Web Development

Introduction to HTML and CSS

What is HTML?

- HTML stands for HyperText Markup Language
- It is used to create the **structure** and content of web pages
- Consists of a series of elements (tags) that are used to define the structure and display of content

What is HTML?

```
• • •
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <title>Sample HTML Page</title>
</head>
<body>
 <h1>Welcome to My Website</h1>
 This is a sample HTML page.
 Item 1
   Item 2
   Item 3
 </body>
</html>
```

HTML document structure

- An HTML document consists of a series of nested elements (tags)
- The structure is hierarchical, with the <html> element being the root element
- The document is divided into two main sections: <head> and <body>

HTML document structure

Basic Structure

- 1. <!DOCTYPE html>: Declaration that defines the document type and version of HTML
- 2. <html>: The root element that contains all other elements
- 3. <head>: Contains metadata about the document, such as the title and character encoding
- <body>: Contains the main content of the web page, such as text, images, and links

HTML document structure

Basic Structure

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document Structure Example</title>
</head>
<body>
  <h1>HTML Document Structure</h1>
  This is an example of a simple HTML document structure.
</body>
</html>
```

- HTML tags are used to define the structure and content of a web page
- Tags are written in pairs, with an opening tag and a closing tag
- Some tags are self-closing and don't require a closing tag

Headings:

```
<h1> to <h6>: Define headings, with <h1> being the largest and <h6> the smallest
```

```
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <title>HTML Headings Example</title>
</head>
<body>
 <h1>Main Heading (H1)</h1>
 <h2>Subheading (H2)</h2>
 Some content related to the H2 subheading.
 <h3>Sub-subheading (H3)</h3>
 Some content related to the H3 sub-subheading.
 <h2>Another Subheading (H2)</h2>
 Some content related to the second H2 subheading.
</body>
</html>
```

Paragraph:

: Define a paragraph of text

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
 <title>HTML Paragraphs Example</title>
</head>
<body>
 <h1>Paragraphs in HTML</h1>
 This is the first paragraph of text. Paragraphs help you separate and organize your content into
easily readable blocks of text.
  This is the second paragraph. Browsers automatically add some margin before and after each
paragraph to improve readability.
 <Use the &lt;p&gt; tag to define a paragraph in your HTML document.</p>
</body>
</html>
```

Links:

: Create a hyperlink to another page or website

- Links, also known as hyperlinks, allow users to navigate between web pages
- The <a> tag is used to create links, with the href attribute specifying the destination URL
- Links can point to other web pages, files, email addresses, or even specific parts of the same
 page

Links:

```
• • •
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <title>HTML Links Example</title>
</head>
<body>
  <h1>Links in HTML</h1>
 Here are some examples of links:
   <a href="https://www.example.com">Visit Example.com</a>
   <a href="mailto:contact@example.com">Send an email to contact@example.com</a>
   <a href="files/document.pdf" download>Download a PDF file</a>
   <a href="#section1">Jump to Section 1</a>
  <h2 id="section1">Section 1</h2>
  This is the content of Section 1.
</body>
</html>
```

Images:

- : Add an image to the page
- The **** tag is used to display images on a web page
- The src attribute specifies the image URL or path
- The **alt** attribute provides a text description for the image, which is important for accessibility and SEO
- The **** tag is self-closing and does not require a closing tag

Images:

```
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
  <title>HTML Images Example</title>
</head>
<body>
  <h1>Images in HTML</h1>
 Here is an example of an image tag:
 <img src="https://via.placeholder.com/150" alt="Sample image" />
  The image above is a 150x150 pixel placeholder image.
</body>
</html>
```

Lists:

- Create an unordered (bulleted) list
- Create an ordered (numbered) list
- li>: Define a list item of <nd ol>

Lists:

```
• • •
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <title>HTML Lists Example</title>
</head>
<body>
 <h1>Lists in HTML</h1>
 <h2>Unordered List</h2>
   Apple
   Banana
   Cherry
 <h2>0rdered List</h2>
   First item
   Second item
   Third item
 </body>
</html>
```

What is CSS?

