Lecture 4

Classification

ISLR 4, ESL 4



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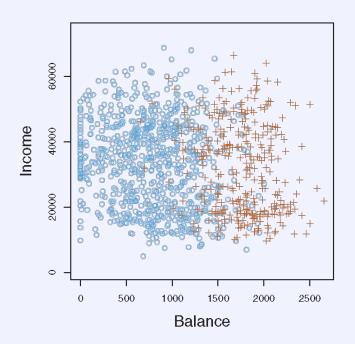


Classification Overview

In classification, we want to predict categorical outputs

Example will someone pay back their loan? **yes** or **no**?

• inputs: annual income, monthly balance, student status



Classification Overview

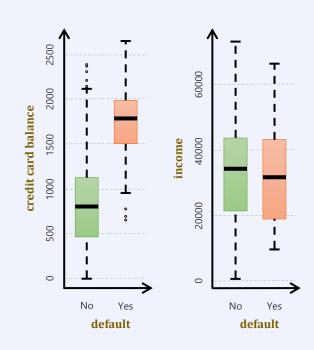
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More examples

- classify which out of k diseases a patient has given symptoms
- decide whether a transaction is fraudulent based on transaction history, location, IP, DNS, etc.
- identify disease-causing mutations based on DNA sequences from patients with and without a given disease (feature selection)

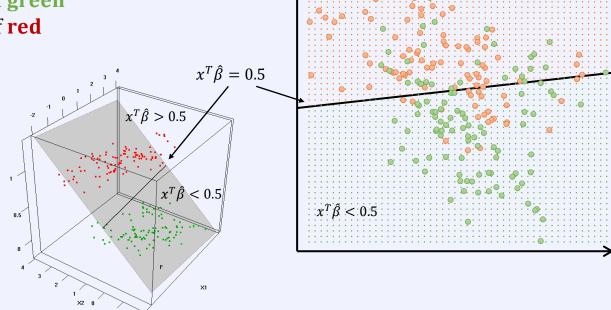




Why not just do linear regression?

Linear regression can actually work for binary classification

• simply code $Y = \begin{cases} 0 & \text{if green} \\ 1 & \text{if red} \end{cases}$







Linear regression does not generalize to more than two classes

For example, which coding when we have three classes?

$$Y = \begin{cases} 0 & \text{if green} \\ 1 & \text{if red} \\ 2 & \text{if blue} \end{cases} \text{ or } Y = \begin{cases} 0 & \text{if red} \\ 1 & \text{if blue} \\ 2 & \text{if green} \end{cases} ?$$

each imposes a different ordering, and different distances between classes

A regression model tries to respect the **ordering** and **numbers** representing the classes

- unless we **know** that the labels are metric, we should not impose one as this introduces undue bias
- also, for more than two classes linear-regression has a problem called masking (ESL page 105)

Logistic Regression

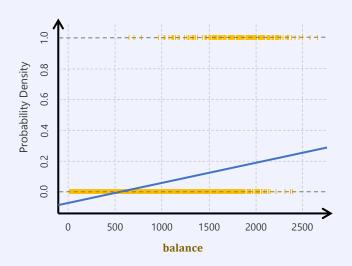
Example Credit default data

univariate model, e.g.

simple linear regression models this as

$$f(X) = \beta_0 + \beta_1 X_1$$

which leads to values outside [0,1]



Logistic Regression

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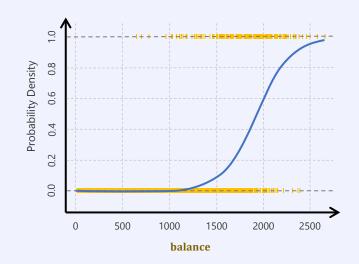
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which leads to values outside [0,1]

We can map these into [0,1] using the logistic function

$$p(X) = \frac{e^{\beta_0 + \beta_1 X}}{1 + e^{\beta_0 + \beta_1 X}}$$
probability that
$$Y = \mathbf{yes} = 1$$



