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Code-

```
#include<stdio.h>
#include <limits.h>
#define MIN -9999
/*GANTT CHART*/
void print_gantt_chart(int n,int bt[],int wt[],int tat[]) {
int i, j,time=0;
printf("\nGantt Chart:\n");
// printing top bar
printf(" ");
for(i = 0; i < n; i++) {
for(j = 0; j < bt[i]; j++) {
printf("--");
}
printf(" ");
printf("\n|");
// printing process id in the middle
for(i = 0; i < n; i++) {
for(j = 0; j < bt[i] - 1; j++) {
printf(" ");
}
printf("P\%d", i + 1);
for(j = 0; j < bt[i] - 1; j++) {
printf(" ");
}
printf("|");
printf("\n ");
// printing bottom bar
for(i = 0; i < n; i++) {
for(j = 0; j < bt[i]; j++) {
printf("--");
}
printf(" ");
printf("\n");
// printing timeline
printf("0");
for(i = 0; i < n; i++) {
for(j = 0; j < bt[i]; j++) {
printf(" ");
time++;
}
if(tat[i] > 9) printf("\b"); // backspace : remove 1 space
printf("%d", time);
}
printf("\n");
```

```
// Waiting time for all processes
/* A) FCFS*/
int waitingtime FCFS(int proc[], int n, int burst time[], int wait time[]) {
wait_time[0] = 0; // waiting time for the first process is 0
// Calculating the waiting time
for(int i = 1; i < n; i++)
wait time[i] = burst time[i-1] + wait time[i-1];
return 0;
}
// Calculating turn around time
int turnaroundtime FCFS( int proc[], int n, int burst time[], int wait time[], int tat[]) {
for (int i = 0; i < n; i++)
tat[i] = burst_time[i] + wait_time[i];
return 0;
}
//Calculating average time
int avgtime FCFS( int proc[], int n, int burst time[]) {
int wait time[n], tat[n], total wt = 0, total tat = 0;
//Finding waiting time of all processes
waitingtime_FCFS(proc, n, burst_time, wait_time);
//Turn around time for all processes
turnaroundtime_FCFS(proc, n, burst_time, wait_time, tat);
//Display processes & calculate total waiting time and total turn around time
printf("\nProcesses\tBurst\t\tWaiting\t\tTurnaround\n");
for (int i=0; i< n; i++) {
total_wt = total_wt + wait_time[i];
total tat = total tat + tat[i];
printf("P%d\t\t%d\t\t%d\n", proc[i], burst_time[i], wait_time[i], tat[i]);
}
//Printing average waiting time and average turn around time
printf("\nAverage waiting time = %f\n", (float)total_wt / (float)n);
printf("Average turnaround time = %f\n\n", (float)total tat / (float)n);
//Print Gantt Chart
print_gantt_chart(n, burst_time, wait_time, tat);
return 0;
}
void FCFS(){
//process id's
int n;
printf("***First Come First Serve***\n");
printf("Enter number of process:");
scanf("%d", &n);
// int proc[] = \{ 1, 2, 3 \};
int proc[n],burst_time[n];
printf("\nEnter Burst Time:\n");
for(int i = 0; i < n; i++) {
printf("p\%d:", i + 1);
scanf("%d", &burst time[i]);
proc[i] = i + 1;
}
avgtime_FCFS(proc, n, burst_time);
/*B) SJF*/
void SJF(){
int bt[20], p[20], wt[20], tat[20], i, j, n, total = 0, pos, temp;
float avg_wt, avg_tat;
```

```
