

# Kevin Huynh

Email: [khuynh44@gatech.edu](mailto:khuynh44@gatech.edu)

GitHub: [khuynh44](https://github.com/khuynh44)

Mobile: +1 (404) 519 - 4959

## Education

- 
- **Georgia Institute of Technology** Dec 2022 (expected graduation)
    - Bachelors of Science in Computer Science
    - Concentration in Information Internetworks and Media
    - GaTech Dean's list
    - GPA: 3.7/4.0
  - **The Gwinnett School of Mathematics, Science, and Technology** May 2018
    - High School diploma
    - GPA: 3.5/4.0

## Work Experience

- 
- **Teaching Assistant for CS 3451 (Computer Graphics)** Aug 2021 - present  
*Georgia Tech College of Computing - Atlanta, GA*
    - Graded 30+ students' homework assignments by developing test cases using Javascript code
    - Held weekly office hours every Tuesdays and Thursdays to help with students' code involving debugging as well as tutor them about CS graphics concepts in conjunction with linear algebra
  - **Backend developer/Frontend developer** Jan 2021 - present  
*Community on Demand - Atlanta, GA*
    - Helped develop code for the company's Android/iOS app that helps high school students explore the right career path based on the app's ability to expose their strengths and weaknesses in different fields of work
    - Utilized Android Studio/Dart language to develop the frontend code that lays out the UI of the app, and developed backend code by implementing Firebase to store user login data to the cloud

## Skills

- 
- **Programming Languages**
    - Java, Python, C/C++, Javascript, Typescript, PHP, Dart, HTML/CSS
  - **Tools**
    - Flutter, Android Studio, Firebase, Git, Pandas, Javafx, Docker, WebGL, OpenGL, Oracle VM Virtual Box, Unix, Ubuntu, Vagrant, Node.js, P5.js, IntelliJ, Eclipse, Visual Studio Code

## Projects

- 
- **Intelligent Digital Communications VIP** Aug 2021 - present
    - Helped with a vertically integrated project funded by Georgia Tech that focuses on the improvement of smart connected devices by enhancing wireless communications through the use of machine learning, software defined radio techniques, and digital signal processing
    - Worked with the website maintenance utilizing PHP so that it worked with digital radio nodes connected to Bobby Dodd Stadium in order for them to correctly send data to our database
  - **Personal Website ([khuynh44.github.io](https://khuynh44.github.io))** Dec 2020 - Jan 2021
    - Created a personal website using a mixture of HTML/CSS, Javascript, and NicePage website builder to showcase projects and testout web development skills
  - **Farm Simulation Game** Aug 2020 - Dec 2020
    - Implemented a farming game with a functioning UI and multiple game features such as planting, harvesting, buying/selling from the market, hiring workers, etc
    - Utilized JavaFx libraries and applied Object-Oriented Programming principles such as SOLID and GRASP to manage and effectively test code