Logistic Regression

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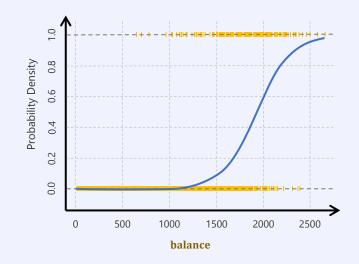
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$$p(X) = \frac{e^{\beta_0 + \beta_1 X}}{1 + e^{\beta_0 + \beta_1 X}}$$



odds ratio as
$$\frac{p(X)}{1-p(X)} = e^{\beta_0 + \beta_1 X}$$
, and the log-odds (logit) as $\log \left(\frac{p(X)}{1-p(X)}\right) = \beta_0 + \beta_1 X$



Interpreting a Logistic Model

If we increasing X by one unit, we

- add β_1 to the log-odds —
- multiply the odds by e^{β_1} —

Effect on p(X) is non-linear

- if $\beta_1 > 0$, adding X increases p(X)
- if $\beta_1 < 0$, adding X decreases p(X)

$$\log\left(\frac{p(X)}{1-p(X)}\right) = \beta_0 + \beta_1 X$$

$$\frac{p(X)}{1 - p(X)} = e^{\beta_0 + \beta_1 X}$$

$$p(X) = \frac{e^{\beta_0 + \beta_1 X}}{1 + e^{\beta_0 + \beta_1 X}}$$

Estimating the Coefficients of Logistic Regression

Maximum Likelihood

- generative approach to find the model that is least surprised to see the given data
- the likelihood function to maximize is

$$p(x \mid \beta_0, \beta_1) = \prod_{i: y_i = 1} p(x_i) \prod_{i: y_i = 0} (1 - p(x_i))$$

equivalent, but often more practical, is to maximize the log-likelihood

$$\ell(\beta_0, \beta_1) = \sum_{i: y_i = 1} \log p(x_i) + \sum_{i: y_i = 0} \log(1 - p(x_i))$$

equivalent, is to minimize the negative log-likelihood (NLL)

We can maximize the likelihood function using nonlinear gradient-descent (Newton-Raphson)

- the intercept only adjusts the average of the fitted probabilities to the proportions of 1s in the data
- in each step we do linear regression, and can hence apply all types of linear model analysis we know

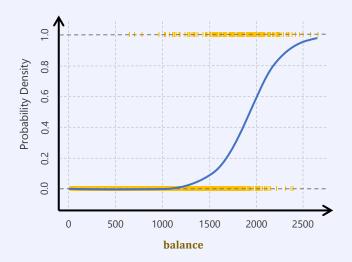
Example Single Continuous Predictor

Probabilities of **default** given **balance**

$$\hat{p}(1000) = \frac{e^{-10.6513 + 0.0055 \times 1000}}{1 + e^{-10.6513 + 0.0055 \times 1000}} = 0.00576$$

$$\hat{p}(2000) = \frac{e^{-10.6513 + 0.0055 \times 2000}}{1 + e^{-10.6513 + 0.0055 \times 2000}} = 0.586$$

- if we increase balance by 1 EUR, this
- increases the log odds of defaulting by 0.0055
- multiplies the odds of defaulting by $e^{0.0055} = 1.0055\%$



| | Coefficient | Std. error | Z-statistic | p-value |
|-----------|-------------|------------|-------------|---------|
| intercept | -10.653 | 0.3612 | -29.5 | <0.0001 |
| balance | 0.0055 | 0.0002 | 24.9 | <0.0001 |

Example Single Binary Predictor

Probabilities of **default** given **student**

$$\hat{p}(\text{student} = \text{yes}) = \frac{e^{-3.5041 + 0.40409 \times 1}}{1 + e^{-3.5041 + 0.40409 \times 1}} = 0.00431$$

$$\hat{p}(\text{student} = \text{no}) = \frac{e^{-3.5041 + 0.40409 \times 0}}{1 + e^{-3.5041 + 0.40409 \times 0}} = 0.00292$$

| | Coefficient | Std. error | Z-statistic | p-value |
|-----------|-------------|------------|-------------|---------|
| intercept | -3.5041 | 0.0707 | -49.55 | <0.0001 |
| student | 0.4049 | 0.1150 | 3.52 | 0.0004 |