printf("***Shortest Job First***\n");
printf("Enter number of process:");
scanf("%d", &n);
printf("\nEnter Burst Time:\n");
for(i = 0; i < n; i++) {
printf("p\%d:", i + 1);
scanf("%d", &bt[i]);
p[i] = i + 1;
// Sorting the burst times
for(i = 0; i < n; i++) {
pos = i;
for(j = i + 1; j < n; j++) {
if(bt[j] < bt[pos])
pos = j;
}
temp = bt[i];
bt[i] = bt[pos];
bt[pos] = temp;
temp = p[i];
p[i] = p[pos];
p[pos] = temp;
wt[0] = 0;
// Calculating waiting time of all processes
for(i = 1; i < n; i++) {
wt[i] = 0;
for(j = 0; j < i; j++)
wt[i] += bt[j];
total += wt[i];
}
avg_wt = (float)total / n;
total = 0;
//Calculating turn around time of all processes and printing results & Gantt Chart
printf("\nProcesses\tBurst\t\tWaiting\t\tTurnaround\n");
for(i = 0; i < n; i++) {
tat[i] = bt[i] + wt[i];
total += tat[i];
printf("P%d\t\t%d\t\t%d\t\t%d\n", p[i], bt[i], wt[i], tat[i]);
}
avg tat = (float)total / n;
printf("\n\nAverage Waiting Time = %f", avg_wt);
printf("\nAverage Turnaround Time = %f\n", avg_tat);
//Printing Gantt Chart
print_gantt_chart(n, bt, wt, tat);
/*C)SHORTEST REMAINING TIME FIRST*/
void findWaitingTime_SRTF(int p[], int n,int bt[],int at[], int wt[]) {
int rt[n];
for (int i = 0; i < n; i++)
```

```
// rt[i] = proc[i].bt;
rt[i]=bt[i];
int complete = 0, t = 0, minm = INT MAX;
int shortest = 0, finish_time;
int check = 0;
while (complete != n) {
for (int j = 0; j < n; j++) {
if ((at[j] \le t) \&\& (rt[j] \le minm) \&\& rt[j] > 0) {
minm = rt[i];
shortest = j;
check = 1;
}
}
if (check == 0) {
t++;
continue;
rt[shortest]--;
minm = rt[shortest];
if (minm == 0)
minm = INT MAX;
if (rt[shortest] == 0) {
complete++;
check = 0;
finish time = t + 1;
wt[shortest] = finish time - bt[shortest] - at[shortest];
if (wt[shortest] < 0)</pre>
wt[shortest] = 0;
}
t++;
}
}
void findTurnAroundTime_SRTF(int p[], int n, int bt[], int wt[], int tat[]) {
for (int i = 0; i < n; i++)
tat[i] = bt[i] + wt[i];
}
void findavgTime_SRTF(int p[], int n,int at[],int bt[]) {
int wt[n], tat[n], total wt = 0, total tat = 0;
findWaitingTime_SRTF(p, n, bt,at,wt);
findTurnAroundTime_SRTF(p, n,bt, wt, tat);
printf("\nProcesses\tBurst\t\tWaiting\t\tTurnaround\n");
for (int i = 0; i < n; i++) {
total wt = total wt + wt[i];
total tat = total tat + tat[i];
printf("P%d\t\t%d\t\t%d\t\t%d\n", p[i], bt[i], wt[i], tat[i]);
}
float avg_wt=(float)total_wt/n;
float avg_tat=(float)total_tat/n;
printf("\nAverage waiting time = %.2f",avg_wt);
printf("\nAverage turn around time = %.2f", (float)total_tat / (float)n);
print_gantt_chart(n,bt,wt,tat);
void SRTF(){
int at[20],bt[20], p[20], wt[20], tat[20],n,total=0;
printf("***Shortest remaining Job First***\n");
printf("Enter number of process:");
scanf("%d", &n);
```

```
printf("\nEnter the Arrival and Burst time\n");
for(int i=0; i<n; i++)
printf("\nEnter the Arrival and Burst time of the Process %d\n", i+1);
