

Khushi Sharma

UI/UX Intern

✉ khushisharma.50031@gmail.com ☎ +918077128901 📍 Uttarakhand, India 🐙 GitHub 🔗 LinkedIn

🔗 Portfolio

PROFILE

UI/UX design intern passionate about creating intuitive, user-friendly interfaces using Figma, Framer, and Canva. Familiar with HTML, CSS, JavaScript, and React to support seamless design-to-development collaboration. Open to remote internships and global collaboration.

EDUCATION

Bachelor of Technology (B.Tech) in Computer Science, 2023 – Present | Ghaziabad, India
Sunderdeep Engineering College

Diploma in Information Technology(IT), 2020 – 2023 | Kashipur, India
Government Polytechnic

SKILLS

Design Skills

- **UI/UX Tools:** Figma, Framer, Canva
- **Design Processes:** Wireframing, Prototyping, Responsive Layout Design
- **Design Principles:** User-Centered Design, Typography, Color Theory, Visual Hierarchy

Technical Skills

- **Front-End:** HTML, CSS, JavaScript, React
- **Version Control:** Git, GitHub
- **Soft Skills:** Creativity, Time Management, Collaboration & Communication

PROJECTS

Personal Portfolio Website

- Tools:** Figma (wireframing & UI design), HTML, CSS, JavaScript (implementation)
- Created wireframes and high-fidelity UI designs defining layout, color palette, and typography.
 - Built a responsive portfolio website showcasing design and development projects. Prioritized interaction design, usability, and accessibility to ensure seamless experience across devices.

Bakesy – Online Bakery Concept

- Tools:** Figma (Wireframing & UI Design)
- Designed complete wireframes and high-fidelity UI layouts for a playful bakery brand, focusing on visual hierarchy and intuitive navigation.
 - Applied gradients, bold typography, and creative content sections (hero CTA, product highlights) to reinforce brand storytelling and user engagement.

Interactive Portfolio Website

- Tools:** Figma (Wireframing & UI/UX Design), Framer (Responsive Build)
- Worked directly with a client to design high-fidelity UI/UX prototypes in Figma, focusing on visual hierarchy, brand styling, and clear user flows.
 - Brought the designs to life in Framer, building interactive, fully responsive layouts with reusable components, animations, and breakpoints for mobile, tablet, and desktop.

Avengers Hero Legacy – Concept Design

- **Tools:** Figma (UI/UX Concept & Interactive Prototyping)
- Designed an interactive UI concept in Figma celebrating Marvel heroes, with structured layouts and cinematic visual hierarchy.
- Crafted engaging character pages featuring bios, signature powers, and key milestones, woven into a cohesive, brand-like storytelling flow.
- Built an interactive prototype with seamless navigation between hero profiles to simulate a dynamic user journey and immersive preview experience.