

Khushi Jobanputra

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ABOUT ME

I am **second year Computer Engineering Student**. I am hardworking, passionate towards my work and eager to learn new things. I have a keen interest in coding.

TECHNICAL SKILLS

Languages : C++, JavaScript, Java, HTML, CSS
Frameworks : React.js, Express, Node.js, Bootstrap
Libraries : Material, Redux, React Router
Databases : MongoDB, SQL
Dev Tools : Visual Studio Code, Git

EDUCATION

Dwarkadas J. Sanghvi College of Engineering

1st year score: 9.59 CGPA

Sem3 score: 9.00 CGPA

B.Tech in Computer Science

Jan 2022 - current

St. Paul Junior College

Scores: 96.83

HSC

2020-2021

St. Anne's Public School

Scores: 94.40

SSC

2009-2019

PROJECTS

Social Media App

MERN stack, MUI

[Source Code](#)

- A social media website using **MERN stack** is a web-based platform that allows users to connect, communicate and share content with each other in real-time. It involves using MongoDB, Express, React, and Node.js to create a full-stack application that can handle complex user interactions, database management, and server-side programming.
- User can create account, sign in (**authentication**) and setup their profile. It includes recommendation feature, comment section and many other features of social media posts.

News App

Reactjs

[Source Code](#)

- A news website project using **React and API** is a web-based platform that displays real-time news articles and updates sourced from external data providers through API calls. The use of API allows for the retrieval of up-to-date information, ensuring the website stays relevant and informative.

Portfolio Website

HTML, CSS, JavaScript

[Source Code](#)

- A portfolio website project using **HTML, CSS, Javascript** is a personal website that showcases an individual's work and skills. It involves creating a visually appealing design with responsive layout and interactive features using web development languages and tools.

Simon Game

HTML, CSS, JavaScript

[Source Code](#)

- The Simon game project using **JavaScript** is a web-based implementation of the classic memory game. It involves using HTML, CSS, and JavaScript to create the game interface and logic, allowing players to challenge their memory skills directly in their web browser.

ACHIEVEMENTS

- Rank 7 in CodeBash**
- Selected in **Lines of Code(LOC)** hackathon
- JEE Mains score: 93.8 percentile
- MHTCET score: 97.6 percentile
- Participated in Dexter exam conducted by VNIT Nagpur