

Khuong Tiet

khuongtiet.github.io

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Objective: *To integrate myself into a team where my academic and technical pursuits will allow me to gain first hand experience and promote innovation in my team while also attaining valuable lessons*

Education

University of California, Irvine Irvine, CA

June 2019

B.S in Software Engineering

Relevant Coursework:

Data Structure Implementation and Analysis, Design and Analysis
of Algorithms, Introduction to Artificial Intelligence

Work Experience

Uniqlo

December 2015 - Present

Costa Mesa, CA

Retail Sales Associate

- Coordinate with store manager and visuals supervisor to display and merchandise the current season's products
- Organize the store layout by arranging merchandise to improve presentation and exposure to enhance sales of key products
- Maintain the sales floor to provide the most comfortable shopping experience for customers

Ebisu Ramen

January 2015 - March 2015

Fountain Valley, CA

Waiter / Server

- Teamed with other servers to accommodate guests' needs to ensure a quality service reputation
- Promoted hospitality to clients through constant care to provide a welcome environment for the patrons

Side Projects

Participated in HackPoly, a hackathon at Cal Poly Pomona, where I developed a game using the Love2D game engine, using Lua for the first time

Wrote a simple chat bot for Discord, a chatting service, in JavaScript and NodeJS that uses Riot Games' API to retrieve data from their game, *League of Legends*

November 2016

Coded a web crawler in Python with using Selenium, a tool in Python, to automate a completion of tasks for an online population simulation application

June 2016

Skills

Technical: C++, Python, Ruby, HTML, CSS, JavaScript, NodeJS, Lua