Kyle Hurd

Email: kyle.hurd@wsu.edu | Website: khurd21.github.io | GitHub: github.com/khurd21

Education

Bachelor of Science, Computer Science

Fall 2022

Washington State University | Pullman, WA GPA: 3.93

Associate of Arts, MusicSpring 2017Grays Harbor Community College | Aberdeen, WAGPA: 3.93

Skills

Programming Languages: C#, C/C++, Java, SQL, HTML

Frameworks and Tool: Flask, Django, ASP.NET, Git, VSCode, AWS, DynamoDB, Jupyter Notebook, GitHub

Professional Experience

Software Engineer Intern

Seattle, WA

Amazon May 2022-Aug 2022

- Actively communicated project progress by following the AGILE methodology with sprint meetings, reflection meetings, and daily standups.
- Improved the performance and trust of **integration testing** for Alexa's Routine Recommendations Engine Service by mocking the external dependencies used by the system.
- Developed code on a **remote desktop**, utilizing **Amazon EC2 Linux** instances alongside **IntelliJ IDEA** to run, test, and contribute to the repository.
- Communicated with Amazon DynamoDB tables as a storage tool for mocking results.

Software Engineer Intern

Pullman, WA

Schweitzer Engineering Laboratories

Oct 2021-Dec 2021

- Performed stress tests on SEL Real-Time Automation Controllers (RTAC) for new firmware releases.
- Improved the setup and teardown procedures of tests by designing automated scripts to adjust input and output parameters to the device.

Teacher's Assistant - Fundamentals of Programming in Python

Pullman, WA

Washington State University

Aug 2020-Dec 2022

- Educated students in the fundamentals of programming in **Python** by hosting weekly labs and office hours.
- Leveraged my knowledge of common misconceptions students make learning new programming languages to help **improve productivity**.
- Managed and graded sensitive content such as programming assignments, examinations, and lab materials.

Projects

Cloud Log

Repo: https://github.com/khurd21/Skydive-Logbook

- A logbook application designed specifically for skydiving.
- Users can store logged jumps on the cloud, no longer having to worry about carrying around a physical copy of their jumps.
- Built with ASP.NET, Amazon DynamoDB, and React.

Macbeth

Repo: https://github.com/epimodels/macbeth

- Open source disease modeling web application tool.
- Dynamically load in deterministic and stochastic models for users to run and view outputs.
- Built with Python, Django and React.
- 1st place in the senior design capstone course at Washington State University.

Spreadsheet App

Repo: https://github.com/khurd21/Spreadsheet-App

- A spreadsheet to create and edit basic spreadsheets, adjust cell color, reference other cells, perform arithmetic equations, and undo/redo actions.
- Built with C# using Winforms, targeting Windows.

Flappiest Bird

Repo: https://github.com/khurd21/Flappy Bird

- Recreation of the iconic Flappy Bird released in May, 2013.
- Play two game modes, Normal Mode or Flappy Invaders. Normal Mode is the classic experience from the original game where Flappy Invaders challenges you with enemy birds!
- Built with C++ using SFML.