

Mini Project Report of OPERATING SYSTEMS LAB [CSE 3163]

Resource Utilisation Graph Monitor

SUBMITTED BY

Sanskriti Gupta – 210905150 (23) Khushi Israni – 210905156 (25) Aditya Khurana – 210905326 (53) Vth Sem, Section – A

Department of Computer Science and Engineering Manipal Institute of Technology, Manipal. November 2023



DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

Manipal 20/11/2023

CERTIFICATE

This is to certify that the project titled Resource Utilisation Graph Monitor is a record of the bonafide work done by Sanskriti Gupta (210905150), Khushi Israni (210905156), Aditya Khurana (210905326) submitted in partial fulfilment of the requirements for the award of the Degree of Bachelor of Technology (B.Tech.) in COMPUTER SCIENCE & ENGINEERING of Manipal Institute of Technology, Manipal, Karnataka, (A Constituent Institute of Manipal Academy of Higher Education), during the academic year 2022-2023.

Name and Signature of Examiners:

- 1. Dr. Sucharitha Shetty, Assistant Professor Senior Scale, CSE Dept.
- 2. Dr. P B Shanthi, Assistant Professor Selection Grade, CSE Dept.

CONTENTS

CHAPTER 1: INTRODUCTION

CHAPTER 2: PROBLEM STATEMENT & OBJECTIVES

CHAPTER 3: ALGORITHM

CHAPTER 4: METHODOLOGY

CHAPTER 5: IMPLEMENTATION

CHAPTER 6: RESULTS & SNAPSHOTS

CHAPTER 7: CONCLUSION

CHAPTER 8: FUTURE SCOPE OF THE PROJECT

CHAPTER 9: REFERENCES

Abstract

In contemporary computing environments, the efficient utilization of resources is crucial for optimal system performance. This report details the design and implementation of a Resource Utilization Graph Monitor, a comprehensive tool inspired by the functionality of a task manager. This monitor not only visualizes resource usage but also incorporates real-time network information, battery status, disk utilization and task manager. By grounding the development in operating system concepts, this project aims to provide users with a holistic view of their system's health and facilitate a deeper understanding of resource management.

CHAPTER 1: INTRODUCTION

In the rapidly evolving landscape of computing, the efficient utilization of system resources is paramount for ensuring optimal performance and user satisfaction. A critical aspect of this optimization lies in the ability to monitor and manage resource utilization effectively. Traditional task managers provide insights into CPU and memory usage, but the contemporary computing environment demands a more comprehensive solution. This project introduces a sophisticated Resource Utilization Graph Monitor that transcends conventional boundaries, incorporating real-time data on network activities, battery status, disk utilization and task manager. Rooted in fundamental operating system concepts, this monitor aims to offer users an immersive experience, fostering a deeper understanding of their system's dynamics.

CHAPTER 2:

PROBLEM STATEMENT & OBJECTIVES

The existing paradigm of resource monitoring tools often falls short of providing a holistic view of system health. Conventional task managers primarily focus on CPU and memory usage, leaving gaps in understanding the broader spectrum of resource utilization. Furthermore, the integration of real-time network information, battery status, disk utility and task manager monitoring is often overlooked in contemporary solutions.

The problem at hand is to develop a Resource Utilization Graph Monitor that not only addresses the traditional metrics of CPU, memory, and disk usage but also seamlessly integrates dynamic data on network activities, battery health, disk utility and task manager. This comprehensive

monitoring tool seeks to empower users with a nuanced understanding of their system's behaviour, fostering informed decision-making and a proactive approach to system management.

By marrying sophisticated algorithms with an intuitive user interface, this project aims to bridge the gap between theory and practice, providing users with an insightful and interactive tool to navigate the intricacies of modern computing environments. The solution should be scalable, efficient, and adaptable to diverse operating systems, offering a robust foundation for future enhancements and innovations in resource utilization monitoring.

