

Marker Maestro

Marker Maestro is the missing Markers panel in After Effects, and more! Add, edit, delete, shift and copy one or as many markers as you want.

To install, you can download and install the [aescrpts + aeplugins manager app](#). If you like to do things by hand, just grab the file MarkerMaestro.jsxbin and copy it to your ScriptUI Panel directory.

Windows: C:\Program Files\Adobe\Adobe After Effects C*\Support Files\Scripts\ScriptUI Panels

MacOS: /Applications/Adobe After Effects C*/Scripts/ScriptUI Panels.

To use, open the script and select a layer to see that layer's markers, or deselect all to see that Comp's markers. In the Edit tab, you can add or delete the markers with the simple interface buttons. Double-click any marker in the Markers List to edit that marker.

Select a marker in the Markers List, and jump the playback head to that marker by clicking the CTI button.

With Marker Maestro, you can shift selected markers backwards and forwards in time by adjusting the timecode in the shift window. Enter the timecode for the amount you want to shift, and click the shift button. Say you have comp markers and you have to add 27 frames here and 13 frames there. Wouldn't it be nice if you could move the last four markers 40 frames forward in the timeline? Now you can!

Plus, you can enter shorthand timecode in the shift window. Type in 40 frames in a 23.98 timeline, and Marker Maestro automatically converts it to 1:16.

Markers can now be duplicated by selecting one, two, or all of your layer or comp markers and copying to any layer or comp in your entire project. Bring in an audio file with markers embedded in it, select it in the timeline and copy it to the comp, or to another comp or layer within your project.

v1.0 - initial launch