

Trajectories Design

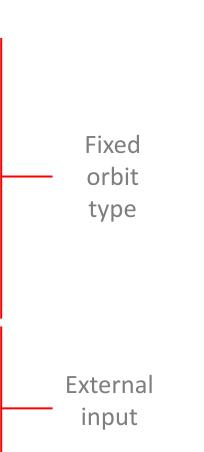


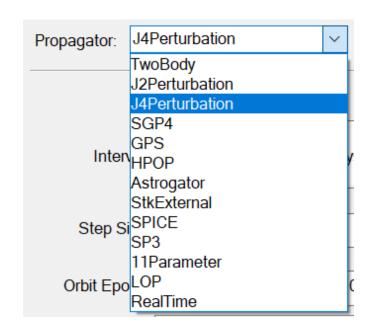
SIC Saarland Informatics

Propagators

Types of Propagators

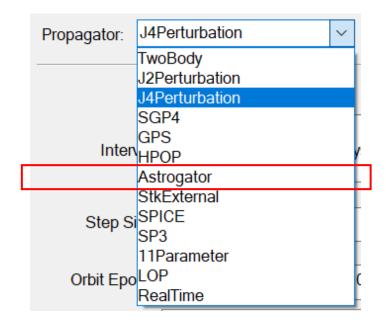
- Propagators on STK
 - Two Body: Analytical
 - J2/J4 Perturbation: Analytical
 - SGP4: Analytical (TLE)
 - GPS: Two-Body propagator
 - **11Parameter:** GEO propagation
 - LOP: Long-Term orbit
 - **HPOP:** High-Precision Propagator
 - **External:** From ephemeris file
 - **SPICE:** From SPICE toolkit (JPL)
 - **SP3:** From NGS file
 - Real Time: From feed of telemetry

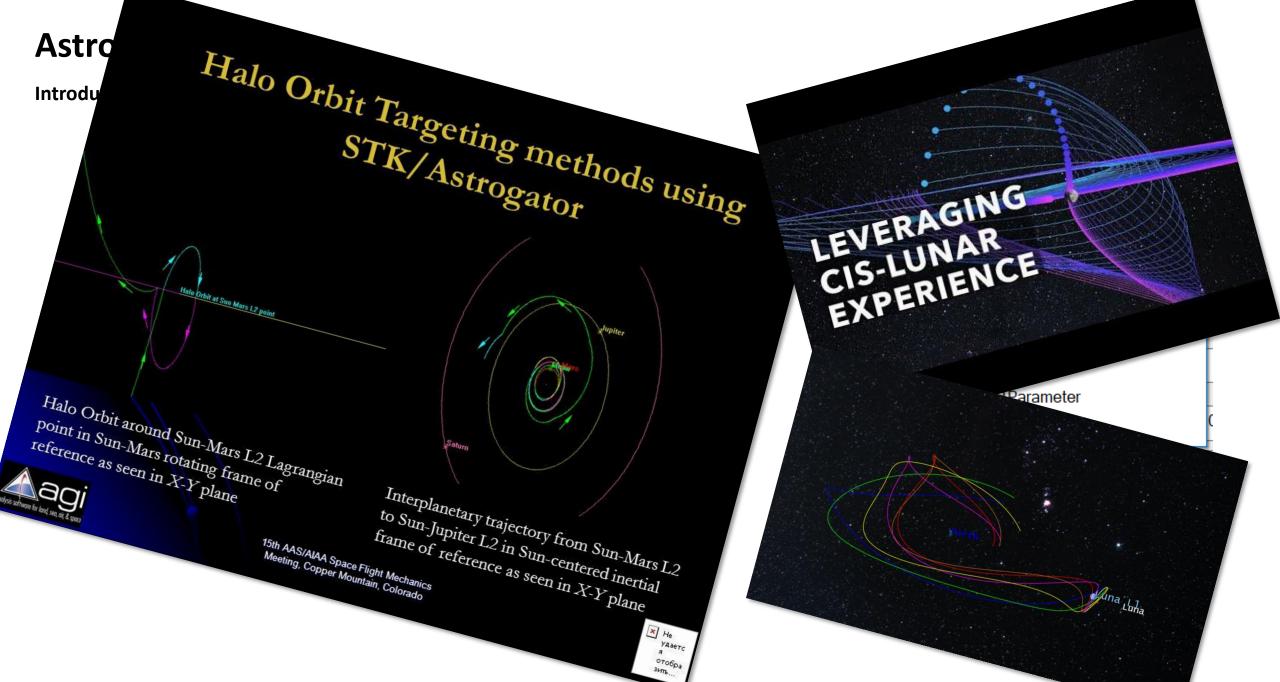




Introduction

- Astrogator
 - Interactive orbit maneuver and trajectory design
 - Events for modeling and targeting trajectories
 - Impulsive and finite burns
 - High-fidelity orbit propagation
 - Target specified and optimized orbit states





Mission Control Sequence

Mission Control Sequence

- Defines the trajectory as a sequence of events a.k.a. "segments"
- Functions as a graphical programming language
- Each segment dictates how Astrogator calculates the trajectory before passing the spacecraft's state on the next segment

Mission Control Sequence

- Mission Control Sequence Segments
 - Initial State (♠) This segment can be used to define the initial conditions of your MCS or a subsequence within the MCS.
 - Launch () This segment can be used to model a simple spacecraft launch from Earth or another central body.
 - **Follow** (※) This segment can set the spacecraft to follow another vehicle and separate from that vehicle upon meeting specified conditions.
 - Maneuver (💞) This segment can be used to model a spacecraft maneuver.
 - Propagate (⑤) This segment can be used to model the movement of the spacecraft along its current trajectory until meeting specified stopping conditions

Mission Control Sequence - Maneuver



Maneuver Attitude Control.

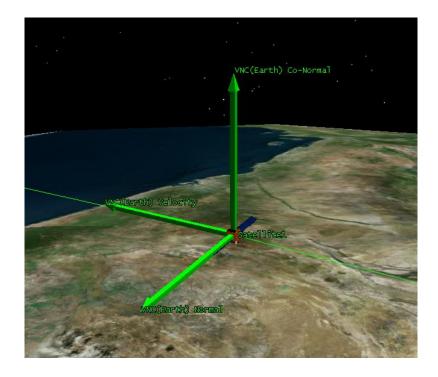
• Along Velocity Vector: Attitude is such that the delta-V vector is aligned with the spacecraft's inertial velocity vector.

• Anti-Velocity Vector: Attitude is such that the delta-V vector is opposite to the

spacecraft's inertial velocity vector.

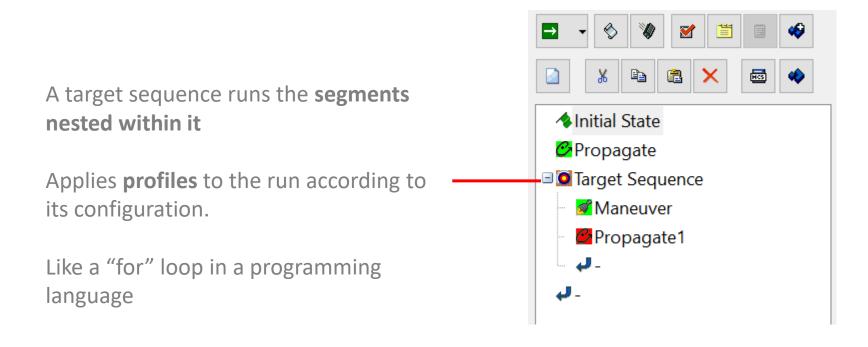
Attitude: Attitude is defined using Euler Angles or a Quaternion.

- File: Import an attitude file to set the maneuver.
- Thrust Vector: The total delta-V can be specified in cartesian or spherical form with respect to the thrust axes.
 - VNC = Velocity, Normal, Co-Normal



Target Sequences

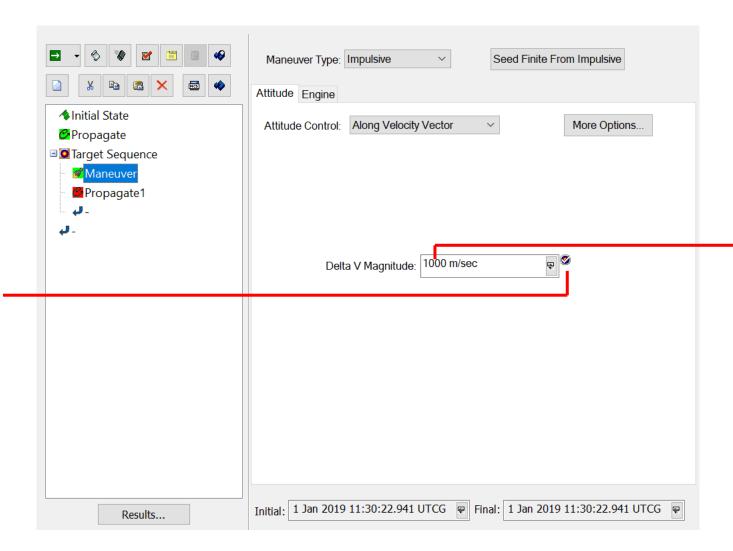
- Target Sequences are used to
 - Calculate and define the required maneuver characteristics...
 - to meet specified or search for optimal mission parameters.