CHAPTER 3: ALGORITHM

Initialization:

- Import necessary libraries/modules: psutil, socket, tkinter, ttk, messagebox, matplotlib.pyplot, and FigureCanvasTkAgg.
- Define functions:
- toggle_task_manager: Toggles the visibility of the task manager window.
- update_process_list: Updates the process list displayed in the task manager table.
- update_utilization_graph: Updates the utilization graph with real-time data.
- close_network_info: Closes the network information window.
- show network info: Displays network information in a separate window.
- show battery and bluetooth: Shows battery and Bluetooth information.
- **show_disk_info**: Shows disk information.
- Create the main application window (root) using tk.Tk() and set its title to "Task Manager with Utilization Graph."
- Apply styling to the application using ttk.Style().
- Create a frame (button frame) to contain buttons and pack it into the main window.
- Create buttons for:
- Toggling the task manager view.
- Showing network information.
- Showing battery and Bluetooth information.
- Showing disk information.
- Create a Toplevel window (task_manager) for the task manager table, set its title, and define its geometry.
- Create a frame (tree frame) for the task manager table.
- Create a Treeview widget (tree) to display process information with specified columns.
- Pack the Treeview widget into the frame and pack the frame into the Toplevel window.
- Create a frame (graph frame) for the utilization graph.

- Create a matplotlib figure and canvas for the utilization graph, specifying the size.
- Pack the canvas into the frame and pack the frame into the main window.
- Initialize empty lists (memory_usage, cpu_usage, disk_usage) to store real-time utilization data.
- Start gathering and displaying process information (update process list).
- Start updating the utilization graph (update_utilization_graph).

Functions:

toggle_task_manager Function:

• If the task manager window is currently visible (winfo_ismapped), hide it (withdraw), else show it (deiconify).

update_process_list Function:

- Clear the previous data in the task manager table.
- Get the list of currently running processes.
- Iterate over each process:
- Extract process information (PID, app name, memory utilization, CPU utilization, disk utilization).
- Insert the process information into the task manager table.
- Schedule the function to run again after 2000 milliseconds (2 seconds).

update_utilization_graph Function:

- Gather system resource utilization data (memory, CPU, disk).
- Update the utilization graph with the gathered data.
- If the data exceeds 30 points, remove the oldest data point.
- Schedule the function to run again after 1000 milliseconds (1 second).

show_network_info Function:

- Create a new Toplevel window for network information.
- Create a Text widget for displaying network information.
- Iterate over network interfaces and their addresses, collecting information.
- Insert the collected network information into the Text widget.
- Create a button to close the network information window.

show battery and bluetooth Function:

Show battery percentage and power status in a message box.

show disk info Function:

- Create a new Toplevel window for disk information.
- Iterate over disk partitions, collecting information.
- Insert the collected disk information into the Text widget.
- Create a button to close the disk information window.

close network info Function:

Destroy the network information window.

Main Loop:

Run the main application loop (root.mainloop()).

