

+ experience

Dev Bootcamp

Austin, Texas

Full-Stack Web Developer

An intense and immersive web development program. Paired while exploring programming challenges and group projects involving:

Ruby, Javascript, jQuery, Ajax, HTML, CSS, ActiveRecord, Ruby on Rails, SQL, API's, RSpec, Jasmine.

Worked together to accomplish tight deadlines while learning new skills and implementing agile workflow.

Premier Automotive

San Jose, CA

Internet Sales Manager

2016 to 2016

Developed, organized, and tracked business relationships using eLEAD CRM software.

STAR of California

San Jose, CA

Behavioral Therapist

2015 to 2016

Administered behavioral therapy and applied behavior analysis (ABA) to promote pro-social behavior in children with autism spectrum disorder.

ACM Microcomputers

Los Angeles, CA

IT Support

2008 to 2015

Deployed desktop hardware and software into the new network environments for pharmacies. Supported and maintained LAN and related equipment.

+ hackathon

Austin Texas Political Hackathon

Collaborated with a 7 person team using agile workflow to develop an application that allowed politicians to target and activate their voter base. Integrated the Voter Activation Network (VAN), Facebook, Eventbrite, and Watson Tone Analyzer APIs.

+ education

University of California, Santa Cruz

B.A. Psychology 2014

+ projects

Speak

Speak is an augmentative and alternative communication web application built in Rails. Speak is designed to promote language development and grow communication skills in non-verbal people. It leverages AWS Polly for text to speech along with the Cloudinary API for image hosting. dbc-speak.herokuapp.com
<https://github.com/khristoph/speak>

Shiply

Shiply is an online version of the classic board game Battleship built using Ruby with a Postgres database (in progress).
shiply.herokuapp.com
<https://github.com/khristoph/battleship>

+ skills

Ruby	HTML
Rails	CSS/ Bootstrap
Python	Sass
Oracle SQL	Javascript
PostgreSQL	jQuery
MySQL	AJAX
Active Record	APIs
Heroku	JSON
RSpec/ Jasmine	