Target Sequences – Control Parameters

To define control parameters configuration fields from elements within a target sequence can selected and enabled





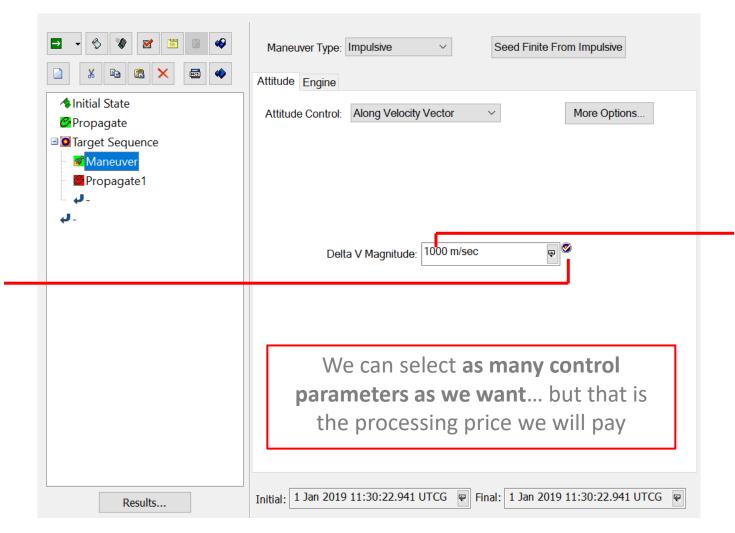
These are the independent variables... what we allow the target sequence to change.

The configured value is taken as initial search value... it is important to help with a good guess!

Target Sequences – Control Parameters

To define control parameters configuration fields from elements within a target sequence can selected and enabled





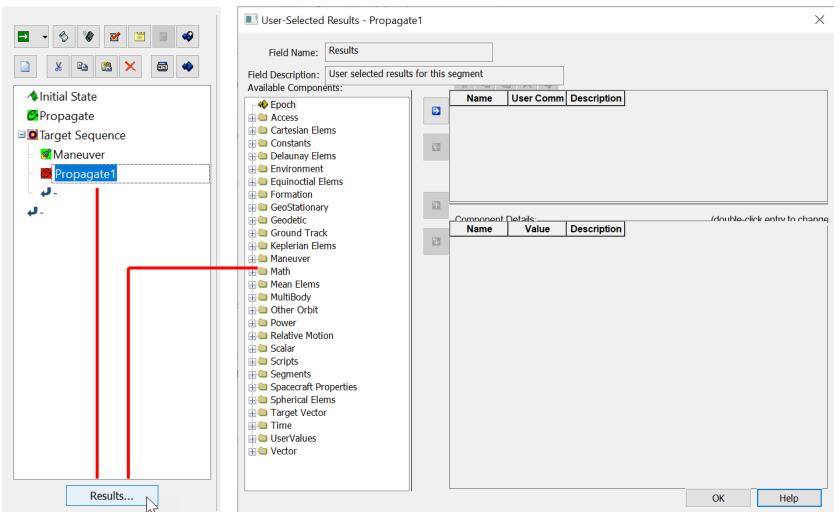
These are the independent variables... what we allow the target sequence to change.

The configured value is taken as initial search value... it is important to help with a good guess!

Target Sequences – Results

To define the target sequence objective:

- 1) Select the segment where the objective is expected to happen
- 2) Open
 "Results"
 menu on the
 bottom



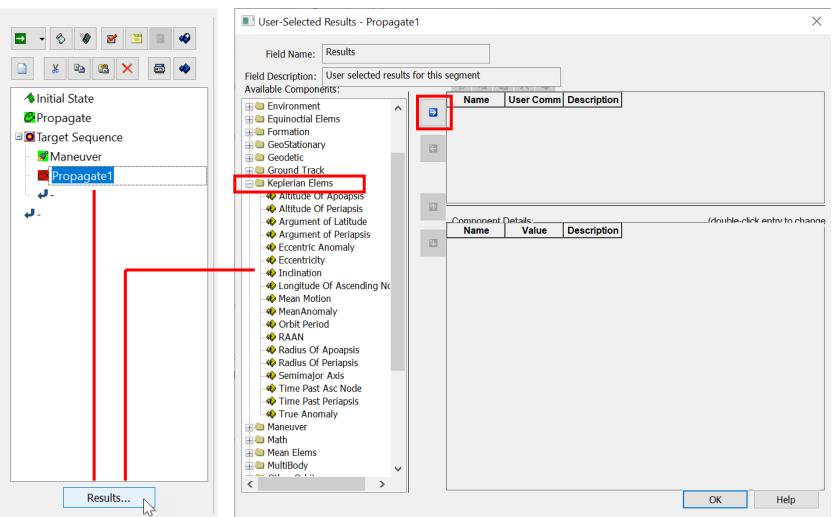
Multi-component select window

This are our dependent variables.

Target Sequences – Results

To define the target sequence objective:

- 1) Select the segment where the objective is expected to happen
- 2) Open
 "Results"
 menu on the
 bottom



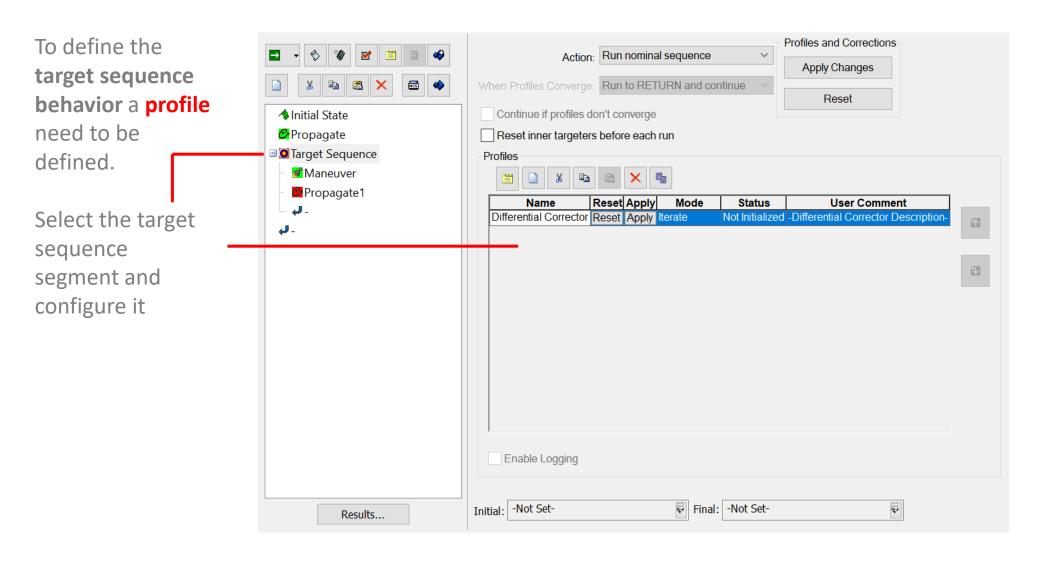
Multi-component select window

Keplerian
 elements should
 be familiar

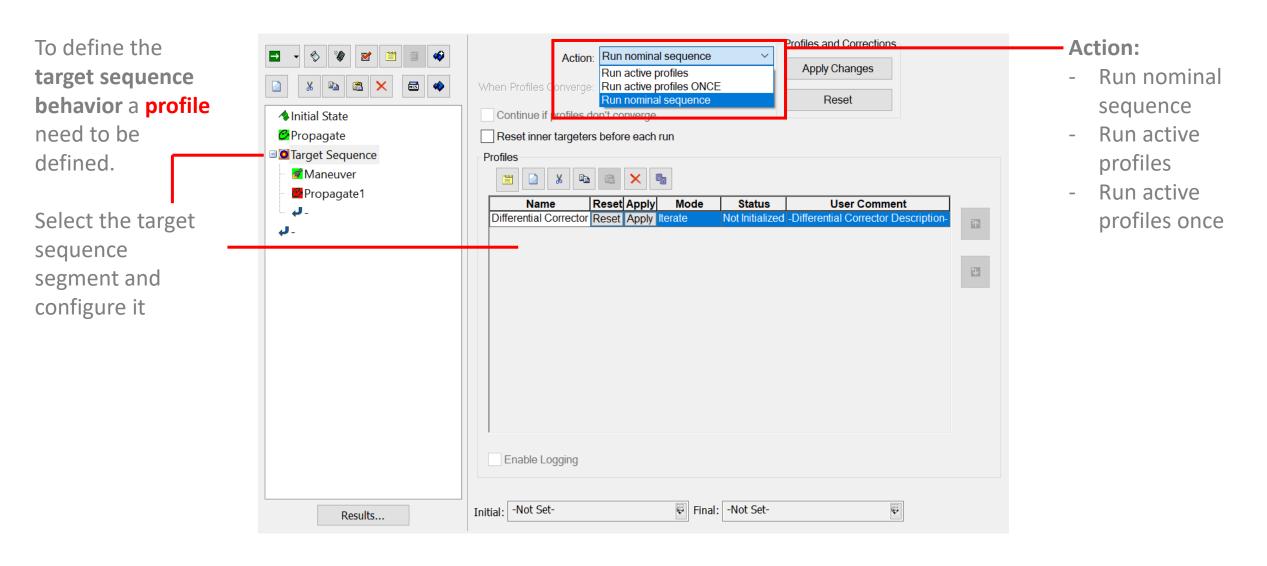
Select elements which corresponds to our target objective and close.