printf("Arrival time is: "); // Accept arrival time
scanf("%d", &at[i]);
printf("Burst time is: "); // Accept the Burst time
scanf("%d", &bt[i]);
p[i] = i + 1;
findavgTime_SRTF(p,n,at,bt);
/*D)ROUND ROBIN*/
void RR(){
int i, NOP, sum=0,count=0, y, quant, wt=0, tat=0, at[10], bt[10],temp[10],TAT[10],WT[10];
float avg_wt, avg_tat;
printf("***Round Robin***\n");
printf("Enter number of process: ");
scanf("%d", &NOP);
y = NOP; // Assigning the number of process to variable y
printf("\nEnter the Arrival and Burst time\n");
// Enter the details of the process
for(i=0; i<NOP; i++){
printf("\nArrival time of process %d is: ",i+1); // Accept arrival time
scanf("%d", &at[i]);
printf("Burst time of process %d is: ",i+1); // Accept the Burst time
scanf("%d", &bt[i]);
temp[i] = bt[i]; // store the burst time in temp array
// Time Quantum
printf("Enter the Time Quantum for the process: \t");
scanf("%d", &quant);
// printf("\n Process No \t\t Burst Time \t\t TAT \t\t Waiting Time ");
printf("\nProcesses\tBurst\t\tTurnaround\tWaiting\n");
for(sum=0, i = 0; y!=0; )
if(temp[i] <= quant && temp[i] > 0) // Defining the conditions
sum = sum + temp[i];
temp[i] = 0;
count=1;
}
else if(temp[i] > 0)
temp[i] = temp[i] - quant;
sum = sum + quant;
if(temp[i]==0 \&\& count==1)
y--; //Decrementing the process no.
wt = wt + sum - at[i] - bt[i];
WT[i]=wt;
tat = tat + sum - at[i];
TAT[i]=tat;
count = 0;
}
if(i==NOP-1)
{
i=0;
}
else if(at[i+1]<=sum)
```

```
i++;
}
else
{
i=0;
}
// Calculating average waiting time and turn around time
avg_wt = wt * 1.0/NOP;
avg_tat = tat * 1.0/NOP;
printf("\nAverage Turn Around Time: %.2f", avg_tat);
printf("\nAverage Waiting Time: %.2f\n", avg_wt);
print_gantt_chart(NOP,bt,WT,TAT);
}
/*E) PRIORITY NON PREEMPTIVE*/
void read2(int i, int at[], int bt[], int pri[], int pno[])
printf("\nProcess No: %d\n", i+1);
pno[i] = i + 1;
printf("Enter Arrival Time: ");
scanf("%d", &at[i]);
printf("Enter Burst Time: ");
scanf("%d", &bt[i]);
printf("Enter Priority: ");
scanf("%d", &pri[i]);
}
void NP(){
int n, c, remaining, max_val, max_index;
int pno[10], at[10], bt[10], ct[10], wt[10], tat[10], pri[10];
float avgtat = 0, avgwt = 0;
printf("***Non-Preemptive Priority Scheduling***\n");
printf("Enter Number of Processes: ");
scanf("%d", &n);
for (int i = 0; i < n; i++) {
read2(i, at, bt, pri, pno);
}
remaining = n;
for (int i = 0; i < n-1; i++)
for (int j = 0; j < n-i-1; j++) {
if (pri[j] < pri[j+1]) {
int tmp = at[j];
at[j] = at[j+1];
at[j+1] = tmp;
tmp = bt[j];
bt[j] = bt[j+1];
bt[j+1] = tmp;
tmp = pri[j];
pri[j] = pri[j+1];
pri[j+1] = tmp;
tmp = pno[j];
pno[j] = pno[j+1];
pno[j+1] = tmp;
}
}
```

```
ct[0] = at[0] + bt[0];
tat[0] = ct[0] - at[0];
wt[0] = tat[0] - bt[0];
for (int i = 1; i < n; i++) {
ct[i] = ct[i-1] + bt[i];
tat[i] = ct[i] - at[i];
wt[i] = tat[i] - bt[i];
avgtat += tat[i];
