Programa: Tela do jogo descubra número com customização dos botões.

Autor: Chrystie

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```
<androidx.appcompat.widget.AppCompatImageView</pre>
    android:scaleType="centerCrop"
<View
<EditText
    android:enabled="false"
    android:text="?"
<EditText
    android:inputType="number"
   android:textAlignment="center"
```

```
android:textAllCaps="false"
/>

<Button
    android:id="@+id/btnNovo"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    app:layout_constraintBottom_toTopOf="@+id/txtDica"
    android:text="Novo"
    android:background="@drawable/botaoverdeoval"
    android:textColor="@android:color/white"
    android:layout_margin="10dp"
    android:textAllCaps="false"
/>

<TextView
    android:id="@+id/txtDica"
    android:layout_width="match_parent"
    android:text="Valor de 1 até 10"
    android:textSize="l8dp"
    android:textAlignment="center"
    android:layout_margin="10dp"
    app:layout_constraintBottom_toBottomOf="parent"
    android:textColor="@color/white"
/>
</androidx.constraintlayout.widget.ConstraintLayout>
```

botaoverdeoval.xml

editgradianteverdepretoverde.xml

editgradianteverdepretoverdeicone.xml

style.xml

transparentepretocinza.xml