4th Oct,2018

Started officially and searched for assets

5th Oct

I've been reading books of old  
The legends and the myths  
Achilles and his gold  
Hercules and his gifts  
Spiderman's control  
And Batman with his fists  
And clearly I don't see myself upon that list

*After completion of video, player will be seen in a library where there are different racks with having book name written only on required books, player will be given a cart and list of all the books on top right corner like “the legends and the myths, achilles….with his fists,5 books” with a symbol of book on left of name, every time player clicks on above mentioned books animation will play of putting that book into the cart and then player can proceed, when player puts in all the 5 books,a door will appear when opened will lead you to the next scene]*

When the lights turned down, they don't know what they heard  
Strike the match, play it loud, giving love to the world  
We'll be raising our hands, shining up to the sky // *skip this line in song*  
'Cause we got the fire, fire, fire, yeah we got the fire fire fire

And we gonna let it burn burn burn burn  
We gonna let it burn burn burn burn

*In this scene he will be in a room with lots of explosive stuff and he has to look for a matchstick and switchboard,as soon as the player turns off the light and burns the matchstick ,a video will be played where light is coming from that burnt part and gradually increasing and spreading up the whole area and this is where we change the scene,now player will not be in the same room ,but in some open ground with a beautiful night sky,*

*(sometimes you gotta stand still and just observe)*

All you have to do is stay a minute  
Just take your time  
The clock is ticking, so stay  
All you have to do is wait a second  
Your hands on mine  
The clock is ticking, so stay  
All you have to do is stay

*Here player will be inside a room and he just have to stand still for a minute in a room where clock is ticking, as soon as the player moves clock will reset again start from 0.Can make it a digital clock,when this will be done some animation of breaking glass will play and player will enter the next part of the story*

(one must fall into the darkside to learn the importance of light)

I see it, let's feel it  
While we're still young and fearless  
Let go of the light  
Fall into the dark side  
Fall into the dark side  
Give into the dark side  
Let go of the light  
Fall into the dark side

*Here Player will enter a halway or a corridor and it’s right there is complete darkness and on it’s left there will be complete light,next part of the song will start when player has fallen into the dark side*

I'm stuck in the dark but you're my flashlight  
You're getting me, getting me through the night  
Kick start my heart when you shine it in my eyes  
Can't lie, it's a sweet life  
I'm stuck in the dark but you're my flashlight  
You're getting me, getting me through the night  
'Cause you're my flashlight (flashlight)  
You're my flashlight (flashlight)  
You're my flashlight

*Here his identity in the form of ball that will show him the way and will lead him to a place to reach the next level or exit of that area , basically player has to follow where light/identity is taking him*

*i got a grenade for you lyrics*

*alan Walker -Faded /…..where are you know, searching for the identity*

*In the end player get the identity and cheap thrills start as he needs an identity to enter in a a hall*

*Stand by you -rachel platen—I may only have one match, but I can make an explosion*

*Imagine dragons thunder-get into the car scene*

*Hey there dilala-a thousand miles seems pretty far, but they have got….*

*Mnadisa -overcomer ,driving…to chase his identity*

*I always like to play with fire*

*1.3/4.3/3/2/3.5/2.5*