

UNIVERSITI TUNKU ABDUL RAHMAN

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**UCCD 1004 PROGRAMMING CONCEPTS AND PRACTICES**

**ASSIGNMENT 2**

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**Task Division**

	Name	Modules	Description	*A2 Contribution (Overall, %)	
1.	TAN KIA YEE	Show Movie	Show Movie List for admin	1	
		Add Movie	Allow admin to add new movie for the cinema.	2	
		Edit Movie	Allow admin to edit the movie available	3	
		Book Movie	Allow users to book their favourite movie	4	
2.	TAN QI YANG	Admin Login	Allow admin to login to admin interface	1	
		Delete Movie	Allow admin to edit the movie available	2	
		Cancel Booking	Allow the users to cancel their booking.	3	
		View Transaction	Allow admin to view the transaction of the users	4	
3.	OOI KHAI SHEN	User Login/ Register	Allow users to register new account and use it to login user interface	1	
		Movie Description	Show Movie List with description to users	2	
		Show History	Show the booking history of the users	3	
		Payment	Allow users to make payment for their booking.	4	

// All the modules we discuss and did it together.

## **Objective**

The application program chosen to design and develop is Cinema Ticketing System. The objective of this program is to allow admin to manage movie setting and users to book the movie. Admin's interface should have the functions including Show Movie, Add Movie, Edit Movie, Delete Movie and View Transaction while the users' interface should have some functions including Show Movie Description, Book Movie, Show History, Cancel Booking and Payment.

## **Pseudocode**

### **Declare function prototype:**

userUI(), logadmin(), admin(), home(), mainpage(), addMovie(), editMovie(), deleteMovie, ViewTrans(), adminShowMovie(), LoginRegister(), Register(), Login(), userExist(string email\_1), showMovie(), bookMovie(), showHistory(), paybill(), storeInfoInArray(int&), storeBookedInfoInArray(int&)

### **Using appropriate data type declare global array variables:**

MovieTitle[100], MovieDesc[100], MoviePrice[100]={0}, MovieSeat[100], startTime[100], endTime[100], bMovietitle[100], bMovieStartTime[100], bMovieEndTime[100], bNumMovieSeat[100], bMoviePrice[100]

### **Using appropriate data type declare global variables:**

i=0, title, describe, price, seat, sTime, eTime, totalPrice=0, totalBookedMovie=0, btitle, bSeat, bPrice, bStartTime, bEndTime, paidStatus="No Paid", totalMovie=0, username

### **Function: main()**

Call function mainpage()  
Call function homepage()

### **Function: mainpage()**

Output mainpage() interface  
Pause

### **Function: home()**

Clear screen  
Output home() interface  
Declare character array interfaceChoose[10]  
Ask user to choose the desire interface and store in interfaceChoose array  
Do  
    If interfaceChoose != 1 character  
        Output error, ask user to enter one character only.  
        Continue loop  
    Else if interfaceChoose = "A" or "a"  
        Call function logadmin()  
    Else if interfaceChoose = "G" or "g"  
        Call function LoginResgister()  
        Call function userui()  
    Else if interfaceChoose = "E" or "e"  
        Output goodbye word  
        Terminate  
        Pause  
    Else  
        Output error, ask user to enter valid input  
As long as the input is not "A", "a", "G", "g", "E" or "e"

### **Function: loginadmin()**

Declare character array id[50]  
Declare character array pass[50]  
Declare correct = true as boolean  
Do  
    Clear screen  
    Output login() interface  
    Ask user to enter username and store in variable id  
    if id = "admin"

```

ask user enter password and store in pass
if pass = "admin"
    Output username and password correct
    Correct = false
    Pause
    Call function admin()
Else
    Output password is wrong and hint given
    Pause
Else
    Output username is wrong and hint given
    Pause
As long as correct = true

```

**Function: admin()**

```

Clear screen
Set character array choice[20]
Declare stop = true as boolean
Output Admin() interface
Do
    Ask user enter their choice and store in choice array
    If the choice != one character
        Output ask user to input one character only
        Continue loop
    Else
        If choice = 1
            Call function adminShowMovie()
            End loop
        Else if choice = 2
            Call function addMovie()
            End loop
        Else if choice = 3
            Call function editMovie()
            End loop
        Else if choice = 4
            Call function deleteMovie()
            End loop
        Else if choice = 5
            Call function ViewTrans()
            End loop
        Else if choice = 6
            Call function home()
            End loop
        If choice = 7
            Terminate
            Pause
        Else
            Output ask user enter input 1-7 only
            Continue loop
    As long as stop = true

```

**Function: adminShowMovie()**

```

Clear screen
Output adminShowMovie() interface
Call function storeInfoInArray(totalMovie)

```

```

Declare i = 0 as integer
For i in the range i < totalMovie - 1
i++
    Output movie title = MovieTitle[i]
    Output movie description = MovieDesc[i]
    Output price = MoviePrice[i]
    Output available seat = MovieSeat[i]
    Output start time = startTime[i]
    Output end time = endTime[i]
Pause
Call function admin()

```

### **Function: addMovie()**

```

Clear screen
Declare newMovieTitle and MovieDesc as string
Declare price as double
Declare seat, addedM = 0 as integer
Declare sTime, eTime as string
Declare outMovieFile as ofstream
Open txt file named "MovieList" to append data inside
Declare character array choice[20]
Output addMovie() interface
Declare again = true as boolean
Declare yes = true as boolean
Do
    Ask user for new movie title
    Read user input into newMovieTitle variable using getline function
    Store the newMovieTitle into outMovieFile

    Ask user for new movie price and store into price variable
    Store the price into outMovieFile

    Ask user for new total seat and store into seat variable
    Store the seat into outMovieFile

    Ask user for new movie description
    Read user input into MovieDesc variable using getline function
    Store the MovieDesc into outMovieFile

    Ask user for new movie starting time
    Read user input into sTime variable using getline function
    Store the sTime into outMovieFile

    Ask user for new movie ending time
    Read user input into eTime variable using getline function
    Store the eTime into outMovieFile
    addedM++

    Do
        Ask user whether to continue add movie and store into choice
        If choice != one character
            Output asks the user to enter one character only.
        Else
            If choice = "Y" or "y"
                Break loop
    
```

```

        Else if choice = "N" or "n"
            again = false
            yes = false
            Output user total movie they added
            Pause
        Else
            Output ask user to enter "y" or "n" only
    As long as yes = true
    As long as again = true
    Close outMovieFile
    Clear screen
    Call function admin()

```

**Function: editMovie()**

```

    Clear screen
    Call function storeInfoInArray(totalMovie)
    Display editMovie interface
    Declare i = 0 as integer
    For i < totalMovie - 1
        i++
        Output movie title = MovieTitle[i]
        Output description = MovieDesc[i]
        Output price = MoviePrice[i]
        Output Total seat = MovieSeat[i]
        Output start time = startTime[i]
        Output end time = endTime[i]
    Declare check = false as boolean
    Declare choice as integer
    Do
        Ask user to input the number of movie to be edit and store in choice variable
        If choice > totalMovie - 1 or choice < totalMovie - 1
            Output invalid. Ask user only input number in range
        Else
            Check = true
    As long as check = false
    Declare i = 0 as integer
    For i in the range i < totalMovie - 1
        i++
        If i = choice - 1
            Output editMovie() interface
            Declare character array editChoice[20]
            Declare stop = true as boolean
            Do
                Ask user which part to edit and store in editChoice array
                If editChoice = "A" or "a"
                    Declare newTitle as string
                    Ask user to input new title and store in newTitle variable
                    using getline function
                    Update newTitle to MovieTitle[i] array
                    Output new title has updated
                    Stop = false
                Else if editChoice = "B" or "b"
                    Declare newDescription as string
                    Ask user to input new description and store in
                    newDescription variable using getline function

```



```

        Update newDescription to MovieDesc[i] array
        Output new description has updated
        Stop = false
    Else if editChoice = "C" or "c"
        Declare newPrice as double
        Ask user to input new price and store in newPrice variable
        Update newPrice to MoviePrice[i] array
        Output new price has updated
        Stop = false
    Else if editChoice = "D" or "d"
        Declare newSeat as integer
        Ask user to input new seat and store in newSeat variable
        Update newSeat to MovieSeat[i] variable
        Output new seat has updated
        Stop = false
    Else if editChoice = "E" or "e"
        Declare newStartTime as string
        Ask user to input new starting time and store in
        newStartTime variable
        Update newStartTime to startTime[i] array
        Output new starting time has updated
        Stop = false
    Else if editChoice = "F" or "f"
        Declare newEndTime as string
        Ask user to input new ending time and store in newEndTime
        variable
        Update newEndTime to endTime[i] array
        Output new ending time has updated
        Stop = false
    Else
        Output invalid. Ask user to try again

    As long as stop = true
    Declare outMovieFile as ofstream
    Open txt file named "MovieList"
    Declare i = 0 as integer
    For all element i in the range i < totalMovie -1
    i++
        Update the MovieTitle[i] into outMovieFile
        Update the MoviePrice[i] into outMovieFile
        Update the MovieSeat[i] into outMovieFile
        Update the MovieDesc[i] into outMovieFile
        Update the startTime[i] into outMovieFile
        Update the endTime[i] into outMovieFile
    Pause
    Call function admin()

```

#### **Function: deleteMovie()**

```

    Declare n as integer
    Clear screen
    Output deleteMovie interface
    Declare DeleteMovieFile as ofstream
    Call function storeInfoInArray(totalMovie)
    n = totalMovie
    Declare i = 0 as integer
    For each element of i in range of i < n - 1

```

```

i++
    Output the movie title = MovieTitle[i]
Ask user which movie to be delete and store into i variable
Output the movie has been deleted
Update i = i
For each element i in the range of i until n-1
i++
    Update the data of MovieTitle[i] to MovieTitle[i - 1]
    Update the data of MoviePrice[i] to MoviePrice[i - 1]
    Update the data of MovieSeat[i] to MovieSeat[i - 1]
    Update the data of MovieDesc[i] to MovieDesc[i - 1]
    Update the data of startTime[i] to startTime[i - 1]
    Update the data of endTime[i] to endTime[i - 1]
n--
Open txt file named "MovieList"
Declare i = 0 as integer
For each element i in range i < n - 1
i++
    Update the MovieTitle[i] into DeleteMovieFile
    Update the MoviePrice[i] into DeleteMovieFile
    Update the MovieSeat[i] into DeleteMovieFile
    Update the MovieDesc[i] into DeleteMovieFile
    Update the startTime[i] into DeleteMovieFile
    Update the endTime[i] into DeleteMovieFile
Pause
Call function admin()

```

#### **Function: ViewTrans()**

```

Clear screen
Output ViewTrans() interface
Declare line as string
Declare adminview as ifstream
Open txt file named "AdminView"
If file is open
    As long as there are line inside the txt file, read into line variable using getline
function
    Output line
    Close the file
Pause
Call function admin()

```

#### **Function: LoginRegister**

```

Clear screen
Declare character array choose[100]
Declare check = false as boolean
Do
    Ask user have account before or not and store in choose array
    If choose != one character
        Output Error. Ask user to input one character only
    Else if yes
        Check = true
        Call function Login()
    Else if not
        Check = true
        Call function Register

```

```

        Else
            Output error. Ask user to input valid input only
            Pause
            Call function LoginRegister()
    As long as check = true

```

**Function: userExist(string email)**

```

    Declare userregister("usseregister.txt") as ifstream
    If "usseregister.txt" file is open
        Declare username, password, email as string
        As long as not until the end of the file
            Read the data in the file in following sequence: email, password, username
            If the user input email_1 = email variable
                Close userregister file
                Return true
            Break while loop
        Close userregister file
    Return false

```

**Function: Register()**

```

    Clear screen
    Declare email_1, email_2, password_1, password_2 as string
    Open "userresgister.txt" file
    If "userresgister.txt" file is open
        Ask user to enter email and store in email_1 variable
        Ask user to re enter email and store in email_2 variable
        While email_1 not equal to email_2
            Output "email do not match" and ask user to enter again email
        If function userExist return true
            Output "Account already exist, proceed to login interface"
            Call function Login();
        Ask user to enter password and store in password_1
        Ask user to re-enter password and store in password_2
        While password_1 not equal to password_2
            Output "Password do not match" and ask user to enter again password
        Ask user to set a username and store into username variable

        Write the email_1, password_1 and username into "userregister.txt"
        Thanks the user to register an account
        Close the file "userregister.txt".
        Function call Login().
    Else
        Output "Cannot open the file"

```

**Function: Login()**

```

    Clear screen
    Declare _password and _input as a string
    Declare loggedIn as a boolean and equal to false
    Ask user to enter registered email or username and store into _input
    Ask user to enter password and store into _password
    Open file "userregister.txt"
    If "userregister.txt" is open
        Declare email, username and password as string
        While not end of file
            Read the line and store into email variable

```

```

        Read the line and store into password variable
        Read the line and store into username variable
        If email = _input and password = _password
            loggedIn = true
            Store the _input into "username.txt" file
        Else if username = _input and password = _password
            loggedIn = true
        Else loggedIn = false;
    Close the "userregister.txt" file
    If loggedIn=true
        Output "Login successful"
        Call function userUI()
    Else
        If password not equal to _password
            Output "Password incorrect"
        Else
            Output "User no found"
    While loggedIn = false
        Let user choose to proceed to login or register
        If user choose login
            Call function Login();
        If user choose register
            Call function Register();
    Else
        Output "Fail to open the user file"
        Call function LoginResgister();

```

#### **Function: userUI()**

```

    Clear screen
    Show the main menu
        1. Movie description
        2. Book movie
        3. Show history
        4. Cancel booking
        5. Payment
    Let user to choose the interface
    If user choose 1
        Call function showMovie()
    If user choose 2
        Call function bookMovie()
    If user choose 3
        Call function showHistory()
    If user choose 4
        Call function cancelBooking()
    If user choose 5
        Call function paybill()
    If user choose 6
        Call function homel()

```

#### **Function: showMovie()**

```

    Call function storeInfoInArray(totalMovie);
    For i less than totalMovie -1
        Output Movietitle[i]
        Output MovieDesc[i]
        Output MoviePrice[i]

```

```

        Output MovieSeat[i]
        Output startTime[i]
        Output endTime[i]
        i + 1
    Function call userUI()

```

**Function: bookMovie()**

```

    Declare noSeat as integer
    Function call storeInfoInArray(totalMovie);
    Let i = 0, for i less than totalMovie - 1
        Output Movietitle[i]
        Output MovieDesc[i]
        Output MoviePrice[i]
        Output MovieSeat[i]
        Output startTime[i]
        Output endTime[i]
        i + 1
    Declare integer movieChoice and bookedMovieNo;
    Ask user whether want to continue to book movie
    If yes
        Ask user to select the movie that they want to book .
        If the MovieSeat for the movie chosen less than or equal to 0
            Output "The movie was sold out"
        Else
            Ask user to select the number of seat they want to book and store in noSeat
            variable
            If noSeat more than the MovieSeat
                Output "The seat no enough"
            Else
                Let user know the booking of seat was success
                MovieSeat of the movie = MovieSeat of the movie - noSeat
                Declare n = totalMovie
                Open "MovieList.txt"
                Let i = 0, for i less than totalMovie - 1
                    Write Movietitle[i] into file
                    Write MovieDesc[i] into file
                    Write MoviePrice[i] into file
                    Write MovieSeat[i] into file
                    Write startTime[i] into file
                    Write endTime[i] into file
                    i + 1
                Close "MovieList" file
                Open ("temp_booked_movie_info.txt") file
                Store MovieTitle of the user choice
                Store noSeat of the user choice
                Store MoviePrice of user choice
                Store startTime of user choice
                Store endTime of user choice
                Close file
            If no
                Function call userUI()
            Otherwise
                Output "Invalid input"
                Function call bookMovie();
    Function call userUI()

```

**Function: showHistory()**

```
Declare totalPrice as double and initialize to 0
Clear screen
Function call storeBookedInfoArray(totalBookedMovie)
Open "username.txt" file
While not end of the file
    read the line and store in username variable
Close file

If totalMovie less than or equal to 0
    Let user choose Y to book ticket or leave
    If user choose = Y
        Function call bookMovie()
    Otherwise
        Function call userUI()
Otherwise
    Output "This is your history"
    Let i = 0, for i less than totalBookedMovie -1
        Output bMovietitle[i]
        Output bNumMovieSeat[i]
        Output bMoviePrice[i]
        Output MovieSeat[i]
        Output bstartTime[i]
        Output endTime[i]
        i + 1
    Let i = 0, for i less than totalBookedMovie -1
        totalPrice = totalPrice + (bMoviePrice[i] * bNumMovieSeat[i])
    Output totalPrice
    Output paidStatus
    Ask user want to make payment or not?
        If yes
            Function call paybill()
        If not
            Function call userUI()
        Otherwise
            Function call showHistory()
```

**Function: cancelBooking**

```
Clear screen
Output "Cancel Booking"
Function call storeBookedInfoInArray(totalBookedMovie)
If totalBookedMovie less than or equal to 0
    Output "Empty"
    Output "You have no book any movie"
    Function call userUI()
Let i = 0, for i less than totalBookedMovie -1
    Output bMovietitle[i]
    Output bNumMovieSeat[i]
    Output bMoviePrice[i]
    Output MovieSeat[i]
    Output bstartTime[i]
    Output endTime[i]
    i + 1
```

Ask user to choose the movie that want to cancel and store the variable into choice  
 If choice more than totalBookedMovie or less than equal to zero  
     Output "Please key in movie in range only"  
     Function call cancelBooking()  
 Otherwise  
     Output "The movie was deleted"  
     Initialize i = choice, for i less than totalBookedMovie - 1  
         bMovietitle[i - 1] = bMovietitle[i];  
         bNumMovieSeat[i - 1] = bNumMovieSeat[i];  
         bMoviePrice[i - 1] = bMoviePrice[i];  
         bMovieStartTime[i - 1] = bMovieStartTime[i];  
         bMovieEndTime[i - 1] = bMovieEndTime[i];  
         i + 1  
     Open "temp\_booked\_movie\_info.txt" file  
     Initialize i = 0, for i less than totalBookedMovie - 2  
         store bMovietitle[i] into file;  
         store bNumMovieSeat[i] into file;  
         store bMoviePrice[i] into file;  
         store bMovieStartTime[i] into file;  
         store bMovieEndTime[i] into file;  
         i + 1  
     Close the file  
     Function call userUI()

#### **Function: paybill()**

Clear screen  
 storeBookInfoInArray(totalBookedMovie)  
 Ask user whether want to make payment or not  
 If yes  
     Initialize i = 0, for i less than totalBookedMovie - 1  
         totalPrice = totalPrice + (bMoviePrice \* bNumMovieSeat)  
         i + 1  
     Output totalPrice  
     Ask user to confirm the payment  
     If yes  
         Output "Payment done"  
         Open "username.txt" file  
         Read line from the file and store in username variable  
         Close file  
         Open ("adminView.txt")  
         Write username into the file  
         Close file  
         Initialize i = 0, for i less than totalBookedMovie - 1  
             Write bMovietitle[i] into file  
             Write bNumMovieSeat[i] into file  
             Write bMoviePrice[i] \* bNumMovieSeat[i] into file  
             i+1  
         Write totalPrice into the file  
         Write "Payment: paid " into file  
         Close the file  
         Open "temp\_booked\_movie\_info.txt" file  
         Over write "" into file  
         Close the file  
         Function call userUI()  
     Otherwise output "Exit the payment"

Function call userUI()

**Function: storeBookedInfoInArray(int& totalBookedMovie)**

```
Declare total = 0 as integer
Declare i = 0 as integer
Open "temp_booked_movie_info.txt" file
If file is open
    While not end of the file
        Read line of the file and store in btitle variable
        bMovietitle[i] = btitle
        Read line of the file and store in bSeat variable
        bNumMovieSeat[i] = bSeat
        Read line of the file and store in bprice variable
        bNumMoviePrice[i] = bprice
        Read line of the file and store in bStartTime variable
        bStartTime[i] = bStartTime
        Read line of the file and store in bEndTime variable
        bEndTime[i] = bEndTime
        i = i + 1
        total = total + 1
    totalBookedMovie = total
Close file
```

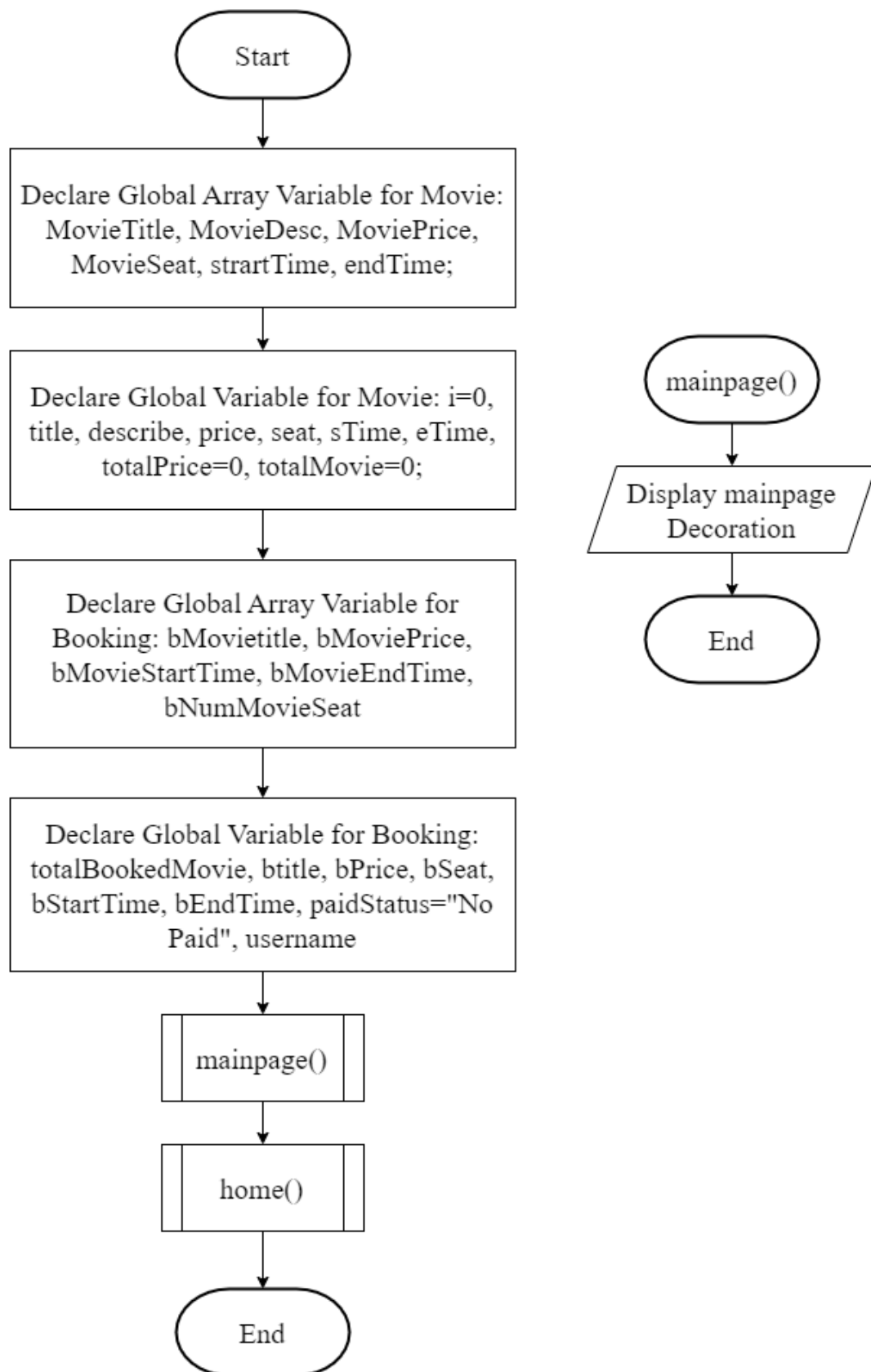
**Function: storeInfoInArray(int& totalMovie)**

```
Declare total = 0 as integer
Declare i = 0 as integer
Open "MovieList.txt" file
If file is open
    While not end of the file
        Read line of the file and store in title variable
        Movietitle[i] = title
        Read line of the file and store in price variable
        MoviePrice[i] = price
        Read line of the file and store in seat variable
        MovieSeat[i] = seat
        Read line of the file and store in describe variable
        MovieDesc[i] = describe
        Read line of the file and store in sTime variable
        startTime[i] = sTime
        Read line of the file and store in eTime variable
        endTime[i] = eTime
        i = i + 1
        total = total + 1
    totalMovie = total
Close file
```