Multiple Logistic Regression

The multivariate logistic regression model is defined as

$$\bullet \quad \log\left(\frac{p(X)}{1-p(X)}\right) = \beta_0 + \beta_1 X + \cdots \beta_p X_p \qquad \text{with} \qquad p(X) = \frac{e^{\beta_0 + \beta_1 X + \cdots + \beta_p X_p}}{1+e^{\beta_0 + \beta_1 X + \cdots + \beta_p X_p}}$$

Example predicting default based on balance, income, and student

$$\hat{p}(\text{student} = \text{yes, balance} = 1,500, \text{income} = 40) = \frac{e^{-10.869 + 0.00574 \times 1,500 + 0.003 \times 40 - 0.6468 \times 1}}{1 + e^{-10.869 + 0.00574 \times 1,500 + 0.003 \times 40 - 0.6468 \times 1}} = 0.058$$

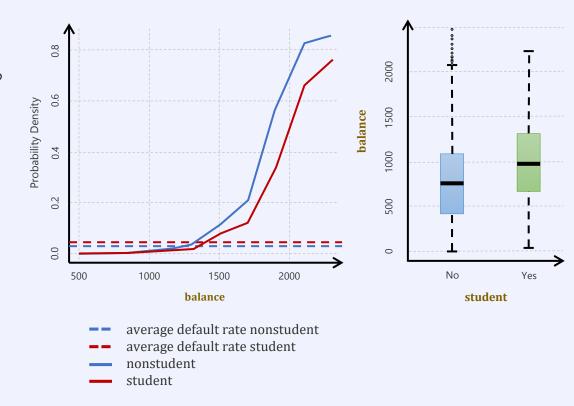
$$\hat{p}(\text{student} = \text{no, balance} = 1,500, \text{income} = 40) = \frac{e^{-10.869 + 0.00574 \times 1,500 + 0.003 \times 40 - 0.6468 \times 0}}{1 + e^{-10.869 + 0.00574 \times 1,500 + 0.003 \times 40 - 0.6468 \times 0}} = 0.105$$

| | Coefficient | Std. error | Z-statistic | p-value |
|---------------|-------------|------------|-------------|---------|
| intercept | -10.8690 | 0.4923 | -22.08 | <0.0001 |
| balance | 0.0057 | 0.0002 | 24.74 | <0.0001 |
| income | 0.0030 | 0.0082 | 0.37 | 0.7115 |
| student [yes] | -0.6468 | 0.2362 | -2.74 | 0.0062 |

Example Confounding in Logistic Regression

Why is the **student** coefficient **positive** in the univariate and **negative** in the multivariate model?

- confounding!
- students have higher balance
- students default at higher balance
- for a fixed value of balance and income, a student is less likely to default than a nonstudent!







We usually fit a logistic regression model by maximum likelihood

- log-likelihood function $\ell(\theta) = \sum_{i=1}^{n} \log p_{g_i}(x_i; \theta)$ and density function $p_k(x_i, \theta) = \Pr(G = k \mid X = x_i; \theta)$
- for a binary problem, class coding $y_i = \begin{cases} 1 \mid g_i = 1 \\ 0 \mid g_i = 0 \end{cases}$ gives us $p_1(x; \theta) = p(x; \theta)$ and $p_2(x; \theta) = 1 p(x; \theta)$

The log-likelihood then becomes

$$\ell(\beta) = \sum_{i=1}^{n} \{ y_i \log p(x_i; \theta) + (1 - y_i) \log (1 - p(x_i; \theta)) \} = \sum_{i=1}^{n} \{ y_i \beta^T x_i - \log (1 + e^{\beta^T x_i}) \}$$

• where $\beta = \{\beta_0, \beta_1, ...\}$ and x_i a vector of the input values padded with a constant term $X_0 = 1$

Side calculation



$$\ell(\beta) = \sum_{i=1}^{n} \{ y_i \log p(x_i; \theta) + (1 - y_i) \log (1 - p(x_i; \theta)) \}$$

$$= \sum_{i=1}^{n} \left\{ y_i \log \frac{e^{\beta_{10} + \beta_1^T x_i}}{1 + e^{\beta_{10} + \beta_1^T x_i}} + (1 - y_i) \log \frac{1}{1 + e^{\beta_{10} + \beta_1^T x_i}} \right\} \qquad \text{(definition of } p(x_i; \theta))$$

$$= \sum_{i=1}^{n} \left\{ y_i \left[\left(\beta_{10} + \beta_1^T x_i \right) - \log \left(1 + e^{\beta_{10} + \beta_1^T x_i} \right) \right] - (1 - y_i) \log (1 + e^{\beta_{10} + \beta_1^T x_i}) \right\} \qquad (\log a/b = \log a - \log b)$$

$$= \sum_{i=1}^{n} \left\{ y_i \beta^T x_i - \log \left(1 + e^{\beta^T x_i} \right) \right\}$$
 (simplify)





