Khristopher Velasquez

UX/UI Designer

User experience designer with knowledge creating interactive and accessible user experiences. Demonstrative with showcasing proof of concept and human-based design for products that offer high value for everyday users and businesses.

Orlando, FL 32810
+1 407 953-6537
kvelasquez@protonmail.com
linkedin.com/in/khristopher-velasquez/
github.com/khrisvelas486
My Portfolio:
www.khris-velasquez.com

EXPERIENCE

2U Inc., Orlando, FL

Teaching Assistant|UX/UI

October 2022 - Present

- Responsible for engaging students in discussions of class related activities, creating thoughtful tutorials to usher forward thoughts on website & app design principles
- Held daily 'Office Hours' before and after class to recap on present and previous days' curriculum.
- Verified and ensured deliverables for homework, programming assignments, exams and projects were met before applying applicable grades towards due assignments.
- Prepared supplementary notes and acted as course web-master in conjunction with leading instructor.

PROJECTS

Hands On Orlando, Website Redesign

Project Manager/UX Designer/Lead FE Developer

July 2022 - August 2022

- Revitalized local non-profit web page by utilizing existing site components and introducing new responsive design for mobile web viewing
- Lead team through initial discovery process, user interviews, research analysis & solution designs including low-high fidelity prototyping, ensuring that deliverables are high-quality, optimally solve our users problems and ensure functioning end-to-end product experience
- Reduced unnecessary information about services by 50% and centralized specific findings for volunteer opportunities towards both future volunteers and businesses.

Orlando Film Festival, Website Redesign

Co-Project Manager/ UX/UI Developer

June 2022 - July 2022

- Co-managed redesign of local non-profit film festival, resulting in vast improvements to web page visuals and 75% higher engagement
- Pitched user interviews and usability tests that created precise results of expected user flows, created low-high prototypes and revamped sitemap navigation for website fluidity/accessibility that lead to positive increased website traffic

SKILLS

- **Software**: Design and Prototyping tools Figma, Sketch and InVision, Visual Studio Code, Git/Github
- **Design Skills**: Wireframing, Interaction Design, User Interface Design, Prototype Creation, HTML/CSS & Javascript
- **Experience:** Agile Project Management, Business Analysis, User Insight Synthesis

EDUCATION

University of Central Florida

Professional Certificate UX/UI Design

August 2022

Orlando, FL

- UI Design Fundamentals creating responsive interfaces across mobile and desktop platforms using Figma & Adobe XD
- Proficient in creating web prototypes using HTML, CSS, Bootstrap and Javascript

Full Sail University

Bachelors of Arts | Game Design

August 2011

Winter Park, FL

- Understandings in System & Level Designs, Prototyping and evaluating Video Game Projects