avgwt += wt[i];
}
printf("\nProcesses\tArrival\t\tBurst\tPriority\tCompletion\tTurnaround\tWaiting\n");
for (int i = 0; i < n; i++) {
printf("P%d\t\t%d\t\t%d\t\t%d\t\t%d\t\t%d\t\t%d\t\t%d\n", pno[i], at[i], bt[i], pri[i], ct[i], tat[i], wt[i]);
avgtat /= n;
avgwt /= n;
printf("\nAverage TurnAroundTime=%.2f\nAverage WaitingTime=%.2f\n", avgtat, avgwt);
print_gantt_chart(n,bt,wt,tat);
}
/*F) PRIORITY PREEMPTIVE*/
void read1(int i, int at[], int bt[], int pri[], int temp[], int rt[])
printf("\nProcess No: %d\n", i+1);
printf("Enter Arrival Time: ");
scanf("%d", &at[i]);
printf("Enter Burst Time: ");
scanf("%d", &bt[i]);
rt[i] = bt[i];
printf("Enter Priority: ");
scanf("%d", &pri[i]);
temp[i] = pri[i];
}
void PP(){
int n, c, remaining, max_val, max_index;
int pno[10], at[10], bt[10], rt[10], ct[10], wt[10], tat[10], pri[10], temp[10];
float avgtat = 0, avgwt = 0;
printf("***Highest Priority First(Preemptive)***\n");
printf("Enter Number of Processes: ");
scanf("%d", &n);
for (int i = 0; i < n; i++) {
pno[i] = i + 1;
read1(i, at, bt, pri, temp, rt);
}
remaining = n;
for (int i = 0; i < n-1; i++)
for (int j = 0; j < n-i-1; j++) {
if (at[j] > at[j+1]) {
int tmp = at[j];
at[j] = at[j+1];
```

```
at[j+1] = tmp;
tmp = bt[j];
bt[j] = bt[j+1];
bt[j+1] = tmp;
tmp = pri[j];
pri[j] = pri[j+1];
pri[j+1] = tmp;
tmp = temp[j];
temp[j] = temp[j+1];
temp[j+1] = tmp;
}
}
max_val = temp[0], max_index = 0;
for (int j = 0; j < n \&\& at[j] <= at[0]; j++) {
if (temp[j] > max_val) {
max_val = temp[j];
max_index = j;
}
}
int i = max_index;
c = ct[i] = at[i] + 1;
rt[i]--;
if (rt[i] == 0) {
temp[i] = MIN;
remaining--;
while (remaining > 0) {
max_val = temp[0], max_index = 0;
for (int j = 0; j < n \&\& at[j] <= c; j++) {
if (temp[j] > max_val) {
max_val = temp[j];
max_index = j;
}
}
i = max_index;
ct[i] = c = c + 1;
rt[i]--;
if (rt[i] == 0) {
temp[i] = MIN;
remaining--;
}
}
// printf("\nProcessNo\tAT\tBT\tPri\tCT\tTAT\tWT\n");
printf("\nProcesses\tArrival\t\tBurst\tPriority\tCompletion\tTurnaround\tWaiting\n");
for (int i = 0; i < n; i++) {
tat[i] = ct[i] - at[i];
avgtat += tat[i];
wt[i] = tat[i] - bt[i];
avgwt += wt[i];
printf("P%d\t\t%d\t\t%d\t\t%d\t\t%d\t\t%d\t\t%d\t\t%d\n", pno[i], at[i], bt[i], pri[i], ct[i], tat[i], wt[i]);
}
```

```
avgtat /= n;
avgwt /= n;
printf("\nAverage TurnAroundTime=\%.2f\nAverage WaitingTime=\%.2f\n", avgtat, avgwt);
print_gantt_chart(n,bt,wt,tat);
}
int main(){
int ch;
while(1){
printf("1. First Come First Serve (FCFS)\n2. Shortest Job First (SJF)\n3. Shortest remaining Job First (SRTF)\n4.
Round Robin (RR)\n5. Priority non preemptive\n6. Priority Prepemptive.\n\n");
printf("Enter choice :");
scanf("%d",&ch);
if(ch>6){
break;
switch(ch){
case 1: FCFS();
break;
case 2: SJF();
break;
case 3: SRTF();
break;
case 4: RR();
break;
case 5: NP();
break;
case 6: PP();
break;
}
}
}
```

