

Khushboo Gupta

Game Developer

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Delhi

2.5 years experience in Game Development, published various games on playstore, have experience in 2D and 3D games. Exploring ARcore in unity.

PROJECTS

- **Spherothon-a 3D Level based runner mobile game**

My first independent project on playstore catered over 84 installs within 3 days of launch made in only 10 days

- **Game of Voices-in progress**

A game that checks your alertness and listening power through a series of NCS music intended to guide you through the game.

- **Throne of Vitlandia-work in progress**

A PC game for a 10th class student to check the right discipline for him made with the help of Gardner's theory of multiple intelligence.

Internship

- **Color Pencil-Level Based and endless mode 2D mobile game**

Inspired by Color Snakes by Ketchapp, build complete game in a month in the guidance of a mentor.

- **Snowy Laws- Level Based and endless mode 2D mobile game**

It is a 2D side scroller mobile game with simple controls like jump and slide. In this game player has to interact with bots and vehicles to complete the tasks which are mandatory to qualify the level.

COURSES

- Cubethon-Level based Infinite Runner Game by Brackeys (backed by Unity)
Nov 2017
- Multiplayer FPS by Brackeys (backed by Unity)
March 2018
- Tower Defence by Brackeys (backed by Unity)
July 2018
- Unity 101-Unity Game Development and C# foundations by Zenva

EDUCATION

- Engineering from GURU GOBIND SINGH INDRAPRASTHA INSTITUTE OF TECHNOLOGY
specialization in CSE
85% -1st Sem
82% -2nd Sem
87.6% -3rd Sem
- Schooling from Bal Bharati Public School
Class 12th-92.5 Percentage
Class 10th-10 CGPA

SOFTWARE

- Unity 3D
- Unity 2D
- Adobe Photoshop
- Visual Studio

SKILLS

Scripting language

C#

Programming language

C++

C

LINKS

Github : [//khushboogupta17](https://github.com/khushboogupta17)

Linkedin: [//Khushboogupta17](https://www.linkedin.com/company/khushboogupta17)

Twitter : GuptaKhushboo17

OTHERS

- 2nd runner up position at Unite India hackathon'19 from 400+ entries
- Game development mentor at IOSD BPIT
- Guiding group of students in unity Game Development
- Led a team of 15 people
- Designing student assistant at Teach India for 1 year