We find the β that achieves maximum likelihood by setting the derivative to zero

this yields the score equations

$$\frac{\partial \ell(\beta)}{\partial \beta} = \sum_{i=1}^{n} x_i (y_i - p(x_i; \beta)) = 0$$

- these can be broken down to p+1 equations that are nonlinear in β
- because the first value of x_i is 1, the first equation takes the shape

$$\sum_{i=1}^{n} y_i = \sum_{i=1}^{n} p(x_i; \beta)$$

the expected number of class-1 assignments is the number class-1 we observed

Fitting Logistic Regression Models



We can solve the score equations numerically using Newton-Raphson

$$\beta^{new} = \beta^{old} - \left(\frac{\partial^2 \ell(\beta^{old})}{\partial \beta \partial \beta^T}\right)^{-1} \frac{\partial \ell(\beta^{old})}{\partial \beta}$$

- i.e. adjust coefficients proportionally to second derivative in the opposite direction of first derivative
- repeat until convergence
- note that $\frac{\partial^2 \ell(\beta^{old})}{\partial \beta \partial \beta^T} = -\sum_{i=1}^n x_i x_i^T p(x_i; \beta) (1 p(x_i; \beta))$ is our old friend, the Hessian matrix!

Log-likelihood is concave

- single starting point suffices, $\beta = 0$ is fine
- typically converges, but overshooting can occur
- diagonal of the Hessian matrix contains the squared standard deviations of outputs in the training set





In matrix notation we have

$$\frac{\partial \ell(\beta)}{\partial \beta} = \mathbf{X}^T (\mathbf{y} - \mathbf{p}) \qquad \qquad \frac{\partial^2 \ell(\beta)}{\partial \beta \partial \beta^T} = -\mathbf{X}^T \mathbf{W} \mathbf{X}$$

• where **W** is a diagonal matrix with elements $w_{ii} = -p(x_i; \beta^{old}) \left(1 - p(x_i; \beta^{old})\right)$

A single Newton-Raphson step is

$$\beta^{new} = \beta^{old} - (\mathbf{X}^T \mathbf{W} \mathbf{X})^{-1} \mathbf{X}^T (\mathbf{y} - \mathbf{p}) = (\mathbf{X}^T \mathbf{W} \mathbf{X})^{-1} \mathbf{X}^T \mathbf{W} (\mathbf{X} \beta^{old} - \mathbf{W}^{-1} (\mathbf{y} - \mathbf{p})) = (\mathbf{X}^T \mathbf{W} \mathbf{X})^{-1} \mathbf{X}^T \mathbf{W} \mathbf{z}$$
$$\mathbf{z} = \mathbf{X} \beta^{old} - \mathbf{W}^{-1} (\mathbf{y} - \mathbf{p})$$

a linear least-squares problem with output z weighted by diagonal matrix W

$$\beta^{new} = \arg\min_{\beta} (\mathbf{z} - \mathbf{X}\beta)^T \mathbf{W} (\mathbf{z} - \mathbf{X}\beta)$$

Classification Discriminative vs. Generative

| | Discriminative | Generative | |
|-------------------------|---|--|--|
| Output for an input x | estimate $\hat{g}(x)$ of class $g(x)$ | probability distribution $\{p_g(x)\mid g\in G\}$, $p_g(x)$ is the probability that x belongs to class g | |
| Main idea | the classifier returns an estimate of the output, which discriminates between different classes | the classifier generates the output with some probability | |
| Performance measure | loss function that measures the deviation between estimate and output, e.g. 0-1 loss | (log-)likelihood of the estimator generating the output $\sum_{i=1}^n \log p_{g_i}(x)$ | |
| Optimization problem | Minimize the loss function | Maximize the likelihood | |