This are our dependent variables.

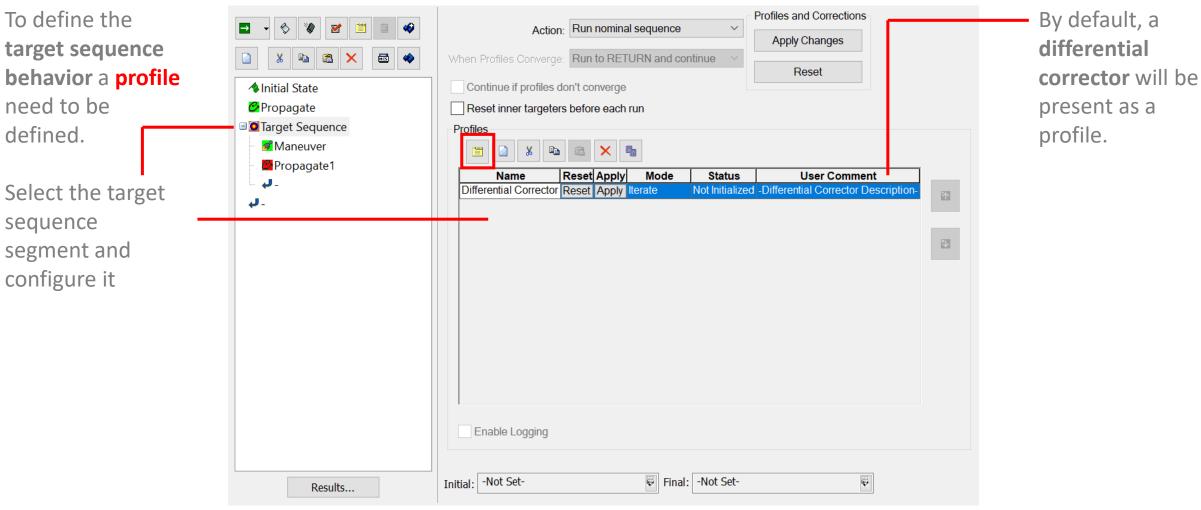
Target Sequences – Profiles



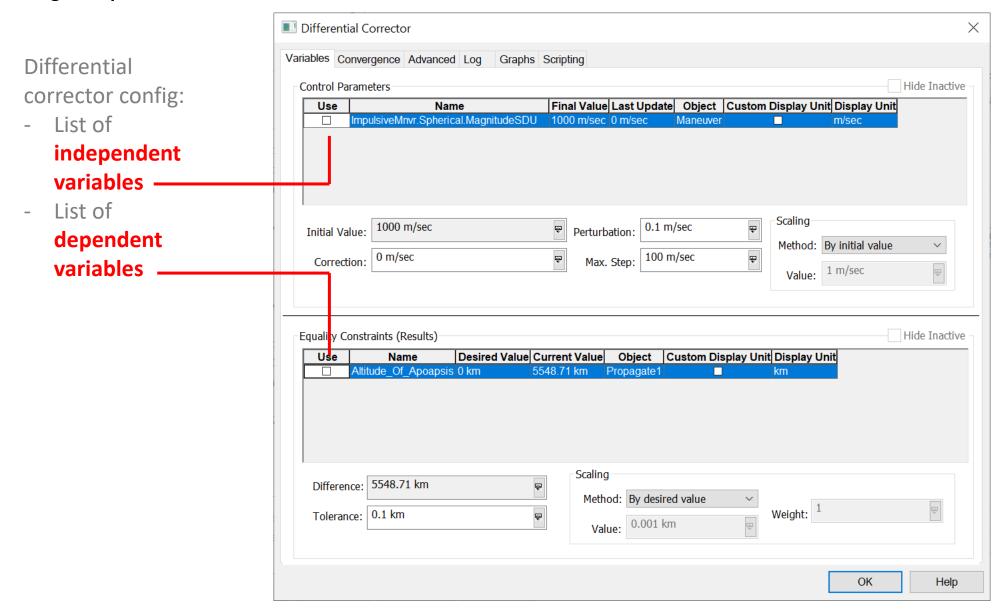
Target Sequences – Profiles

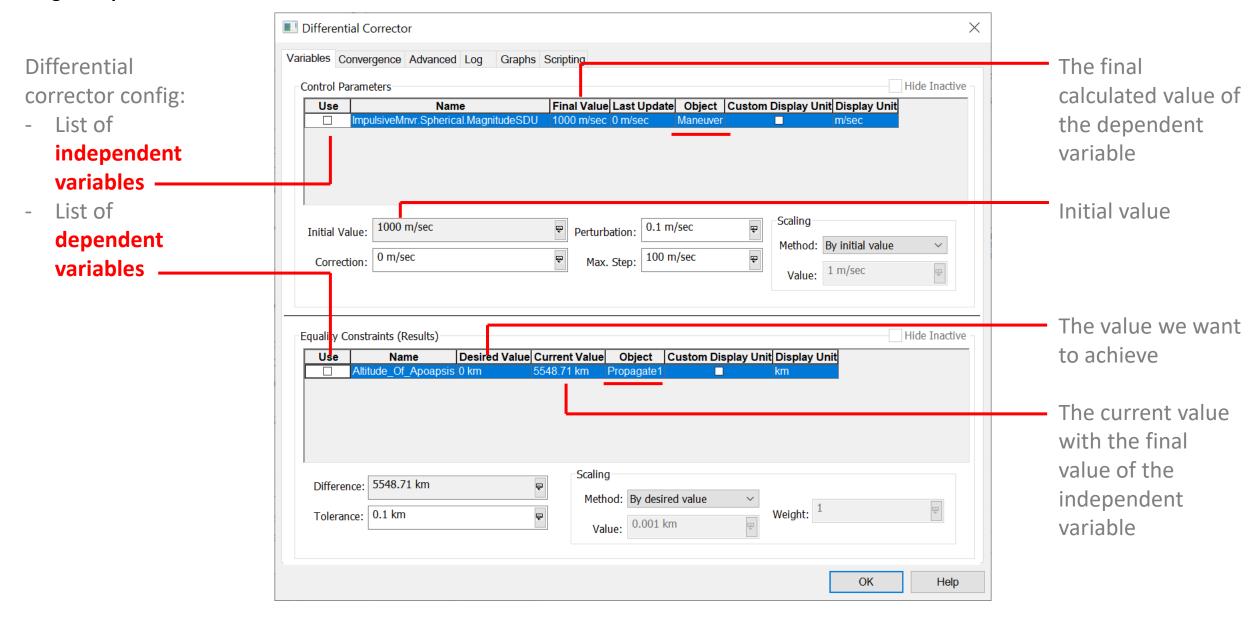


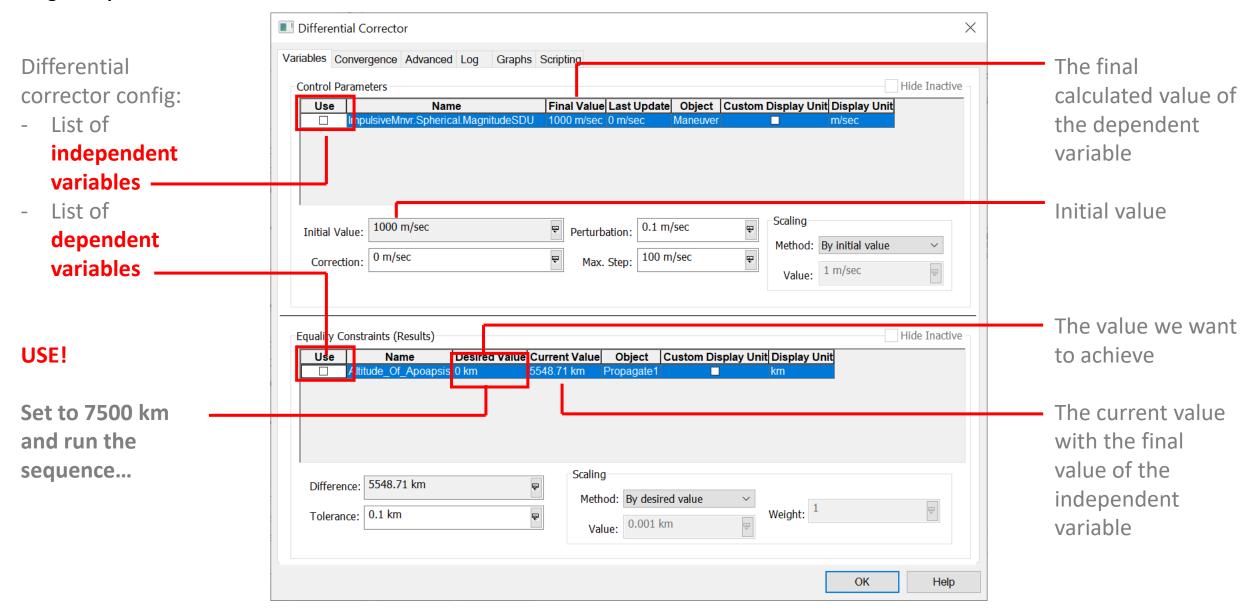
Target Sequences – Profiles



- The differential corrector profile targets specific values defined as independent variables
- The target sequence will change the value of independent variables as needed to achieve the goal defined by the dependent variables
- STK will utilize a differential correction algorithm
 - Numerical search algorithm

