

Khristopher Velasquez

UX/UI Designer

User experience designer with knowledge creating interactive and accessible user experiences. Demonstrative with showcasing proof of concept and human-based design for products that offer high value for everyday users and businesses.

EXPERIENCE

2U Inc., Orlando, FL

Teaching Assistant|UX/UI

October 2022 – Present

- Engaging students in discussions of class-related activities
- Creating tutorials to facilitate understanding of design principles
- Holding daily "office hours" before and after class to review the current and previous day's curriculum
- Verifying and ensuring that deliverables for homework, programming assignments, exams, and projects were completed before applying grades
- Preparing supplementary notes and acting as the course webmaster in collaboration with the lead instructor.

PROJECTS

Hands On Orlando, Website Redesign

Project Manager/UX Designer/Lead FE Developer

July 2022 – August 2022

- Redesigned local non-profit web page with a focus on mobile web viewing, utilizing existing site components and introducing a new responsive design
- Led a team through the discovery process, conducting user interviews and conducting research and analysis to develop solution designs including low-high fidelity prototyping
-] Ensured that deliverables were of high quality and effectively addressed user needs, resulting in a functioning end-to-end product experience
- Reduced unnecessary information about services by 50% and centralized specific findings for volunteer opportunities to make the website more useful for both future volunteers and businesses.

Orlando Film Festival, Website Redesign

Co-Project Manager/ UX/UI Developer

June 2022 – July 2022

- • Co-managed a redesign of the local non-profit film festival's website, improving the visuals and increasing engagement by 75%
- Conducted user interviews and usability tests to gather insights on expected user flows, and used these findings to create low-high prototypes and revamp the website's sitemap navigation to improve website fluidity and accessibility. The redesign resulted in an increase in website traffic.

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SKILLS

– **Software:**

Figma
Sketch
InVision
Visual Studio Code
Git/Github

– **Design Skills:**

Wireframing
Interaction Design
User Interface Design
Prototype Creation
HTML/CSS & Javascript

– **Experience:**

Agile Project Management Business
Analysis
User Insight Synthesis

EDUCATION

University of Central Florida

Professional Certificate
UX/UI Design

August 2022

Orlando, FL

- UI Design Fundamentals creating responsive interfaces across mobile and desktop platforms using Figma & Adobe XD
- Proficient in creating web prototypes using HTML, CSS, Bootstrap and Javascript

Full Sail University

Bachelors of Arts | Game Design

August 2011

Winter Park, FL

- Understandings in System & Level Designs, Prototyping and evaluating Video Game Projects