1. FIRST COME FIRST SERVE

a) The job which needs longer time comes first.

```
| Akwahigkhushi.HP-Laptop-14s-dk0xxx-/Documents/OsLABSS cd "/home/khushi/Documents/OsLABS/" 65 gc menuDriven.c -o menuDriven 65 "/home/khushi/Documents/OsLABS/"menuDriven 1. First Come First Serve (FCFS) 2. Shortest 105 First (SITF) 3. Shortest censuling Job First (SITF) 4. Shortest censuling Job First (SITF) 4. Shortest censuling Job First (SITF) 5. Pilority non preseptive 6. Priority Prepagative 7. Pilority non preseptive 7. Pilority non preseptive 8. Pilority Prepagative 8. Pilority Prepagative 9. Pilority non preseptive 9. P
```

b) The job which requires shorter time comes first.

2.SHORTEST JOB FIRST

a) The job which needs longer time comes first.

b) The job which requires shorter time comes first.

```
Enter choice :2
***Shortest Job First***
Enter number of process:9

Enter Burst Time:
p1:4
p2:6
p3:8
p4:10
p5:12
p6:15
p7:1
p8:2
p9:3

Processes Burst Waiting Turnaround
PP 1 0 1 3 6 10 16 24 34 46

Gantt Chart:

|P1| P2| P3| P4| P5| P6| P7| P8| P9| |
0 1 3 6 10 16 24 34 46

Gantt Chart:
|P2| P2| P3| P4| P5| P6| P7| P8| P9| |
0 1 3 6 10 16 24 34 46

Gantt Chart:
|P2| P3| P4| P5| P6| P7| P8| P9| |
0 1 3 6 10 16 24 34 46

Gantt Chart:
```

3.SHORTEST REMAINING TIME FIRST

a) The job which needs longer time comes first.

```
Inter the Arrival and Burst time of the Process 3
Arrival time is: 12
Enter the Arrival and Burst time of the Process 3
Arrival time is: 12
Enter the Arrival and Burst time of the Process 4
Arrival time is: 13
Enter the Arrival and Burst time of the Process 3
Arrival time is: 13
Enter the Arrival and Burst time of the Process 4
Arrival time is: 13
Enter the Arrival and Burst time of the Process 4
Arrival time is: 3
Enter the Arrival and Burst time of the Process 4
Arrival time is: 3
Enter the Arrival and Burst time of the Process 5
Arrival time is: 3
Enter the Arrival and Burst time of the Process 6
Arrival time is: 3
Enter the Arrival and Burst time of the Process 6
Arrival time is: 3
Enter the Arrival and Burst time of the Process 7
Arrival time is: 3
Enter the Arrival and Burst time of the Process 8
Enter the Arrival and Burst time of the Process 9
Arrival time is: 3
Enter the Enter the Arrival and Burst time of the Process 9
Arrival time is: 3
Enter the Britian is: 4
Enter the Arrival and Burst time of the Process 9
Arrival time is: 5
Enter the Britian is: 6
Enter the Arrival and Burst time of the Process 9
Arrival time is: 8
Burst time is: 1

Enter the Arrival and Burst time of the Process 9
Arrival time is: 2
Enter the Arrival and Burst time of the Process 9
Arrival time is: 3

Frocesses

Burst time is: 4

Enter the Arrival and Burst time of the Process 9
Arrival time is: 5

Frocesses

Burst time is: 2

Enter the Arrival and Burst time of the Process 9
Arrival time is: 2

Enter the Arrival and Burst time of the Process 9
Arrival time is: 3

Frocesses

Burst time is: 4

Enter the Arrival and Burst time of the Process 9
Arrival time is: 4

Enter the Arrival and Burst time of the Process 9

Enter the Arrival and Burst time
```

```
Enter choice :3
**Shortest remaining lob first***
Enter number of process:9
Enter the Arrival and Burst time
Enter the Arrival and Burst time of the Process 1
Arrival time is: 0
Burst time is: 1
Enter the Arrival and Burst time of the Process 2
Arrival time is: 2
Enter the Arrival and Burst time of the Process 3
Arrival time is: 2
Enter the Arrival and Burst time of the Process 3
Arrival time is: 3
Enter the Arrival and Burst time of the Process 4
Arrival time is: 3
Enter the Arrival and Burst time of the Process 5
Enter the Arrival and Burst time of the Process 6
Arrival time is: 4
Enter the Arrival and Burst time of the Process 5
Enter the Arrival and Burst time of the Process 6
Enter the Arrival and Burst time of the Process 7
Burst time is: 8
Enter the Arrival and Burst time of the Process 7
Arrival time is: 10
Enter the Arrival and Burst time of the Process 8
Arrival time is: 10
Enter the Arrival and Burst time of the Process 8
Arrival time is: 12
Enter the Arrival and Burst time of the Process 9
Arrival time is: 12
Enter the Arrival and Burst time of the Process 9
Arrival time is: 12
Enter the Arrival and Burst time of the Process 9
Arrival time is: 12
Enter the Arrival and Burst time of the Process 9
Arrival time is: 18
Enter the Arrival and Burst time of the Process 9
Enter the Arrival and Burst time of the Process 9
Enter the Arrival and Burst time of the Process 9
Enter the Arrival and Burst time of the Process 9
Enter the Arrival and Burst time of the Process 9
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Enter the Arrival and Burst time of the Process 9
Enter the Arrival and Burst time of the Process 9
Enter the Arrival and Burst time of the Process 9
Enter the Arrival and Burst time of the Process 9
```

