KHUSHI CHOWDHURY

COMPUTER SCIENCE

PROFESSIONAL SUMMARY

Computer Science student with experience in Software and Web development, software engineering methods and project management

SOFTWARE EXPERIENCE

Paycheque Management System

Frontend and backend developing

- Created a front end system working on allowing user editing on command
- Added back end connection to a database system, editing the database from selected button.

War Card Game

Input Loops and Lists

- built a card game with an inputed shuffled 52 card deck, interchangeably passed out between two players and put special conditions in list
- Implemented in Elixir, Haskel, Smalltalk and Rust.

EDUCATION

Toronto Metropolitan University

Computer Science | Sep 2021 – April 2025

- learned the skill of quickly picking up many programming languages.
- Worked in teams to make projects in databases and software engineering methods.

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SKILLS

- Visual Studio Code, Spyder, Eclipse, Canva, Figma, tkinter and Microsoft Applications
- Linux, Bash, Eclipse, Elixir, Haskell, Rust, Smalltalk, Emacs Lisp,C#, C++,C, Java, and python
- 3D scanning, 3d printing, Fusion 360 and Ultimaker Cura

HACKATHONS

WeDesignTech Hackathon

Participated Twice

1. Created a prototype for a phone extension, modelling the front end of the project.
2. Created an idea for an app that helps bikers navigate around the city.

Science Discovery Zone Challege

Competitive Pitching

- The challenge was to create an improvement to the university experience.
- My team and I pitched a demo for an improved activity hub website.

Serenityhacks Hackathon

Building and Pitching

- Created a demo, scraping and creating an api in a team
- Made a Frontend taking in location using the google maps api