

PROGRAMMING FOR PROBLEM SOLVING ESC-18105

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#PROGRAM NO:1 *C program to print "Hello World"*

```
#include<stdio.h>
int main()
{
    printf ("Hello World\n");
    return 0;
}
```

Output
Hello World

#PROGRAM NO:2 *C program to print Hello World five times*

```
#include<stdio.h>
int main()
{
    int n,i;
    printf("Enter a number:");
    scanf("%d",&n);
    for(i=1;i<=n;i++)
    {
        printf("Hello World ");
    }
    return 0;
}
```

Input: 3
Output:
Hello World
Hello World
Hello World

#Program no:3

- C program to check no is odd or even*

```
#include <stdio.h>
int main()
{
    int number;
    printf("Enter an integer: ");
    scanf("%d", &number);
    if(number % 2 == 0)
    printf("%d is even.", number);
    else
    printf("%d is odd.", number);
    return 0;
}
```

Output
Enter an integer: -7
-7 is odd.

#Program no:4 C program to find average of n numbers

```
#include<stdio.h>
int main()
{
    int n, i;
    float sum = 0, x;
    printf("Enter number of elements: ");
    scanf("%d", &n);
    printf("\n\n\nEnter %d elements\n\n", n);
    for(i = 0; i < n; i++)
    {
        scanf("%f", &x);
        sum += x;
    }
    printf("\n\n\nAverage of the entered numbers is = %f", (sum/n));
    return 0;
}
```

Output Enter number of elements: 5

Enter 5 elements

2 3 4 5 6

Average of entered numbers is = 4.000000

```
***Program no : 5**
*C program to check no is positive or negative*

#include <stdio.h>
int main()
{
    int number;
    printf("Enter a number \n");
    scanf("%d", &number);
    if (number >= 0)
        printf("%d is a positive number \n", number);
    else
        printf("%d is a negative number \n", number);
    return 0;
}
```

Output

```
Enter a number
-10
-10 is a negative number
```

```
***Program no: 6**
*C program to find prime no*

#include <stdio.h>
int main()
{
    int n, i, flag = 0;
    printf("Enter a positive integer: ");
    scanf("%d", &n);
    for(i = 2; i <= n/2; ++i)
    {
        if(n%i == 0)
        {
            flag = 1;
            break;
        }
    }
    if (n == 1)
    {
        printf("1 is neither a prime nor simple    number.");
    }
    else
    {
        if (flag == 0)
            printf("%d is a prime number.", n);
        else
            printf("%d is not a prime number.", n);
    }

    return 0;}
```

Output

```
Enter a positive integer: 29
29 is a prime number.
```

```
***Program no:7**
*C program to check no is palindrome or not*

#include <stdio.h>
```

```

int main()
{
    int n, r = 0, t;

    printf("Enter a number\n");
    scanf("%d", &n);

    t = n;

    while (t != 0)
    {
        r = r * 10;
        r = r + t%10;
        t = t/10;
    }

    if (n == r)
        printf("%d is a palindrome number.\n", n);
    else
        printf("%d isn't a palindrome number.\n", n);

    return 0;
}

```

Output

```

Enter a number 123321
123321is a palindrome number

```

***Program no : 8**
 C program to print table of a number

```

#include <stdio.h>
int main()
{
    int n, i;
    printf("Enter an integer: ");
    scanf("%d",&n);
    for(i=1; i<=10; ++i)
    {
        printf("%d * %d = %d \n", n, i, n*i);
    }
    return 0;
}

```

Output

```

Enter an integer: 9
9 * 1 = 9
9 * 2 = 18
9 * 3 = 27
9 * 4 = 36
9 * 5 = 45
9 * 6 = 54
9 * 7 = 63
9 * 8 = 72
9 * 9 = 81
9 * 10 = 90

```

***Program no 9**
 C program to print table up to range

```

#include <stdio.h>
int main()
{
    int n, i, range;
    printf("Enter an integer: ");
    scanf("%d",&n);

```

```

printf("Enter the range: ");
scanf("%d", &range);
for(i=1; i <= range; ++i)
{
    printf("%d * %d = %d \n", n, i, n*i);
}
return 0;
}

```

Output

```

Enter an integer: 12
Enter the range: 8
12 * 1 = 12
12 * 2 = 24
12 * 3 = 36
12 * 4 = 48
12 * 5 = 60
12 * 6 = 72
12 * 7 = 84
12 * 8 = 96

```

***Program no 10**

C program to find prime range

```

#include <stdio.h>
int main()
{
    int low, high, i, flag;
    printf("Enter two numbers: ");
    scanf("%d %d", &low, &high);
    printf("Prime numbers between %d and %d      are: ", low, high);
    while (low < high)
    {
        flag = 0;
        for(i = 2; i <= low/2; ++i)
        {
            if(low % i == 0)
            {
                flag = 1; break;
            }
        }
        if (flag == 0)
            printf("%d ", low);
        ++low;
    }
    return 0;}

```

Output

```

Enter two numbers :20 50
Prime numbers between 20 and 50 are: 23 29      31 37 41 43 47

```

***program no 11**

*C program to find largest no *

```

#include <stdio.h>
int main()
{
    double n1, n2, n3;
    printf("Enter three different numbers: ");
    scanf("%lf %lf %lf", &n1, &n2, &n3);
    if( n1>=n2 && n1>=n3 )
        printf("%.2f is the largest number.", n1);
    if( n2>=n1 && n2>=n3 )
        printf("%.2f is the largest number.", n2);
    if( n3>=n1 && n3>=n2 )
        printf("%.2f is the largest number.", n3);
    return 0;
}

```

```
}
```

Output

Enter three numbers: -4.5 3.9 5.6
5.60 is the largest number.