Processes	Burst	Waiting	Turnaround						
P1		0							
P3									
P4									
P5		6	12						
P6 P7	8 10	11 18	19 28						
P8	12	27	39						
P9									
Average wait	ting time = 11.	56							
Average turi	ting time = 11. n around time =	18.33							
Gantt Chart									
IP11 P2 I I	P3 P4	P5 I	P6	P7		P8	P9		
'''									
0 1 3	6 10	16	24		34				

```
Enter the Arrival and Burst time of the Process 3
Arrival time is: 3
Burst time is: 1
Enter the Arrival and Burst time of the Process 3
Arrival time is: 3
Burst time is: 1
Enter the Arrival and Burst time of the Process 3
Arrival time is: 3
Burst time is: 5
Enter the Arrival and Burst time of the Process 3
Arrival time is: 1
Enter the Arrival and Burst time of the Process 4
Burst time is: 1
Enter the Arrival and Burst time of the Process 4
Burst time is: 10
Enter the Arrival and Burst time of the Process 5
Arrival time is: 12
Enter the Arrival and Burst time of the Process 5
Arrival time is: 12
Enter the Arrival and Burst time of the Process 6
Arrival time is: 12
Enter the Arrival and Burst time of the Process 6
Arrival time is: 15
Enter the Arrival and Burst time of the Process 6
Arrival time is: 15
Enter the Arrival and Burst time of the Process 7
Arrival time is: 1
Enter the Arrival and Burst time of the Process 8
Arrival time is: 2
Enter the Arrival and Burst time of the Process 9
Arrival time is: 2
Enter the Arrival and Burst time of the Process 9
Arrival time is: 3
Enter the Arrival and Burst time of the Process 9
Arrival time is: 1
Enter the Arrival and Burst time of the Process 9
Arrival time is: 2
Enter the Arrival and Burst time of the Process 9
Arrival time is: 3
Enter the Arrival and Burst time of the Process 9
Arrival time is: 8
Burst time is: 1
Enter the Arrival and Burst time of the Process 9
Arrival time is: 8
Burst time is: 9
Enter the Arrival and Burst time of the Process 9
Arrival time is: 8
Burst time is: 9
Enter the Arrival and Burst time of the Process 9
Arrival time is: 9
Enter the Arrival and Burst time of the Process 9
Arrival time is: 9
Enter the Arrival and Burst time of the Process 9
Enter the Arrival and Burst time of the Process 9
Enter the Arrival and Burst time of the Process 9
Enter the Arrival and Burst time of the Process 9
Enter the Arrival and Burst time of the Process 9
Enter the Arrival and Burst time of the Process 9
Enter the Arrival and Burst time of the Process 9
Enter
```