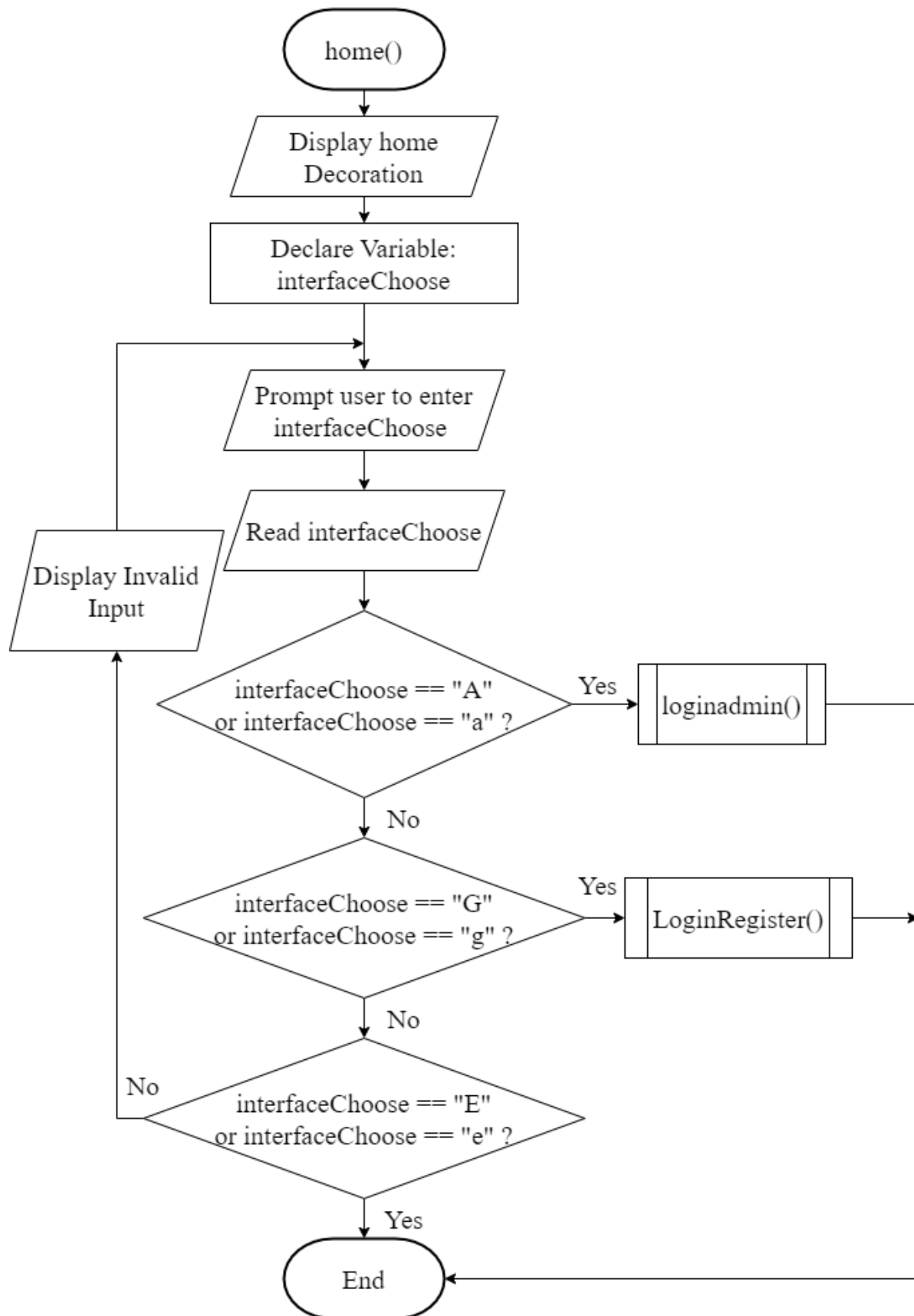


## Flowchart

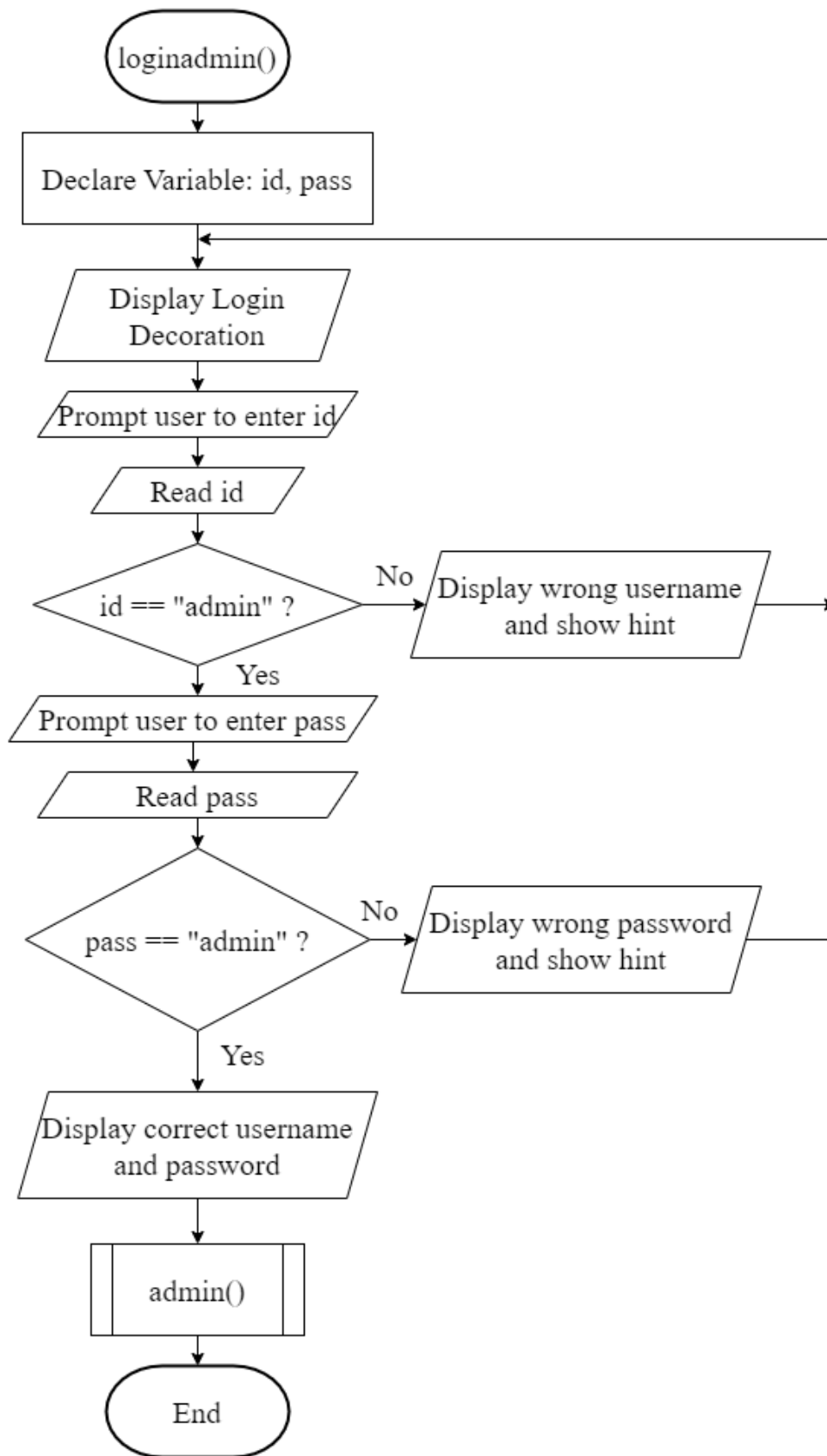
### Flowchart of Function: main() and mainpage()