- CSS stands for Cascading Style Sheets
- It is a stylesheet language used to control the presentation and styling of web pages
- CSS works alongside HTML, which defines the structure and content of a web page

Role of CSS

- Separate presentation from content, making it easier to maintain and update web pages
- Control layout, colors, fonts, and other visual aspects of web pages
- Enable responsive design for different devices and screen sizes

CSS syntax

- CSS rules consist of a selector and a declaration block
- The declaration block contains one or more property-value pairs

```
selector {
  property: value;
}
```

CSS selectors

- Element (Type) Selector: Targets all elements of a specific type
- Class Selector: Targets elements with a specific class attribute
- ID Selector: Targets a single element with a specific ID attribute
- **Combinators**: Combine different selectors to target elements based on their relationships

```
h1 {
  color: blue;
.my-class {
  font-size: 18px;
#my-id {
  background-color: yellow;
div > p {
  margin-left: 20px;
```

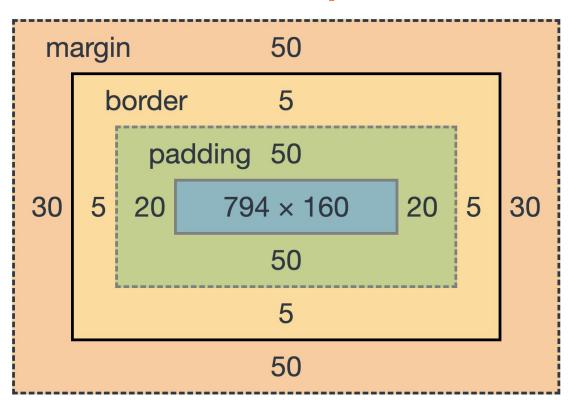
CSS Box model

- The box model is a fundamental concept in CSS that describes how layout,
 spacing, and borders work for every HTML element
- Each element is represented as a **rectangular box**, with various properties defining the dimensions and appearance of the box

CSS Box model: Components

- 1. **Content**: The actual content of the element, such as text or images
- 2. **Padding**: The space between the content and the border
- 3. **Border**: The line that surrounds the content and padding
- Margin: The space outside the border, separating the element from other elements

CSS Box model: Components



```
div {
  width: 300px;
  padding: 15px;
  border: 2px solid black;
  margin: 10px;
}
```

- Static (Default): Elements are positioned according to the normal flow of the document
- Relative: Elements are positioned relative to their normal position, without affecting the position of other elements

```
.relative {
  position: relative;
  left: 20px;
  top: -10px;
}
```

- Absolute: Elements are positioned relative
 to their nearest positioned ancestor or the
 initial containing block, and removed from
 the normal document flow
- Fixed: Elements are positioned relative to the browser window, and remain fixed when scrolling

```
.absolute {
 position: absolute;
 right: 0;
 bottom: 0;
.fixed {
 position: fixed;
 top: 10px;
 right: 10px;
```

 Sticky: Elements are positioned based on the user's scroll position, switching between relative and fixed positioning

```
.sticky {
  position: sticky;
  top: 0;
}
```

Example:

```
• • •
.container {
  position: relative;
  height: 300px;
  border: 1px solid black;
.child {
  position: absolute;
  bottom: 10px;
  right: 10px;
  height: 100px;
  background-color: blue;
```

- **Flexbox** (Flexible Box) is a CSS layout module that provides an efficient way to distribute space among items in a container and to align those items
- It is particularly useful for building responsive and fluid layouts with changing screen sizes

Flex Container

To create a flex container, set the **display** property of an element to **flex** or i**nline-flex**

```
.container {
  display: flex;
}
```

Flex Items

- The direct children of a flex container automatically become flex items
- Flex items can be resized, aligned, and ordered inside the container

Flex Items: Main properties

- 1. **flex-direction**: Determines the direction of the main axis (row or column)
- 2. **flex-wrap**: Controls whether items wrap onto multiple lines or stay on a single line
- 3. **justify-content**: Aligns items along the main axis (horizontal or vertical, depending on flex-direction)
- 4. **align-items**: Aligns items along the cross axis (perpendicular to the main axis)
- 5. **align-content**: Aligns wrapped lines of items along the cross axis

Example:

```
.container {
 display: flex;
 flex-direction: row;
 justify-content: space-between;
 align-items: center;
.item {
 width: 100px;
 height: 100px;
 background-color: blue;
 margin: 5px;
```

- Grid is a CSS layout module that allows you to create complex, responsive, and flexible two-dimensional layouts
- It is particularly useful for building layouts with rows and columns, such as grids and tables

Grid Container

To create a grid container, set the **display** property of an element to **grid** or **inline-grid**

```
.container {
  display: grid;
}
```

Grid Items

- The direct children of a grid container automatically become grid items
- Grid items can be placed and aligned within the container using grid lines, tracks, and areas

Defining Grid Structure

- grid-template-columns: Defines the columns in the grid layout
- grid-template-rows: Defines the rows in the grid layout

```
/* Grid template columns */
.container {
   grid-template-columns: repeat(3, 1fr);
}

/* Grid template rows */
.container {
   grid-template-rows: 100px 200px;
}
```