4. ROUND ROBIN

a) The job which needs longer time comes first.

```
Enter that ce : 4
***Should Robins**
Enter number of process : 9
Enter the Arrival and Burst time

Arrival time of process 1 is: 10
Burst time of process 1 is: 10
Burst time of process 2 is: 1
Burst time of process 2 is: 10

Arrival time of process 3 is: 2

Arrival time of process 3 is: 10

Arrival time of process 4 is: 3

Burst time of process 5 is: 4

Arrival time of process 5 is: 5
Burst time of process 5 is: 6

Arrival time of process 5 is: 6

Burst time of process 5 is: 8

Burst time of process 9 is: 9

Burst time of
```

```
Enter the Arrival and Burst time
Arrival time of process 1 is: 1
Burst time of process 1 is: 1
Burst time of process 2 is: 2
Arrival time of process 2 is: 2
Arrival time of process 3 is: 3
Burst time of process 3 is: 3
Burst time of process 3 is: 3
Burst time of process 3 is: 4
Arrival time of process 4 is: 3
Burst time of process 5 is: 6
Arrival time of process 5 is: 6
Arrival time of process 5 is: 6
Burst time of process 5 is: 8
Burst time of process 5 is: 9
Burst time of process 6 is: 9
Burst time of process
```

```
Inter chaice 14
***Round Robins**
Enter number of process: 9
Enter the Arrival and Burst time

Arrival time of process 1 is: 0
Burst time of process 1 is: 1
Burst time of process 2 is: 1
Burst time of process 3 is: 8

Arrival time of process 4 is: 3
Burst time of process 4 is: 10

Arrival time of process 5 is: 4
Burst time of process 5 is: 12

Arrival time of process 5 is: 5

Burst time of process 5 is: 5

Burst time of process 5 is: 5

Burst time of process 5 is: 7
Burst time of process 5 is: 8

Burst time of process 6 is: 5

Burst time of process 6 is: 5

Burst time of process 9 is: 8
Burst time of process 9 is: 9
```

5.PRIORITY NON PREEMPTIVE

a) The job which needs longer time comes first.

```
Seter Choice 5
***With - Precentive Priority Scheduling***
Enter Mulber of Processes: 9
Process No. 1
Enter Arrival Take: 0
Enter Arrival Take: 1
Enter Bust Time: 12
Enter Priority: 5
Process No. 3
Enter Arrival Take: 12
Enter Priority: 7
Process No. 3
Enter Arrival Take: 12
Enter Priority: 7
Process No. 3
Enter Arrival Take: 3
Enter Arrival Take: 3
Enter Arrival Take: 3
Enter Bust Time: 4
Enter Arrival Take: 5
Enter Bust Time: 4
Enter Arrival Take: 5
Enter Bust Time: 4
Enter Arrival Take: 5
Enter Bust Time: 6
Enter Arrival Take: 5
Enter Bust Time: 6
Enter Arrival Take: 7
Enter Priority: 8
Process No. 5
Enter Arrival Take: 7
Enter Priority: 8
Enter Arrival Take: 7
Enter Bust Time: 8
Enter Arrival Take: 7
Enter Bust Time: 1
Enter Priority: 8
Process No. 7
Enter Bust Time: 1
Enter Priority: 8
Process No. 7
Enter Bust Time: 1
Enter Priority: 8
Process No. 7
Enter Bust Time: 1
Enter Priority: 8
Process No. 7
Enter Bust Time: 1
Enter Priority: 8
Enter Bust Time: 1
Enter Priority: 8
Enter Bust Time: 1
Enter Priority: 8
Enter Bust Time: 1
Enter Bust Time: 2
Enter Bust Time: 2
Enter Bust Time: 3
Enter Bust Time: 3
Enter Bust Time: 3
Enter Bust Time: 4
Enter Bust Time: 5
Enter Bust Time: 5
Enter Bust Time: 6
Enter Bust Time: 1
Enter Priority: 8
Process No. 7
Enter Bust Time: 2
Enter Bust Time: 3
Enter Bust Time: 3
Enter Bust Time: 4
Enter Bust Time: 5
Enter Bust Time: 6
Enter Bust Time: 7
Enter Bust Time: 8
Enter Bust Time: 9
Enter Bust Time:
```

```
Enter choice: 5

""Non-Precentive Priority Scheduling*"*
Enter Number of Processes: 9

Process No: 1
Enter Arrival Time: 0
Enter Priority: 9

Process No: 2
Enter Arrival Time: 1
Enter Burst Time: 2
Enter Priority: 6

Process No: 3

Enter Arrival Time: 2
Enter Burst Time: 2
Enter Priority: 7

Process No: 3

Enter Arrival Time: 3
Enter Priority: 7

Process No: 4
Enter Arrival Time: 3
Enter Burst Time: 4
Enter Arrival Time: 6
Enter Priority: 8

Process No: 6
Enter Burst Time: 6
Enter Priority: 8

Process No: 7

Enter Burst Time: 6
Enter Priority: 2

Process No: 7

Enter Burst Time: 6
Enter Priority: 2

Process No: 7

Enter Burst Time: 6
Enter Priority: 8

Process No: 7

Enter Burst Time: 6
Enter Priority: 8

Process No: 7

Enter Burst Time: 6
Enter Priority: 8

Process No: 7

Enter Burst Time: 6
Enter Priority: 1

Enter Burst Time: 6
Enter Priority: 8

Process No: 7

Enter Burst Time: 6
Enter Priority: 1

Enter Burst Time: 10
Enter Priority: 1

Enter Burst Time: 10
Enter Burst Time: 10
Enter Burst Time: 12
```

```
Enter Mouler of Processes: 9
Fromes No. 1
Enter Notice Processes: 9
Fromes No. 1
Enter Prizorty: 9
Fromes No. 1
Enter Prizorty: 1
Fromes No. 1
Enter Prizorty: 1
Fromes No. 1
Enter Prizorty: 6
Fromes No. 2
Fromes No. 2
Fromes No. 2
Fromes No. 2
Fromes No. 3
Enter Prizorty: 3
Fromes No. 4
Fromes No. 4
Fromes No. 4
Fromes No. 4
Fromes No. 6
Enter Prizorty: 3
Fromes No. 5
Enter Prizorty: 3
Fromes No. 6
Enter Prizorty: 3
Fromes No. 6
Enter Prizorty: 8
Fromes No. 7
Fromes No. 8
Enter Prizorty: 8
Fromes No. 7
Enter Prizorty: 8
Fromes No. 8
Enter Prizorty: 8
Fromes No. 9
Enter Prizorty: 4
Fromes No. 8
Fr
```