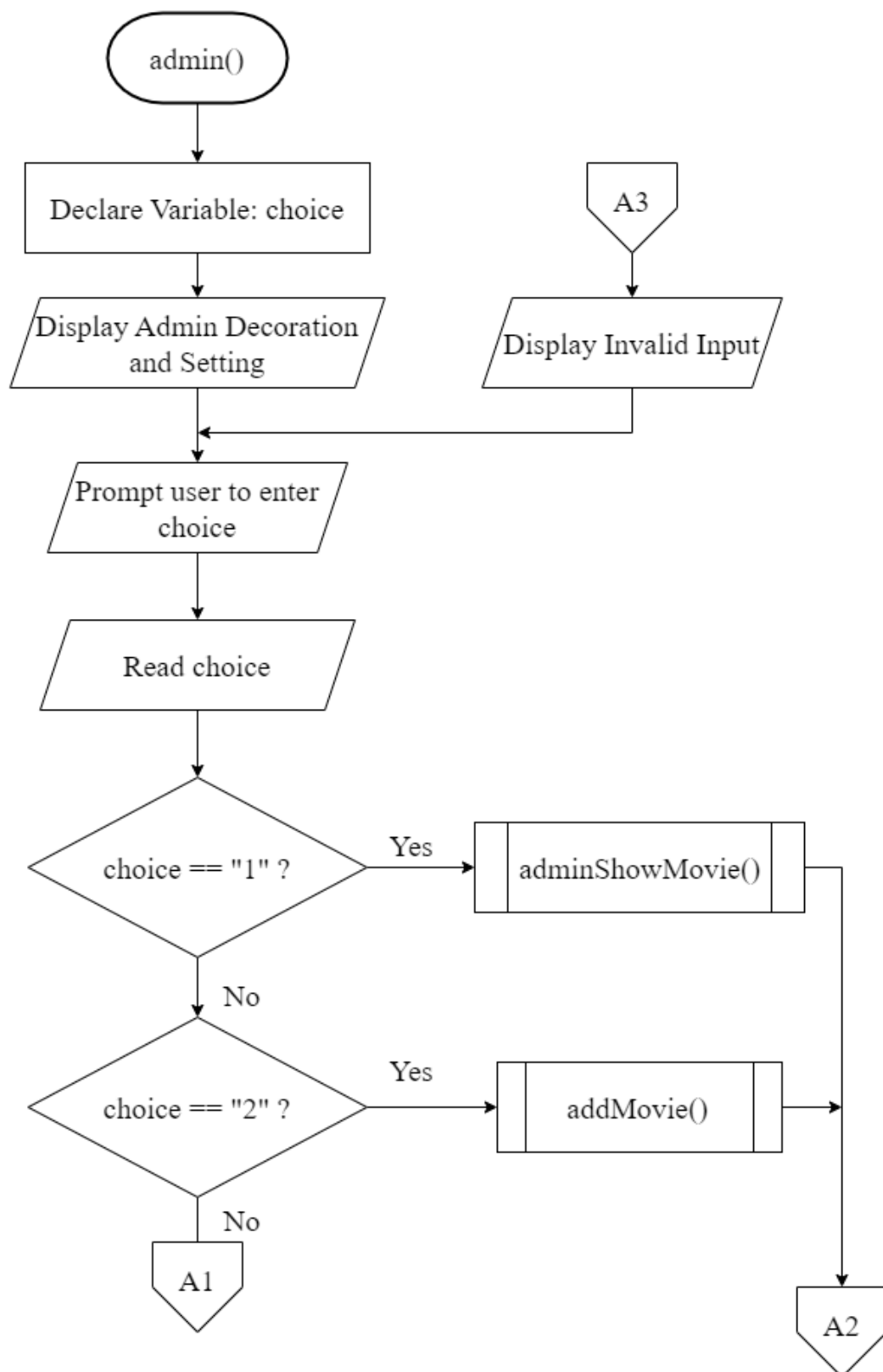
**Flowchart of Function: home()**

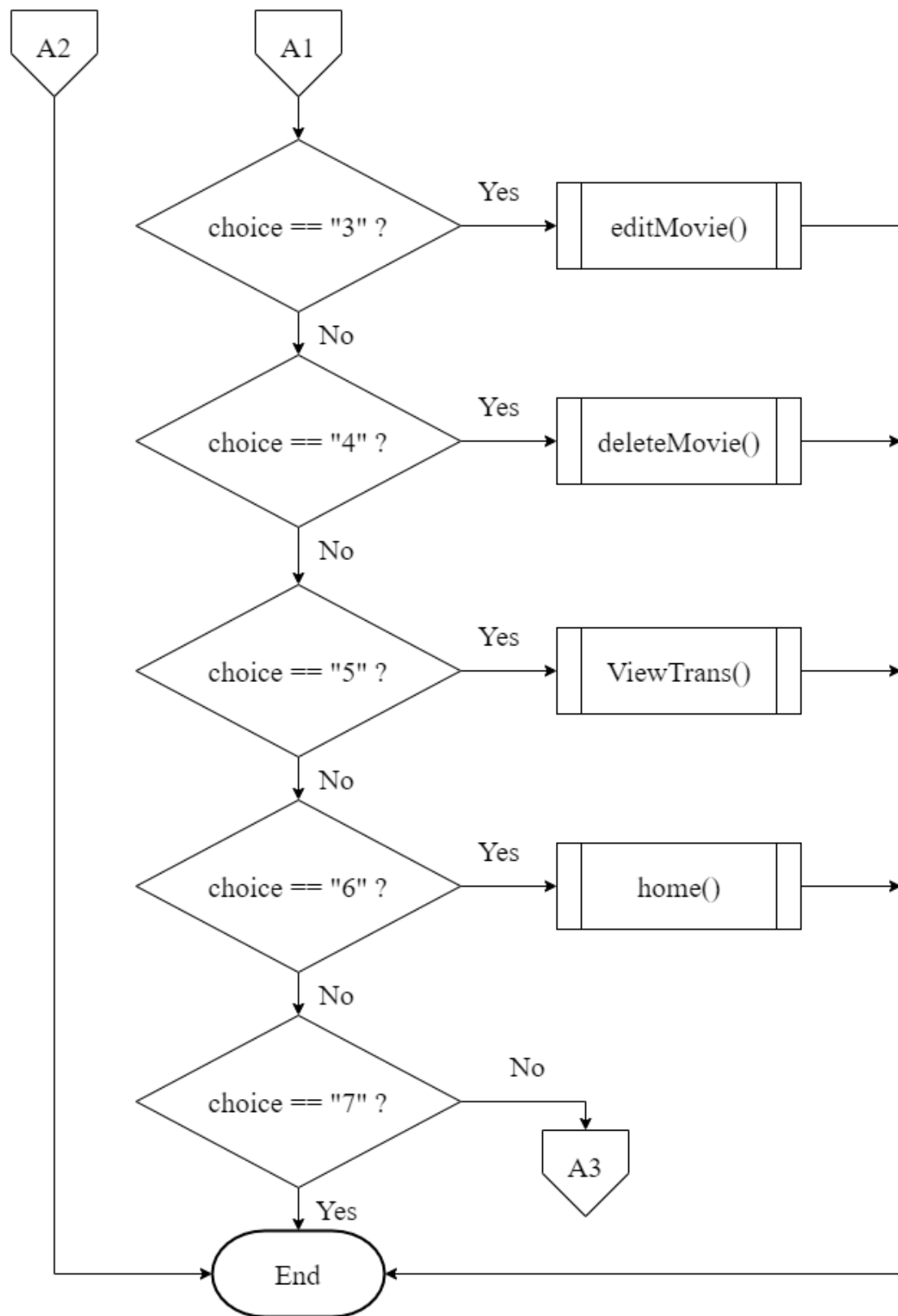


**Flowchart of Function: loginadmin()**

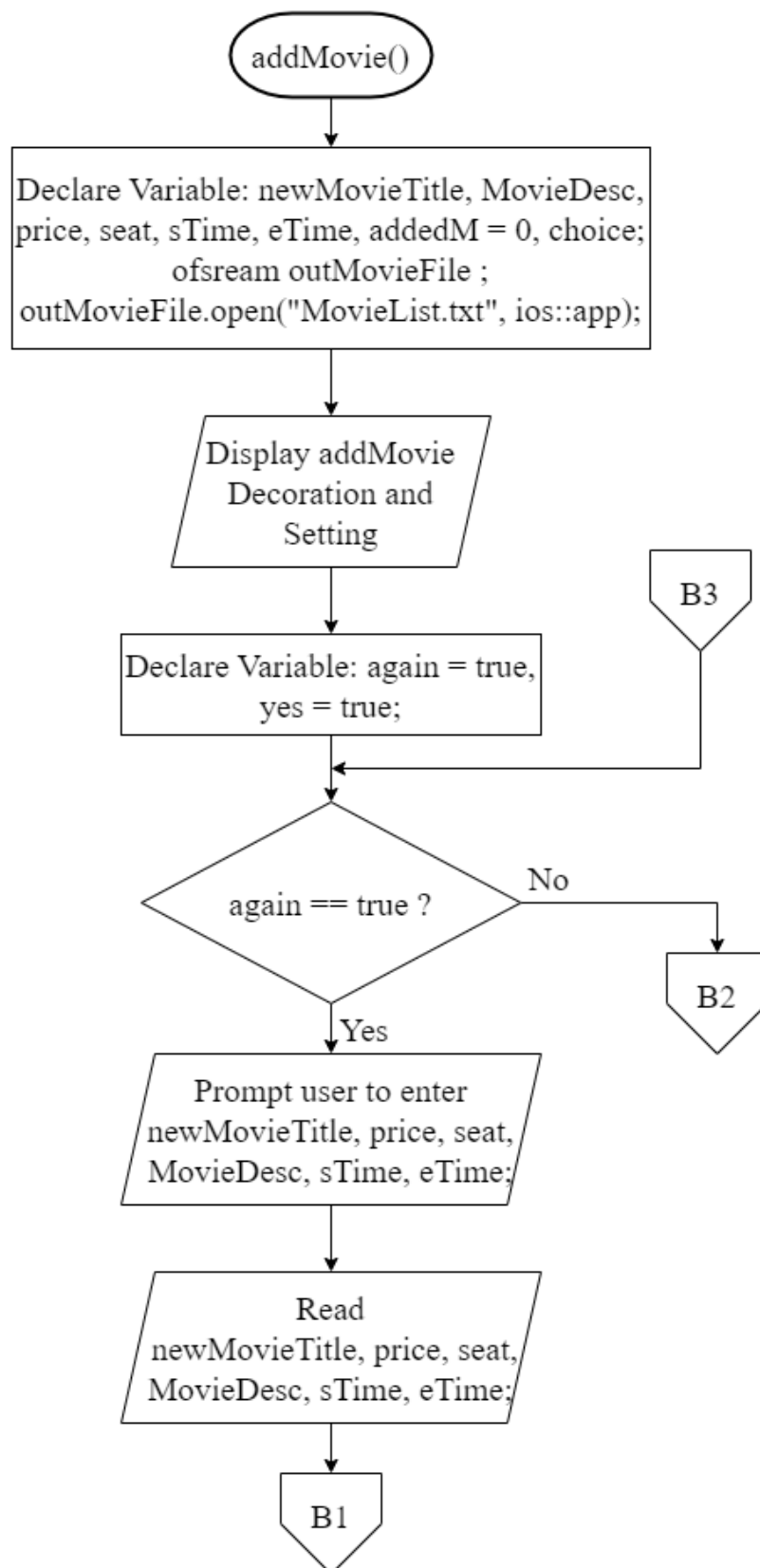


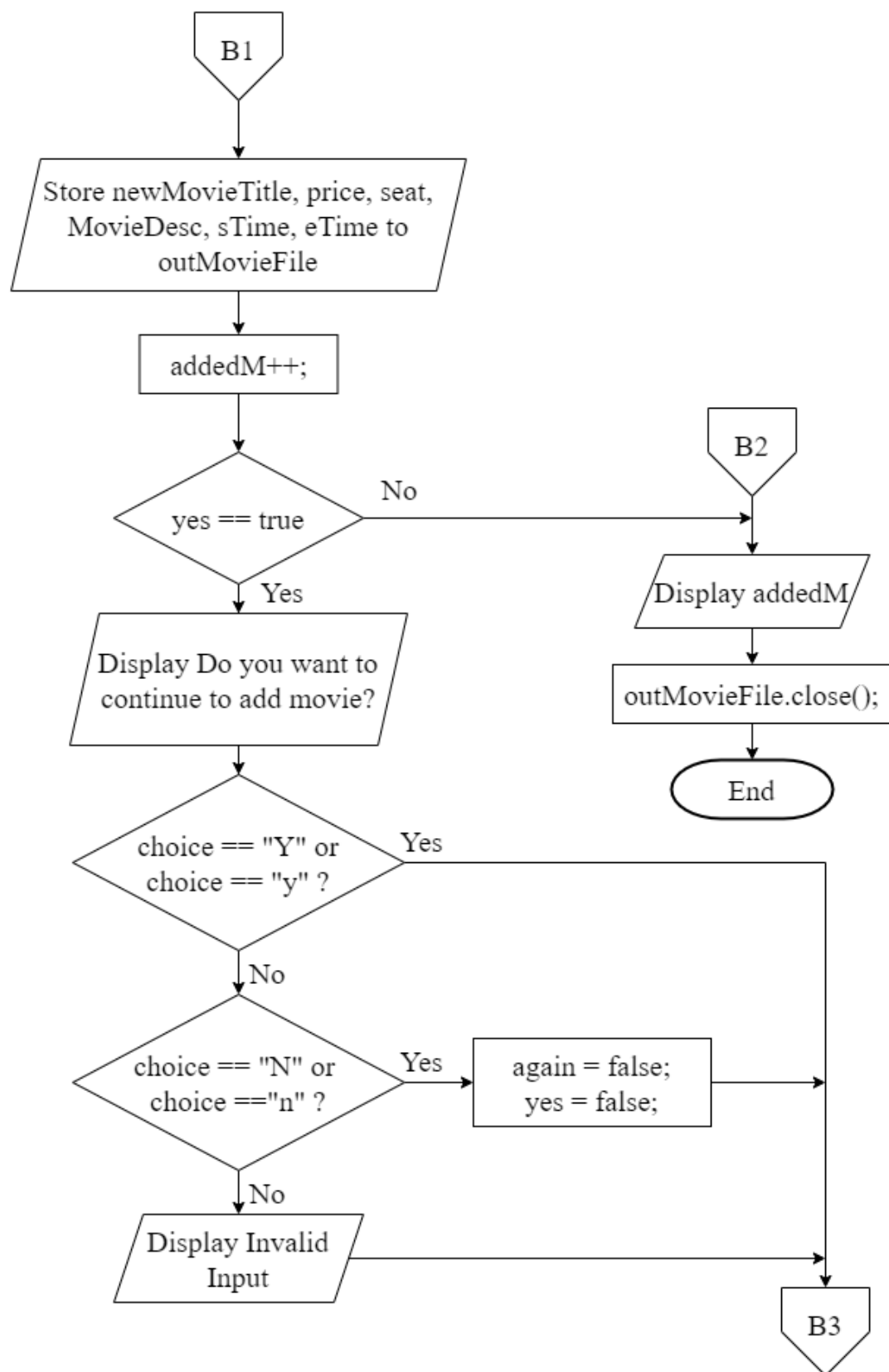
**Flowchart of Function: admin()**



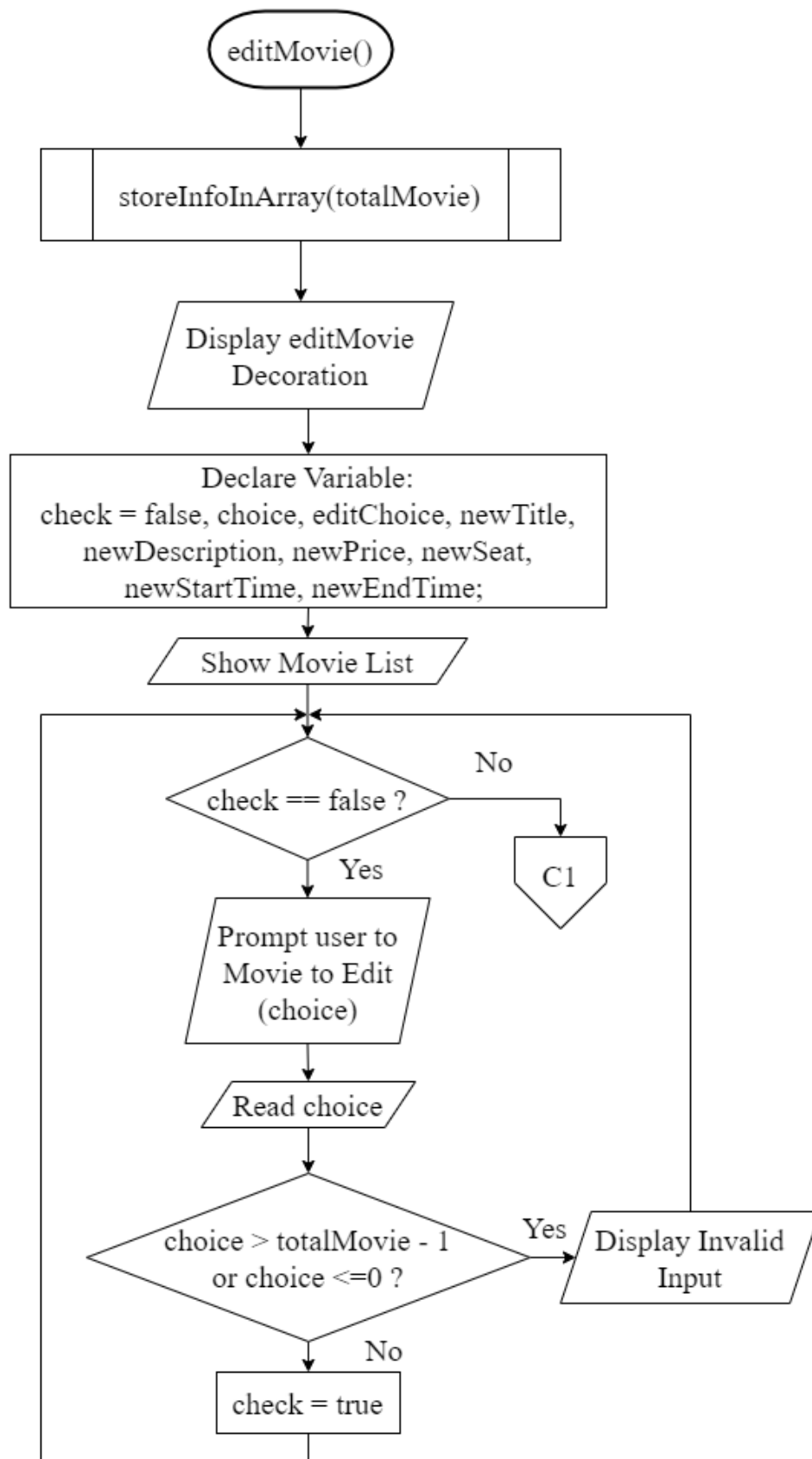


**Flowchart of Function: addMovie()**

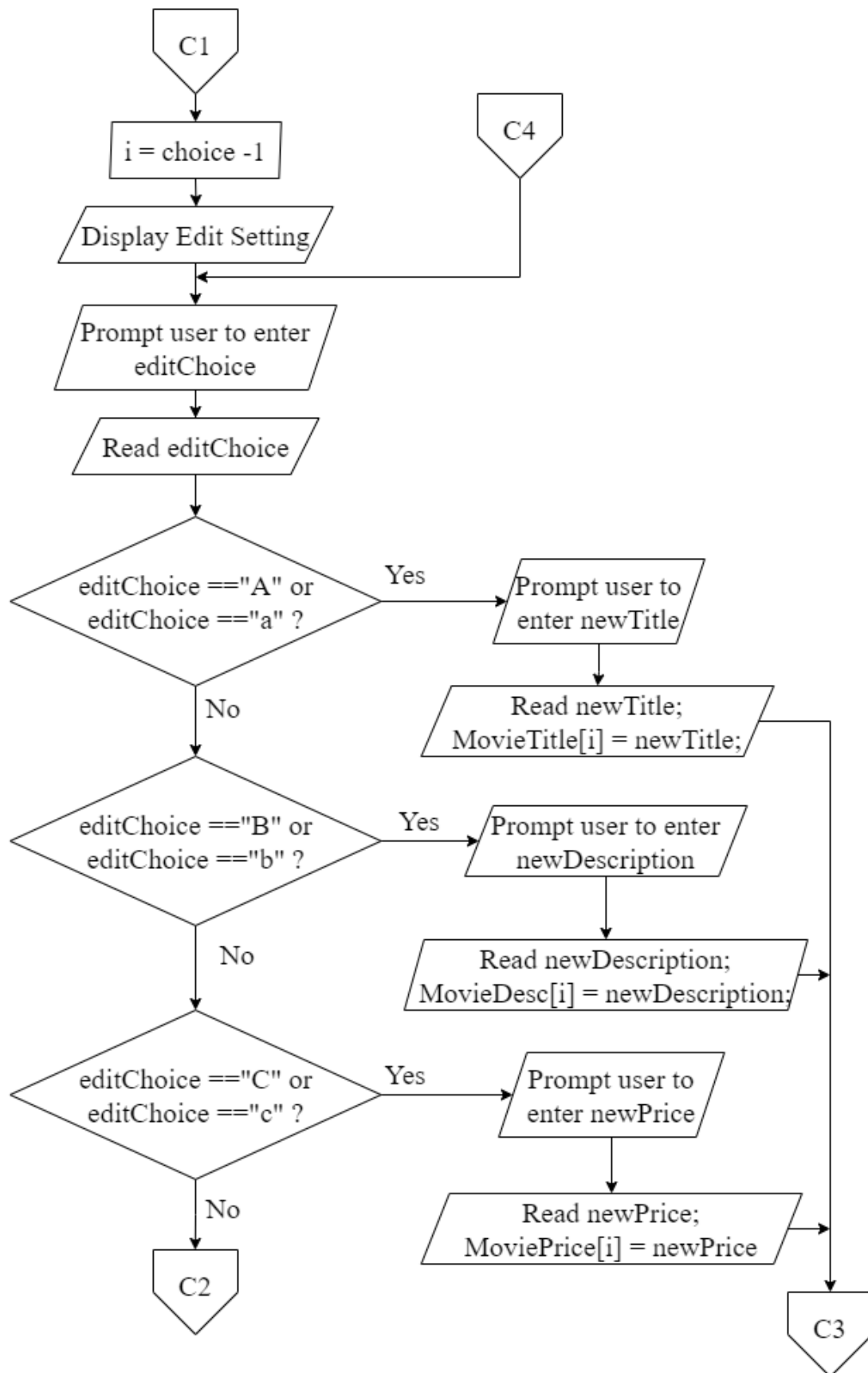


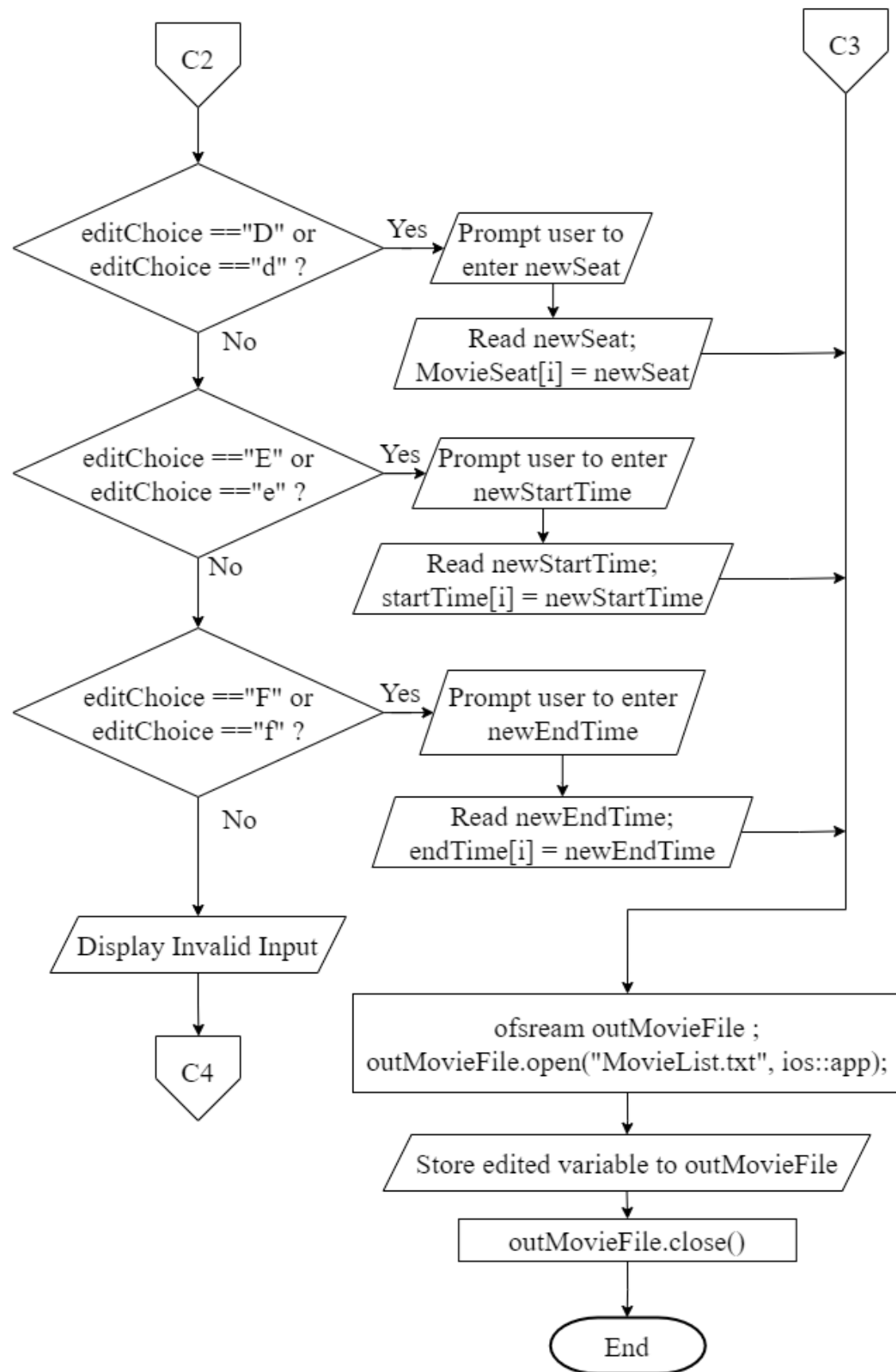


**Flowchart of Function: editMovie()**

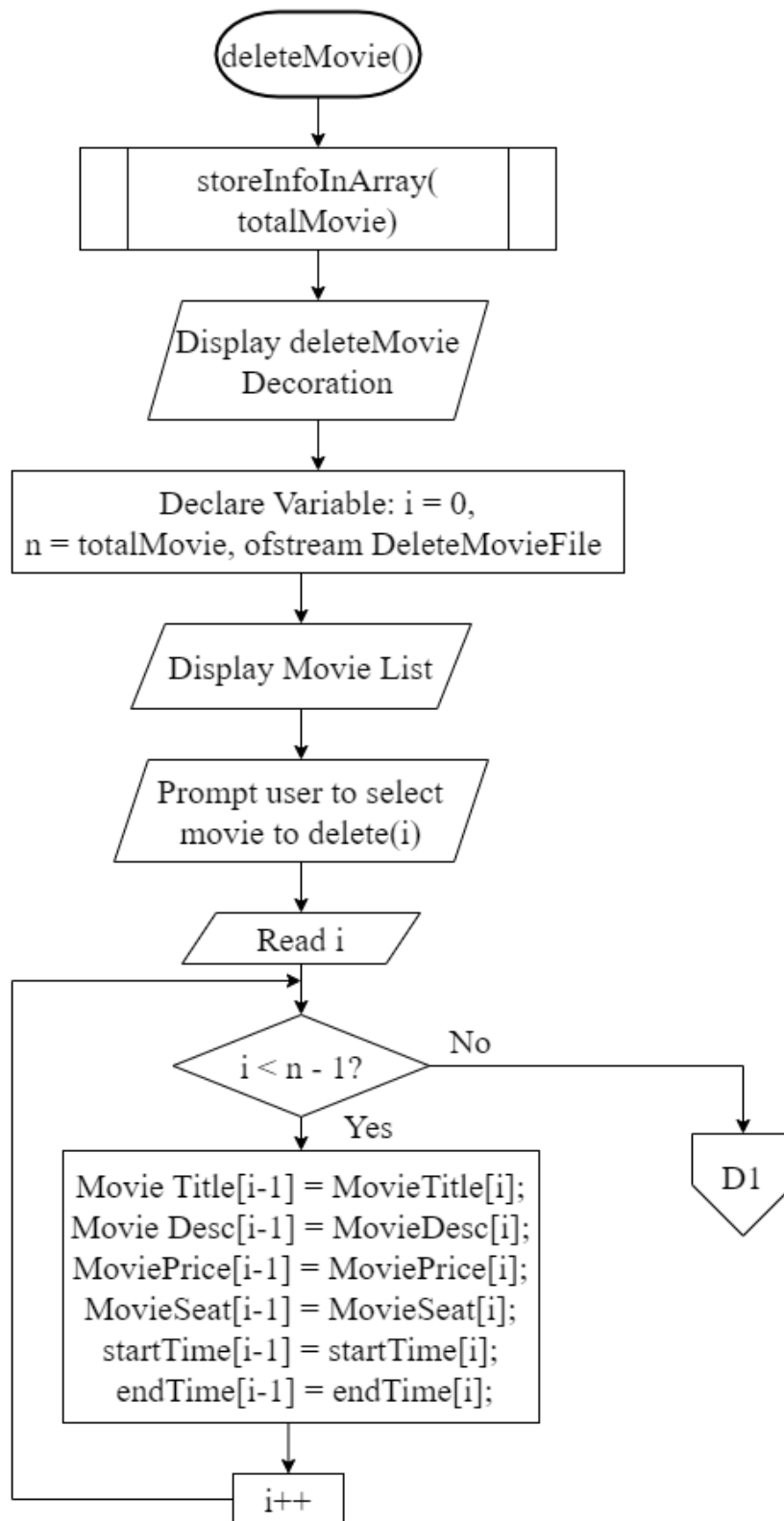


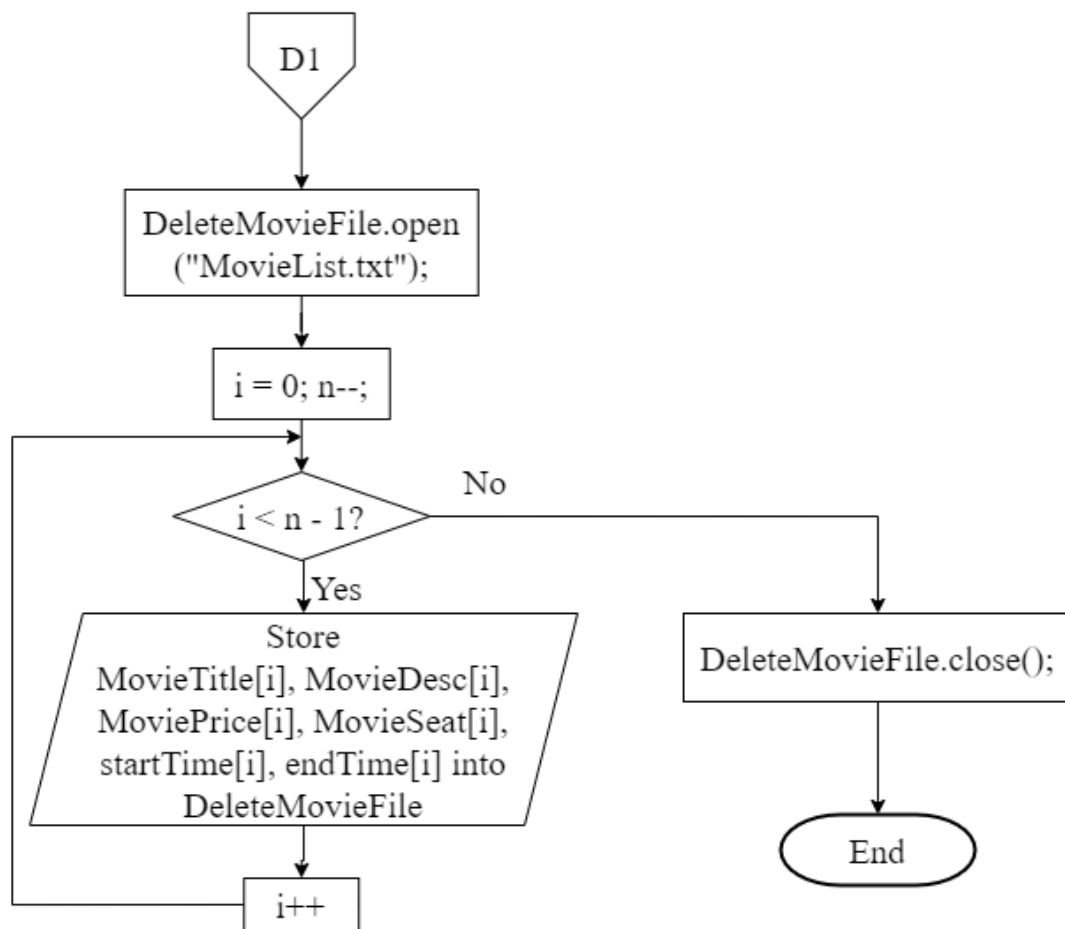




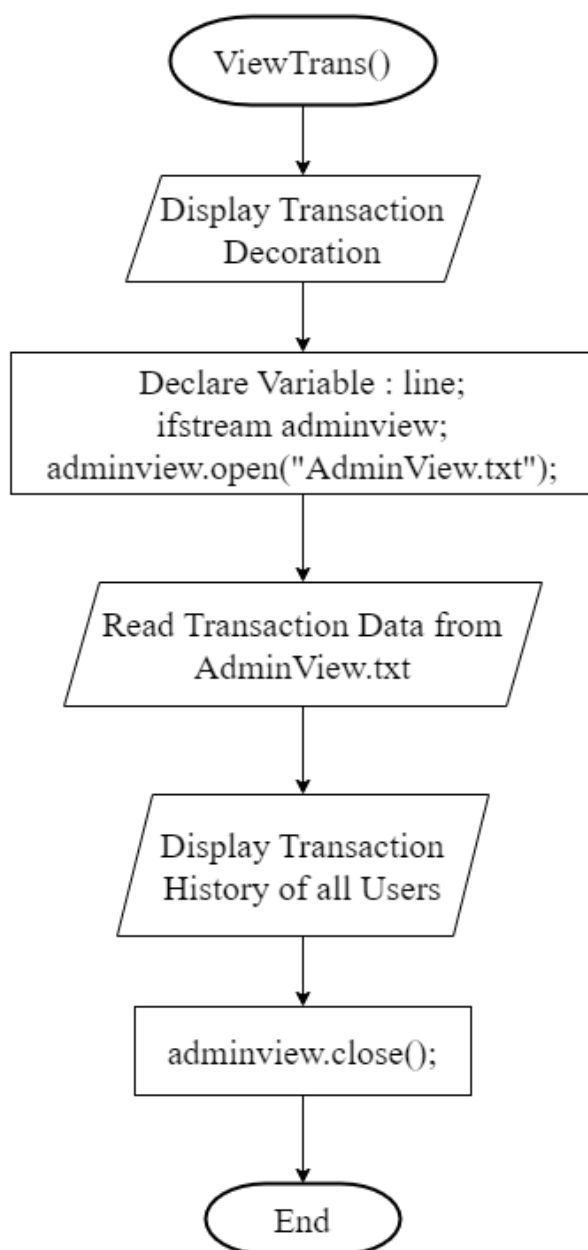


**Flowchart of Function: deleteMovie()**

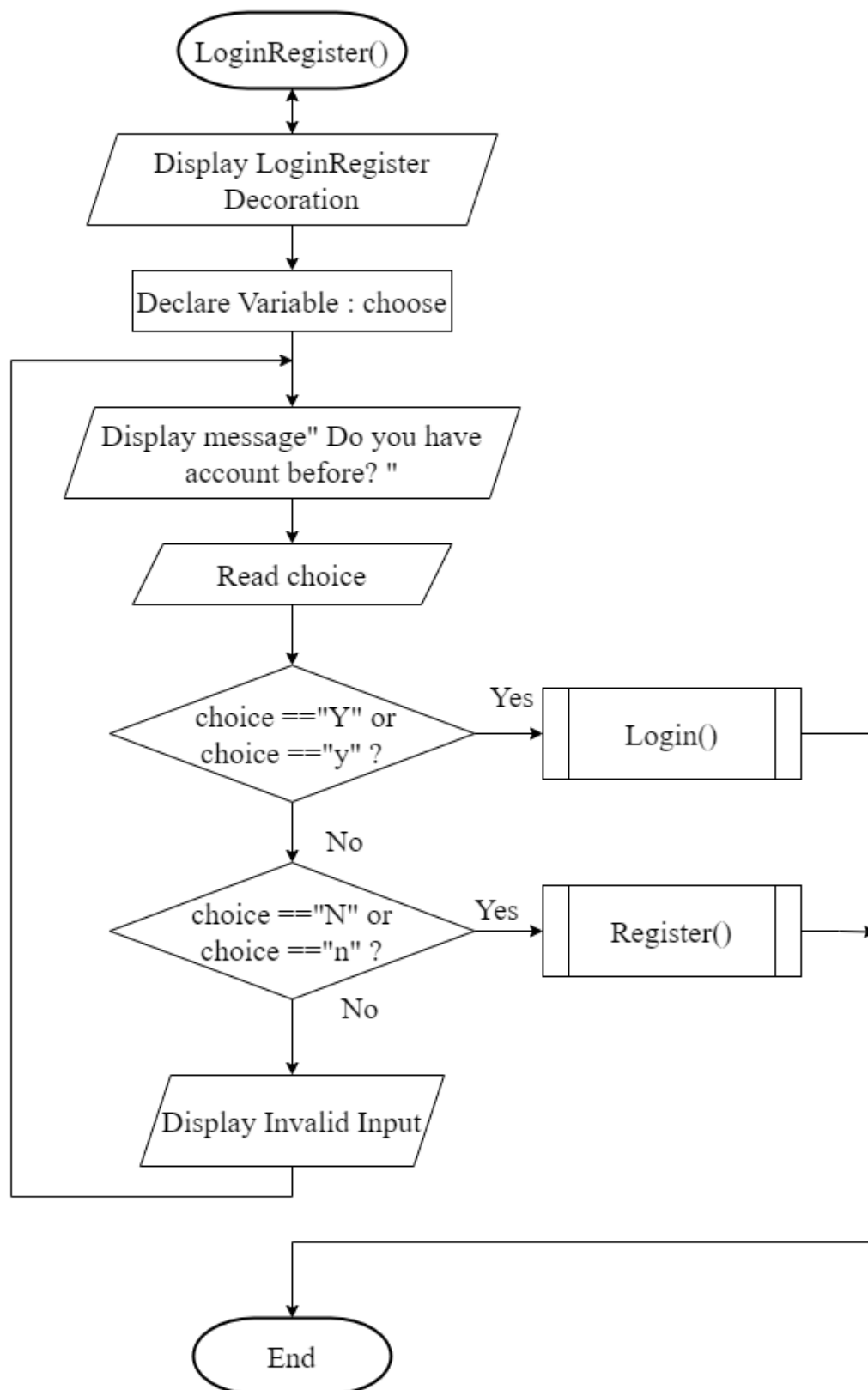




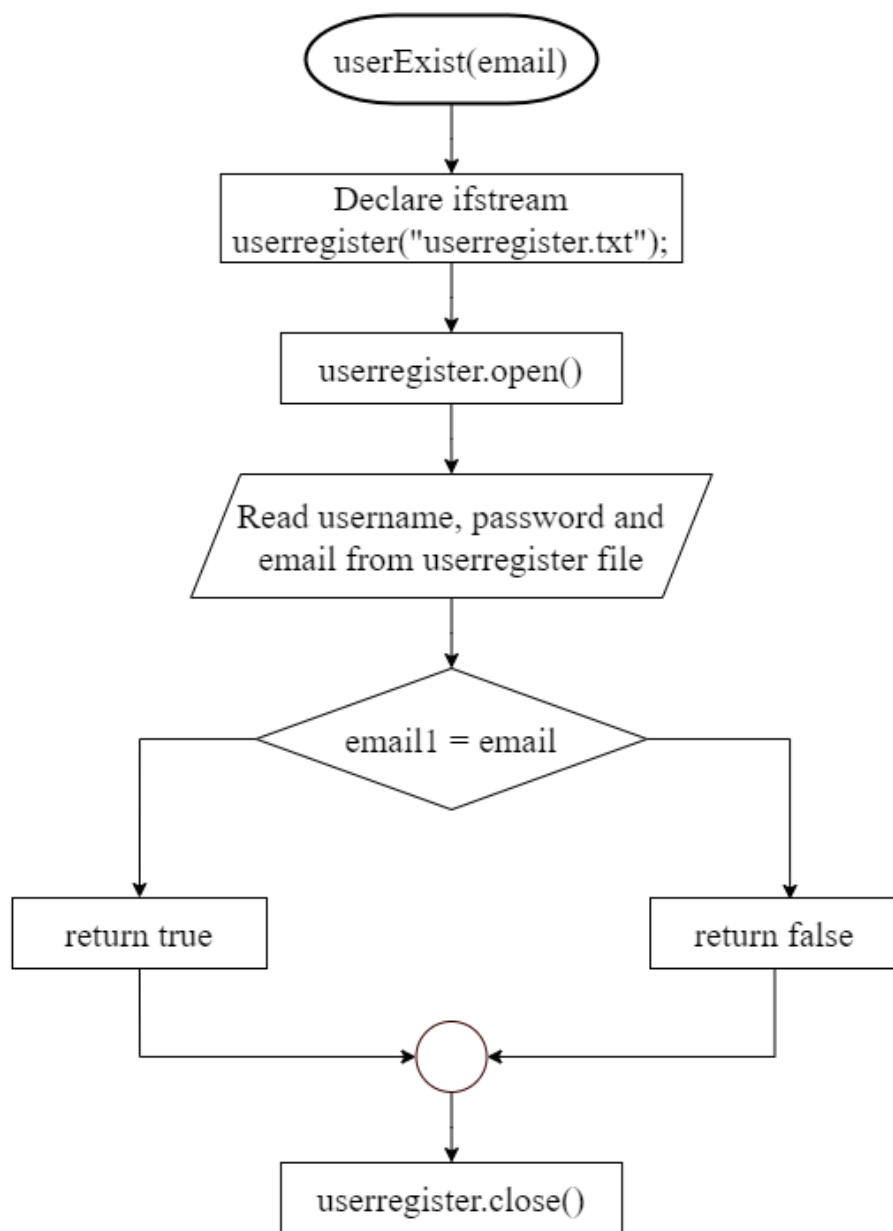
**Flowchart of Function: ViewTrans()**



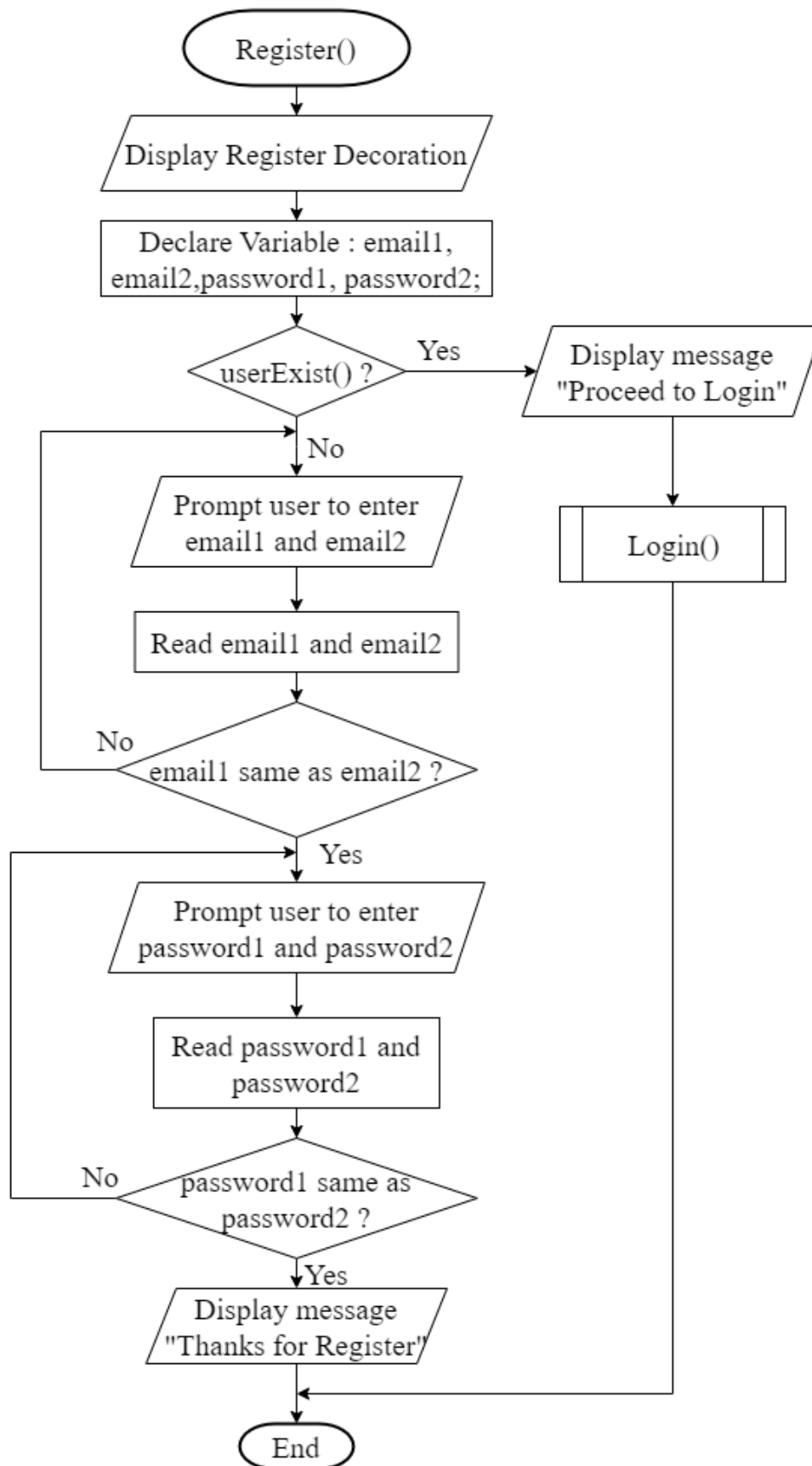
**Flowchart of Function: LoginRegister()**