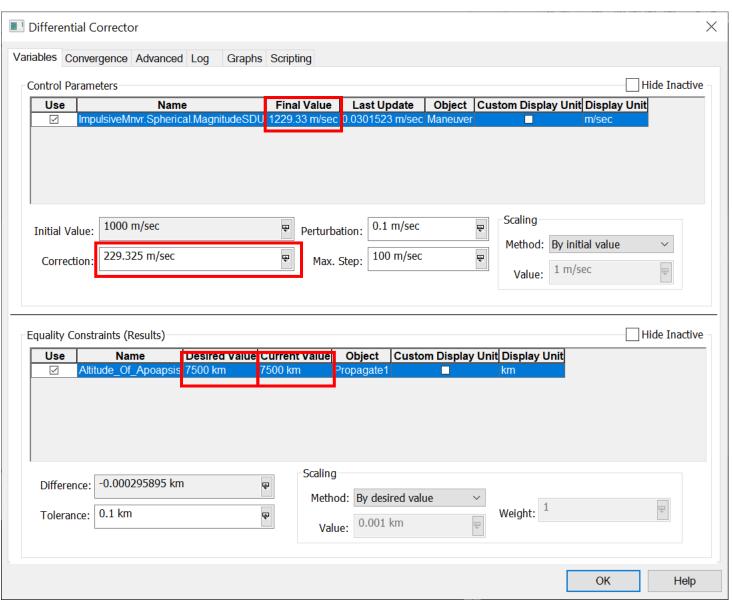


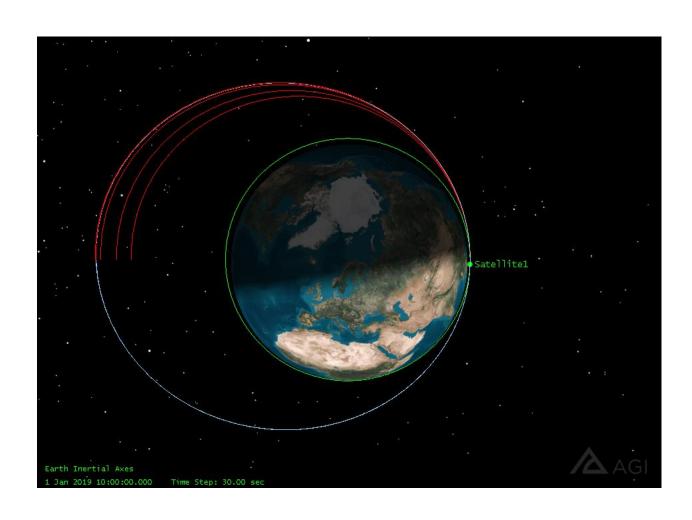




Target Sequences – Profiles – Differential Corrector

After running the corrector...

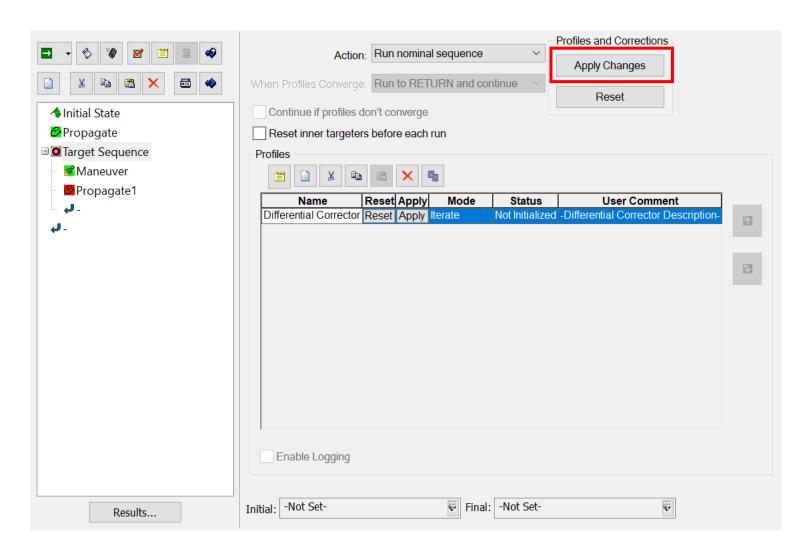




Target Sequences – Profiles – Differential Corrector

Happy with the result? **Apply**!

- Otherwise,
 reset and
 restart
- Set action to
 Run nominal
 sequence and
 proceed with
 the MCS...

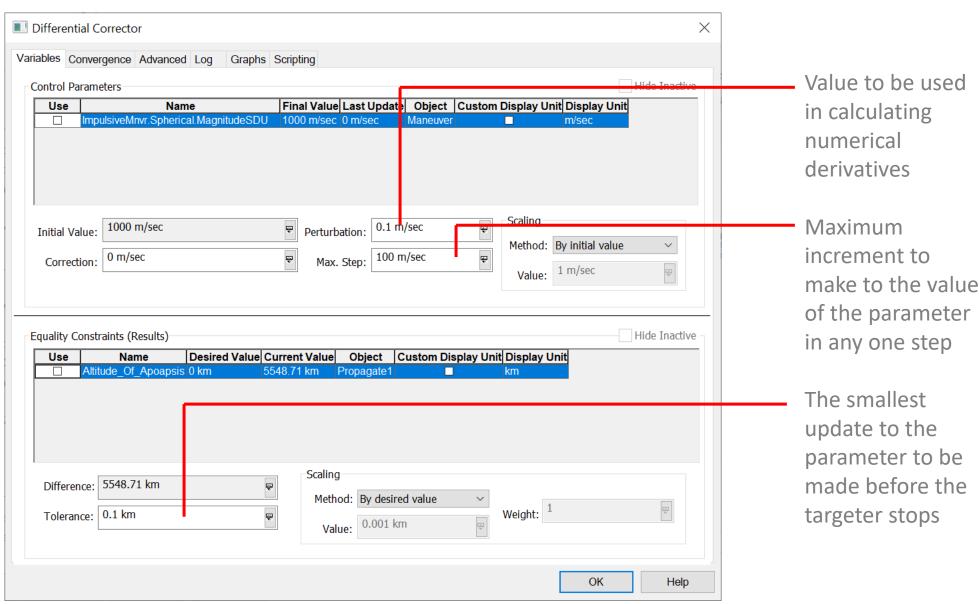


The target sequence will remember the last found value.

Unless a reset is applied, the target will converge immediately

Target Sequences – Profiles – Differential Corrector - Details

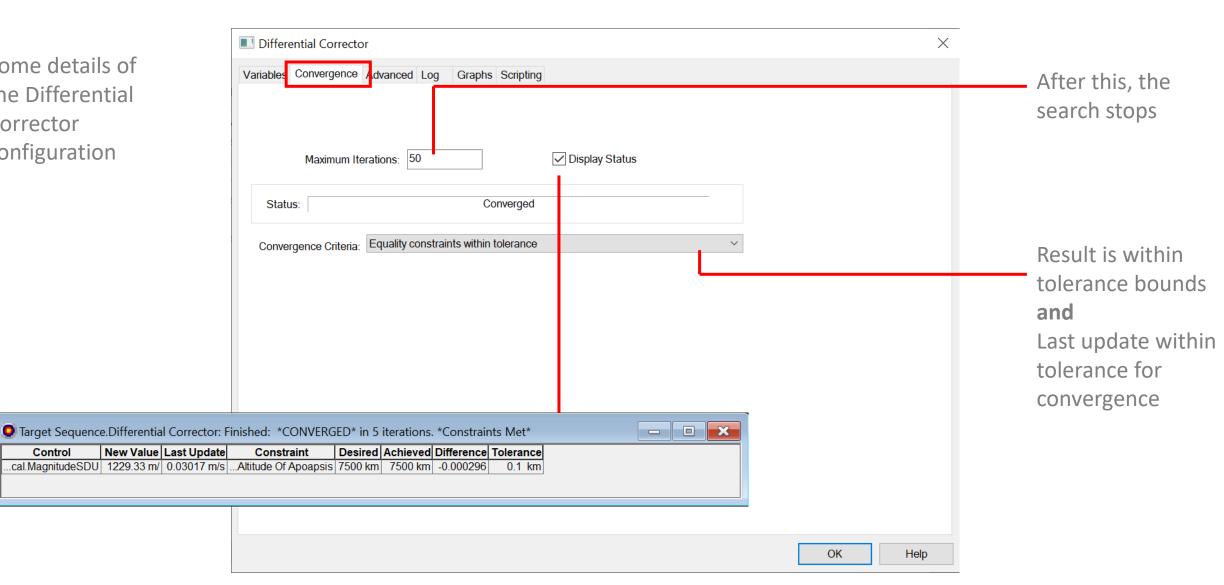
Some details of the Differential Corrector configuration