6.PRIORITY PREEMPTIVE

a) The job which needs longer time comes first.

```
### Street Number of Processes: 9

Process No. 1

Forces No. 2

Forces No. 3

Force Priority: 3

Forces No. 5

Force Priority: 4

Forces No. 5

Forces No. 5

Force Priority: 6

Forces No. 7

Forces No. 8

Force Point Time: 6

Force Point Time: 6

Force Point Time: 1

Force Point Time: 2

Forces No. 8

Force Point Time: 3

Forces No. 8

Force Point Time: 3

Forces No. 8

Forces No. 9

Forces
```

```
Enter choice :6
***Highest Priority First(Preemptive)***
Enter Number of Processes: 9
Process No: 1
Enter Arrival Time: 0
Enter Arrival Time: 1
Enter Priority: 8
Process No: 2
Enter Priority: 8
Process No: 3
Enter Arrival Time: 1
Enter Brist Time: 1
Enter Brist Time: 2
Enter Priority: 3
Process No: 3
Enter Arrival Time: 3
Enter Priority: 3
Process No: 4
Enter Brist Time: 4
Enter Brist Time: 4
Enter Brist Time: 6
Enter Brist Time: 8
Enter Brist Time: 6
Enter Brist Time: 10
Enter Brist Time: 12
Enter Brist Time: 12
Enter Brist Time: 12
Enter Brist Time: 10
Enter Brist Tim
```

```
Process No: 9
Enter Arrival Time: 8
Enter Burst Time: 15
Enter Priority: 2

Processes Arrival Burst Priority Completion Turnaround Waiting
P1 0 1 8 1 1 0 0
P2 1 2 4 3 2 0
P3 2 3 3 40 38 35
P4 4 6 15 12 8
P5 4 6 2 46 42 36
P6 5 8 7 13 8 0
P7 6 10 6 25 19 9
P7 6 10 6 25 19 9
P8 7 12 5 37 30 18
P9 8 15 2 61 53 37 30 18
Average TurnAroundTime=22.78
Average WaitingTime=16.00

Gantt Chart:

|P1| P2 | P3 | P4 | P5 | P6 | P7 | P8 | P9 |
0 1 3 6 10 16 24 34 36 66
```

```
### Process No. 2
### Process No. 3
### Process No. 4
### Process No. 4
### Process No. 6
### Process No. 7
### Process No. 9
### Process
```