Meetings Assessment 3

Meeting 1 - Monday 18th of November 2019: 13:00 - 13:15
- Looked over and read the aspects of assessment 3 - Implementation (provisional).
- Briefly discussed each point on the assessment.
- Decided and given tasks to each member of the group
- Each member tasked to look over pygame documentation
- Created a Github repository.
- Updated Trello and Google Drive

Meeting 2 - Wednesday 20th of November 2019: 17:30 - 17:45
- Each team member was given 2 minutes to discuss what they have worked on beforehand.
- Class skeleton from previous assignment was revisited.

Meeting 3 - Friday 22nd of November 2019: 13:00 - 13:15
- Each team member was given 2 minutes to discuss what they have worked on beforehand.
- Start page, join page and board UI started.

Meeting 4 - Monday 25th of November 2019: 15:00 - 15:30
- Each team member was given 2 minutes to discuss what they have worked on beforehand.
- Start page and join page completed.
- Rules for the game to be started.

Meeting 5 - Wednesday 27th of November 2019: 18:45 - 19:00
- Each team member was given 2 minutes to discuss what they have worked on beforehand.
- Board UI completed.
- Rules implementation still ongoing.
- Dice images added.
- Quick discussion on presentation.

Meeting 6 - Thursday 28th of November 2019: 12:00 - 12:30
- Each team member was given 2 minutes to discuss what they have worked on beforehand.
- Worked together on the rules.
- Combined all required files and screenshots for submission.
- Discussed what else we need to implement and fix.