**Flowchart of Function: userExist(email)**

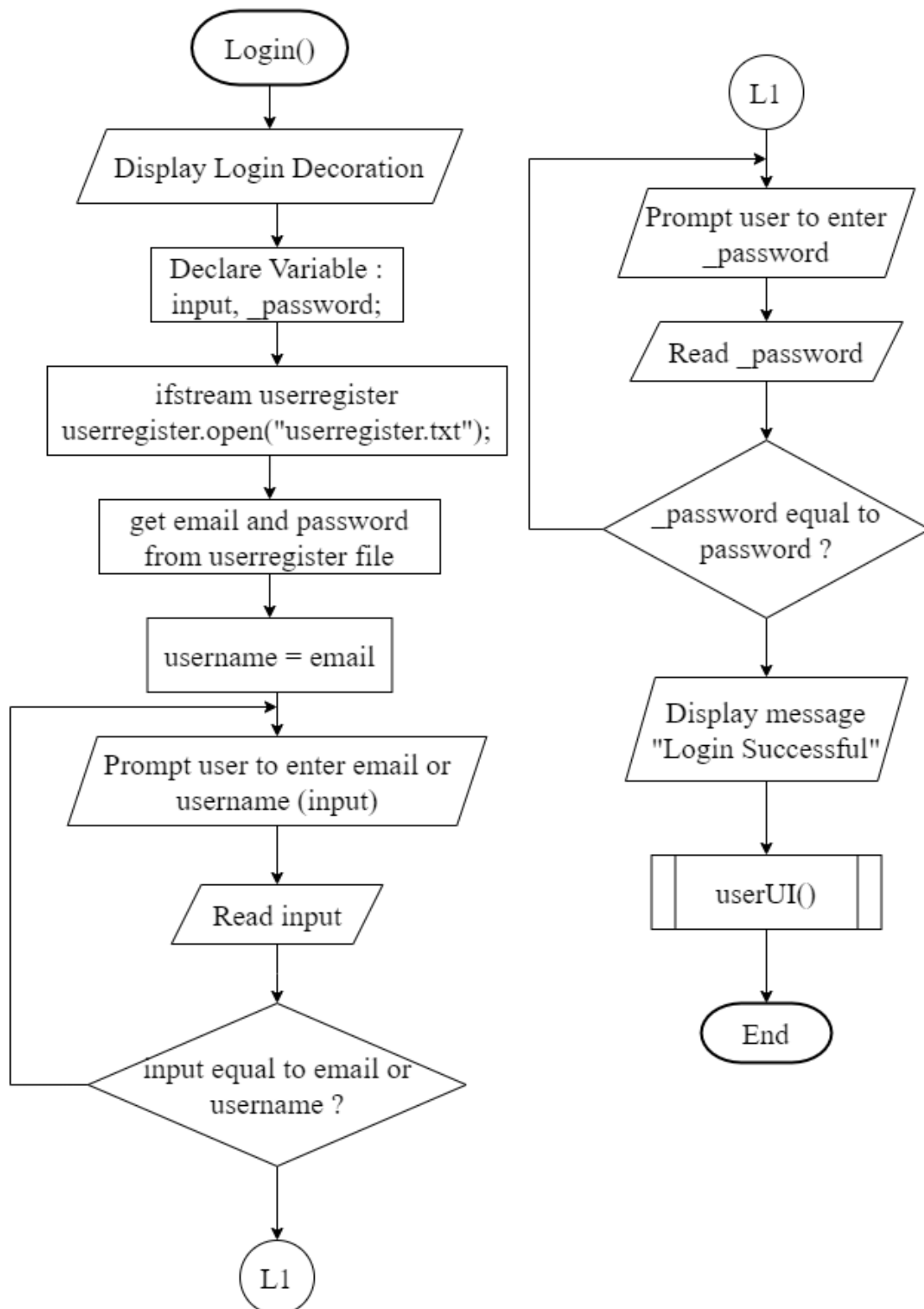


**Flowchart of Function: Register()**

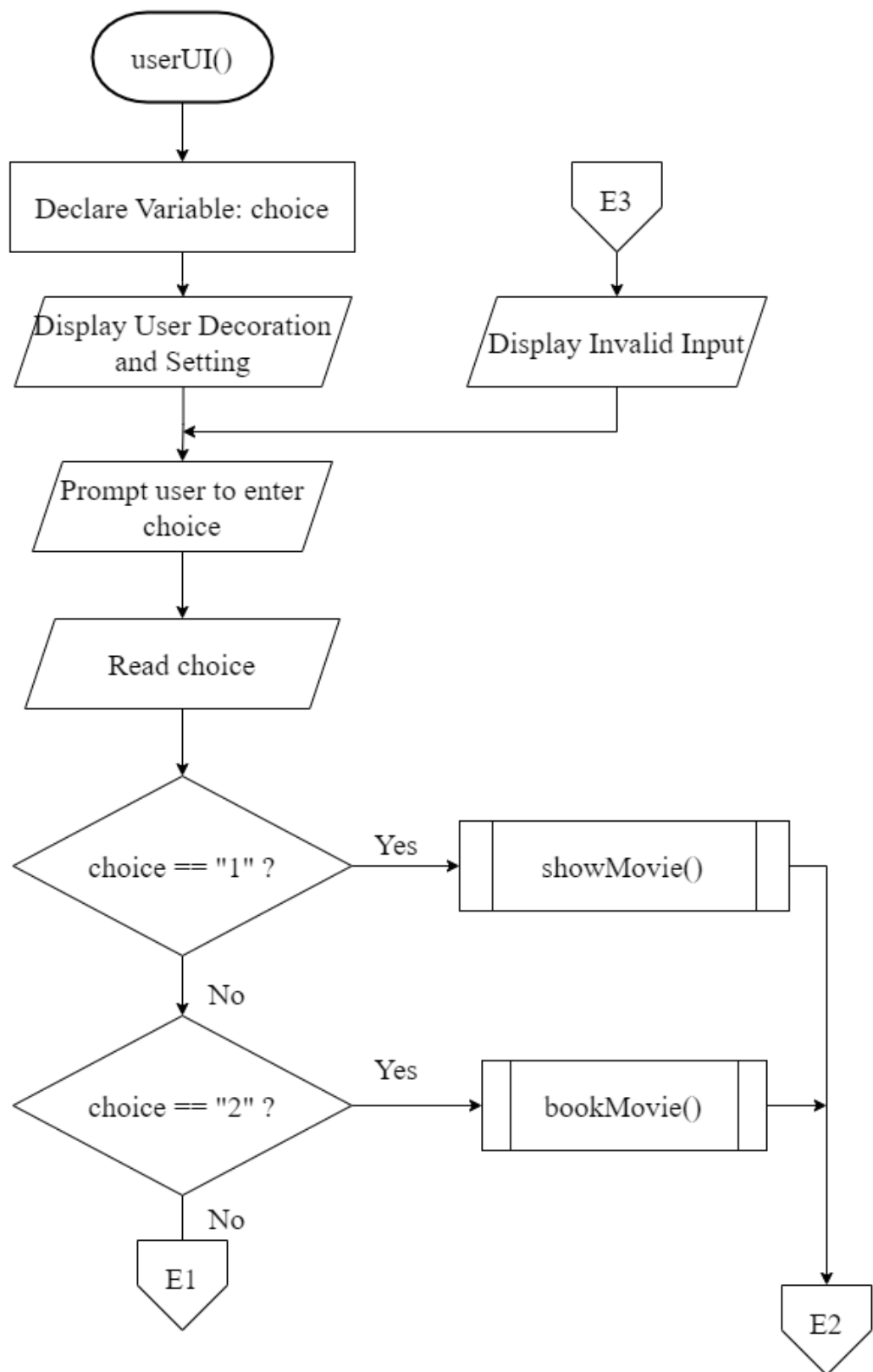


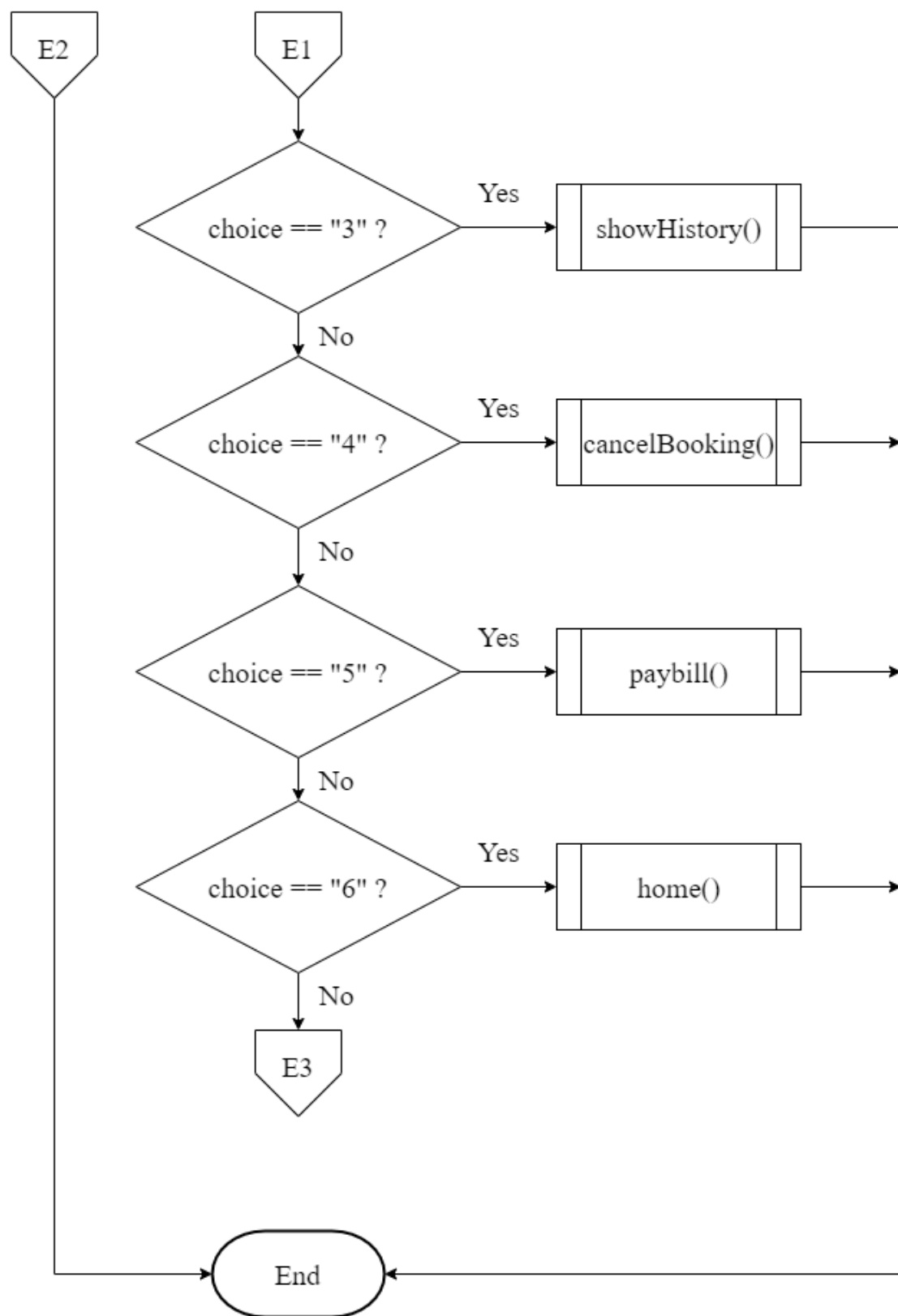


**Flowchart of Function: Login()**

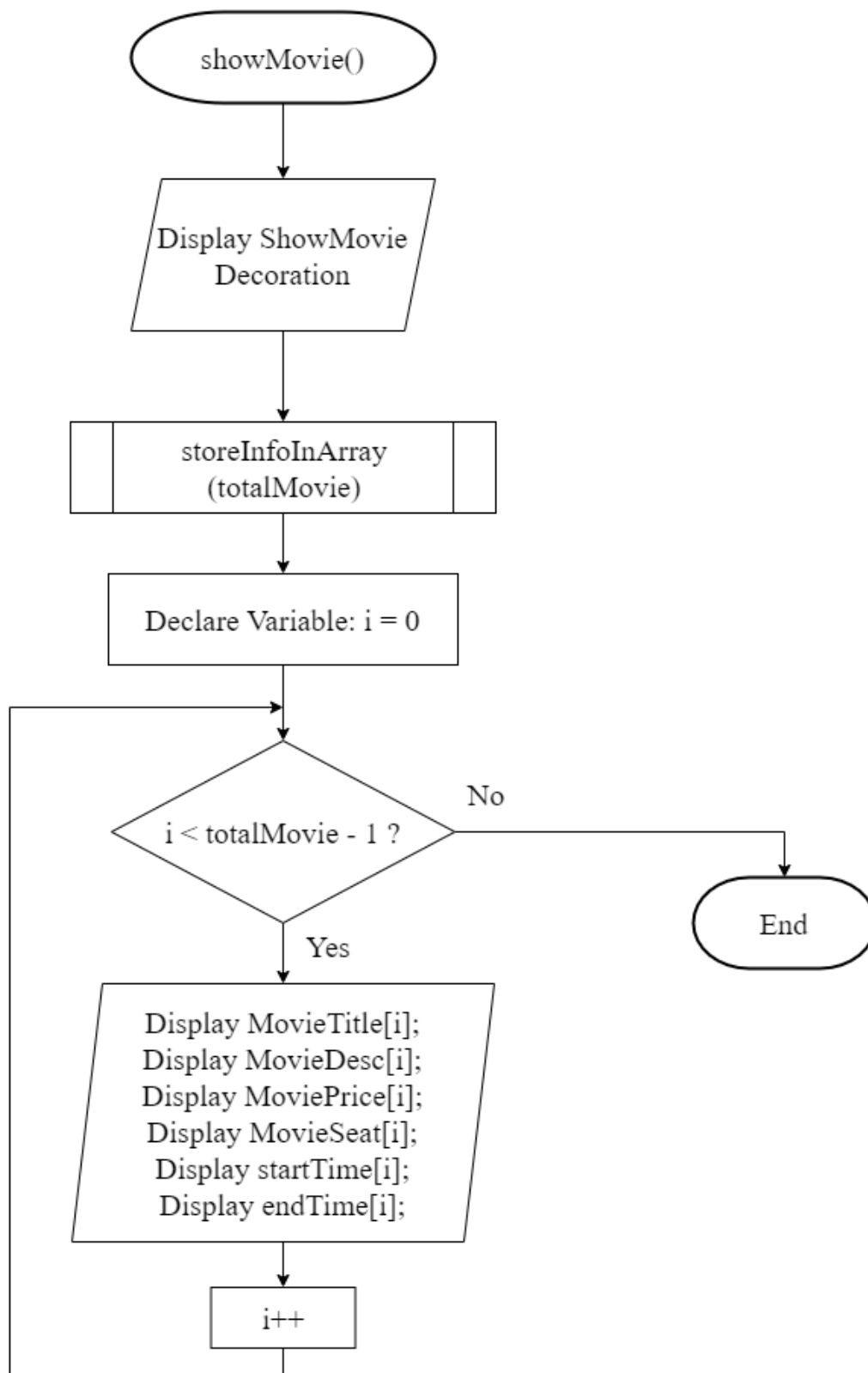


**Flowchart of Function: userUI()**

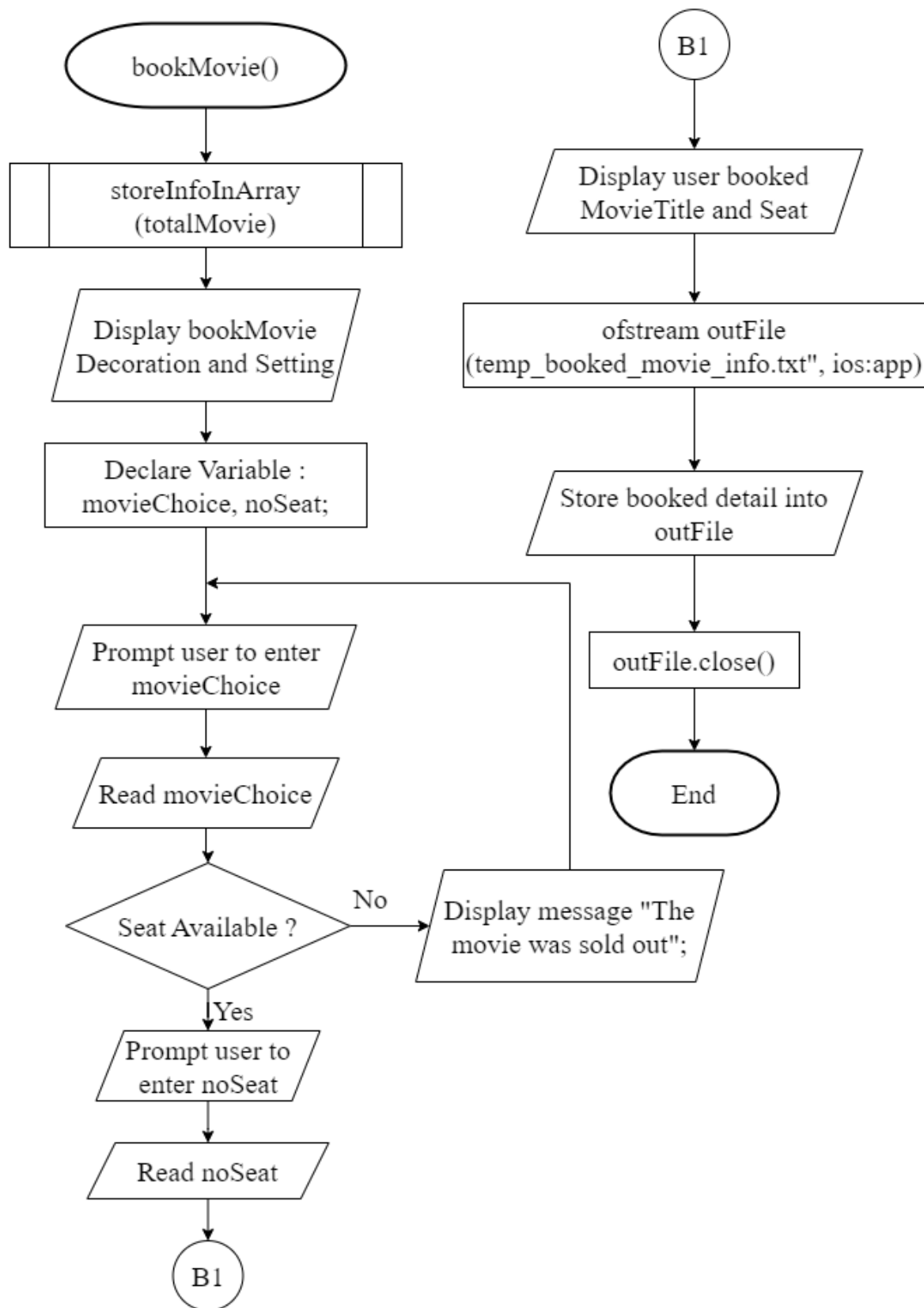




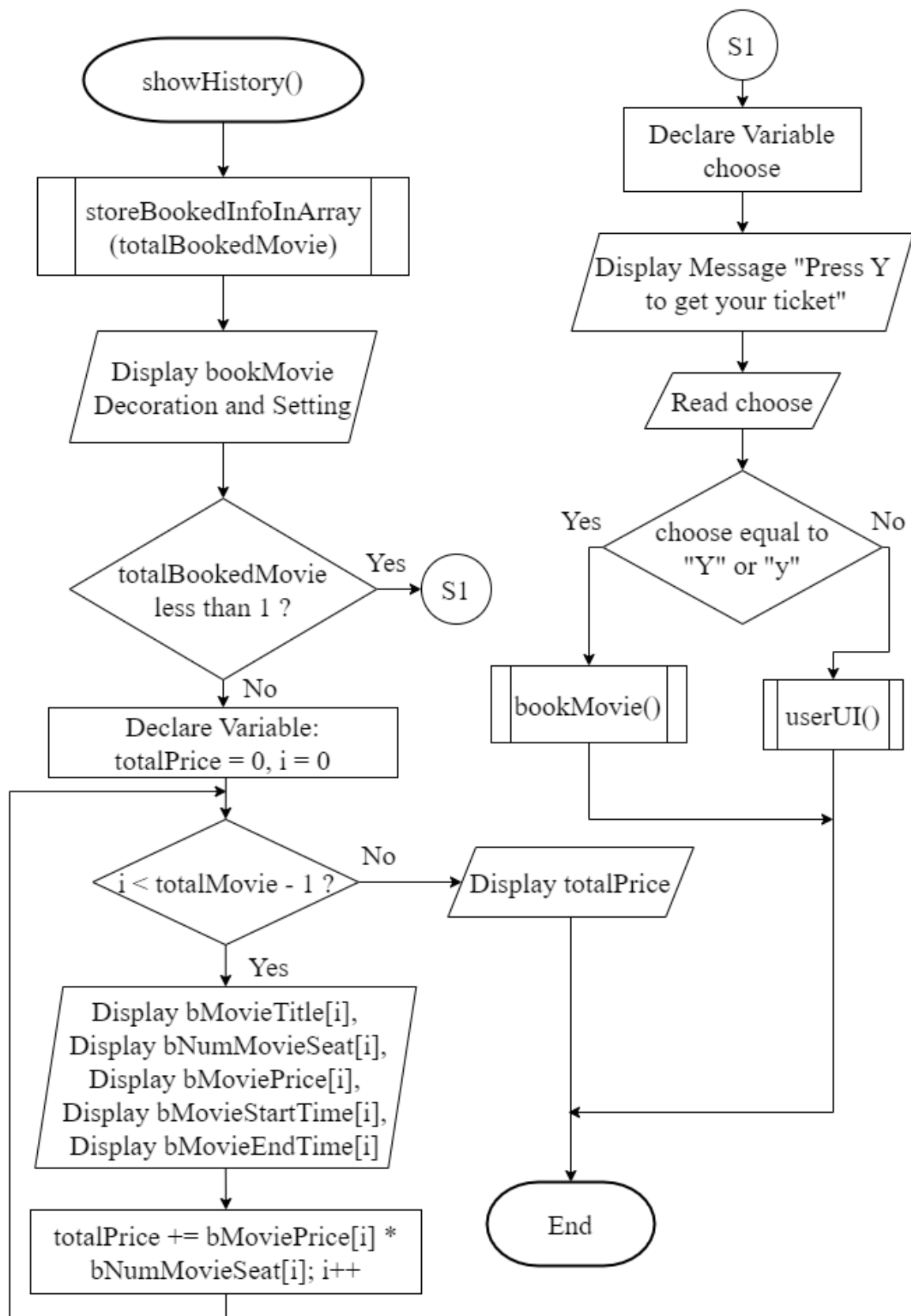
**Flowchart of Function: showMovie()**



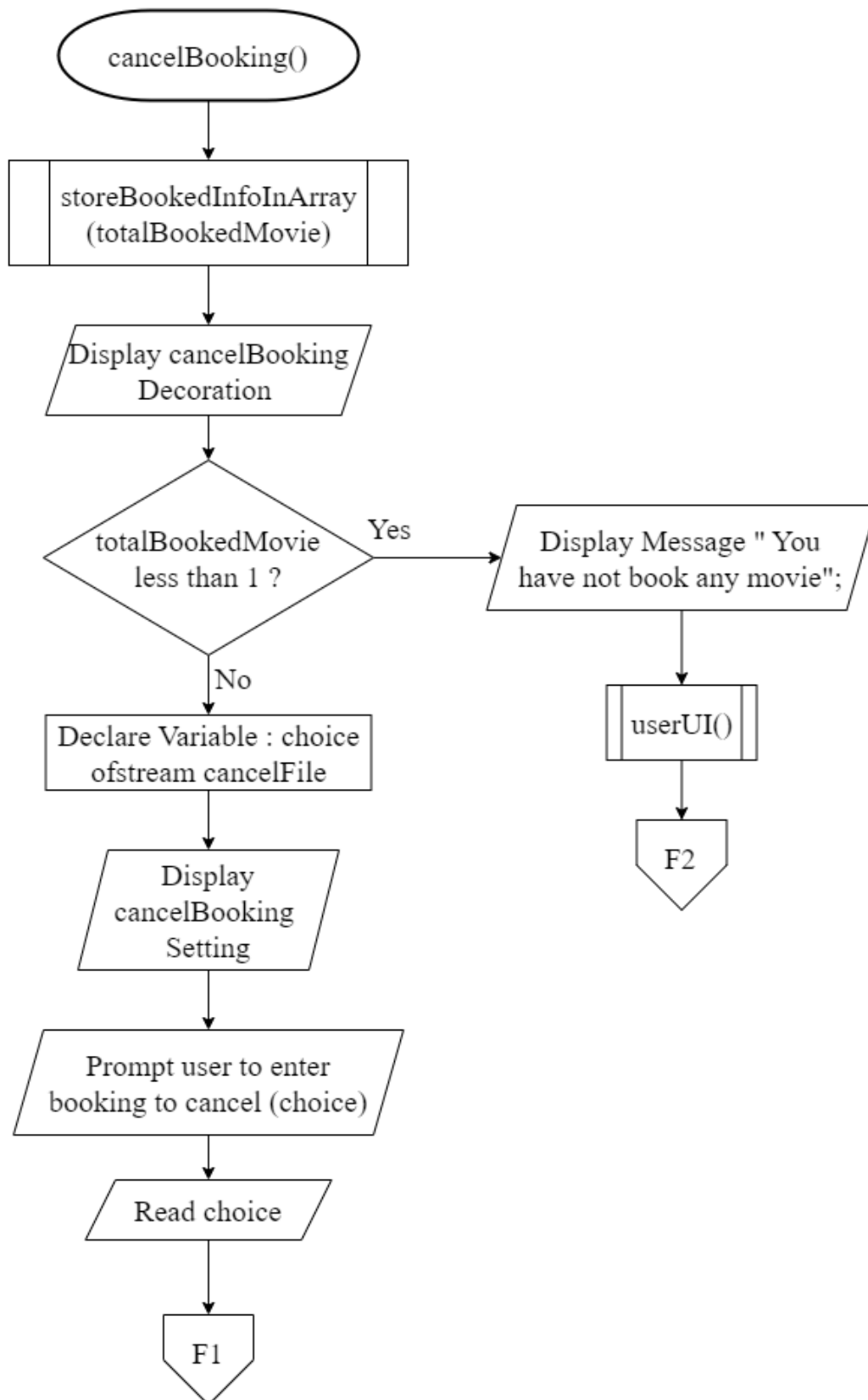
**Flowchart of Function: bookMovie()**

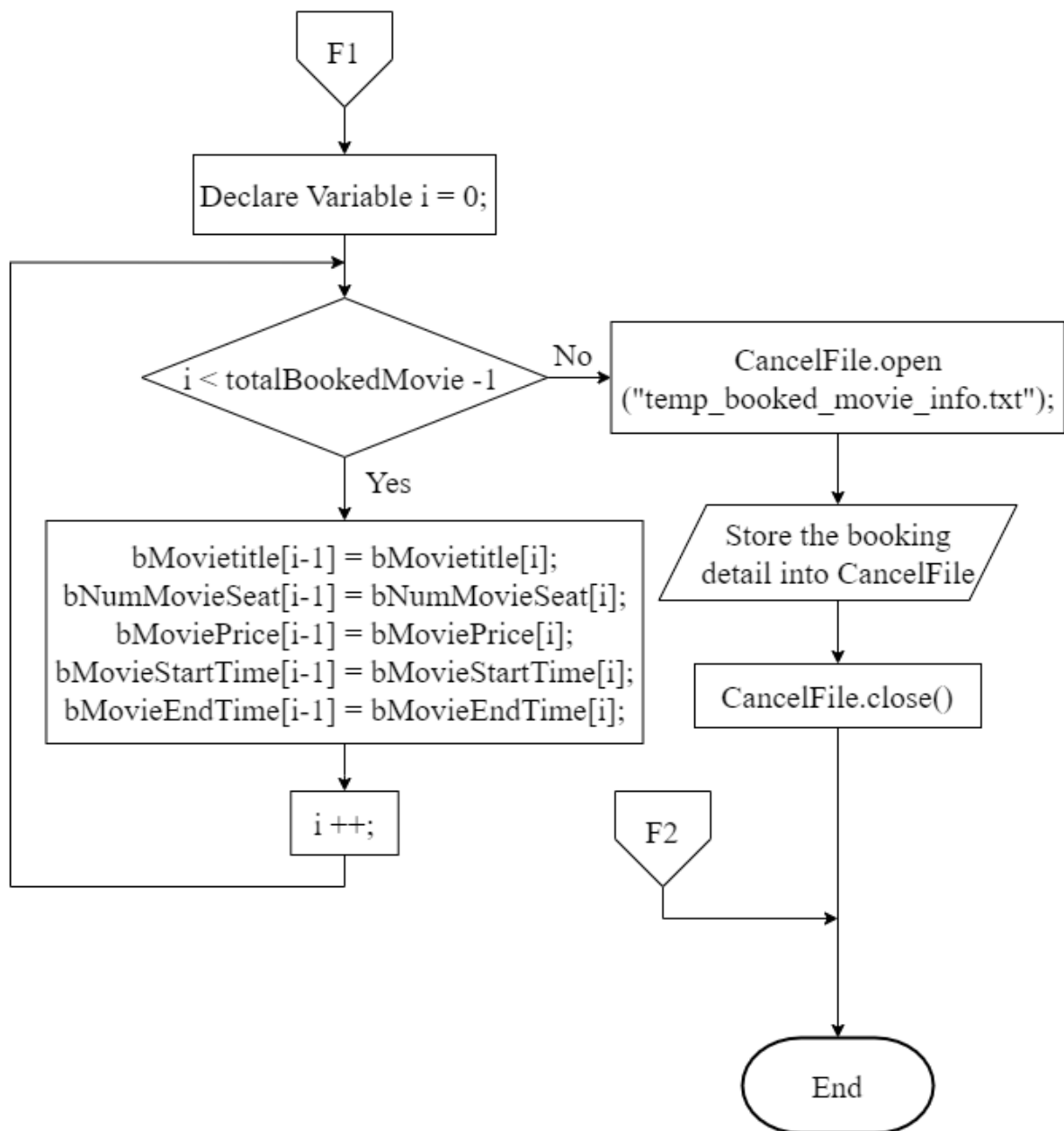


**Flowchart of Function: showHistory()**



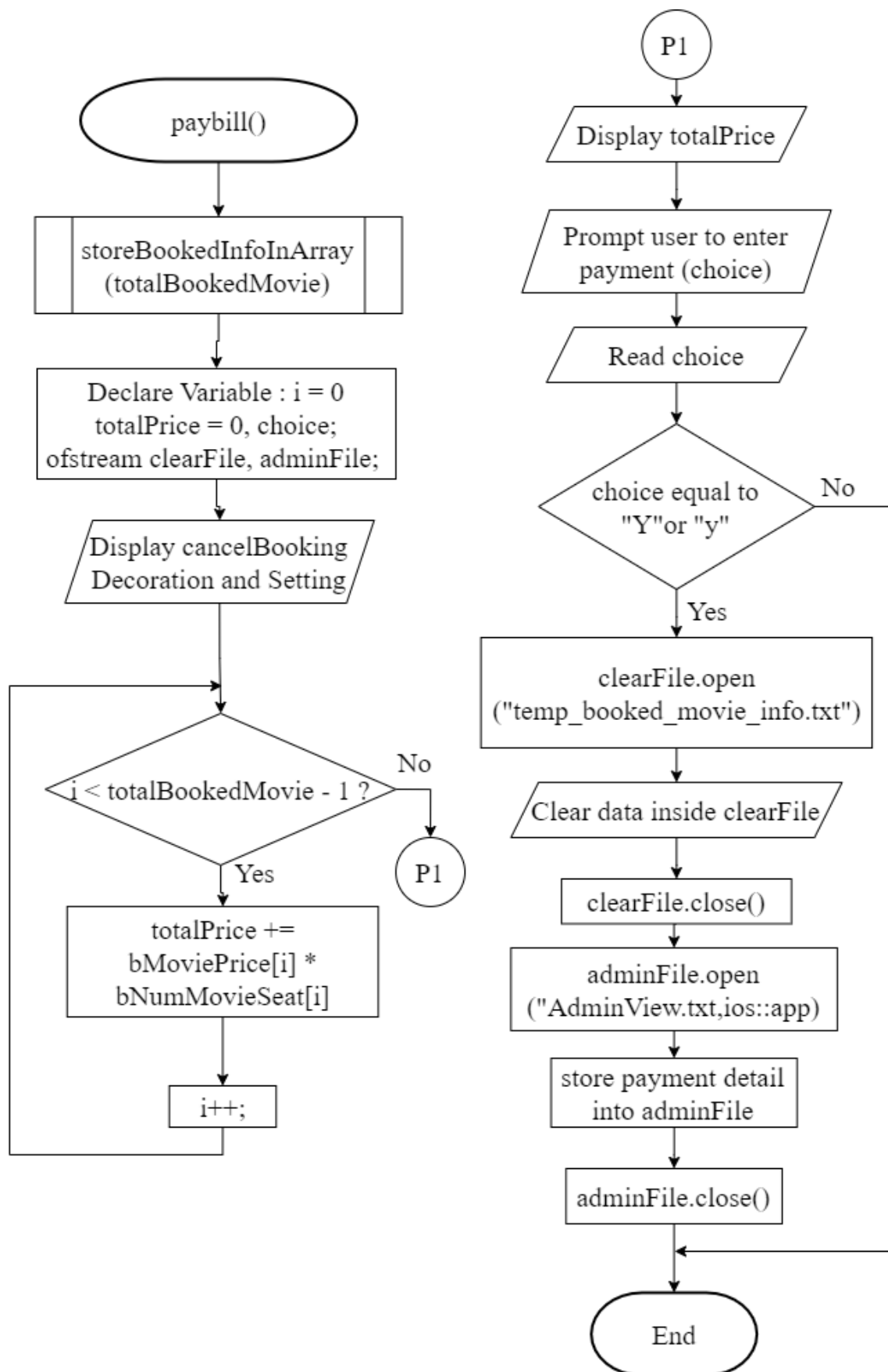
**Flowchart of Function: cancelBooking()**



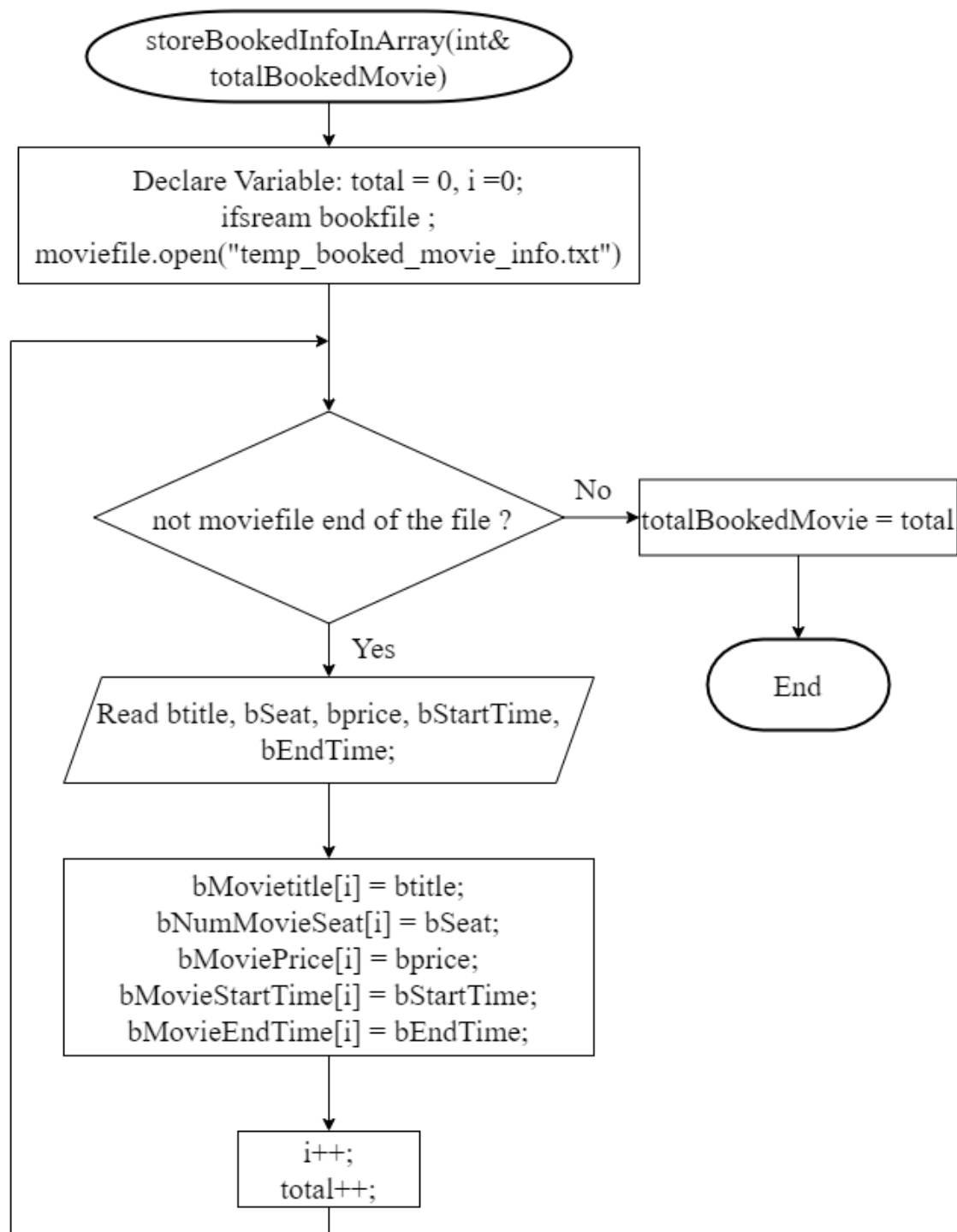




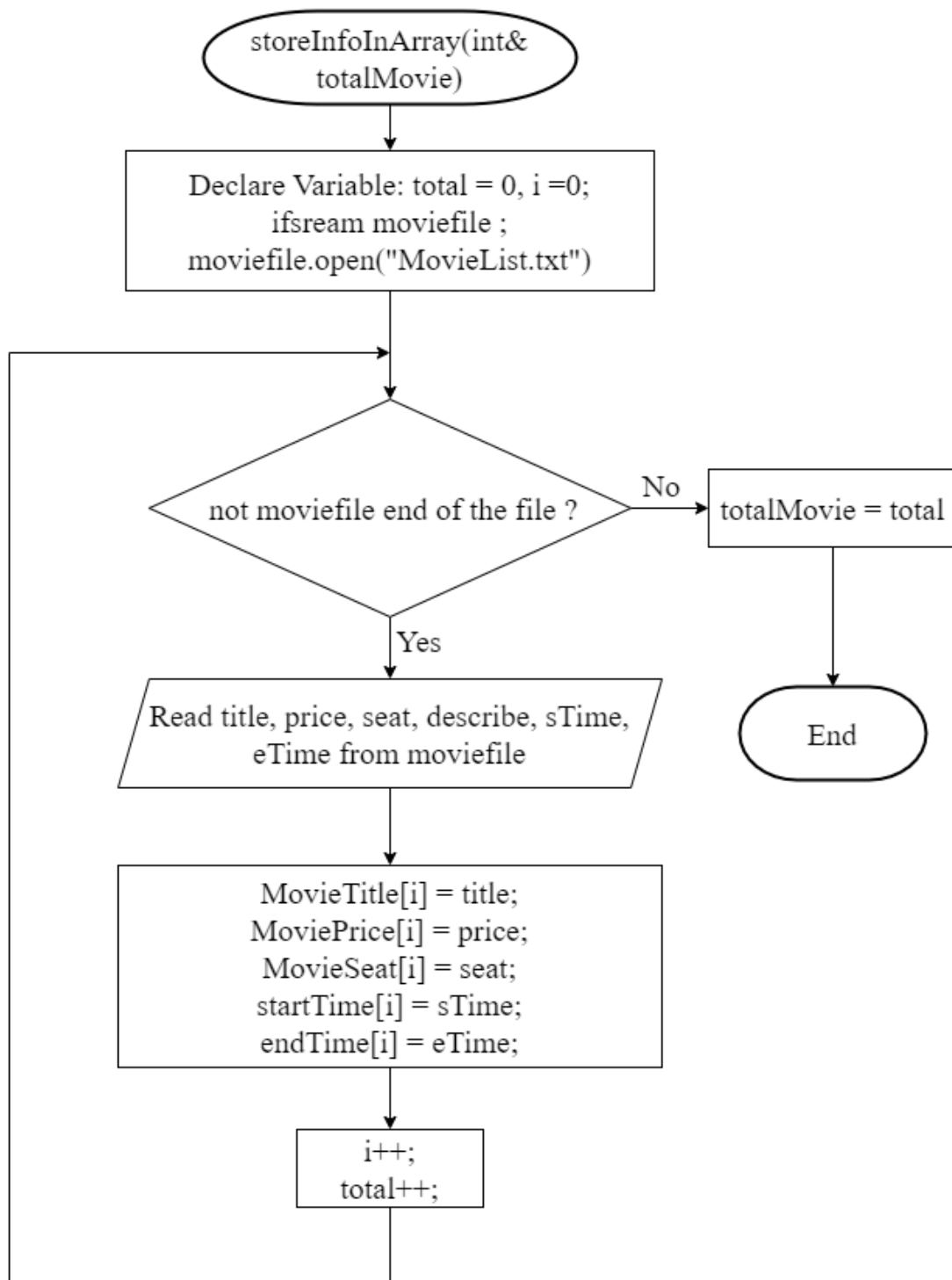
### Flowchart of Function: paybill()



**Flowchart of Function: storeBookedInfoInArray(int& totalBookedMovie)**



**Flowchart of Function: storeInfoInArray(int& totalMovie)**



## Testcases

### Test Cases for Interface Choosing – function home()

Valid Input:

1. A or a to proceed admin login interface – loginadmin()
2. G or g to proceed login register interface – LoginRegister()
3. E or e to exit the program

```
C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe
[ASCII Art]

***please choose your interface before further action***

=====
# !! ADMIN[A] #      # !! GUEST[G] #      # !! EXIT[E] #
=====

Please Choose The Interface: A
```

```
C:\Users\User\OneDrive\Desktop\UTAR UCDD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe
```

```
( )      ( )      ( )      ( )      ( )      ( )      ( )      ( )      ( )      ( )      ( )      ( )      ( )      ( )      ( )      ( )  
 ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )  
 ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )     ( )  
  