Defining Grid Structure

- grid-gap: Defines the space between grid items (both rows and columns)
- grid-template-areas: Defines named grid areas for easy placement of grid items

```
• • •
.container {
  grid-gap: 10px;
.container {
  grid-template-areas:
    "header header"
    "sidebar content content"
    "footer footer footer";
```

CSS Grid

Placing Grid Items

- **grid-column-start / grid-column-end**: Specifies the start and end grid lines for a grid item's column placement
- grid-row-start / grid-row-end: Specifies the start and end
 grid lines for a grid item's row placement
- grid-area: Specifies the named grid area for a grid item's placement

```
• • •
.item {
  grid-column-start: 1;
  grid-column-end: 3;
.item {
  grid-row-start: 1;
  grid-row-end: 3;
.header {
  grid-area: header;
```

CSS Grid

CSS Grid Example:

```
• • •
.container {
  display: grid;
  grid-template-columns: repeat(3, 1fr);
  grid-template-rows: 100px 200px;
  grid-gap: 10px;
.item {
  background-color: blue;
  padding: 10px;
```

- Media queries are used to apply different styles based on various conditions, such as device type, screen size, and orientation
- They are essential for creating responsive web designs that adapt to different devices and viewing environments

Syntax

Media queries use the **@media** rule followed by a condition

```
@media screen and (max-width: 768px) {
   /* Styles for screens with a width of 768 pixels or less */
}
```

Common Media Features

• width / height: Specifies the width or height of the viewport

```
@media (min-width: 480px) and (max-width: 768px) {
   /* Styles for screens between 480 and 768 pixels wide */
}
```

Common Media Features

• **device-width / device-height**: Specifies the width or height of the device screen

```
@media (max-device-width: 1024px) {
   /* Styles for devices with a screen width of 1024 pixels or less */
}
```

Common Media Features

• **orientation**: Specifies the orientation of the device (portrait or landscape)

```
@media (orientation: portrait) {
   /* Styles for devices in portrait orientation */
}
```

Common Media Features

• **resolution**: Specifies the pixel density of the device (dots per inch or dots per pixel)

```
@media (orientation: portrait) {
   /* Styles for devices in portrait orientation */
}
```

Media Example:

```
• • •
body {
  font-size: 16px;
  background-color: white;
@media (max-width: 768px) {
  body {
    font-size: 14px;
    background-color: lightgray;
```

- CSS variables, also known as custom properties, are used to **store** values that can be **reused** throughout a stylesheet
- They enable easier maintenance, more consistent design, and better scalability of CSS code

Defining Variables

- Variables are defined using a double hyphen (--)
 followed by the variable name
- They are usually declared inside a selector, most commonly the :root selector for global scope

```
:root {
   --primary-color: #3498db;
   --secondary-color: #2ecc71;
}
```

Using Variables

To use a variable, reference its name with the **var()** function

```
h1 {
  color: var(--primary-color);
}

p {
  color: var(--secondary-color);
}
```

Modifying Variables

Variables can be modified within different scopes, such

as inside media queries or within specific selectors

```
/* Change primary color for dark mode */
@media (prefers-color-scheme: dark) {
    :root {
        --primary-color: #2980b9;
    }
}

/* Override secondary color for a specific class */
.special {
        --secondary-color: #27ae60;
}
```

Variables Example:

```
:root {
  --primary-color: #3498db;
  --secondary-color: #2ecc71;
h1 {
  color: var(--primary-color);
 color: var(--secondary-color);
```

Recap and Resources

- 1. **HTML Basics**: Elements, attributes, and syntax
- 2. **HTML Document Structure**: DOCTYPE, head, body, and common elements
- 3. **CSS Basics**: Selectors, properties, and syntax
- 4. **CSS Positioning**: Static, relative, absolute, fixed, and sticky
- 5. **CSS Flexbox**: Container, items, and properties for flexible layouts
- 6. **CSS Grid**: Container, items, and properties for two-dimensional layouts
- 7. **CSS Media Queries**: Responsive design and common media features
- 8. **CSS Variables**: Defining, using, and modifying custom properties

Recap and Resources

Recommended Resources

- MDN Web Docs: Comprehensive guides and documentation for web developers
- <u>CSS-Tricks</u>: Tips, tricks, and tutorials for CSS and web development
- <u>W3Schools</u>: Tutorials and references for web technologies
- <u>Codecademy</u>: Interactive coding courses for HTML, CSS, and more
- <u>freeCodeCamp</u>: Free coding curriculum and projects for web development

Practice and Experiment

- <u>CodePen</u>: Online code editor for HTML, CSS, and JavaScript
- <u>JSFiddle</u>: Another online code editor for HTML, CSS, and JavaScript
- Replit: Online code editor and hosting platform for various languages and technologies