Code:

```
# Import necessary libraries/modules
import psutil # Library for system monitoring
import socket # Library for network-related functions
import tkinter as tk # GUI library
from tkinter import ttk # Themed Tkinter widgets
from tkinter import messagebox # Message box dialogs in Tkinter
import matplotlib.pyplot as plt # Plotting library
from matplotlib.backends.backend tkagg import FigureCanvasTkAgg # Matplotlib integration
with Tkinter
# Function to toggle the visibility of the task manager window
def toggle task manager():
if task_manager.winfo_ismapped():
task_manager.withdraw() # Hide the window
else:
task_manager.deiconify() # Show the window
def update process list():
# Clear previous data in the tree (GUI component)
tree.delete(*tree.get children())
# Get a list of currently running processes
process list = psutil.process iter()
```

```
# Iterate over each process in the list
for idx, proc in enumerate(process list):
try:
# Extract process information
pid = proc.pid
app_name = proc.name()
memory info = f"{proc.memory_info().rss / (1024 * 1024 * 1024):.2f} GB"
# Extract CPU usage information for each core
cpu info = ", ".join([f"Core {idx + 1}: {util}%" for idx, util in
enumerate(psutil.cpu percent(percpu=True))])
# Extract disk usage information
disk info = f"{psutil.disk usage('/').percent}%"
# Insert the extracted process information into the task manager table (GUI component)
tree.insert("", "end", values=(pid, app name, memory info, cpu info, disk info))
# Handle exceptions for specific process-related errors
except (psutil.NoSuchProcess, psutil.AccessDenied, psutil.ZombieProcess):
pass
# Schedule the function to run again after 2000 milliseconds (2 seconds)
root.after(2000, update process list)
# Function to update the utilization graph
def update utilization graph():
# Gather system resource utilization data
memory usage.append(psutil.virtual memory().percent)
cpu_usage.append(sum(psutil.cpu_percent(percpu=True)) / psutil.cpu_count())
disk_usage.append(psutil.disk_usage('/').percent)
if len(memory usage) > 30: # Display the last 30 data points
```

```
memory_usage.pop(0)
cpu usage.pop(0)
disk_usage.pop(0)
# Update the utilization graph
ax.clear()
ax.plot(memory_usage, label='Memory')
ax.plot(cpu usage, label='Average CPU')
ax.plot(disk_usage, label='Disk')
ax.legend()
ax.set xlabel('Time')
ax.set ylabel('Utilization (%)')
canvas.draw()
root.after(1000, update utilization graph) # Update every 1 second
# Function to close the network information window
def close network info():
network info window.destroy()
# Function to show network information in a separate window
def show network info():
try:
global network info window # Declare a global variable to track the network information
window
network info window = tk.Toplevel(root) # Create a new Toplevel window (sub-window) for
network information
network info window.title("Network Information") # Set the title of the network information
window
network info text = tk.Text(network info window, height=20, width=60) # Create a Text widget
for displaying network information
network info text.pack(padx=20, pady=20) # Pack the Text widget into the window with padding
```

```
network_info = "" # Initialize an empty string to store network information
interfaces = psutil.net_if_addrs() # Get network interface addresses using psutil
for interface name, interface addresses in interfaces.items():
network info += f"Interface: {interface name}\n"
for addr in interface addresses:
if addr.family == socket.AF INET:
network info += f" IP Address: {addr.address}\n"
network info += f" Netmask: {addr.netmask}\n"
elif addr.family == socket.AF INET6:
network info += f" IPv6 Address: {addr.address}\n"
network info += f" Netmask: {addr.netmask}\n"
network info += "\n"
network speed = psutil.net if stats() # Get network interface statistics
network info += "Network Speed:\n"
for interface name, stats in network speed.items():
network info += f" Interface: {interface name}\n"
network info += f" Speed: {stats.speed} Mbps\n"
network info += "\n"
network info text.insert(tk.END, network info) # Insert the collected network information into
the Text widget
close button = ttk.Button(
network info window, text="Close", command=close network info) # Create a button to close
the network information window
close button.pack(pady=10) # Pack the close button into the network information window
except Exception as e:
# Handle exceptions by displaying an error message box with the details of the error
messagebox.showerror("Error", f"An error occurred: {str(e)}")
# Function to show battery and bluetooth information
```

```
def show_battery_and_bluetooth():
try:
battery info = f"Battery Percentage: {
psutil.sensors battery().percent}%\n"
battery info += f"Power Plugged: {
psutil.sensors_battery().power_plugged}\n\n"
messagebox.showinfo("Battery & Bluetooth Info", f"{
battery_info}\n")
except Exception as e:
messagebox.showerror("Error", f"An error occurred: {str(e)}")
def show disk info():
try:
disk info window = tk.Toplevel(root)
disk_info_window.title("Disk Information")
disk info text = tk.Text(disk info window, height=20, width=60)
disk_info_text.pack(padx=20, pady=20)
disk info = ""
partitions = psutil.disk_partitions()
for partition in partitions:
disk usage = psutil.disk usage(partition.mountpoint)
disk info += f"Drive: {partition.device}\n"
disk info += f"Mountpoint: {partition.mountpoint}\n"
disk info += f"File System Type: {partition.fstype}\n"
disk_info += f"Total Size: {disk_usage.total /
(1024 * 1024 * 1024):.2f} GB\n"
disk info += f"Used: {disk usage.used /
```

```
(1024 * 1024 * 1024):.2f} GB\n"
disk info += f"Free: {disk usage.free /
(1024 * 1024 * 1024):.2f} GB\n"
disk info += f"Percentage Used: {disk usage.percent}%\n\n"
disk_info_text.insert(tk.END, disk_info)
close button = ttk.Button(
disk_info_window, text="Close", command=disk_info_window.destroy)
close_button.pack(pady=10)
except Exception as e:
messagebox.showerror("Error", f"An error occurred: {str(e)}")
# Main window
root = tk.Tk()
root.title("Task Manager with Utilization Graph")
# Styling
style = ttk.Style()
style.theme use('clam')
# Frame to contain buttons
button frame = ttk.Frame(root)
button_frame.pack()
# Button to toggle task manager view
task_manager_button = ttk.Button(
button_frame, text="Toggle Task Manager", command=toggle_task_manager)
task_manager_button.pack(side=tk.LEFT, padx=5, pady=10)
```

```
# Button to show network information
network button = ttk.Button(
button frame, text="Show Network Info", command=show network info)
network button.pack(side=tk.LEFT, padx=5, pady=10)
# Button to show battery and Bluetooth information
battery_bluetooth_button = ttk.Button(
button_frame, text="Show Battery", command=show_battery_and_bluetooth)
battery bluetooth button.pack(side=tk.LEFT, padx=5, pady=10)
# Button to show disk information
disk button = ttk.Button(
button frame, text="Show Disk Info", command=show disk info)
disk button.pack(side=tk.LEFT, padx=5, pady=10)
# Creating a Toplevel window for the task manager table
task_manager = tk.Toplevel(root)
task manager.title("Task Manager")
task manager.geometry("700x400")
# Creating a frame for the task manager table
tree frame = ttk.Frame(task manager)
# Creating a treeview to display the process information
tree = ttk.Treeview(tree frame, columns=(
"PID", "App Name", "Memory Utilization", "CPU Utilization", "Disk Utilization"))
tree.heading("#0", text="Process ID")
tree.heading("#1", text="App Name")
```

```
tree.heading("#2", text="Memory Utilization")
tree.heading("#3", text="CPU Utilization")
tree.heading("#4", text="Disk Utilization")
tree.pack(expand=True, fill=tk.BOTH)
tree frame.pack(expand=True, fill=tk.BOTH)
# Creating a frame for the utilization graph
graph_frame = ttk.Frame(root)
graph_frame.pack(padx=20, pady=10)
fig, ax = plt.subplots(figsize=(5, 3))
canvas = FigureCanvasTkAgg(fig, master=graph_frame)
canvas.get_tk_widget().pack(fill=tk.BOTH, expand=True)
memory usage, cpu usage, disk usage = [], [], []
# Start gathering and displaying process information
update_process_list()
update_utilization_graph()
# Run the application
root.mainloop()
```