***please choose your interface before further action***  
  
===== # !! ADMIN[A] #          # !! GUEST[G] #          # !! EXIT[E] #          =====  
Please Choose The Interface: G
```

```
Microsoft Visual Studio Debug Console

***please choose your interface before further action***

=====
# !! ADMIN[A] #           # !! GUEST[G] #           # !! EXIT[E] #
=====

Please Choose The Interface: E
See You Again >_<

C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe
(process 18016) exited with code 0.
To automatically close the console when debugging stops, enable Tools->Options->Debugging->Automatically close the console
when debugging stops.
Press any key to close this window . . .
```

Invalid Input:

1. Any input except uppercase and lowercase of “A”, “G” and “E”.  
System will display Invalid Input and prompt user to choose interface again.

```
C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe

***please choose your interface before further action***

=====
# !! ADMIN[A] #      # !! GUEST[G] #      # !! EXIT[E] #
=====

Please Choose The Interface: abc123
Invalid Input. Please Enter One Character Only.
-----

Please Choose The Interface: d
Invalid Input.Please Key In (A,G,E) Only.
-----

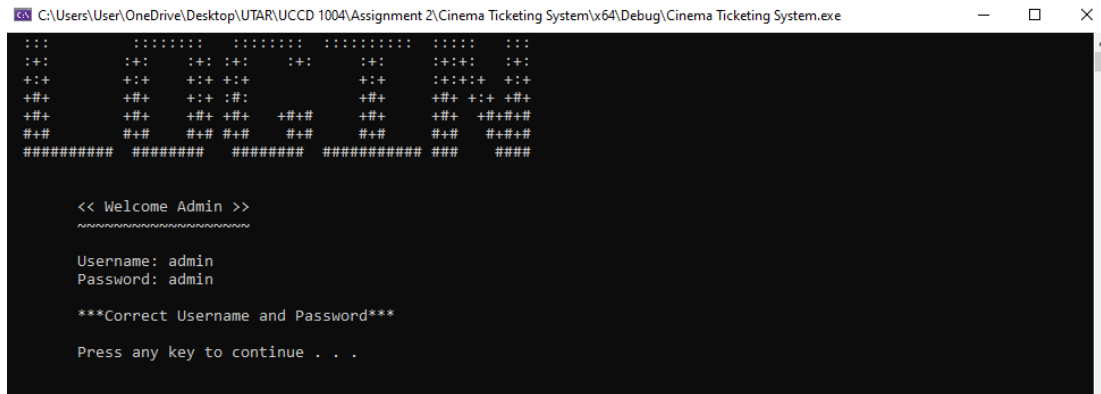
Please Choose The Interface:
```

## Test Cases for Admin Login Interface – function loginadmin()

Valid Input:

1. Key in admin for username
2. Key in admin for password

Proceed to admin interface login



```
C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe

<< Welcome Admin >>
~~~~~
Username: admin
Password: admin

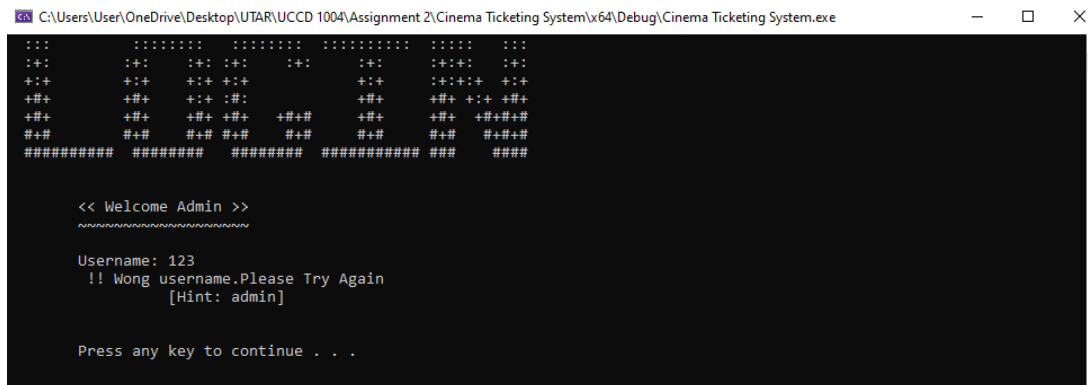
***Correct Username and Password***

Press any key to continue . . .
```

Invalid Input:

1. Any input except “admin” for both username and password

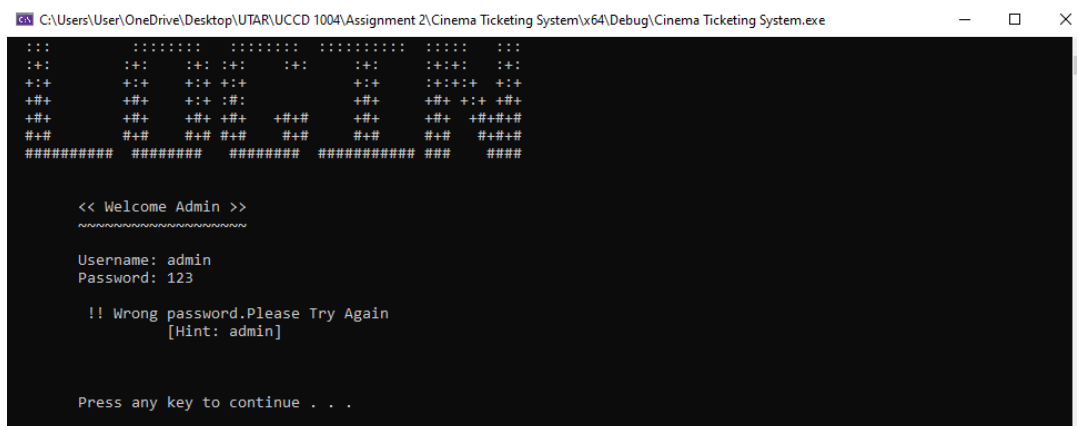
Hint for username and password will be shown and request to key in username and password again.



