



KHUSHAN KANAKRAI

SOFTWARE ENGINEER

CONTACT

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- 📍 Barcelona, Spain
- 🌐 [My Portfolio](#)

EDUCATION

- 2024 - 2029**
EPITECH BARCELONA
 - Bachelor + Masters Degree in Software Engineering
- 2018-2024**
CENTRAL HIGH INTERNATIONAL SCHOOL MALAWI
 - International General Certificate of Secondary Education

SKILLS

- Communication Skills
- Computer Skills
- Microsoft Office
- C Programming
- Languages
- Effective Communication
- Linux
- Github Skills
- Node.js

LANGUAGES

- Portuguese - Native
- English - C2
- French - A1

PROFILE

Motivated and enthusiastic C programming and eager to apply knowledge in coding, algorithms, and problem-solving to develop efficient and robust software solutions. Passionate about continuous learning, I enjoy hands-on projects and collaborative environments, always seeking opportunities to expand my skill set and tackle new challenges in software development.

PROJECTS

- Duck Shooting Game in C** NOVEMBER 2024
 - Game with a fixed camera, in which the player can shoot in some moving ducks
- Shell Programming.** FEBRUARY 2025
 - Program a UNIX command interpreter based on TCSH in C
- Clone of the classic game Wolfenstein 3D** APRIL 2025
 - The goal is to develop a 3D first-person shooter using a simple rendering technique, raycasting
- ToDo list app in Node.js** MAY 2025
 - Build an API to build a ToDo app
 - Using SQL Database
 - A web server using Node.js
- Train Station Data Analysis in Python** MAY 2025
 - Data Cleaning & Preprocessing
 - Exploratory Data Analysis (EDA)
 - Predictive Modeling
 - Dashboard Development
- First Developer Portfolio with Next.js and TypeScript** MAY 2025
 - Developed a personal developer portfolio using Next.js and TypeScript to showcase projects and skills.
 - Integrated dynamic routing and client-side navigation with Next.js Link components.