Target Sequences – Profiles – Differential Corrector - Details

Some details of the Differential Corrector configuration

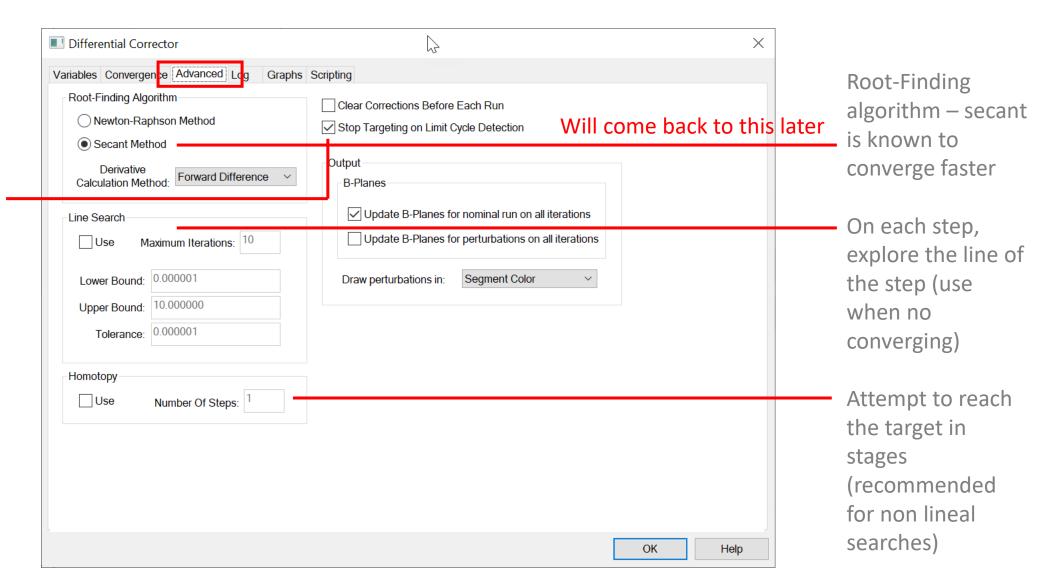
Control



Target Sequences – Profiles – Differential Corrector - Details

Some details of the Differential Corrector configuration

Limit cycles: independent variables are the same as two iteration earlier



Target Sequences – Profiles – Differential Corrector - Details

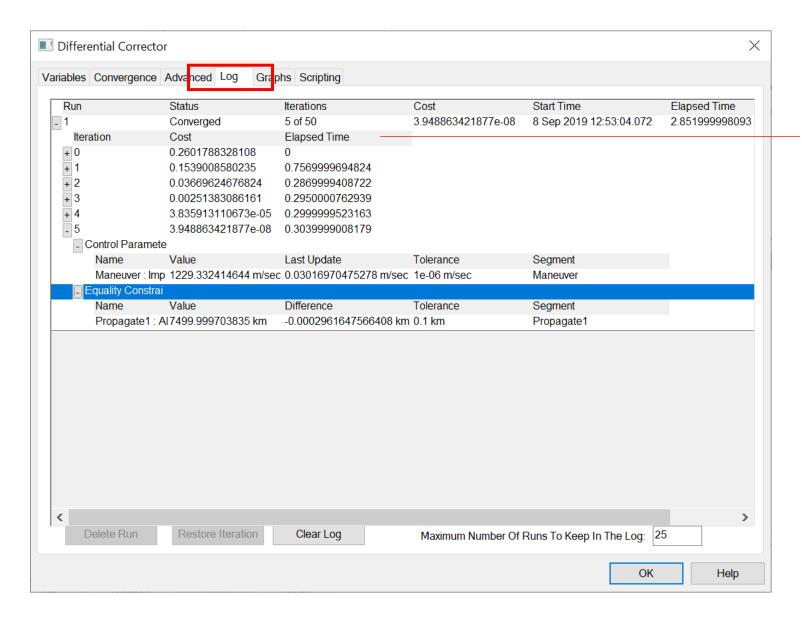
Some details of the Differential Corrector configuration

Enable logging 1)
In the MCS
options



2) In the target sequence config window

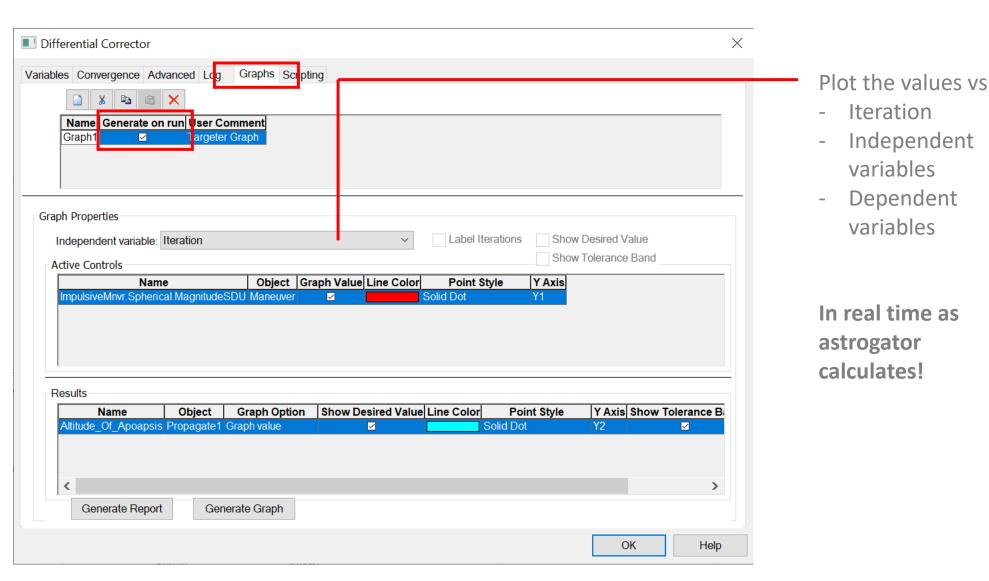


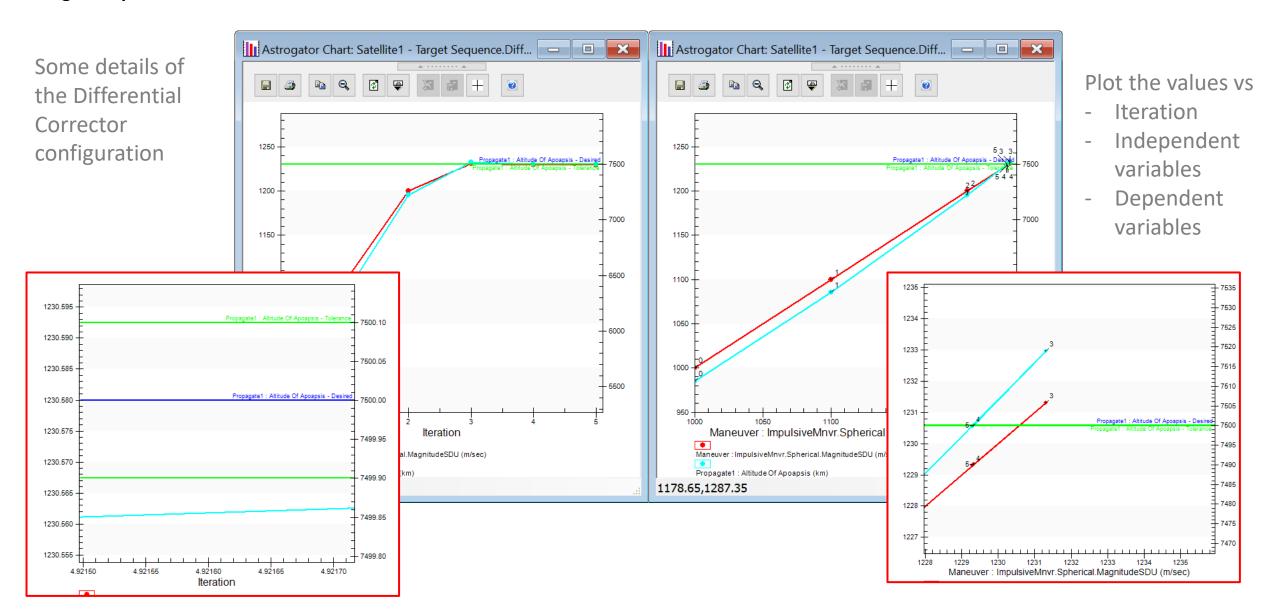


Cost is a simple function computed as the square root of the sum of the squares of the scaled differences between the achieved and desired values of the equality constraints.