```
C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe

<< Welcome Admin >>
~~~~~
Username: 123
!! Wong username.Please Try Again
[Hint: admin]

Press any key to continue . . .
```



```
C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe

<< Welcome Admin >>
~~~~~
Username: admin
Password: 123

!! Wrong password.Please Try Again
[Hint: admin]

Press any key to continue . . .
```

## Test Cases for Admin Interface – function admin()

Valid Input:

1. Integer within the range 1-7

System will proceed to respective modules based on admin's choice.

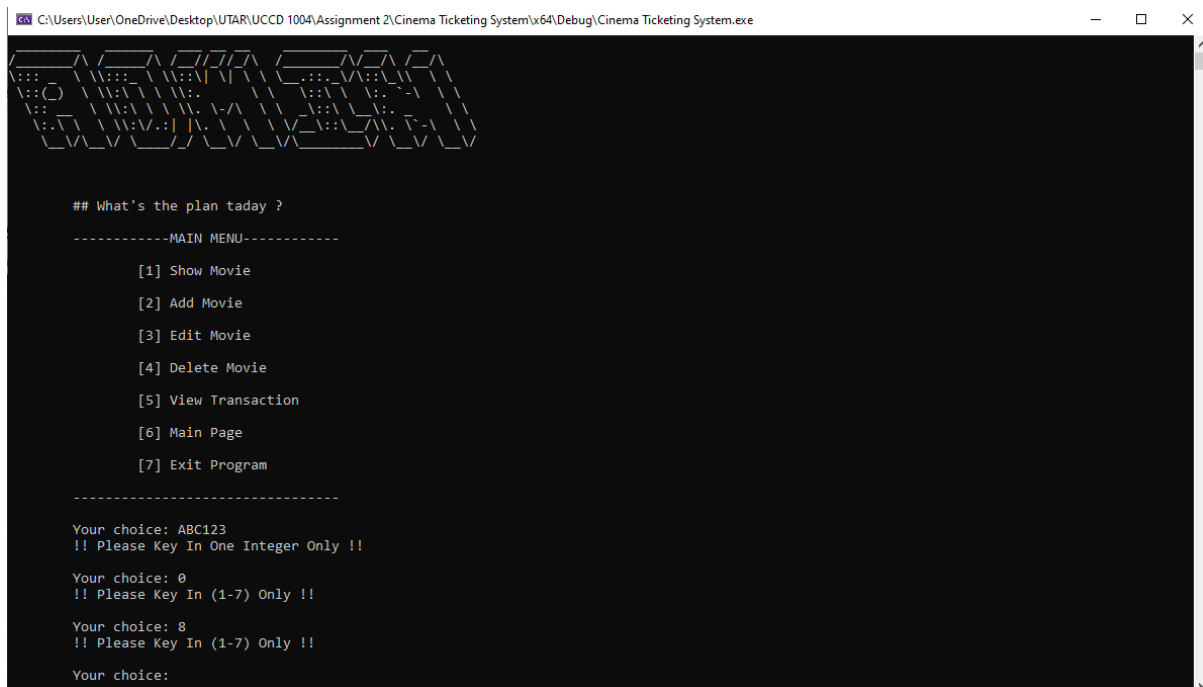


A screenshot of a Windows application window titled "C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe". The application has a black background with a white ASCII art logo at the top left. The main text in the center reads: "## What's the plan today ?" followed by a separator line "-----MAIN MENU-----". Below this is a list of options: "[1] Show Movie", "[2] Add Movie", "[3] Edit Movie", "[4] Delete Movie", "[5] View Transaction", "[6] Main Page", and "[7] Exit Program". Another separator line "-----" follows. At the bottom, it says "Your choice: 1".

Invalid Input:

1. Integer not in the range 1-7.
2. Input is more than 1 character

System will display Invalid Input and ask for admin to choose plan again.



A screenshot of the same application window as above, showing the same menu. Below the menu, it shows three instances of invalid input: "Your choice: ABC123" followed by "!! Please Key In One Integer Only !!", "Your choice: 0" followed by "!! Please Key In (1-7) Only !!", and "Your choice: 8" followed by "!! Please Key In (1-7) Only !!". The prompt "Your choice:" is shown at the bottom without an input.

## Test Cases for Add Movie module – function addMovie()

Valid Input:

1. Correct format when adding new movie.
2. “Y”, “y”, “N” and “n” to continue.

Total New Movie added will display and back to admin interface.

```
C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\64\Debug\Cinema Ticketing System.exe
|----- Add Movie -----|
|
|=====
!! EXAMPLE !!
|=====
Movie Title: POKEMON
Movie Price: RM15.00
Total Seats: 30
Movie Description: Adventure of Ash and Pikachu
Movie Start Time: 8:00PM
Movie End Time: 11:00PM
* * * * *
New Movie Title: Shaolin Soccer
New Movie Price: RM50.00
New Total Seats: 30
New Movie Description: Movie about a guys playing soccer using KungFu
New Movie Starting Time: 7.45PM
New Movie Ending Time: 10.00PM

*****

^^^Do you want to continue to add movie?(Y/N):^^ Y
*****

New Movie Title: KungFu Panda
New Movie Price: RM30.00
New Total Seats: 20
New Movie Description: Story about how a panda becoming a KungFu master
New Movie Starting Time: 5.00PM
New Movie Ending Time: 7.00PM

*****

^^^Do you want to continue to add movie?(Y/N):^^ N
*****

Total 2 New Movie Added.
Press any key to continue . . .
```

Invalid Input:

1. Character except uppercase or lowercase of “Y” and “N” to continue
2. More than one character to continue

System will display Invalid Input and prompt admin to type again.

```
* * * * *
New Movie Title: The Karate Kid
New Movie Price: RM25.00
New Total Seats: 70
New Movie Description: A boy Dre Parker learn Kung Fu with Jackie Chan
New Movie Starting Time: 9.30AM
New Movie Ending Time: 12.00PM

*****

^^^Do you want to continue to add movie?(Y/N):^^ A
*****

!! Please Key In (Y/N) Only !!
*****

^^^Do you want to continue to add movie?(Y/N):^^ 123
*****

!! Please Key In One Character Only !!
*****

^^^Do you want to continue to add movie?(Y/N):^^
```

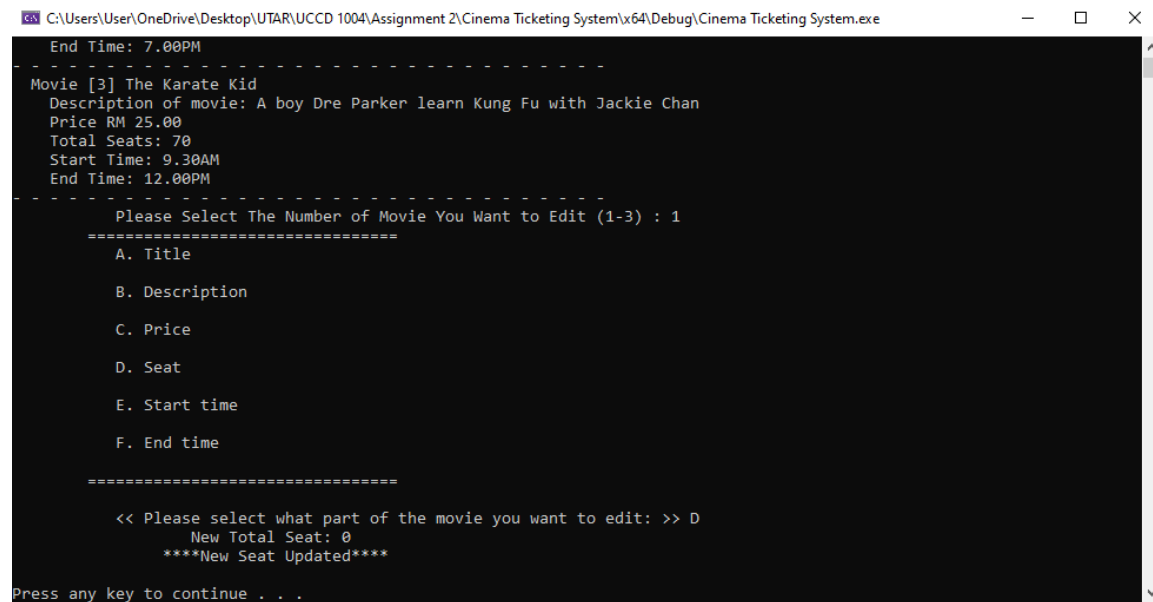


## Test Cases for Edit Movie module – function editMovie()

Valid Input:

1. Select the Number of Movie that in range.
2. Select the correct part of movie to edit -- uppercase or lowercase (A-F)

System will display edited setting and back to admin interface.

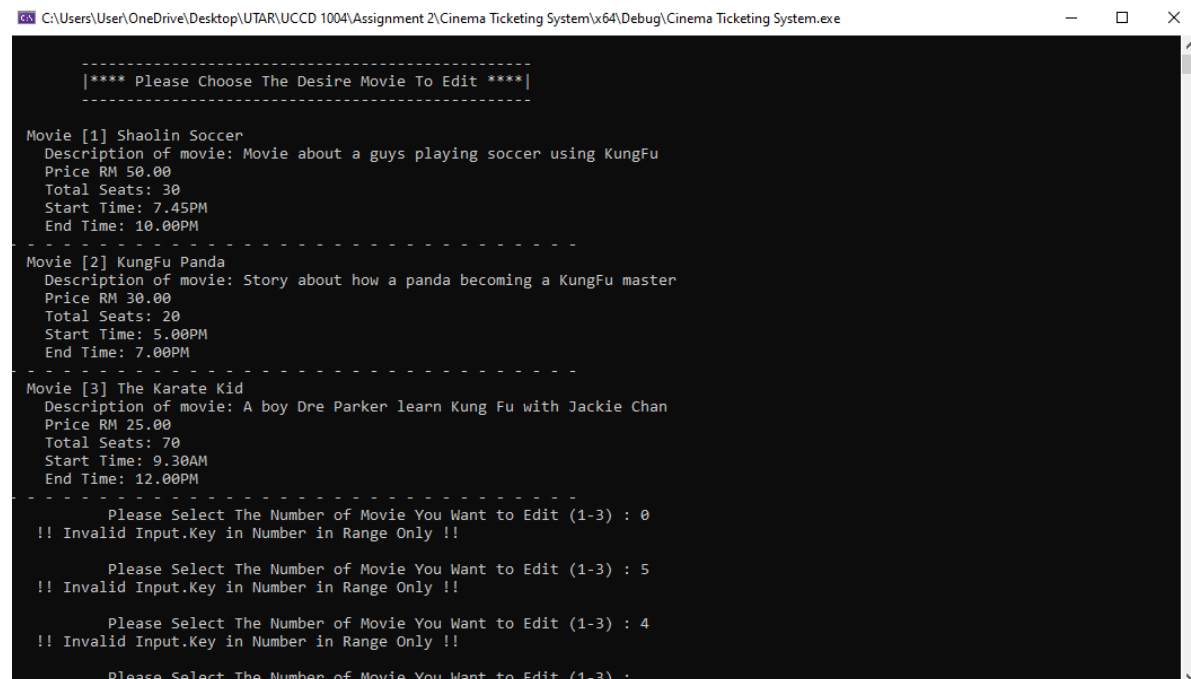


```
C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\Debug\Cinema Ticketing System.exe
End Time: 7.00PM
-----
Movie [3] The Karate Kid
Description of movie: A boy Dre Parker learn Kung Fu with Jackie Chan
Price RM 25.00
Total Seats: 70
Start Time: 9.30AM
End Time: 12.00PM
-----
Please Select The Number of Movie You Want to Edit (1-3) : 1
=====
A. Title
B. Description
C. Price
D. Seat
E. Start time
F. End time
=====
<< Please select what part of the movie you want to edit: >> D
New Total Seat: 0
****New Seat Updated****
Press any key to continue . . .
```

Invalid Input:

1. Select the Number of Movie that are not in range

System will display Invalid Input and prompt admin to select movie to edit again.



```
C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\Debug\Cinema Ticketing System.exe
|**** Please Choose The Desire Movie To Edit ****|
-----
Movie [1] Shaolin Soccer
Description of movie: Movie about a guys playing soccer using KungFu
Price RM 50.00
Total Seats: 30
Start Time: 7.45PM
End Time: 10.00PM
-----
Movie [2] KungFu Panda
Description of movie: Story about how a panda becoming a KungFu master
Price RM 30.00
Total Seats: 20
Start Time: 5.00PM
End Time: 7.00PM
-----
Movie [3] The Karate Kid
Description of movie: A boy Dre Parker learn Kung Fu with Jackie Chan
Price RM 25.00
Total Seats: 70
Start Time: 9.30AM
End Time: 12.00PM
-----
Please Select The Number of Movie You Want to Edit (1-3) : 0
!! Invalid Input.Key in Number in Range Only !!

Please Select The Number of Movie You Want to Edit (1-3) : 5
!! Invalid Input.Key in Number in Range Only !!

Please Select The Number of Movie You Want to Edit (1-3) : 4
!! Invalid Input.Key in Number in Range Only !!

Please Select The Number of Movie You Want to Edit (1-3) :
```

2. Character except uppercase or lowercase for “A”, “B”, “C”, “D”, “E” and “F” for edit setting

System will display Invalid Input and prompt admin to select the part of movie to edit again.

```
Please Select The Number of Movie You Want to Edit (1-3) : 1
=====
A. Title
B. Description
C. Price
D. Seat
E. Start time
F. End time
=====

<< Please select what part of the movie you want to edit: >> 123
!! Invalid Option. Please Try Again !!

<< Please select what part of the movie you want to edit: >> G
!! Invalid Option. Please Try Again !!

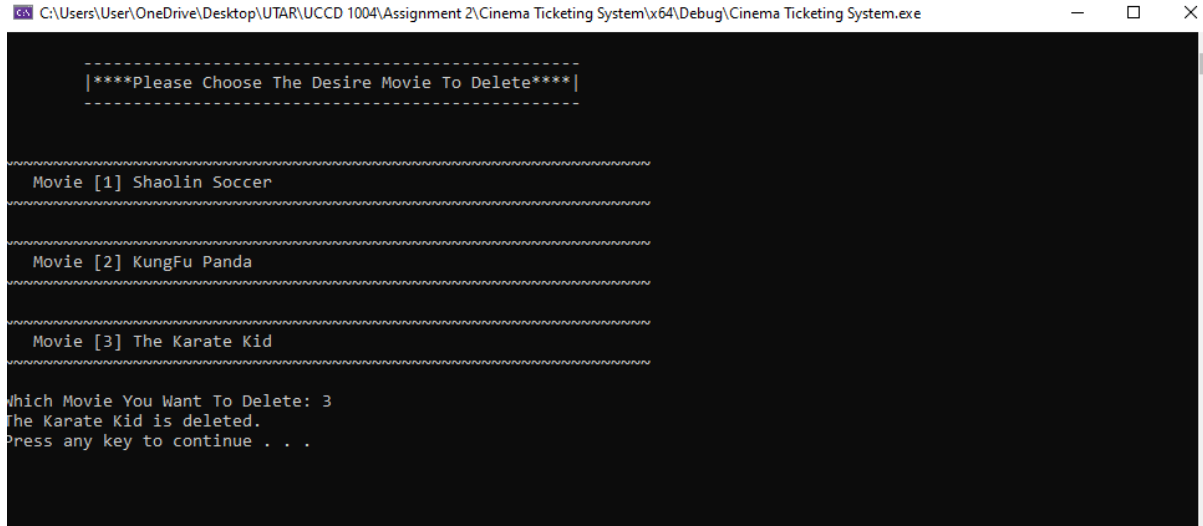
<< Please select what part of the movie you want to edit: >>
```

## Test Cases for Delete Movie module – function deleteMovie()

Valid Input:

1. Movie to delete is in range

System will display movie deleted and back to admin interface.

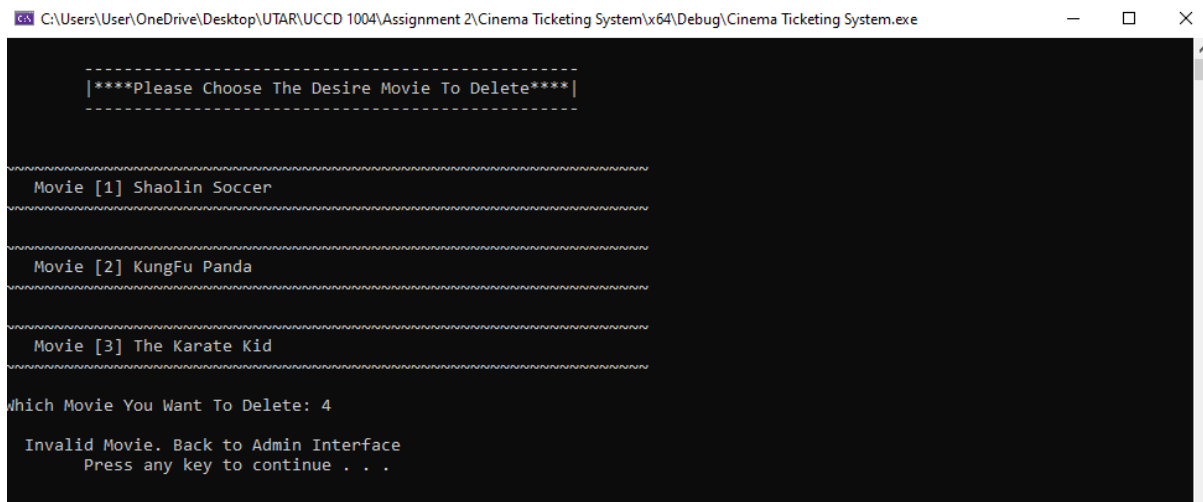


A screenshot of a Windows application window titled "C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe". The application displays a menu for deleting a movie. At the top, it says "\*\*\*\*Please Choose The Desire Movie To Delete\*\*\*\*" enclosed in a dashed box. Below this, there are three options, each preceded by "Movie [ ]": "Movie [1] Shaolin Soccer", "Movie [2] KungFu Panda", and "Movie [3] The Karate Kid". Each option is separated by a dashed line. At the bottom, it prompts "Which Movie You Want To Delete: 3". Below this, it says "The Karate Kid is deleted." and "Press any key to continue . . .".

Invalid Input:

1. Movie to delete out of range.

System will display Invalid Movie and back to admin interface.



A screenshot of the same Windows application window. It shows the same menu for deleting a movie. At the bottom, it prompts "Which Movie You Want To Delete: 4". Below this, it says "Invalid Movie. Back to Admin Interface" and "Press any key to continue . . .".

## Test Cases for View Transaction module – function ViewTrans()

No need input. System will direct display transaction of all the users. Will show nothing if there is no transaction done.

```
C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe
o))) o))))))
o))
o)) o) o))) o)) o)) o)) o))) o)) o)))o)o) o) o)) o)) o))
o)) o)) o)) o)) o)) o))o)) o)) o)) o)) o)) o)) o)) o)) o))
o)) o)) o)) o)) o)) o)) o))) o)) o)) o)) o)) o))o)) o)) o)) o))
o)) o)) o)) o)) o)) o)) o))o)) o)) o)) o)) o)) o)) o)) o)) o))
o)) o)) o)) o))o)) o))o)) o)) o)) o))) o)) o)) o)) o))) o))

## Here the transaction all the time ##
^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^
Press any key to continue . . .
```

```
C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe
o))) o))))))
o))
o)) o) o))) o)) o)) o)) o))) o)) o)))o)o) o) o)) o)) o))
o)) o)) o)) o)) o)) o))o)) o)) o)) o)) o)) o)) o)) o)) o))
o)) o)) o)) o)) o)) o)) o))) o)) o)) o)) o)) o))o)) o)) o)) o))
o)) o)) o)) o)) o)) o)) o))o)) o)) o)) o)) o)) o)) o)) o)) o))
o)) o)) o)) o))o)) o))o)) o)) o)) o))) o)) o)) o)) o))) o))

## Here the transaction all the time ##
^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^
USERNAME: John

BOOKED MOVIE: The Karate Kid

BOOKED SEAT: 2

PRICE FOR THE SEAT: RM50

BOOKED MOVIE: KungFu Panda

BOOKED SEAT: 5

PRICE FOR THE SEAT: RM150

TOTAL PRICE: RM200

PAYMENT: PAID

USERNAME: Lee

BOOKED MOVIE: KungFu Panda

BOOKED SEAT: 3

PRICE FOR THE SEAT: RM90

BOOKED MOVIE: The Karate Kid

BOOKED SEAT: 1

PRICE FOR THE SEAT: RM25

TOTAL PRICE: RM115

PAYMENT: PAID

Press any key to continue . . .
```

## Test Cases for User Register and Login module – function LoginResgister()

Valid Input:

1. “Y”, “y”, “N” and “n” to continue.

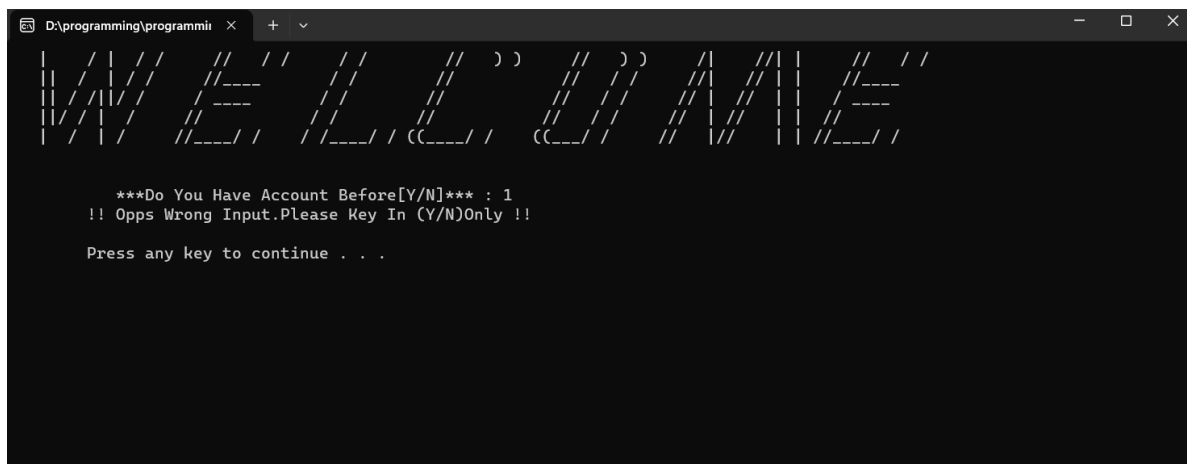
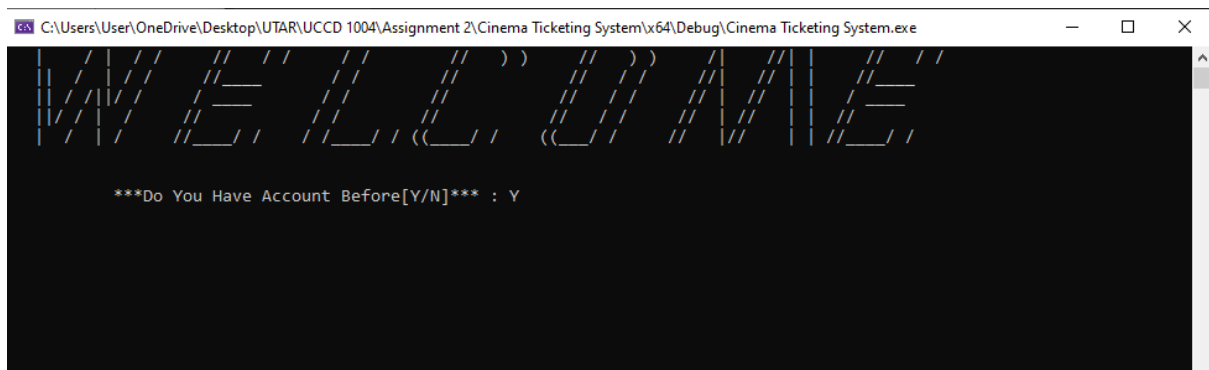
Invalid Input:

1. Number
2. Character other than “Y”, “y”, “N” and “n”

System will display Invalid Input and remind user to key in Y/N only then back to Login Register interface.

1. More than one character

System will display Invalid Input and remind user to key in one letter only then back to Login Register interface.



```
D:\programming\programmi x + v
WELCOME

***Do You Have Account Before[Y/N]*** : Yy
!! Opps Wrong Input.Please Key In One Letter Only !!

Press any key to continue . . . |
```

Key in N proceed to register interface to register an account.

```
D:\programming\programmi x + v
WELCOME

-----
|   Register account   |
-----
<< Please enter your email >>
Email: |
```

System will proceed to Login interface.

[illegible]

When email or password input in the second time did not match the first input, system will ask user to reenter the email and password.

```
D:\programming\programmi x + v
```

```
|-----|  
| Register account |  
|-----|  
  
<< Please enter your email >>  
Email: John@lutar.my  
      << Please reenter your email >>  
Email:John@utur  
.....  
      << Email do not match, kindly retype agian >>  
Email:John@lutar.my  
      << Please reenter your email >>  
Email:John@lutar.my  
.....  
      << Please enter your password >>  
Password: 2068  
          << Please reenter your password >>  
Password:2268  
.....  
          << Password do not match, kindly retype agian >>  
Password:2468  
          << Please reenter your password >>  
Password:2468  
.....  
          << Please set a username for yourself >>  
Username:
```

If account already exist system will proceed to login interface

[illegible]

Key in Y in the login register interface or after the register of account system will proceed to login interface.

```

D:\programming\programmi x + v
WELCOME TO C++
***Do You Have Account Before[Y/N]*** : Y

```

The screenshot shows a Windows command prompt window with the title bar "D:\programming\programmi". The command prompt displays a large ASCII art logo of the word "WELCOME" in a stylized, blocky font. Below the logo, the text "<< Please enter your registered email or username >>" is displayed, followed by the prompt "Email/Username:".



Login with the email / username that already registered.

After login system will proceed to User Interface

```
D:\programming\programmi x + v
<< Please enter your registered email or username >>
Email/Username:John@lutar.my
<< Please enter the password >>
Password: 2468
***Login successful. Welcome John@lutar.my!***
Press any key to continue . . . |
```

```
D:\programming\programmi x + v
<< Please enter your registered email or username >>
Email/Username:John
<< Please enter the password >>
Password: 2468
***Login successful. Welcome John!***
Press any key to continue . . . |
```

Key in the wrong username/email, system will tell user that user not found and let user to choose to proceed to login or register.

```
D:\programming\programmi x + v
<< Please enter your registered email or username >>
Email/Username:Jen
<< Please enter the password >>
Password: 2468
-----
***Oops user not found.***
- - > Do you want to login again or register a new account? < - -

#####
###                               |                               ###
###           [A] login           |           [B] register       ###
###                               |                               ###
#####

Your choice: |
```

If user input wrong password, system will tell user that password incorrect and let user to choose to proceed to login or register.

[illegible]

Valid Input:

1. “A”, “a”, “B” and “b” to continue.

Invalid Input:

1. Number
2. Character other than “Y”, “y”, “N” and “n”
3. More than one character

[illegible]



### Test Cases for User Interface – function userUI()

Valid Input:

1. Integer within the range 1-6

System will proceed to respective modules based on user's choice.

[illegible]

Invalid Input:

1. Integer not in the range 1-6.

System will display Invalid Input and ask user to choose again.

2. Input character.

System will remind user to key in one integer only.

