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LAB WEEK 6
WEB DESIGNING
KHUSHI PRATIK DATTANI
N01704857
// Task 1: Working with Variables
let myNumber = 10; // Declaring myNumber variable and assigning value
10
let myString = "Hello, JavaScript!"; // Declaring myString variable and
assigning string value
console.log("My Number:", myNumber); // Printing myNumber variable to
the console
console.log("My String:", myString); // Printing myString variable to the
console
// Task 2: Exploring Loops
console.log("Numbers from 0 to 10:");
for (let i = 0; i \le 10; i++) { // Loop to print numbers from 0 to 10
 console.log("Current number:", i);
}
console.log("First 5 multiples of 3:");
for (let i = 1; i \le 5; i++) { // Loop to print first 5 multiples of 3
 console.log("Multiple of 3:", 3 * i);
}
// Task 3: Discovering Functions
function addNumbers(num1, num2) { // Function to add two numbers
 return num1 + num2; // Returning sum of num1 and num2
}
```

let resultAdd = addNumbers(5, 7); // Calling addNumbers function with arguments 5 and 7

console.log("Result of adding numbers:", resultAdd); // Printing result of addition to the console

function multiplyNumbers(num1, num2) { // Function to multiply two numbers

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return num1 * num2; // Returning product of num1 and num2
}
```

let resultMultiply = multiplyNumbers(3, 4); // Calling multiplyNumbers function with arguments 3 and 4

console.log("Result of multiplying numbers:", resultMultiply); // Printing result of multiplication to the console