

WEEK 1 - 4th - 9th

- Events list.
- Posters, letters, mails.
- Organizers.
- Camp. roads. (Breakup made).
- Outstation strat.
- Formulate event details.

WEEK 2 - 10th - 16th

- Cold calls (All) touch base.
- First round of Physical camp.
- Backup - google form / excel sheet registration.
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- send letters / @ For KA areas.

WEEK 3 - 17th - 23rd

- Physical KA camp.
- Walking camp.

- Registration has to be open.

WEEK 4 - 24th - 30th

- Decided and invite MVP's (First round).
- Begon acco negotiation for MVP's.

WEEK 5 (1 - 7).

- Invite MVP's.
- Event details (outline) Finalised.

WEEK 6 (8 - 14).

- Finalise event locations (in campus).
- Get judges and MVP's (Final list) / confirmed.

WEEK 7 (15 - 21)

- List of all materials and supplies required for all events

WEEK 8 (22 - 28).

- Get the supplies and insure all supplies are accounted for.
- Get certificates ready.
- Get T-shirts ready.

WEEK 9 (29 - 4).

WEEK 10 (5 - 11).

WEEK 11 (12 - 18).

Shirts

WEEK 12 (19 - 24th).

Dray

The 3 phases.

PHASE 1 CAMPENING	Duration:	WEEK 1 - WEEK 4	End of Month Goals
	<u>WEEK 1</u>	<ul style="list-style-type: none">• Event list• Posters, letters, mails• Organizers list• Camping routes• Outstation strategy• Formulate event details.	<ul style="list-style-type: none">• Have all registrations up and open.• Have ^(calls) atleast 3 rounds of pushing for camp.• Get the word out there.

WEEK 2

- Touch base with all schools using cold calls.
- First round of physical campenings.
- Backup google forms/ sheets for registrations.
- Send letters for areas in KA,

Side note.
short vids "clips"
must be taken
during the
process.

WEEK 3:

- Physical camp. in KA
- Walking camps in Bangalore

WEEK 4: Decide and invite MVP's

Begon also negotiations
for MVP's.

PHASE 2: Get the nitty gritty and prepare for the crunch.

Weeks

4-5-8

WEEK ⁵ 1

- Invite MVP's
- Event details Finalised.
- Start T-shirt, certificates
- List out the details of organiser and volunteer responsibilities.

WEEK 6

- Finalise event locations (in campus).
- Get judges and MVP's (Final list / confirmed)
- Get designs and creative requirements for all events taken outlined.
- Start work on "hype-up" vid.

WEEK 7

- Final list of all materials and supplies required.
- Plan creative work & /
- Make sure T-shirt designs and certificates are ready.

WEEK 8

- Get supplies, ready.
- Insure all supplies are accounted for
- Get t-shirt and certificates ready.
- Start negotiations for outstation and.

Goals

- Have all details and supplies regarding all events ready. This includes, campus locations, supplies, judges, rules and regulations.

/+ Insure PES hype-up vids are read & /

PHASE 3: The Final Push.

WEEK 9: Get the final list of volunteers.
29-4
regenerate have them briefed
and informed.
Launch "Hype-event"

WEEK 10: Get them introduced to all their event
5-11
and understand their responsibilities.
Finalise accor, transport for
outstation people, and food
negociations.

Goals

Have all creative
work, ~~collage~~ and
last min work
taken care off
And pull off a
great event.

WEEK 11: open for crisis.
12-18

V-needs.

- understand
campus and
event locations.

WEEK
12:
19-24th.
Open for crisis.