Target Sequences – Profiles – Differential Corrector - Details

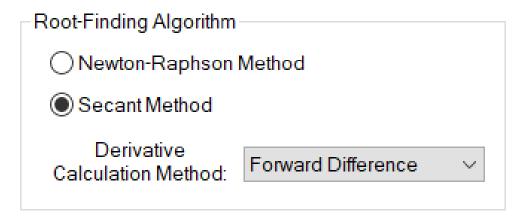
Some details of the Differential Corrector configuration





Target Sequences - Profiles - Differential Corrector - Under the Hood

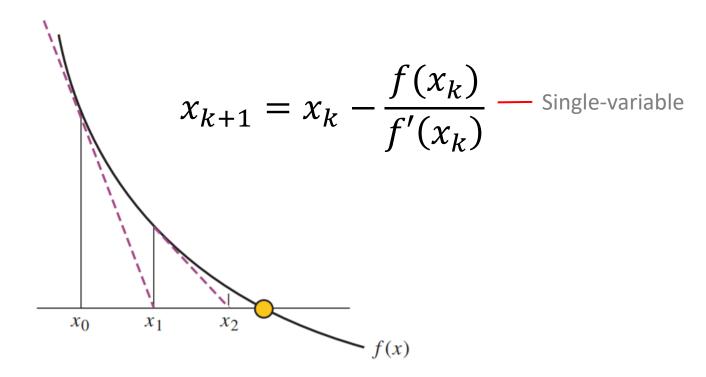
Root-Finding Algorithms



- A root of a function $f: \mathbb{R}^n \to \mathbb{R}^m$, is a vector of n independent variables x such that y = f(x) = 0, where y is a vector of m dependent variables.
- In most cases, x cannot be computed exactly, but approximated typically starting from some **initial guess** x_0 and iterating to hopefully converge in the root
- On each cycle a step is computed for x and evaluated at least once

STK Method 1)

- Uses the **first derivative** of f to determine the step to take in x
- At each iteration, the x values for the next iteration are chosen such that the root would be reached if f(x) were linear



STK Method 1)

- Uses the **first derivative** of f to determine the step to take in x
- Since the first derivative cannot be computed analytically, it can be obtained numerically by using a **perturbation** δx Perturbation: 0.1 m/sec

$$x_{k+1} = x_k - \frac{f(x_k)}{f(x_k + \delta x) - f(x_k)} \delta x - \text{Single-variable}$$

STK Method 1)

In multivariable problems, the Newton-Raphson method is

$$x_{k+1} = x_k - \mathsf{J}_n^{-1}(f(x_k))$$
 (Pseudo-inverse if J not squared)

■ To compute **J** numerically x variables are **perturbed** by δx . Every i column of **J** is given by

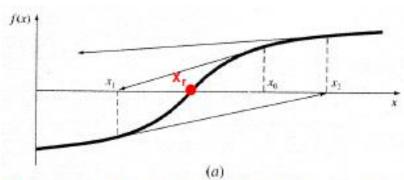
Column vector with δx_i in ith

$$\mathbf{J}_i = rac{1}{\delta x_i} ig(f(x + \delta x_i) - f(x) ig)$$

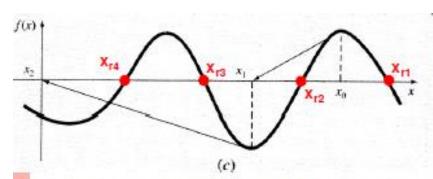
meaning that n evaluations of f are required per iteration

• A maximum step size Δx_i can be configured to avoid overshooting

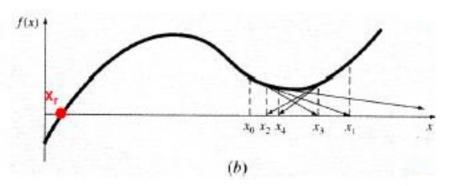
STK Method 1) - Problems



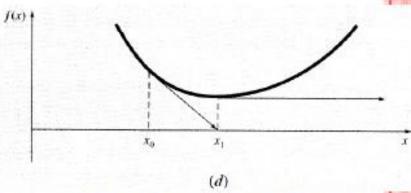
Case-a: Case where an inflection point (f''(x)=0) occurs in the vicinity of a root. Iterations begins at x_0 progressively diverge from the root.



Case-c: Case shows how an initial guess that is close to one root can jump to a location several roots away. This is due to near zero slope.



Case-b: Case shows the tendency of the Newton's method to oscillate around a local maximum or minimum.



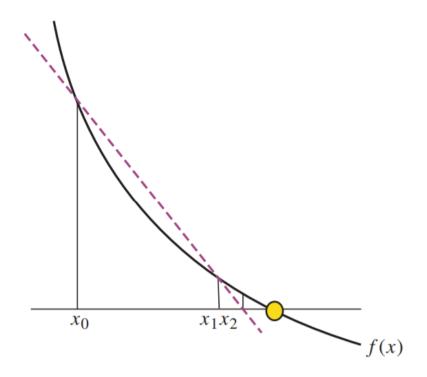
Case-d: Case shows an encounter of zero slope (f'(x)=0). In this case the solution shoots off horizontally and never hits the x-axis. (diverge- a disaster)

Secant Method (Broyden's Method)

STK Method 2)

• Uses successive values of x (wider range than with perturbations)

$$x_{k+1} = x_k - f(x_k) \frac{x_k - x_{k-1}}{f(x_k) - f(x_{k-1})}$$
 — Single-variable



Secant Method (Broyden's Method)

STK Method 2)

- **Broyden's** method is a generalization of the secant method for multivariable problems.
- Instead of evaluating J on every iteration, it uses an estimate

$$\mathbf{J}_k = \mathbf{J}_{k-1} + \frac{f(x_k) - f(x_{k-1}) - \mathbf{J}_{k-1}(x_k - x_{k-1})}{\|x_k - x_{k-1}\|^2}$$

meaning that only 1 evaluation of f is required per iteration, but more iterations might be required to converge

Secant Method (Broyden's Method)

STK Method 2)

AAS 11-480

■ Broyder'

COMPARISONS BETWEEN NEWTON-RAPHSON AND BROYDEN'S METHODS FOR TRAJECTORY DESIGN PROBLEMS

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meanin iteration Broyden's method, a generalized-secant method for root-finding. Was recently Broyden's method, a generalized-secant method for root-moning was recently deadded as an option in the STK Astrogator maneuver planning and trajectory and a Method Raphson and added as an option in the STK Astrogator maneuver planning and a Newton-Raphson and added as an option in the STK Astrogator maneuver planning and a Newton-Raphson and added as an option in the STK Astrogator maneuver planning and trajectory deadded as an option in the STK/Astrogator maneuver planning and trajectory described as an option in the Strogator maneuver planning and trajectory described as a software module. The software previously used a Newton-Raphson to the s sign somware module. The somware previously used a Newton-Kapuson approach with numerical partials to solve shooting problems. In this paper, including etations that marked are connected for a mide traciaty of problem. proach with numerical partials to solve shooting problems, including stationtwo methods are compared for a wide variety of problems. For most nearly transfers and interplanetary trainer orbit transfers and interplanetary trainer. two methods are compared for a wide variety of problems, including station.

For most use-cases, keeping, orbit transfers, and interplanetary trajectories.

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Root-finding algorithms, such as Newton-Raphson and Broyden's methods, are useful in solving trajectory decign problems. These algorithms are used to adjust the problems. Root-inding algorithms, such as Newton-Raphson and Broyden's methods, are useful in solving trajectory design problems. These algorithms are used to adjust the problem. Tajectory design problems. These argonums are used to adjust the problems to achieve certain desired of maneuvers, to achieve certain desired and magnitude of maneuvers, to achieve certain to achieve certain desired. as me mine, arection, and magnitude of maneuvers, to acmeve certain desired. The STK Astrogator maneuvers as the final orbital characteristics. aures, such as the innar oronar characteristics. The prince resurgation to Recently, an option was added INTRODUCTION This paper describes the two algorithms, exanneres using them to solve a variety

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Methods Comparison

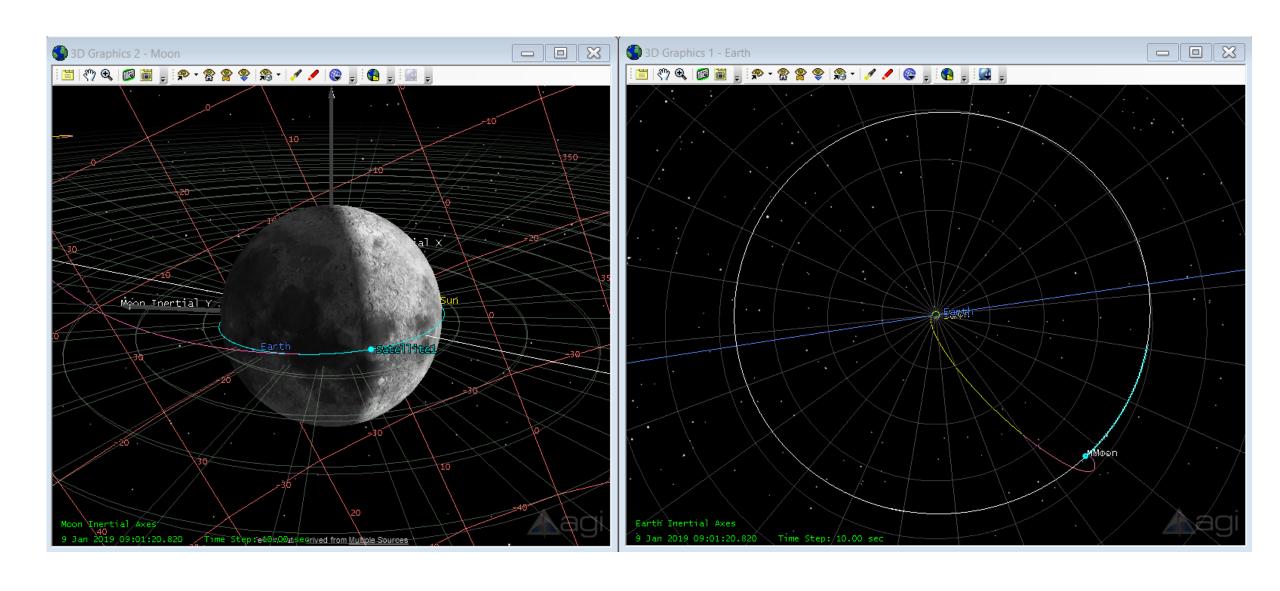
In Depth Analysis

 The paper shows that in several test cases Broyden's method uses fewer evaluations in multiple different cases