CHAPTER 4: METHODOLOGY

1. Understanding the Project Scope:

- Clarify the objectives and scope of the project, which involves creating a resource utilization monitoring tool with a graphical user interface (GUI).
- Identify key features, including real-time process information and a utilization graph.

2. Selection of Libraries and Tools:

- Choose appropriate libraries and tools for system monitoring, GUI development, and data visualization.
- Select psutil for system monitoring, tkinter for GUI development, and matplotlib for real-time graph plotting.

3. Project Structure Design:

- Design the overall structure of the project, including the main window, buttons, task manager window, and utilization graph.
- Define the interactions between different components and windows.

4. GUI Design and Implementation:

- Develop the main GUI window using tkinter with a set of buttons to perform specific tasks, such as toggling the task manager or displaying network information.
- Create a separate task manager window (Toplevel) containing a treeview widget to display process information.
- Design and implement the network information window, battery, and Bluetooth information window, as well as the disk information window.

5. Task Manager Functionality:

- Implement the function toggle_task_manager() to toggle the visibility of the task manager window.
- Develop update_process_list() to gather and display real-time information about running processes using the psutil library.

6. Utilization Graph Functionality:

- Create update_utilization_graph() to gather and display system resource utilization data, including memory, CPU, and disk.
- Utilize matplotlib for real-time graph plotting, updating every second.

7. Network Information Functionality:

• Implement show_network_info() to create a separate window displaying network information using the psutil and socket libraries.

8. Battery and Bluetooth Information Functionality:

 Develop show_battery_and_bluetooth() to show a message box with battery and Bluetooth information using the psutil library.

