

1. Ansible

Loops

- loop: — generic loop over items
- with_items: — older syntax, still works
- with_dict: — loop over dictionary items
- with_list: — loop over lists
- with_nested: — nested loops
- with_fileglob: — loop over files matching glob
- until: — retry loop until a condition is met
- loop_control: — for controlling loop labels, index, etc.

Conditionals

- when: — execute task conditionally
- failed_when: — mark task failed based on condition
- changed_when: — mark task changed based on condition

Handlers

- handlers: — define special tasks that only run when notified
- notify: — trigger a handler

Notifications / Alerts

- Mostly via handlers (email, Slack, custom modules)
- External modules: `mail`, `slack`, `pagerduty`, `opsgenie`

Keywords / Modules

- Common modules:
 - `file`, `copy`, `template`, `yum`, `apt`, `service`, `command`, `shell`, `git`, `user`, `cron`, `docker_container`, `docker_image`
- Keywords:

- `hosts, tasks, vars, register, become, tags, delegate_to, ignore_errors, include_tasks, import_tasks`

2. Jenkins (Declarative Pipeline / Groovy)

Loops

- `for, while` — standard Groovy loops
- `each, eachWithIndex` — Groovy collection iterators

Conditionals

- `if, else, elseif` — standard Groovy
- `when` — pipeline declarative conditionals

Notifications

- `email` — email notifications
- `slackSend` — Slack notifications
- `mail` — built-in email
- `step([$class: ...])` — can call custom notifications

Handlers / Triggers

- `triggers { }` — cron, GitHub webhook, SCM polling
- `post { }` — defines steps for `always, success, failure, unstable, changed`

3. Terraform

Loops

- `for_each` — iterate over map or list
- `count` — create multiple resources
- `for` expressions — inline looping for variables
- `dynamic` blocks — loop inside resource blocks

Conditionals

- `count = condition ? 1 : 0` — create resource conditionally
- `if, else` in expressions
- `lookup()` with defaults for conditional data

Notifications

- Not native; usually via integrations (OpsGenie, Slack, AWS SNS, etc.)

4. Kubernetes (YAML)

Loops & Conditionals

- Not natively supported in YAML — use Helm or Kustomize:
 - Helm templates: `{{ range .Values.items }}` ... `{{ end }}`
 - `if, else, with` — conditional rendering in Helm

Notifications

- Not native; handled externally:
 - Prometheus Alerts → Alertmanager → Slack/email/PagerDuty

Handlers

- `postStart, preStop` hooks in pod spec

5. Python / Shell in DevOps Scripts

Loops

- `for, while`
- `for index, item in enumerate(list):`
- List comprehensions: `[x for x in list if x%2==0]`

Conditionals

- `if, elif, else`

- Exception handling: `try/except/finally`

Notifications

- `smtplib` for email
- `requests` to hit Slack webhook / Teams
- Custom logging: `logging` module

6. Common DevOps Concepts Across Tools

Concept	Tools / Keywords
Loop	<code>loop, for_each, count, for, while, range</code>
Conditional	<code>when, if, else, elseif, ternary operators</code>
Handler / Trigger	<code>handlers, notify, post {} , triggers, hooks</code>
Notification	<code>slackSend, mail, emailext, smtplib, pagerduty</code>
Retry / Wait	<code>until, retries, delay, wait_for, sleep</code>
Include / Import	<code>include_tasks, import_tasks, include_role, source</code>
Variable / Register	<code>vars, set_fact, register, env, output, lookup</code>

DevOps Mega Cheat Sheet

Concept	Ansible	Jenkins (Pipeline/ Groovy)	Terraform	Kubernetes / Helm	Python / Shell	Notes / Example Use
Loop	loop: with_items: with_dict: with_nested: with_fileglob: until: loop_control:	for, while each, eachWithIndex	count for_each for expressions dynamic blocks	{{ range .Values.items }} ... {{ end }}	for, while List comprehensions [x for x in list]	Repeat tasks or resources, iterate collections
Conditional	when: failed_when: changed_when:	if, else, elseif when (pipeline declarative)	condition ? true : false count = condition ? 1 : 0	{{ if .Values.enableFeature }} ... {{ end }}	if, elif, else try/except/finally	Execute tasks/resources only if conditions are met
Handler / Trigger	handlers: notify:	post {} triggers {}	Not native; external triggers via webhooks	postStart, preStop hooks	Signal handling: signal module trap in Shell	Actions triggered by events, state changes, or notifications
Notification	mail, slack, pagerduty, opsgenie modules	mail, emailx, slackSend	Usually external integrations (AWS SNS, Slack webhook)	External: Prometheus → Alertmanager → Slack/email	smtplib, requests to hit webhook, logging	Alerts for success, failure, or monitoring
Retry / Wait	until:, retries:, delay:	retry, timeout steps	time_sleep in null_resource depends_on logic	Helm: wait: true on deployment	time.sleep(), retry loops, backoff	Retry tasks/resources until success
Include / Import	include_tasks, import_tasks, include_role	load libraries / shared scripts	module, terraform_remote_state	Helm: include, required templates	import, source in Shell	Reuse tasks, templates, modules
Variables / Register	vars, set_fact, register	env, params, currentBuild	variable, output, locals	Helm: .Values.variable, .Release.Name	Python: variables, dicts Shell: \$VAR	Store and use data dynamically
File / Resource Management	file, copy, template, yum, apt, service, git, docker_container	sh, checkout scm, archiveArtifacts	resource, provider, data, output	Kubernetes: Deployment, Service, ConfigMap	Python: open(), os, shutil Shell: cp, mv, mkdir	Create/manage files, directories, resources
Conditionally Changed / Failed	changed_when, failed_when	unstable, failure, success in post {}	count = condition ? 1 : 0	Not native; use Helm templates	Python: raise Exception	Mark status based on custom conditions
Tags / Grouping	tags, roles	stage, parallel, matrix	module, for_each	Helm: labels, selectors	Python: functions, classes Shell: scripts	Organize tasks/stages/resources logically

