Assignment no 4

Input

```
#include<iostream>
using namespace std;
class node
{
    public:
        int data;
        node *left;
        node *right;
};
class bst
{

public:
                node *root;
        bst()
        {
                root=NULL;
        }
        void create();
        void insert();
        void postorder(node*);
        void inorder(node *);
      void preorder(node *);
      void search(int key);
     // int search(node*, int key);
        void minimum();
        int height(node*);
};


void bst::minimum()
{
     node *temp;
        int min;
    temp=root;
            while(temp->left!=NULL)
              {
            min=temp->data;
                        temp=temp->left;
                        if(temp->data<min)
                        {
                                min=temp->data;
                        }
                        else
```

```
                        {
                                temp=temp->left;

                        }
                }
                cout<<"minimum no. is:"<<min;
}
int bst::height(node *root)
{
        if(root==NULL)
        {
                return 0;
        }
        else
        {
                if(height(root->right)>height(root->left))              //right tree is longer
                {
                        return (1+height(root->right));
                }
                else
                {
                        return (1+height(root->left));
                }
        }
}

void bst::create()
{
        node *curr,*temp;
        int ans=1;
        cout<<"enter data:";
        do
        {
                curr=new node;
                cin>>curr->data;
                curr->left=curr->right=NULL;
                if(root==NULL)
                {
                        root=curr;
                }
                else
                {
                        temp=root;
                        while(1)
                        {
                                if(curr->data<=temp->data)
```

```
                                {
                                        if(temp->left==NULL)
                                        {
                                                temp->left=curr;
                                                break;
                                        }
                                        else
                                        {
                                                temp=temp->left;
                                        }
                                }
                                else
                                {
                                        if(temp->right==NULL)
                                        {
                                                temp->right=curr;
                                                break;
                                        }
                                        else
                                        {
                                                temp=temp->right;
                                        }
                                }
                        }
                }
                cout<<"want to continue:";
                cin>>ans;
        }while(ans==1);
}
void bst::inorder(node *root)
{
        if(root!=NULL)
        {
                inorder(root->left);
                cout<<" "<<root->data;
                inorder(root->right);
        }
}
void bst::preorder(node *root)
{
        if(root!=NULL)
        {
                cout<<"  "<<root->data;
                preorder(root->left);
                preorder(root->right);
        }
```

```
}
void bst::postorder(node *root)
{
	if(root!=NULL)
	{
		postorder(root->left);
		postorder(root->right);
		cout<<" "<<root->data;
	}
}
void bst::insert()
{
	node *curr,*temp;
	int ans=1;
	cout<<"enter data:";


		curr=new node;
		cin>>curr->data;
		curr->left=curr->right=NULL;
		if(root==NULL)
		{
			root=curr;
		}
		else
		{
			temp=root;
			while(1)
			{
				if(curr->data<=temp->data)
				{
					if(temp->left==NULL)
					{
						temp->left=curr;
						break;
					}
					else
					{
						temp=temp->left;
					}
				}
				else
				{
					if(temp->right==NULL)
					{
						temp->right=curr;
```

```
                                        break;
                                }
                                else
                                {
                                        temp=temp->right;
                                }
                        }
                }//end of while
        }
}


void bst::search(int key)
{
        node *curr;
        curr=root;
        while(curr!=NULL)
        {
                if(curr->data==key)
                {
                        cout<<"found";
                        break;
                }
                else
                {
                        if(key<curr->data)
                        {
                                curr=curr->left;
                        }
                        else
                        {
                                curr=curr->right;
                        }
                }
        }
        if(curr==NULL)                  //not found even at the end of the tree.
        {
                cout<<"not found";
        }
}

int main()
{
        bst b;
        int key,ch;
        do
```

```
        {

        cout<<"\n1.create\n2.insert\n3.inorder\n4.preorder\n5.postorder\n6.search\n7.minimu
m\n8.height\npress 0 to exit\n";
                cout<<"enter your choice:";
                cin>>ch;
                switch(ch)
                {
                        case 1:b.create();
                                break;
                        case 2:b.insert();
                                break;
                        case 3:cout<<"inorder traversal is\n";
                                        b.inorder(b.root);
                                        break;
                        case 4:cout<<"preorder traversal is\n";
                                        b.preorder(b.root);
                                        break;
                        case 5:cout<<"postorder traversal is\n";
                                        b.postorder(b.root);
                                        break;
                        case 6:cout<<"\nenter key:";
                                cin>>key;
                                b.search(key);
                                break;
                        case 7:b.minimum();
                                break;
                        case 8:cout<<"height of tree: "<<b.height(b.root);
                                break;
                }
        }while(ch!=0);
        return 0;
}
```

Output

```
1.create
2.insert
3.inorder
4.preorder
5.postorder
6.search
7.minimum
8.height
press 0 to exit
enter your choice:1
enter data:58
```

```
want to continue:1
2
want to continue:1
47
want to continue:1
69
want to continue:1
24
want to continue:0
1.create
2.insert
3.inorder
4.preorder
5.postorder
6.search
7.minimum
8.height
press 0 to exit
enter your choice:2
enter data:61
1.create
2.insert
3.inorder
4.preorder
5.postorder
6.search
7.minimum
8.height
press 0 to exit
enter your choice:3
inorder traversal is
 2 24 47 58 61 69
1.create
2.insert
3.inorder
4.preorder
5.postorder
6.search
7.minimum
8.height
press 0 to exit
enter your choice:4
preorder traversal is
  58  2  47  24  69  61
1.create
2.insert
```

3.inorder
4.preorder
5.postorder
6.search
7.minimum
8.height
press 0 to exit
enter your choice:5
postorder traversal is
 24 47 2 61 69 58
1.create
2.insert
3.inorder
4.preorder
5.postorder
6.search
7.minimum
8.height
press 0 to exit
enter your choice:6
enter key:61
found
1.create
2.insert
3.inorder
4.preorder
5.postorder
6.search
7.minimum
8.height
press 0 to exit
enter your choice:7
minimum no. is:2
1.create
2.insert
3.inorder
4.preorder
5.postorder
6.search
7.minimum
8.height
press 0 to exit
enter your choice:8
height of tree: 4
1.create
2.insert

3.inorder
4.preorder
5.postorder
6.search
7.minimum
8.height
press 0 to exit
enter your choice:0

Process exited after 89.52 seconds with return value 0
Press any key to continue . . .