Table 3: Iterations and evaluations needed in Earth to Moon example

Profile	Newton-Raphson method		Broyden's method	
	Iterations	Evaluations	Iterations	Evaluations
RA Dec	5	16	7	10
B-plane	3	13	5	9
Altitude and inclination	3	13	2	6
Total		42		25

Lunar Mission Tutorial (STK Moon Mission with B-Plane Targeting Tutorial)

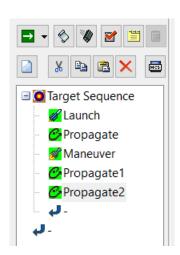


Lunar Mission Tutorial (STK Moon Mission with B-Plane Targeting Tutorial)

- Create scenario 1st Jan 2018 + 30 days (link to tutorial)
- Scenario properties
 - Basic, time: Step size 3 min
 - 2D graphics, global: show planet orbit, not show ground tracks and markers
- Add planet, default planet, repeat 3 times
 - Set them to Sun, Earth and Moon
- 3D window
 - Grids, view ECI coordinates
 - Advanced, view distance 1e+10 km
- View, duplicate 3D graphics window, center on moon

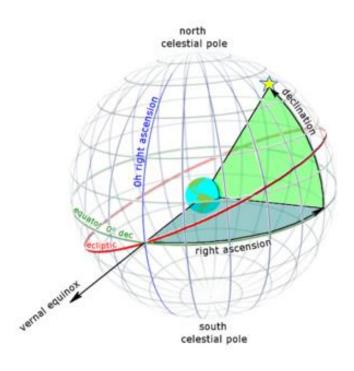
Lunar Mission Tutorial – Setting the Context

- Add default satellite (Lunar Probe), set Astrogator
- In Astrogator
 - Delete all segments
 - Add target sequence
 - Launch (set to initial analysis time)
 - Propagate (Coast): 90 min trip
 - Maneuver (TransLunarInjection): set to Thrust vector, VNC Earth, X=3120 m/sec
 - Propagate (ToSwingBy): set propagator to Cis-Lunar, R Mag stopping condition, trip=300000
 km
 - Propagate (ToPeriselene): set propagator to Cis-Lunar, Stop condition 1 duration to 10 days,
 Stop condition 2 altitude trip 0km, moon central, Stop condition 3 periapsis, moon central
- Run the sequence to see how it looks like

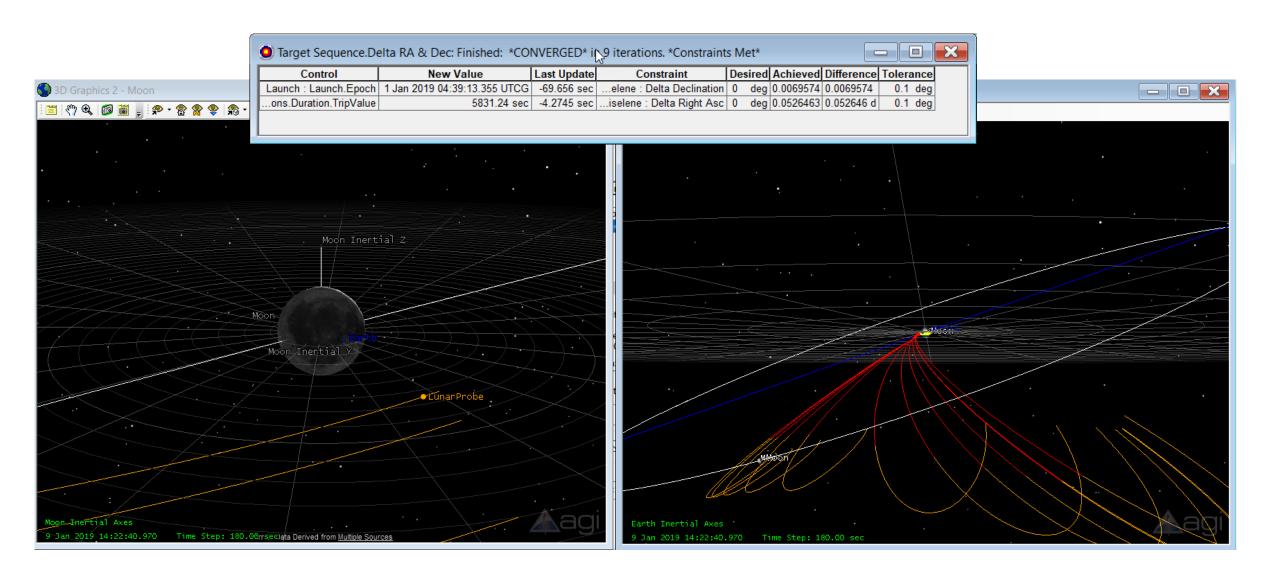


Lunar Mission Tutorial – 1) Launch and Coast Times

- Set independent variables
 - Launch: Epoch (set time)
 - Propagate (Coast): Trip time
- Set dependent variables (results)
 - Propagate (ToPeriselene): multibody, delta right ascension and delta declination, verify central body is the Moon
- Name this profile as Delta RA & Dec and set
 - Enable both independent variables
 - Launch: perturbation=1 min, Max step=1 hr
 - StopCond.Durantion.Trip: perturbation=1 min, Max step=5 min
 - Enable both dependent variables (results)
 - Set iterations to 100
 - Target sequence: Run Active Profiles

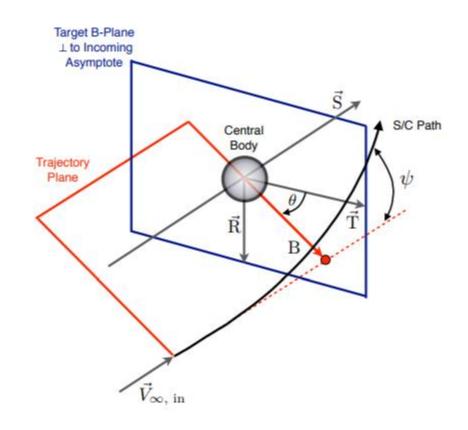


Lunar Mission Tutorial – 1) Launch and Coast Times

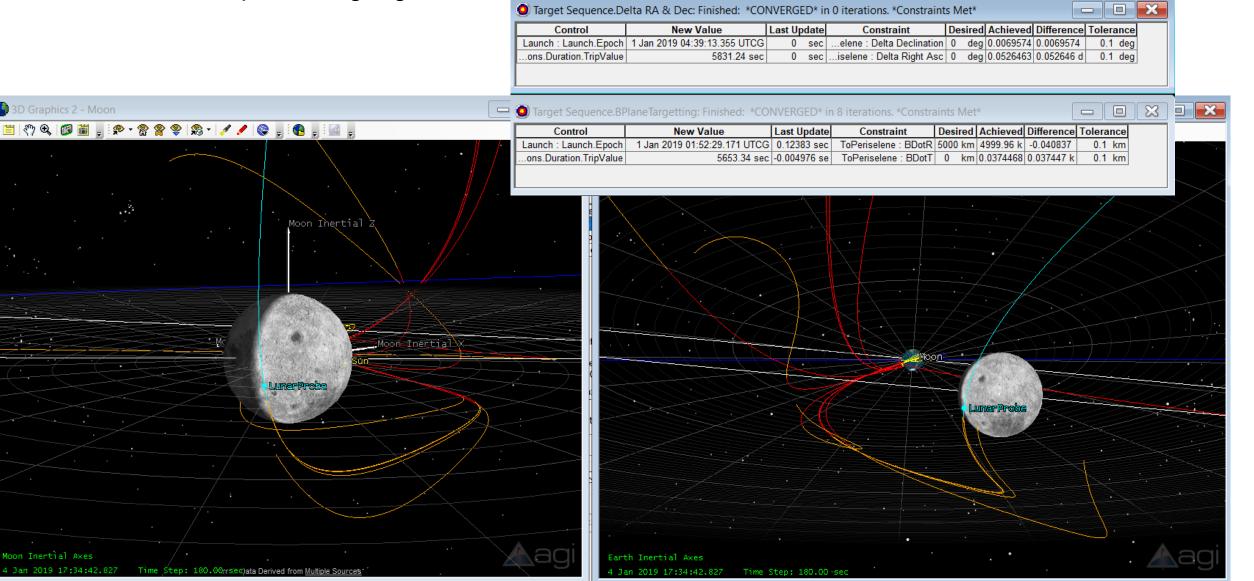


Lunar Mission Tutorial - 2) B Plane Targeting

- Duplicate differential corrector
- Set new dependent variables (results)
 - Propagate (ToPeriselene): multibody, BdotT and BdotR, verify central body is the Moon
- Name this profile as B-PlaneTargeting and go to properties
 - Enable BdotT and BdotR as dependent variables
 - Set BdotR desired value to 5000 km
- Add new Propagator (Prop3Days) after target sequence
- Target sequence: Run Active Profiles