***Program no :12**

C program to find factorial of a number

```
#include <stdio.h>
int main()
{
    int n, i;
    unsigned long long factorial = 1;
    printf("Enter an integer: ");
    scanf("%d",&n);
    if (n < 0) printf("Error! Factorial of a negative      number doesn't exist.");
    else { for(i=1; i<=n; ++i)

{ factorial *= i; } printf("Factorial of %d = %llu", n, factorial); } return 0;}
```

Output

Enter an integer: 3
Factorial of 3 = 6

***Program no : 13**

C program to reverse a number

```
#include <stdio.h>
int main()
{
    int n, reversedNumber = 0, remainder;
    printf("Enter an integer: ");
    scanf("%d", &n);
    while(n != 0)
    {
        remainder = n%10;
        reversedNumber = reversedNumber*10 +
            remainder;
        n /= 10;
    }
    printf("Reversed Number = %d",
        reversedNumber);
    return 0;}
```

Output

Enter an integer 1234
Reversed Number =4321

***Program no: 14**

C program to convert fahrenheit to celcius

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    float celsius, fahrenheit;
```

```
    printf("\nEnter temperature in Fahrenheit:");
```

```
scanf("%f",&fahrenheit);

celsius=(fahrenheit - 32)*5/9;

printf("\nCelsius = %.3f",celsius);}
```

Output

```
Enter temperature in fahrenheit: 205
Celsius = 96.11
```

```
***Program no :15**
*C program to find factorial by recursion*
```

```
#include <stdio.h>
long int factorial(int n);
int main()
{
    int n;
    printf("Enter a positive integer: ");
    scanf("%d", &n);
    printf("Factorial of %d = %ld", n,
    factorial(n));
    return 0;
}
long int multiplyNumbers(int n)
{
    if (n >= 1)
        return n*multiplyNumbers(n-1);
    else
        return 1;
}
```

Output

```
Enter a positive integer : 3
Factorial of 3= 6
```

```
***Program no : 16**
*Program to add two matrices*
```

```
#include <stdio.h>
int main()
{
    int m, n, c, d, first[10][10], second[10].
    [10], sum[10][10];
    printf("Enter the number of rows and
    columns of matrix\n");
    scanf("%d%d", &m, &n);
    printf("Enter the elements of first matrix\n");
    for (c = 0; c < m; c++)
        for (d = 0; d < n; d++)
            scanf("%d", &first[c][d]);
    printf("Enter the elements of second matrix
    \n");
    for (c = 0; c < m; c++)
        for (d = 0 ; d < n; d++)
            scanf("%d", &second[c][d]);
    printf("Sum of entered matrices:-\n");
    for (c = 0; c < m; c++)
    {
        for (d = 0 ; d < n; d++)
        {
            sum[c][d] = first[c][d] + second[c][d];
            printf("%d\t", sum[c][d]);
        }
        printf("\n");
    }
```

```

***Program no :17**
*C program to multiply two matrices*

#include <stdio.h>
int main()
{
    int a[10][10], b[10][10], result[10][10], r1, c1, r2,
        c2, i, j, k;
    printf("Enter rows and column for first matrix:
    ");
    scanf("%d %d", &r1, &c1);
    printf("Enter rows and column for second
        matrix: ");
    scanf("%d %d",&r2, &c2);
    while (c1 != r2)
    {
        printf("Error! column of first matrix not equal
            to row of second.\n\n");
        printf("Enter rows and column for first matrix: ");
        scanf("%d %d", &r1, &c1);
        printf("Enter rows and column for second matrix: ");
        scanf("%d %d",&r2, &c2); } // Storing elements of first matrix.
    printf("\nEnter elements of matrix 1:\n")
    for(i=0; i<r1; ++i)
        for(j=0; j<c1; ++j)
        {
            printf("Enter elements a%d%d: ",i+1, j+1);
            scanf("%d", &a[i][j]); } // Storing elements of second matrix.
    printf("\nEnter elements of matrix 2:\n");
    for(i=0; i<r2; ++i)
        for(j=0; j<c2; ++j)
        {
            printf("Enter elements b%d%d: ",i+1, j+1);
            scanf("%d",&b[i][j]); } // Initializing all elements of result matrix to 0
    for(i=0; i<r1; ++i)
        for(j=0; j<c2; ++j)
        {
            result[i][j] = 0; } // Multiplying matrices a and b and // storing result in result matrix
    for(i=0; i<r1; ++i)
        for(j=0; j<c2; ++j)
        for(k=0; k<c1; ++k)
        {
            result[i][j]+=a[i][k]*b[k][j]; } // Displaying the result
    printf("\nOutput Matrix:\n");
    for(i=0; i<r1; ++i)
        for(j=0; j<c2; ++j)
        {
            printf("%d ", result[i][j]);
            if(j == c2-1)
                printf("\n\n");
        }
    return 0;}

```