Use Case 3	Define activities
Scope:	System-wide
Primary Actor:	Project leader and Developer
Stakeholders and Interests:	• Project Leader: Needs add activities to projects and modify them.
	• Developer: Needs add activities to projects and modify them. Also needs to register hours worked on given activity.
Description:	Makes it possible to create an activity connected to a project, add developers to the activity and assign workhours to the activity

Main Scenario:

- 1. Lets the users create activities.
- 2. The users can create activities, defined by name, description and allocated workhours.
- 3. Lets the user connect developers to an activity.
- 4. Lets the users define the expected start and end dates of the activity. It's possible to assign an endDate without startDate and vice versa.
- 5. Lets the developers define the actual hours of work put into the activity. It's possible to set the final workhours and add work hours while working.

Alternative Scenarios:

2.a No name assigned:

- 1. The activity will be assigned a default name.
- 2. The activitys name can be modified at a later time

2.b Description not assigned:

- 1. The activity will have no description.
- 2. The description of the activity can be set at a later time.

3.a Adding same user twice

- 1. System throws an error
- 2. System returns to 3.

4.a If start date not assigned:

- 1. If start date is not assigned the activity will have no start date.
- 2. The start date can be modified later.

4.b If end date not assigned:

- 1. If end date is not assigned, the activity will have no end date.
- 2. The end date can be modified later.

4.c End date is before start date

- 1. The system will show an error.
- 2. The system will go back to 4.

5.a Define negative hours of work

- 1. System returns an error
- 2. System returns user to 5.