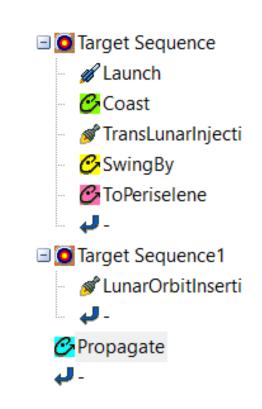
Lunar Mission Tutorial – 2) B Plane Targeting



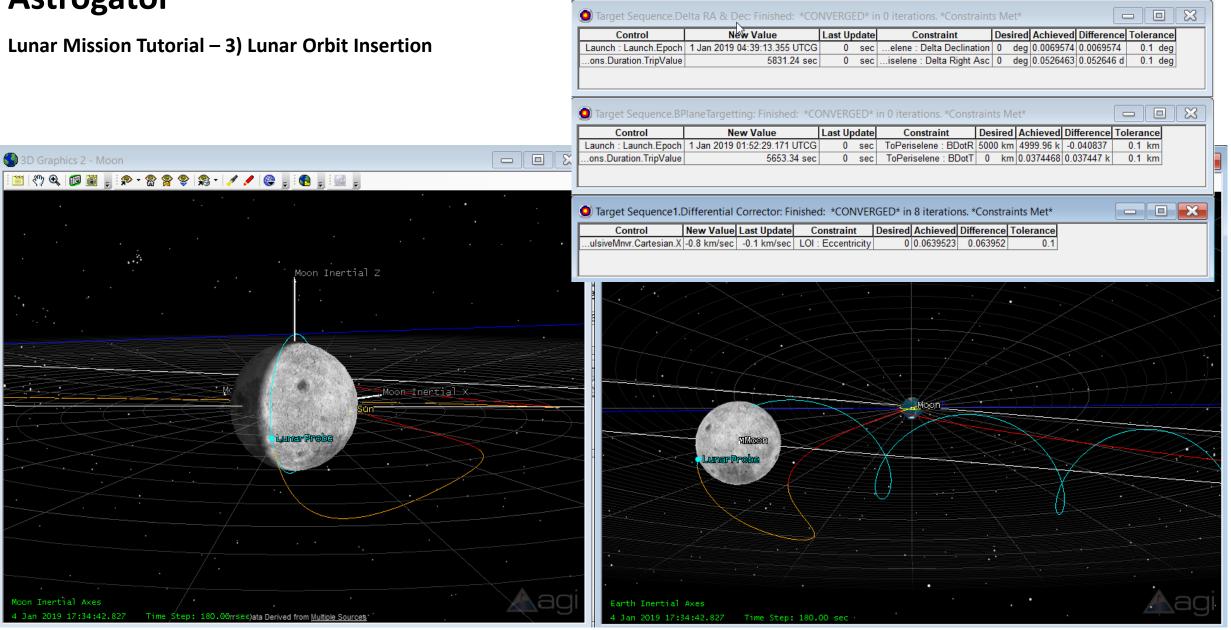
Lunar Mission Tutorial – 3) Lunar Orbit Insertion

V The X axis is along the velocity vector \overrightarrow{V} **N** The Y axis is along the orbit normal () **C** The Z axis completes the orthogonal triad ()

- Add new target sequence
 - Add maneuver LunarOrbitInsertion (LOI), set Thrust vector: VNC (Moon)
- Set new independent variables
 - X Velocity: leave at 0 to let Astrogator calculate the delta-V
- Set new dependent variables (results)
 - Maneuver: Keplerian elements, eccentricity (central body: Moon)
- Name this profile as LOI and go to properties
 - Enable X Velocity as independent and eccentricity as dependent variable
- Target sequence: Run Active Profiles



Lunar Mission Tutorial – 3) Lunar Orbit Insertion



Astrogator Guild - https://astrogatorsguild.com/

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The Astrogator's Guild

LUNAR MISSIONS VIDEO BLOG

by Astrogator John | May 16, 2019 | General Comments

Mike Loucks and I were at agi.com last week in their new studio and we recorded this video blog on YouTube with Josh Poley. We're talking about some Lunar missions we worked on:

Ep6 - Lunar Missions



Recent Posts

Lunar Missions Video Blog

Great Article about LADEE that somehow didn't get posted here 3 years ago

"Back of the Envelope"
Astrogation: Re-creating the
New Horizons Trajectory

Candidate Object on Asteroid Zoo could be "Snoopy" from Apollo 10

Could the Meteorite crater in Nicaragua be related to Asteroid 2014 RC?

Meta

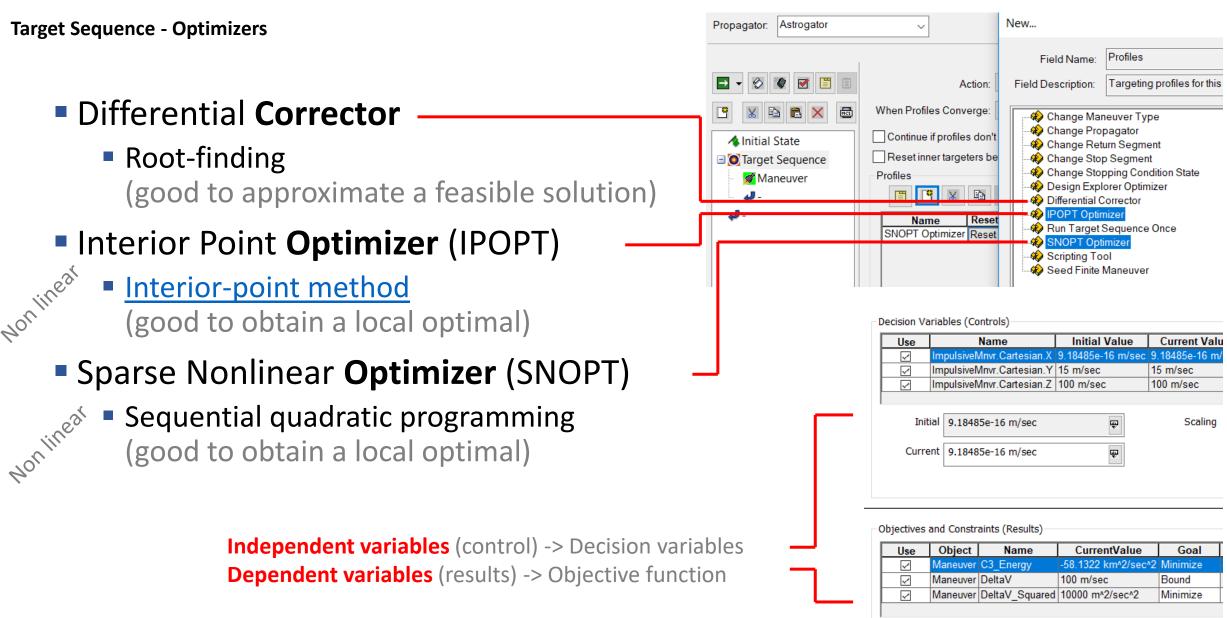
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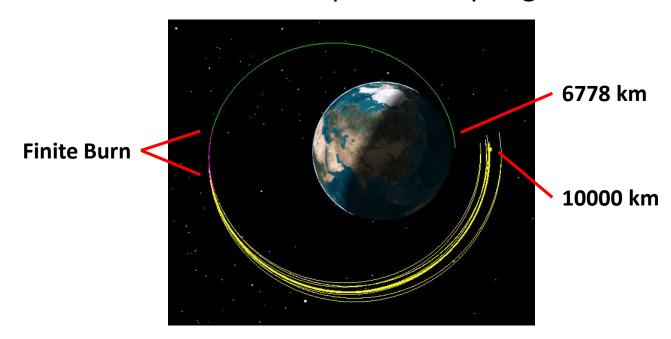
WordPress.org

Astrogator Training Scenarios



Target Sequence – Optimizers: Trajectory Design with SNOPT <u>Tutorial</u>

- Initial state (RAAN, Argument of Perigee, and True Anomaly = 0)
 - Radius of Perigee: **6778 km**, Eccentricity: 0.4 km, Inclination: 45 degree
- Objective
 - Propagate the orbit until a certain true anomaly (guess = 170 deg)
 - Use finite burn with min delta V | radius of perigee = 10000 km



Target Sequence – Optimizers: Trajectory Design with SNOPT <u>Tutorial</u>