9. Disk Information Functionality:

 Create show_disk_info() to display disk information in a separate window, including details about each partition using the psutil library.

10. Styling and Theming:

- Apply styling to the GUI using the ttk module, providing a consistent and visually appealing interface.
- Choose a theme ('clam' in this case) to enhance the overall aesthetics.

11. Testing and Debugging:

- Conduct rigorous testing to ensure the correct functioning of each feature and the overall application.
- Address and debug any identified issues, including handling exceptions gracefully.

12. Documentation:

- Create comprehensive documentation, including comments within the code, to facilitate understanding for future developers or collaborators.
- Document the purpose and functionality of each function.

13. User Interface Optimization:

- Optimize the user interface for a seamless user experience.
- Ensure that buttons and information displays are clear and user-friendly.

14. Security Measures:

- Implement security measures to protect against vulnerabilities and data breaches.
- Ensure that sensitive information is handled securely.

CHAPTER 5:

IMPLEMENTATION

1. Resource Utilization Visualization:

Graphical Representation:

Develop a responsive user interface using a graphical library (e.g., PyQt or Tkinter in Python) to illustrate real-time resource usage through dynamic graphs and charts.

Resource Monitoring Algorithms:

Implement algorithms to monitor CPU usage, memory consumption, and disk utilization, ensuring accuracy and efficiency.

2. Network Information Integration:

Network Monitoring Modules:

Design modules to collect and display network-related data, such as current bandwidth usage, active connections, and network latency.

User Interface Enhancements:

Integrate network information into the user interface, providing users with a comprehensive view of their system's network activities.

3. Battery Status Monitoring:

Battery Information Retrieval:

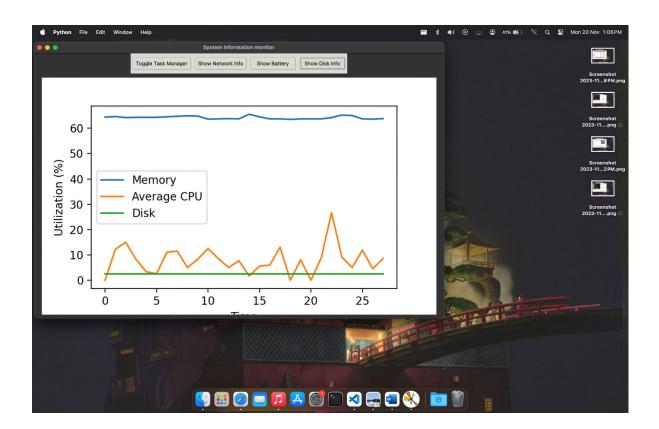
Implement mechanisms to retrieve battery-related data, including current charge, discharge rate, and remaining battery life.

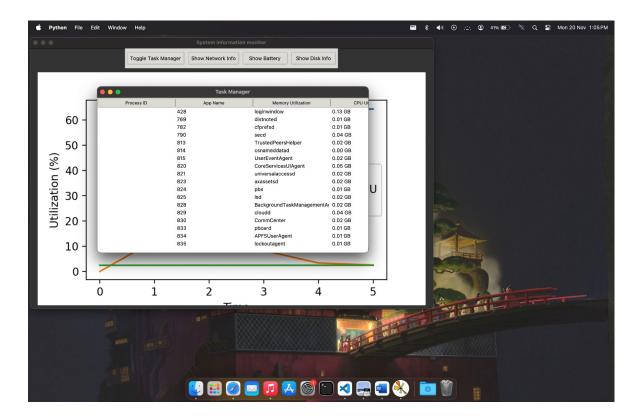
4. User-Friendly Interface:

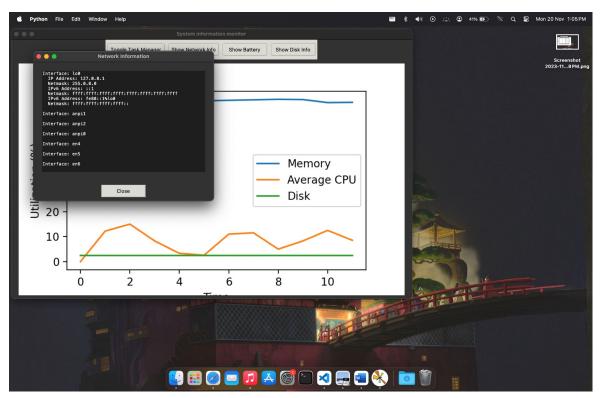
Customizable Dashboards:

