

# Khushboo Gupta

## Game Developer

[khushboofromindia@gmail.com](mailto:khushboofromindia@gmail.com)

Delhi

Portfolio link-

[www.khushboogupta17.me](http://www.khushboogupta17.me)

## SOFTWARE

- Unity 3D
- Unity 2D
- Adobe Photoshop
- Blender

## Programming language

C#

C++

C

## LINKS

Github : [//khushboogupta17](https://github.com/khushboogupta17)

Linkedin: [//Khushboogupta17](https://www.linkedin.com/in/khushboogupta17)

Twitter : [GuptaKhushboo17](https://twitter.com/GuptaKhushboo17)

## OTHERS

- 2<sup>nd</sup> runner up position at Unite India hackathon'19 from 400+ entries
- 2<sup>nd</sup> position at IIIT Game-a-thon
- Game development mentor at IOSD BPIT
- Impacted 100+ students in unity Game Development
- Led a team of 15 people
- Designing student assistant at Teach India for 1 year

Experienced game developer. Have worked on 2D and 3D games. Won few hackathons and conducted workshops in game development.

## PROJECTS

- **Spherothon-a 3D Level based runner mobile game**

My first independent project on playstore catered over 84 installs within 3 days of launch made in only 10 days

- **Game of Voices-in progress**

A game that checks your alertness and listening power through a series of NCS music intended to guide you through the game.

- **Throne of Vitlandia-work in progress**

A PC game for a 10<sup>th</sup> class student to check the right discipline for him made with the help of Gardner's theory of multiple intelligence.

## Internship

- **Color Pencil-Level Based and endless mode 2D mobile game**

Inspired by Color Snakes by Ketchapp, build complete game in a month in the guidance of a mentor.

- **Snowy Laws- Level Based and endless mode 2D mobile game**

It is a 2D side scroller mobile game with simple controls like jump and slide. In this game player has to interact with bots and vehicles to complete the tasks which are mandatory to qualify the level.

## COURSES

- Multiplayer FPS by Brackeys (backed by Unity)  
March 2018
- Tower Defence by Brackeys (backed by Unity)  
July 2018
- Unity 101-Unity Game Development and C# foundations by Zenva  
July 2018
- Competitive Programming Contest Problems by Coding Blocks  
May-June 2020
- Game Design and Development specialization by Michigan State University  
May-July 2020

## EDUCATION

- Engineering from Bhagwan Parshuram Institute of Technology specialization in CSE  
CGPA-9.02
- Schooling from Bal Bharati Public School  
Class 12<sup>th</sup>-92.5 Percentage  
Class 10<sup>th</sup>-10 CGPA