```
D:\programming\programmi x + v
```

```
      /|</|_/_ \/_/_ V__ V__ V/_/_ //____// //____V_ V_ V_/_/_ \|_|_/
    /|<|_/_ ,/_/_ //____V___.____^_____,/_/_ \\____/_/_ //____/_/_ -\\_/_ /|_/
          |_/
-----MAIN MENU-----
-----
[1] Movie Description

[2] Book Movie

[3] Show History

[4] Cancel Booking

[5] Payment

[6] Home Page

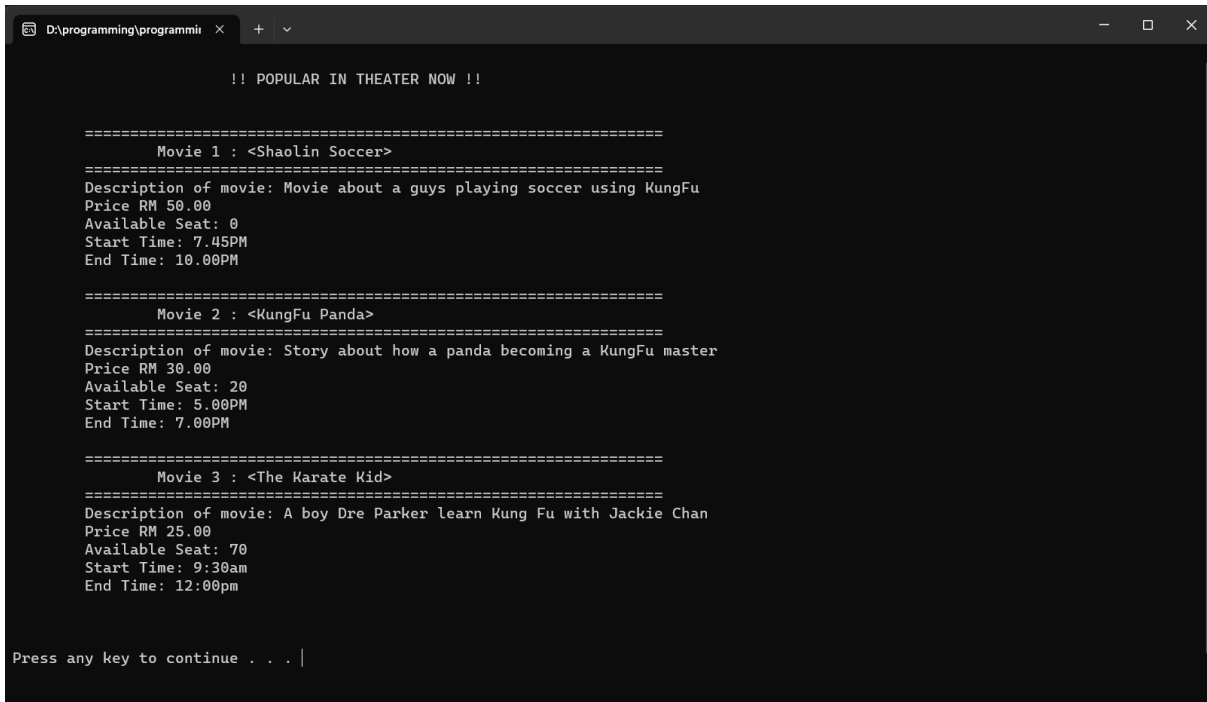
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA

Your choice: 7
Invalid input, please choose again
Your choice: abc
!! Please Key In One Integer Only !!

Your choice: |
```

## Test Cases for Show Movie Description Module – function showMovie()

All the movie details will show to user without any input.



```
!! POPULAR IN THEATER NOW !!

=====
Movie 1 : <Shaolin Soccer>
=====
Description of movie: Movie about a guys playing soccer using KungFu
Price RM 50.00
Available Seat: 0
Start Time: 7.45PM
End Time: 10.00PM

=====
Movie 2 : <KungFu Panda>
=====
Description of movie: Story about how a panda becoming a KungFu master
Price RM 30.00
Available Seat: 20
Start Time: 5.00PM
End Time: 7.00PM

=====
Movie 3 : <The Karate Kid>
=====
Description of movie: A boy Dre Parker learn Kung Fu with Jackie Chan
Price RM 25.00
Available Seat: 70
Start Time: 9:30am
End Time: 12:00pm

Press any key to continue . . . |
```

## Test Cases for Book Movie Module – function bookMovie()

Valid Input:

1. “Y” or “y” to continue book movie.
2. “N” or “n” will return to user interface.

```
D:\programming\programmi x + v

-----
!!! Got'em ALL Before Sold Out !!!
-----

=====
1) Movie: Shaolin Soccer
Description of movie: Movie about a guys playing soccer using KungFu
Movie seat: 0
Price RM 50.00
Start Time: 7.45PM
End Time: 10.00PM
=====

2) Movie: KungFu Panda
Description of movie: Story about how a panda becoming a KungFu master
Movie seat: 20
Price RM 30.00
Start Time: 5.00PM
End Time: 7.00PM
=====

3) Movie: The Karate Kid
Description of movie: A boy Dre Parker learn Kung Fu with Jackie Chan
Movie seat: 70
Price RM 25.00
Start Time: 9:30am
End Time: 12:00pm

+++++
Do you want to continue to book the movie?
-----
| Y=yes , N=no |
-----
Your choice: Y
```

Invalid Input:

1. Input except uppercase and lowercase of character “Y” and “N”

System will show invalid input and remind user to key in “Y” or “N” only. User will choose again.

```
End Time: 12:00pm

+++++
Do you want to continue to book the movie?
-----
| Y=yes , N=no |
-----
Your choice: we
!! Oops! Invalid Input. Please Key In Y/N Only !!
Press any key to continue . . .
```

Valid Input:

To book movie, user need to key in movie number that want to book and key in the number of seat that user want to book.

```
+++++
Do you want to continue to book the movie?
-----
| Y=yes , N=no |
-----
Your choice: Y

Select the movie you want to book: 3
Your movie booked is The Karate Kid
Please select the number of seat you want to book: 2

!!!The movie The Karate Kid with 2 seat booked successfully!!!

Press any key to continue . . .
```

Invalid Input:

1. Number of movie key in out of the range of number of movies available.
2. Input alphabet

System will remind the user to give input in the range of number and then system will continue.

```
+++++
Do you want to continue to book the movie?
-----
|  Y-yes , N-no  |
-----
Your choice: Y
+++++
Select the movie you want to book: 4
+++++
Key in the range from 1 to 3 only
Press any key to continue . . .|
```

```
+++++
Do you want to continue to book the movie?
-----
|  Y-yes , N-no  |
-----
Your choice: y
+++++
Select the movie you want to book: g
+++++
Key in the range from 1 to 3 only
Press any key to continue . . .|
```

If user choose the movie that already sold out all the seat, system will tell user that movie was sold out

```
+++++
Do you want to continue to book the movie?
-----
|  Y-yes , N-no  |
-----
Your choice: y
+++++
Select the movie you want to book: 1
+++++
Your movie booked is Shaolin Soccer
The movie was sold out
Press any key to continue . . .
```

## Test Cases for Show History Module – function showHistory()

System will display user's booking history and ask whether user want to make payment or not

Valid Input:

1. “Y” or “y” to proceed to make payment – payment interface

```
C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe

-----
|           HISTORY           |
-----

>_< Hi, my dear John
Here is your booking history

-----
The Karate Kid
Number of seat booked: 2

Price: RM 25.00

Starting Time: 9.30AM , End time: 12.00PM

The Total Price Is << RM50.00 >>

No Paid

*****Do you want to make payment?(Y=yes, N=no)*****: Y
```

2. “N” or “n” to back to user interface.

```
C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe

-----
|           HISTORY           |
-----

>_< Hi, my dear John
Here is your booking history

-----
The Karate Kid
Number of seat booked: 2

Price: RM 25.00

Starting Time: 9.30AM , End time: 12.00PM

The Total Price Is << RM50.00 >>

No Paid

*****Do you want to make payment?(Y=yes, N=no)*****: N
Press any key to continue . . .
```

Invalid Input :

1. Any input rather than “Y”, “y”, “N” and “n” will display Invalid Input and prompt user to enter again.

```
C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe

-----
|           HISTORY           |
-----

>_< Hi, my dear John
Here is your booking history

-----
The Karate Kid
Number of seat booked: 2

Price: RM 25.00

Starting Time: 9.30AM , End time: 12.00PM

The Total Price Is << RM50.00 >>

No Paid

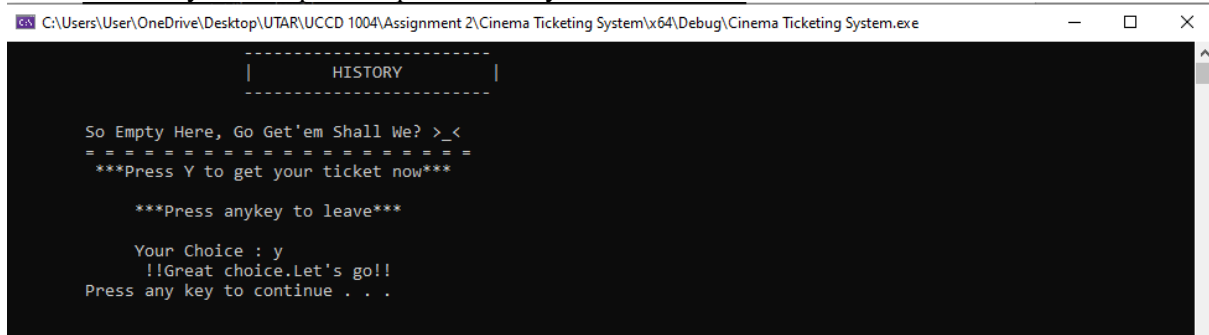
*****Do you want to make payment?(Y=yes, N=no)*****: aaa
Invalid Input. Key In (Y/N) only.
Press any key to continue . . .
```



System will show Empty if user does not book any movie.

Valid Input:

1. "Y" or "y" to proceed to book movie.
2. Any other input except "Y" and "y" will back to user interface.



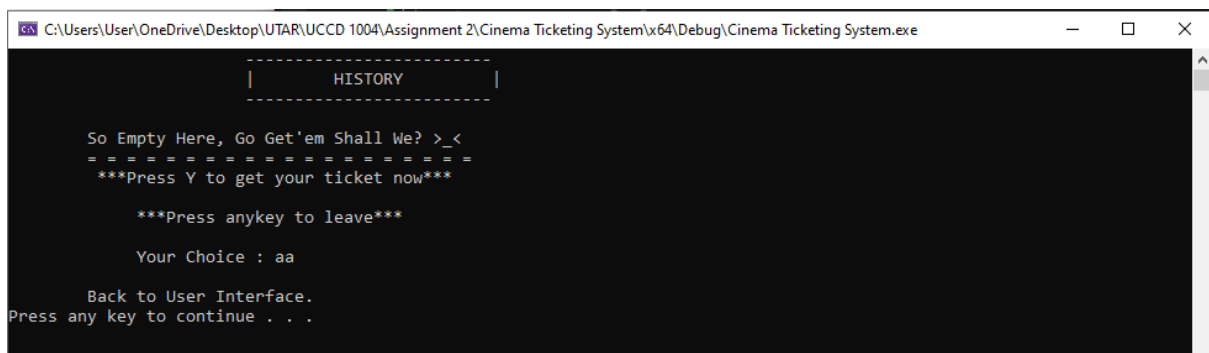
```
C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe

-----
|          HISTORY          |
-----

So Empty Here, Go Get'em Shall We? >_<
=====
***Press Y to get your ticket now***

***Press anykey to leave***

Your Choice : y
!!Great choice.Let's go!!
Press any key to continue . . .
```



```
C:\Users\User\OneDrive\Desktop\UTAR\UCCD 1004\Assignment 2\Cinema Ticketing System\x64\Debug\Cinema Ticketing System.exe

-----
|          HISTORY          |
-----

So Empty Here, Go Get'em Shall We? >_<
=====
***Press Y to get your ticket now***

***Press anykey to leave***

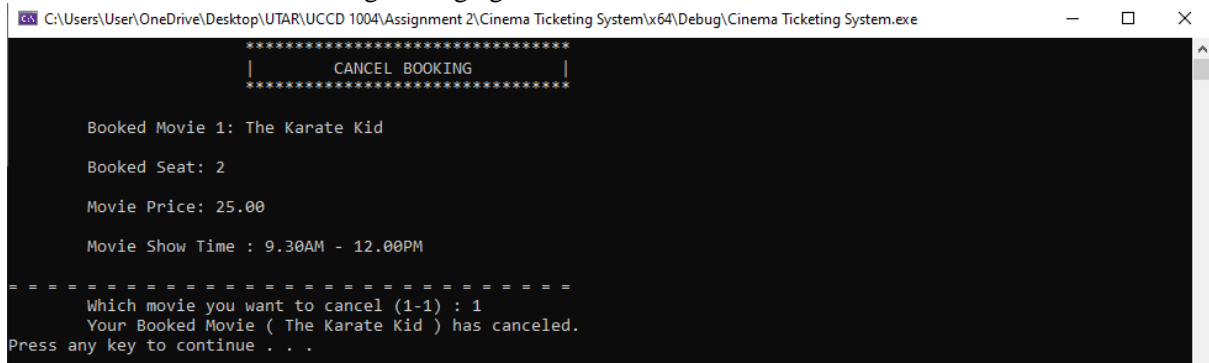
Your Choice : aa

Back to User Interface.
Press any key to continue . . .
```

## Test Cases for Cancel Booking Module – function cancelBooking()

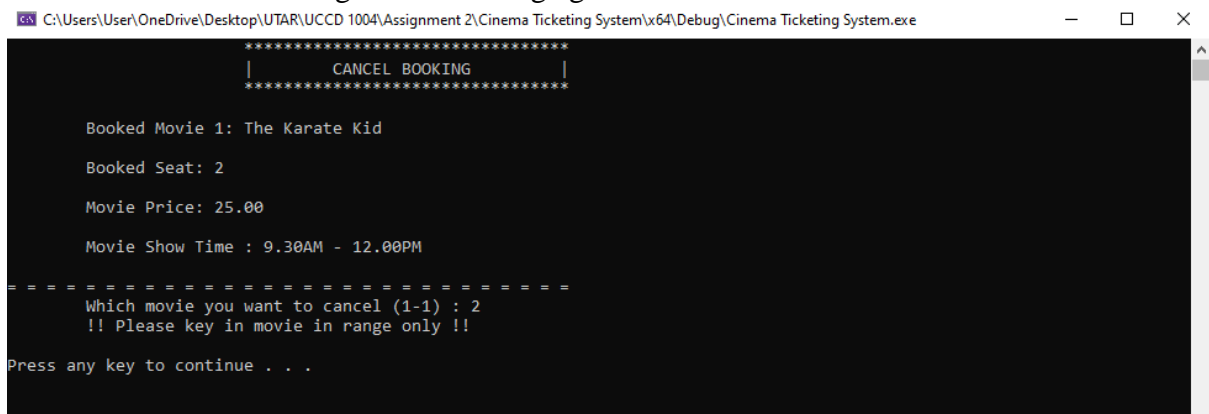
Valid Input:

1. Cancel the booking in range given.

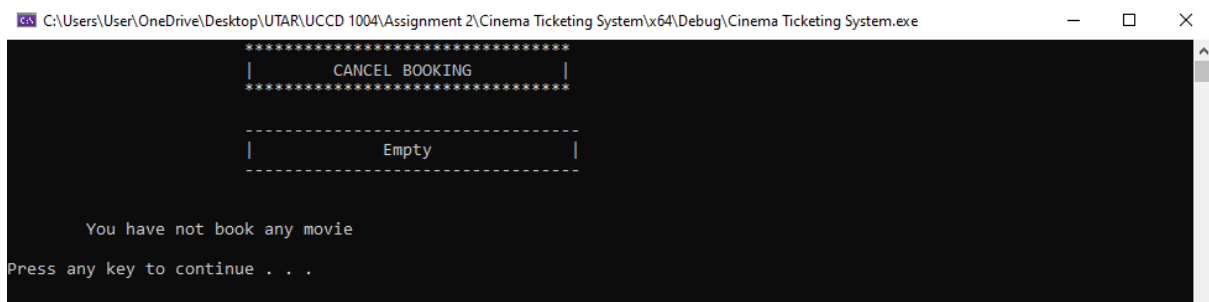


Invalid Input:

1. Cancel the booking out of the range given.



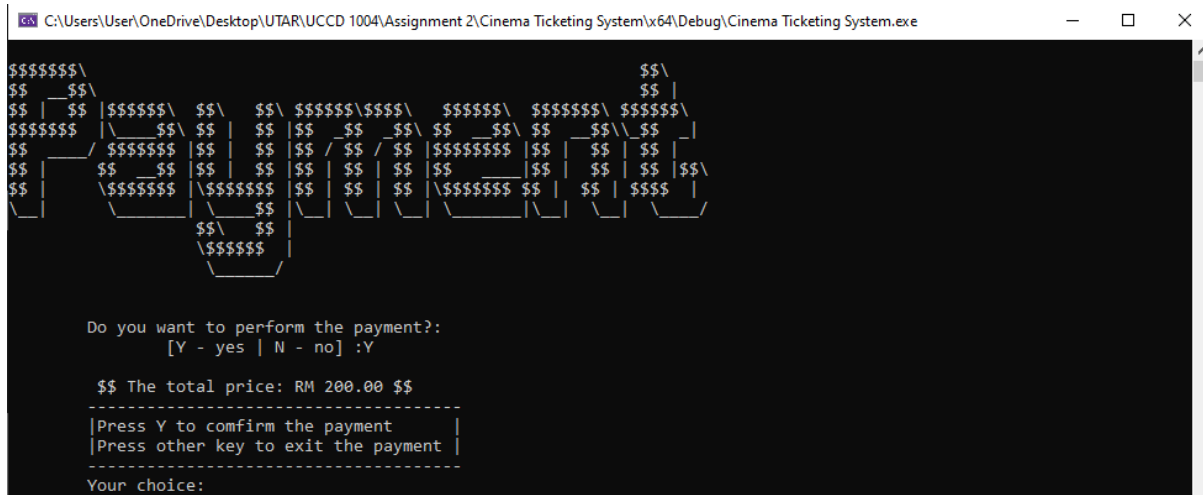
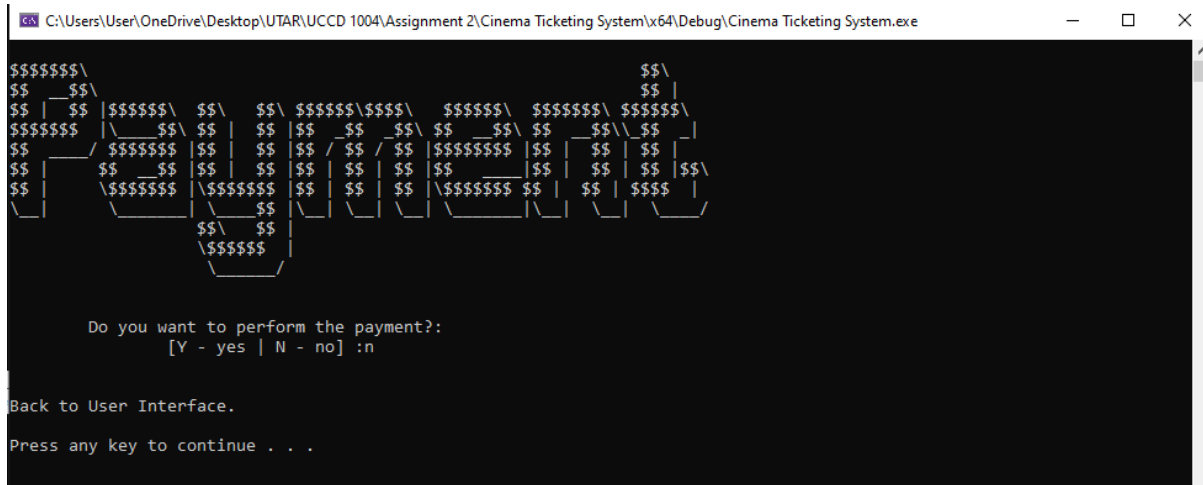
System will display “Empty” message if there was booking without any input.



### Test Cases for Payment Module – function paybill()

Valid Input:

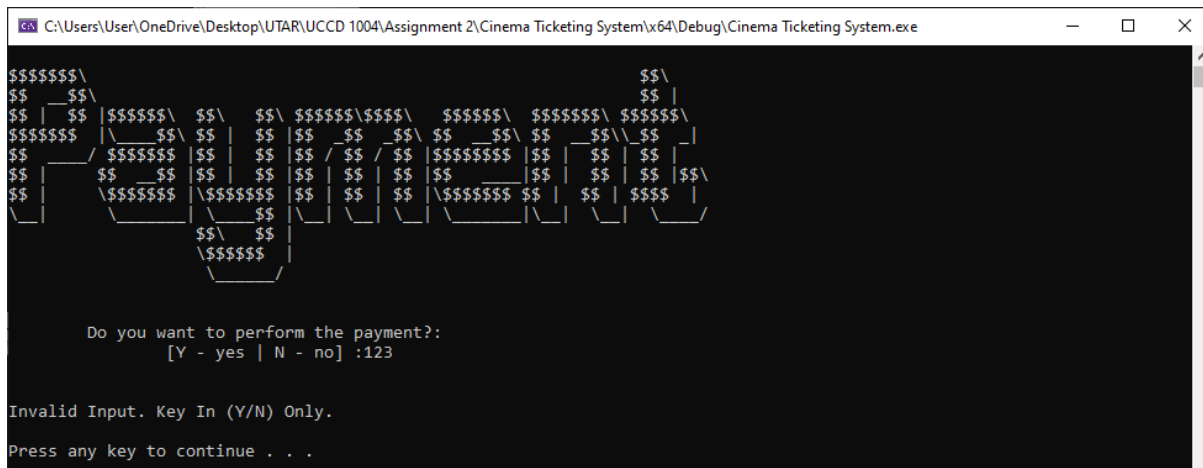
1. "Y" or "y" to make payment.
2. "N" or "n" will back to user interface.



Invalid Input:

1. Input except uppercase or lowercase of “Y” and “N”

System will display Invalid Input and prompt user to key in again.





### Source Code

```
#include<iostream>
#include<string>
#include<iomanip>
#include<fstream>
#include <cstring>
#include <cctype>

using namespace std;

void userUI();
void loginadmin();
void admin();
void home();
void mainpage();

// admin interf func
void addMovie();
void editMovie();
void deleteMovie();
void ViewTrans();
void adminShowMovie();

//login/register func
void LoginResgister();
void Register();
void Login();
bool userExist(string email_1);

// user interf func
void showMovie();
void bookMovie();
void showHistory();
```

```

void cancelBooking();
void paybill();

// pls call when u want to use array
void storeInfoInArray(int&);
void storeBookedInfoInArray(int&);

// store info in array
// every one can use the array
string MovieTitle[100], MovieDesc[100];
double MoviePrice[100] = { 0 };
int MovieSeat[100];
string startTime[100], endTime[100];
short i = 0;
string title, describe;
double price;
int seat;
string sTime, eTime;
double totalPrice = 0;

// booked item
int totalBookedMovie = 0;
string btitle;
int bSeat;
double bprice;
string bStartTime, bEndTime;
string bMovietitle[100];
string bMovieStartTime[100], bMovieEndTime[100];
int bNumMovieSeat[100];
double bMoviePrice[100];
string paidStatus = "No Paid";
// Global Variable

```







```

        cout << "
( )_( )" << endl;
        cout << "
( ) " << endl;
        char interfaceChoose[10];
        cout << endl;
        cout << endl;
        cout << "\t***please choose your interface before further action***"
<< endl << endl;
        cout << "\t===== " << "\t" << "===== " <<
"\t" << "===== " << endl;
        cout << "\t# !! ADMIN[A] # " << "\t" << "# !! GUEST[G] # " <<
"\t" << "# !! EXIT[E] # " << endl;
        cout << "\t===== " << "\t" << "===== " <<
"\t" << "===== " << endl;
        cout << endl;

do
{
    cout << "\tPlease Choose The Interface: ";
    cin >> interfaceChoose;
    if (strlen(interfaceChoose) != 1)
    {
        cout << "\tInvalid Input. Please Enter One Character
Only." << endl;
        cout << "\t-----"
--" << endl << endl;
        continue;
    }
    else if (strcmp(interfaceChoose, "A") == 0 ||
strcmp(interfaceChoose, "a") == 0)
    {
        loginadmin();
    }
    else if (strcmp(interfaceChoose, "G") == 0 ||
strcmp(interfaceChoose, "g") == 0)
    {

```

```

        LoginResgister();
        userUI();
    }
    else if (strcmp(interfaceChoose, "E") == 0 ||
strcmp(interfaceChoose, "e") == 0)
    {
        cout << "\tSee You Again >_<" << endl;
        exit(0);
        system("pause");
    }
    else
    {
        cout << "\tInvalid Input.Please Key In (A,G,E) Only." <<
endl;

        cout << "\t-----" <<
endl << endl;
    }

    } while (strcmp(interfaceChoose, "A") != 0 &&
strcmp(interfaceChoose, "a") != 0
        && strcmp(interfaceChoose, "G") != 0 &&
strcmp(interfaceChoose, "g") != 0
        && strcmp(interfaceChoose, "E") != 0 &&
strcmp(interfaceChoose, "e") != 0);
}

//*****
//
//
//      below all admin interface!!!!!!
//
//
//*****

void loginadmin()
{
    char id[50];

```



```

        admin();
    }
    else
    {
        cout << "\t !! Wrong password.Please Try Again" <<
endl;

        cout << "\t\t [Hint: admin]" << endl << endl <<
endl << endl;

        cout << "\t";
        system("pause");
    }
}
else
{
    cout << "\t !! Wong username.Please Try Again" << endl;
    cout << "\t\t [Hint: admin]" << endl << endl << endl;
    cout << "\t";
    system("pause");
}
} while (correct == true);
}

```