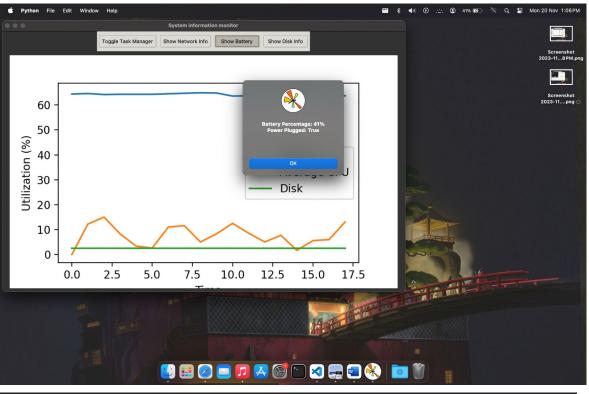
Implement customizable dashboards, allowing users to arrange and prioritize the displayed information based on their preferences.

CHAPTER 6: RESULTS AND SNAPSHOTS











CHAPTER 7: CONCLUSION

The Resource Utilization Graph Monitor stands as a robust solution, providing users with a comprehensive understanding of their system's dynamics. By integrating real-time data on network activities, battery status, disk utility and task management, this tool offers a holistic view of resource utilization. The user-friendly interface, customizable dashboards, and alert mechanisms enhance the practical utility, facilitating proactive system management.

Key Achievements:

Comprehensive Insights: The monitor offers a holistic view, covering CPU, memory, disk usage, network activities, battery health and task management.

User Interaction: Customizable dashboards and alerts empower users to tailor their monitoring experience and promptly respond to critical events.

Bridging OS Concepts: The project successfully integrates theoretical OS principles with practical application, enhancing educational value.

CHAPTER 8:

FUTURE SCOPE OF THE PROJECT

1. Integration of Additional Metrics:

GPU Usage: Incorporate monitoring and visualization of GPU utilization to provide a more comprehensive view of system performance, especially in systems with dedicated graphics cards.

Storage Metrics: Expand the monitoring capabilities to include detailed metrics on storage devices, such as read and write speeds, I/O operations, and storage health.

2. Cross-Platform Support:

Operating System Compatibility: Extend compatibility to support a broader range of operating systems, ensuring users across diverse platforms can benefit from the monitoring tool.

Mobile Device Integration: Explore possibilities for adapting the monitor to mobile platforms, enabling users to monitor and manage their systems remotely.

• 3. Enhanced Visualization and Reporting:

Historical Data Analysis: Implement features for storing and analyzing historical resource utilization data, allowing users to identify trends and patterns over time.

Advanced Graphs and Charts: Introduce more sophisticated visualization tools, such as heatmaps and trend graphs, to provide deeper insights into resource usage.

4. Security and Anomaly Detection:

Security Monitoring: Integrate security-related metrics to detect and report unusual activities that could indicate security threats or unauthorized access. Anomaly Detection Algorithms: Implement machine learning algorithms for anomaly detection, enhancing the monitor's ability to identify irregular patterns and potential issues.

The future scope of the Resource Utilization Graph Monitor is expansive, with the potential to evolve into a versatile and indispensable tool for users seeking advanced insights, proactive system management, and collaboration in diverse computing environments.

CHAPTER 9: REFERENCES

"Matplotlib Tutorial" by GeeksForGeeks

Author: Satyam Verma

Link: Article

"About the Resource Utilisation Graph" by IBM App Connect Professional.

Author: IBM Link: Article

"Resource Allocation Graph (RAG) in Operating System" by GeeksForGeeks

Author: GeeksForGeeks

Link: Article

"What is Network Monitoring?" by WhatsUp Gold

Authors: WhatsUp Gold

Link: Article

"OS Resource Allocation Graph" by JavatPoint

Author: JavatPoint

Link: Article