```

void admin()
{

    system("cls");
    char choice[20];
    bool stop = true;
    cout << " _____ _ _ _ _ _ _ _ _ _ " <<
endl;

    cout << "/_____/\\ /_____/\\ /_//_//_//\\ /_____/\\/_//\\
/_//\\ " << endl;

    cout << "\\::: _ \\ \\::: _ \\ \\:::| \\| \\ \\
\\_.:._\\\\\\::\\_\\\\ \\ \\ " << endl;

    cout << " \\::(_) \\ \\::: \\ \\ \\ \\::: . \\ \\ \\::: \\ \\
\\::. ^-\\ \\ \\ " << endl;

```

```

        cout << "  \\\: _  \\\ \\\\:\\ \\\ \\\ \\\\. \\\-/\\ \\\ \\\ _\\\:\\
\\_\\\: _  \\\ \\\ " << endl;

        cout << "  \\\:.\\\ \\\ \\\ \\\\:\\\/.:| |\\. \\\ \\\ \\\
\\/_\\\::\\_/\\\. \\\`-\\\ \\\ \\\ " << endl;

        cout << "  \\_\\\/\_\\\/ \\_\\/_/_ \\_\\\/ \\_\\\/\_\\\_\\\/
\\_\\\/ \\_\\\/" << endl << endl << endl << endl;

        cout << "\t## What's the plan today ?" << endl << endl;

        cout << "\t-----MAIN MENU-----" << endl << endl;

        cout << "\t\t[1] Show Movie                " << endl << endl;
        cout << "\t\t[2] Add Movie                  " << endl << endl;
        cout << "\t\t[3] Edit Movie                    " << endl << endl;
        cout << "\t\t[4] Delete Movie                  " << endl << endl;
        cout << "\t\t[5] View Transaction                " << endl << endl;
        cout << "\t\t[6] Main Page                      " << endl << endl;
        cout << "\t\t[7] Exit Program                    " << endl << endl;
        cout << "\t-----" << endl << endl;

do
{
    cout << "\tYour choice: ";
    cin >> choice;
    if (strlen(choice) != 1)
    {
        cout << " \t!! Please Key In One Integer Only !! " <<
endl << endl;

        continue;
    }
    else
    {
        if (strcmp(choice, "1") == 0)
        {
            adminShowMovie();
            break;
        }
    }
}

```

```

else if (strcmp(choice, "2") == 0)
{
    addMovie();
    break;
}
else if (strcmp(choice, "3") == 0)
{
    editMovie();
    break;
}
else if (strcmp(choice, "4") == 0)
{
    deleteMovie();
    break;
}
else if (strcmp(choice, "5") == 0)
{
    ViewTrans();
    break;
}
else if (strcmp(choice, "6") == 0)
{
    home();
    break;
}
else if (strcmp(choice, "7") == 0)
{
    exit(0);
    system("pause");
}
else
{
    cout << " \t!! Please Key In (1-7) Only !!" <<
endl << endl;

```

```

        continue;
    }
}
} while (stop == true);
}

void adminShowMovie()
{
    cout << fixed << setprecision(2);

    system("cls");
    cout << "\n\t\t\t\t\t== Movie List == " << endl << endl << endl;
    storeInfoInArray(totalMovie);
    for (int i = 0; i < totalMovie - 1; i++)
    {
        cout <<
"\t===== " <<
endl;
        cout << "\t\t\tMovie " << i + 1 << " : " << MovieTitle[i] << ">
" << endl;
        cout <<
"\t===== " <<
endl;
        cout << "\tDescription of movie: " << MovieDesc[i] << endl;
        cout << fixed << setprecision(2);
        cout << "\tPrice RM " << MoviePrice[i] << endl;
        cout << "\tAvailable Seat: " << MovieSeat[i] << endl;
        cout << "\tStart Time: " << startTime[i] << endl;
        cout << "\tEnd Time: " << endTime[i] << endl;
        cout << endl << endl << endl;
    }
    system("pause");
    admin();
}

```

```

void addMovie()
{
    cout << fixed << setprecision(2);
    // variable for new movie
    system("cls");
    string newMovieTitle, MovieDesc;
    double price;
    int seat;
    string sTime, eTime;
    int addedM = 0;
    ofstream outMovieFile;
    outMovieFile.open("MovieList.txt", ios::app);

    char choice[20];
    cin.ignore();
    cout << "\t- - - - -" << endl;
    cout << "\t|                Add Movie                |" << endl;
    cout << "\t- - - - -" << endl;
    cout << "\t    =====" << endl;
    cout << "\t    !! EXAMPLE !!" << endl;
    cout << "\t    =====" << endl;
    cout << "\t    Movie Title: POKEMON" << endl << endl;
    cout << "\t    Movie Price: RM15.00" << endl << endl;
    cout << "\t    Total Seats: 30" << endl << endl;
    cout << "\t    Movie Description: Adventure of Ash and Pikachu" << endl << endl;

```



```

        cout << "\t    Movie Start Time: 8:00PM" << endl << endl;

        cout << "\t    Movie End Time: 11:00PM" << endl << endl;

        cout << "\t* * * * * " << endl << endl;

        bool again = true;
        bool yes = true;
        do
        {
            cout << "\t    New Movie Title: ";
            getline(cin, newMovieTitle);
            cout << endl;
            outMovieFile << newMovieTitle;
            outMovieFile << endl;

            cout << "\t    New Movie Price: RM";
            cin >> price;
            cout << endl;
            outMovieFile << price;
            outMovieFile << endl;

            cout << "\t    New Total Seats: ";
            cin >> seat;
            cout << endl;
            outMovieFile << seat;
            outMovieFile << endl;

            cin.ignore();
            cout << "\t    New Movie Description: ";
            getline(cin, MovieDesc);
            cout << endl;
            outMovieFile << MovieDesc;
            outMovieFile << endl;

```

```

        cout << "\t    New Movie Starting Time: ";
        getline(cin, sTime);
        cout << endl;
        outMovieFile << sTime;
        outMovieFile << endl;

        cout << "\t    New Movie Ending Time: ";
        getline(cin, eTime);
        cout << endl;
        outMovieFile << eTime;
        outMovieFile << endl;
        cout << "\n\t*****"
<< endl;;

        addedM++;

        do
        {
            cout << "\n\n\t    ^^Do you want to continue to add
movie?(Y/N):^^ ";
            cin >> choice;

            cout <<
"\n\t*****" << endl << endl;

            cin.ignore();
            if (strlen(choice) != 1)
            {
                cout << "\t    !! PLease Key In One Character
Only !! " << endl;

                cout <<
"\n\t*****" << endl << endl;
            }
            else
            {
                if (strcmp(choice, "Y") == 0 || strcmp(choice,
"y") == 0)
                {

```

```

        break;
    }
    else if (strcmp(choice, "N") == 0 ||
strcmp(choice, "n") == 0)
    {
        again = false;
        yes = false;
        cout << "\n\n\t Total " << addedM << " New
Movie Added." << endl;

        cout << endl << "\t";
        system("pause");
    }
    else
    {
        cout << "\t !! Please Key In (Y/N)
Only !!" << endl;

        cout <<
"\n\t*****" << endl << endl;
    }
}

} while (yes);
} while (again);
outMovieFile.close();
system("cls");
admin();
}

// edit movie by edit in the array
// store the array that already edit into the txt file
void editMovie()
{
    cout << fixed << setprecision(2);
    system("cls");
    storeInfoInArray(totalMovie);
}

```

```

        cout << "\n\t-----" <<
endl;
        cout << "\t|**** Please Choose The Desire Movie To Edit ****|" <<
endl;
        cout << "\t-----" <<
endl << endl;
        for (int i = 0; i < totalMovie - 1; i++)
        {
            cout << "  Movie [" << i + 1 << "] " << MovieTitle[i] << endl;
            cout << "    Description of movie: " << MovieDesc[i] << endl;
            cout << "    Price RM " << MoviePrice[i] << endl;
            cout << "    Total Seats: " << MovieSeat[i] << endl;
            cout << "    Start Time: " << startTime[i] << endl;
            cout << "    End Time: " << endTime[i] << endl;
            cout << "- - - - -" << endl;
        }
        bool check = false;
        int choice;
        do
        {
            cout << "\t  Please Select The Number of Movie You Want to
Edit (1-" << totalMovie - 1 << ") : ";
            cin >> choice;
            cin.ignore();
            if (choice > totalMovie - 1 || choice <= 0)
            {
                cout << "    !! Invalid Input.Key in Number in Range
Only !!" << endl << endl;
            }
            else
            {
                check = true;
            }
        } while (check == false);

```

```

for (int i = 0; i < totalMovie - 1; i++)
{
    if (i == choice - 1)
    {
        cout << "\t===== " << endl;
        cout << "\t  A. Title" << endl << endl;
        cout << "\t  B. Description" << endl << endl;
        cout << "\t  C. Price" << endl << endl;
        cout << "\t  D. Seat" << endl << endl;
        cout << "\t  E. Start time" << endl << endl;
        cout << "\t  F. End time" << endl << endl;
        cout << "\t===== " << endl <<
endl;

        char editChoice[20];
        bool stop = true;
        do
        {
            cout << "\t  << Please select what part of the
movie you want to edit: >> ";
            cin >> editChoice;
            cin.ignore();

            if (strcmp(editChoice, "A") == 0 ||
strcmp(editChoice, "a") == 0)
            {
                string newTitle;
                cout << "\t\t  New title: ";
                getline(cin, newTitle);
                MovieTitle[i] = newTitle;
                cout << "\t\t" << "****New Title
Updated****" << endl << endl;
                stop = false;
            }

```

```

        else if (strcmp(editChoice, "B") == 0 ||
strcmp(editChoice, "b") == 0)
        {
            string newDescription;
            cout << "\t\t New description: ";
            getline(cin, newDescription);
            MovieDesc[i] = newDescription;
            cout << "\t\t" << "****New Description
Updated****" << endl << endl;
            stop = false;
        }
        else if (strcmp(editChoice, "C") == 0 ||
strcmp(editChoice, "c") == 0)
        {
            double newPrice;
            cout << "\t\t New price: ";
            cin >> newPrice;
            MoviePrice[i] = newPrice;
            cout << "\t\t" << "****New Price
Updated****" << endl << endl;
            stop = false;
        }
        else if (strcmp(editChoice, "D") == 0 ||
strcmp(editChoice, "d") == 0)
        {
            int newSeat;
            cout << "\t\t New Total Seat: ";
            cin >> newSeat;
            MovieSeat[i] = newSeat;
            cout << "\t\t" << "****New Seat Updated****"
<< endl << endl;
            stop = false;
        }
        else if (strcmp(editChoice, "E") == 0 ||
strcmp(editChoice, "e") == 0)
        {

```

```

        string newStartTime;
        cout << "\t\t New starting time: ";
        cin >> newStartTime;
        startTime[i] = newStartTime;
        cout << "\t\t" << "****New Starting Time
Updated****" << endl << endl;
        stop = false;
    }
    else if (strcmp(editChoice, "F") == 0 ||
strcmp(editChoice, "f") == 0)
    {
        string newEndTime;
        cout << "\t\t New ending time: ";
        cin >> newEndTime;
        endTime[i] = newEndTime;
        cout << "\t\t" << "****New Ending Time
Updated****" << endl << endl;
        stop = false;
    }
    else
    {
        cout << "\t !! Invalid Option. Please Try
Again !!" << endl << endl;
    }
} while (stop == true);

    }

}

// store the array info into txt file
ofstream outMovieFile;
outMovieFile.open("MovieList.txt");

for (int i = 0; i < totalMovie - 1; i++)
{

```





```

    }
    cout << "Which Movie You Want To Delete: ";
    cin >> i;
    if (i >= totalMovie)
    {
        cout << "\n Invalid Movie. Back to Admin Interface\n\t";
        system("pause");
        admin();
    }
    cout << MovieTitle[i - 1] << " is deleted." << endl;
    for (i = i; i < n - 1; i++)
    {
        MovieTitle[i - 1] = MovieTitle[i];
        MoviePrice[i - 1] = MoviePrice[i];
        MovieSeat[i - 1] = MovieSeat[i];
        MovieDesc[i - 1] = MovieDesc[i];
        startTime[i - 1] = startTime[i];
        endTime[i - 1] = endTime[i];
    }
    n--;
    DeleteMovieFile.open("MovieList.txt");
    for (int i = 0; i < n - 1; i++)
    {
        DeleteMovieFile << MovieTitle[i] << endl;
        DeleteMovieFile << MoviePrice[i] << endl;
        DeleteMovieFile << MovieSeat[i] << endl;
        DeleteMovieFile << MovieDesc[i] << endl;
        DeleteMovieFile << startTime[i] << endl;
        DeleteMovieFile << endTime[i] << endl;
    }
    system("pause");
    admin();
}

```

```

void ViewTrans()
{
    cout << fixed << setprecision(2);
    system("cls");
    cout << "0))) 0))))))
0))                                " << endl;

    cout << "    0))
0))  0)                                " << endl;

    cout << "    0))    0) 0)))    0))    0)) 0))    0)))    0))
0)))0)0) 0)    0))    0)) 0))    " << endl;

    cout << "    0))    0))    0)) 0)) 0)) 0))0))    0)) 0)) 0))
0)) 0)) 0)) 0)) 0)) 0))" << endl;

    cout << "    0))    0))    0))    0)) 0)) 0)) 0))) 0))    0)) 0))
0)) 0))0))    0)) 0)) 0))" << endl;

    cout << "    0))    0))    0))    0)) 0)) 0))    0))0))    0)) 0))
0)) 0)) 0)) 0)) 0)) 0))" << endl;

    cout << "    0))    0)))    0)) 0)))0)))    0))0)) 0))    0)) 0)))
0)))    0)) 0))    0))    0)))    0))" << endl << endl << endl;

    string line;

    cout << "    ## Here the transaction all the time ##" << endl;

    cout << "^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^
^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ ^_^ " << endl;

    ifstream adminview;
    adminview.open("AdminView.txt");
    if (adminview.is_open())
    {
        while (getline(adminview, line))
        {
            cout << "\t" << line << endl << endl;
        }
        adminview.close();
    }

    system("pause");
    admin();
}

```

```
}
```

```

//*****
//
//
//      below all user interface!!!!!!
//      below all login register interface!!!!!!
//
//
//
//*****

```

```
void LoginResgister()
```

```

{
    system("cls");
    cout << "      |  / |  / /      //  / /      / /      //  ) )
//  ) )      /|      //| |      //      / / " << endl;
    cout << "      ||  / |  / /      //____      / /      //      //
//      //|      // | |      //____      " << endl;
    cout << "      || / /| / /      / ____      / /      //      //
//      // | //      | |      / ____      " << endl;
    cout << "      ||/ / | /      //      / /      //      //
//      // | //      | |      //      " << endl;
    cout << "      | / | /      //____/ /      / /____/ / ((____/ /
((____/ /      //      |//      | | //____/ /      " << endl << endl << endl;
    char choose[100];
    bool check = false;
    do
    {
        cout << "\t    ***Do You Have Account Before[Y/N]*** : ";
        cin >> choose;
        if (strlen(choose) != 1)
        {
            cout << "\t!! Opps Wrong Input.Please Key In One Letter
Only !" << endl << endl;

```

```

        cout << "\t";
        system("pause");
        LoginResgister();
    }
    else if (strcmp(choose, "y") == 0 || strcmp(choose, "Y") == 0)
    {
        check = true;
        Login();

    }
    else if (strcmp(choose, "n") == 0 || strcmp(choose, "N") == 0)
    {
        check = true;
        Register();
    }
    else {
        cout << "\t!! Opps Wrong Input.Please Key In
(Y/N)Only !!" << endl << endl;
        cout << "\t";
        system("pause");
        LoginResgister();
    }
} while (check == false);
}

```

```

bool userExist(string email_1)
{
    ifstream userregister("userregister.txt");
    if (userregister.is_open()) {
        string username, password, email;
        while (!userregister.eof()) {
            userregister >> email >> password >> username;
            if (email_1 == email) {

```

```

        userregister.close();
        return true;
        break;
    }
}
userregister.close();
}
return false;
}

```

```

        cout << "    \\.\\ \\ \\ \\\\. \\`-\\ \\ \\\\:\\/.:| |
\\:\\\\_\\\\\\\\:\\\\_\\ \\ \\\\:\\_\\ \\ \\ /_\\::\\_\\\\\\\\\. \\`-\\ \\ \\\"
<< endl;

```

```

        cout << "    \\_\\/_\\_\\/_ \\_\\/_ \\_\\/_ \\_\\/_/_/
\\_\\_\\/_ \\_\\_\\/_ \\_\\_\\/_ \\_\\_\\/_ \\_\\_\\/_ \\_\\_\\/_ \\_\\_\\/_\" << endl <<
endl << endl << endl;

```

```

cout << "\\t-----" << endl;

```

```

cout << "\\t|    Register account    |" << endl;

```

```

cout << "\\t-----" << endl;

```

```

string email_1, email_2, password_1, password_2;

```

```

ofstream userregister;

```

```

userregister.open("userregister.txt", ios::app);

```

```

if (userregister.is_open())

```

```

{

```

```

    cout << "\\t<< Please enter your email >>\\n" << "Email: ";

```

```

    cin >> email_1;

```

```

    cout << "\\t<< Please reenter your email >>\\n" << "Email:";

```

```

    cin >> email_2;

```

```

    cout <<

```

```

"....." << endl;

```

```

    // check for email

```

```

    while (email_1 != email_2)

```

```

    {

```

```

        cout << "\\t<< Email do not match, kindly retype
again >>\\n" << "Email:";

```

```

        cin >> email_1;

```

```

        cout << "\\t<< Please reenter your email >>\\n" <<
"Email:";

```

```

        cin >> email_2;

```

```

        cout <<

```

```

"....." << endl;

```

```

    }

```

```

    if (userExist(email_1))

```

```

        {
            cout << "\t***Account already exist, proceed to login
interface***" << endl;
            system("pause");
            cout << endl;
            Login();
        }

        // check for password
        cout << "\t<< Please enter your password >>\n" << "Password:
";
        cin >> password_1;
        cout << "\t<< Please reenter your password >>\n" <<
"Password:";
        cin >> password_2;
        cout <<
"....." << endl;
        while (password_1 != password_2)
        {
            cout << "\t<< Password do not match, kindly retype
agian >>\n" << "Password:";
            cin >> password_1;
            cout << "\t<< Please reenter your password >>\n" <<
"Password:";
            cin >> password_2;
            cout <<
"....." << endl;
        }

        cout << "\t<< Please set a username for yourself >>\n" <<
"Username:";
        cin >> username;

        // input the email and password into the unresgister.txt
        userregister << email_1 << endl;
        userregister << password_1 << endl;

```

```

        userregister << username << endl;

        cout << "\t***Thanks for register an account with us***" <<
endl;

        userregister.close();
        system("pause");
        Login();
    }
    else
        cout << "\t!! cant open file !!";
        system("pause");
}

```

```

void Login()
{
    system("cls");
    cout << "  _____  " <<
endl;
    cout << "/_/\ \    /___/\ \ /___/\ \ /___/\ \/_/\ \ /_/\ \
" << endl;
    cout << "\::\ \ \ \ \:::_ \ \
\\::: _\ \/_\ \.: _\ \/\::\ \_\ \ \ \ \ " << endl;
    cout << " \::\ \ \ \ \::\ \ \ \ \::\ \ /___/\ \ \::\ \ \ \:.
`-\ \ \ \ \ " << endl;
    cout << " \::\ \ \ \_\::\ \ \ \ \::\ \_\ _\ \ _\::\ \
\_\ \::. _ \ \ \ " << endl;
    cout << " \::\ \/_/\::\ \ \ \ \::\ \_\ \ \ \
/_\::\ \_\ \ \ \. \ \`-\ \ \ \ " << endl;
    cout << " \_\_\ \ \ / \_\_\ \ \ / \_\_\ \ \ / \_\_\ \ \
\_\_\ \ \/" << endl;

    bool loggedIn = false;
    string _password, _input;

    cout << "\t<< Please enter your registered email or username >>" <<
endl << "Email/Username:";
    cin >> _input;

```



```

cout << "\t<< Please enter the password >>" << endl << "Password: ";
cin >> _password;
ifstream userregister;
userregister.open("userregister.txt");

if (userregister.is_open())
{
    string email, username, password;
    while (!userregister.eof())
    {
        getline(userregister, email);
        getline(userregister, password);
        getline(userregister, username);

        if (email == _input && password == _password) {
            loggedIn = true;

            // write the username into a file
            ofstream userNameFile("username.txt");
            userNameFile << _input;
            break;
        }
        else if (username == _input && password == _password) {
            loggedIn = true;
            break;
        }
        else {
            loggedIn = false;
        }
    }
    userregister.close();
    if (loggedIn) {
        cout << "\t***Login successful. Welcome " << _input <<
"!****" << endl;

```





```

        cout << "\t  /_/_ |_\_\_,/_/_ /_/_ /_/_ ._\_\/_\_\_,/_/_ \_\_\/_/_/_
/_/_\_\_\/_ ._\_\/_/_\_\_\/_/_|_| " << endl;
        cout << "\t                /_/_
/_/_                " << endl;

```

```

        char choice[25];
        cout << "\t- - - - - " <<
endl;
        cout << "\t                MAIN MENU                | " <<
endl;
        cout << "\t- - - - - " <<
endl;
        cout << "\t                " << endl <<
endl;
        cout << "\t                [1] Movie Description                " << endl <<
endl;
        cout << "\t                [2] Book Movie                " << endl <<
endl;
        cout << "\t                [3] Show History                " << endl <<
endl;
        cout << "\t                [4] Cancel Booking                " << endl <<
endl;
        cout << "\t                [5] Payment                " << endl <<
endl;
        cout << "\t                [6] Home Page                " << endl <<
endl;
        cout << "\t^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^" <<
endl << endl << endl;

```

```

do
{
        cout << "Your choice: ";
        cin >> choice;
        if (strlen(choice) != 1)
        {
                cout << " \t!! Please Key In One Integer Only !! " <<
endl << endl;

                continue;

```

```

}
else
{
    if (strcmp(choice, "1") == 0)
    {
        showMovie();
        break;
    }
    else if (strcmp(choice, "2") == 0)
    {
        bookMovie();
        break;
    }
    else if (strcmp(choice, "3") == 0)
    {
        showHistory();
        break;
    }
    else if (strcmp(choice, "4") == 0)
    {
        cancelBooking();
        break;
    }
    else if (strcmp(choice, "5") == 0)
    {
        paybill();
        break;
    }
    else if (strcmp(choice, "6") == 0)
    {
        home();
        break;
    }
}

```

```

        else
        {
            cout << "Invalid input, please choose again" <<
endl;

            continue;
        }
    }

    } while (true);

}

```

```

// correct le
void showMovie()
{
    cout << fixed << setprecision(2);
    system("cls");
    cout << "\n\t\t\t!! POPULAR IN THEATER NOW !! " << endl << endl <<
endl;
    storeInfoInArray(totalMovie);
    for (int i = 0; i < totalMovie - 1; i++)
    {
        cout <<
"\t===== " <<
endl;

        cout << "\t\tMovie " << i + 1 << " : " << MovieTitle[i] << ">
" << endl;

        cout <<
"\t===== " <<
endl;

        cout << "\tDescription of movie: " << MovieDesc[i] << endl;
        cout << "\tPrice RM " << MoviePrice[i] << endl;
        cout << "\tAvailable Seat: " << MovieSeat[i] << endl;
        cout << "\tStart Time: " << startTime[i] << endl;
    }
}

```

```

        cout << "\tEnd Time: " << endTime[i] << endl;
        cout << endl;

    }

    cout << endl << endl;
    system("pause");
    userUI();
}

void bookMovie()
{
    cout << fixed << setprecision(2);
    int noSeat;
    system("cls");
    //display movie for cust to choose
    storeInfoInArray(totalMovie);

    cout << "\n\t\t" << endl;
    cout << "\t\t !!! Got'em All Before Sold Out !!!" << endl;
    cout << "\t\t-----" << endl << endl
<< endl;
    cout <<
" ..... " <<
endl;

    for (int i = 0; i < totalMovie - 1; i++)
    {
        cout <<
"===== " <<
endl;

        cout << "\t" << i + 1 << ") Movie: " << MovieTitle[i] << endl;
        cout << "\t" << " Description of movie: " << MovieDesc[i] <<
endl;

        cout << "\t" << " Movie seat: " << MovieSeat[i] << endl;

```

```

        cout << "\t" << "   Price RM " << MoviePrice[i] << endl;
        cout << "\t" << "   Start Time: " << startTime[i] << endl;
        cout << "\t" << "   End Time: " << endTime[i] << endl;
        cout << endl;
    }

    int movieChoice, bookedMovieNo;
    char custChoice[10];
    cout << endl << endl <<
    "+++++" <<
    endl;

    cout << "\tDo you want to continue to book the movie?" << endl;
    cout << "\t\t-----" << endl;
    cout << "\t\t|   Y=yes , N=no   |" << endl;
    cout << "\t\t\t-----" << endl;
    cout << "\tYour choice: ";
    cin >> custChoice;
    if (strcmp(custChoice, "Y") == 0 || strcmp(custChoice, "y") == 0)
    {
        // let user choose movie
        cout <<
        "~~~~~" <<
        endl;

        cout << "\tSelect the movie you want to book: ";
        cin >> movieChoice;
        cin.ignore();

        cout <<
        "~~~~~" <<
        endl;

        if (movieChoice > totalMovie - 1 || movieChoice <= 0)
        {
            cout << "\tKey in the range from 1 to " << totalMovie -
            1 << " only" << endl;
            system("pause");
            bookMovie();
        }
    }
}

```



```

    }
    else
    {
        cout << "\tYour movie booked is " <<
MovieTitle[movieChoice - 1] << endl;
        bookedMovieNo = movieChoice;
        if (MovieSeat[movieChoice - 1] <= 0)
        {
            cout << "\tThe movie was sold out" << endl;
            system("pause");
            bookMovie();
        }
        else
        {

            cout << "\tPlease select the number of seat you
want to book: ";

            cin >> noSeat;

            if (noSeat > MovieSeat[movieChoice - 1])
            {
                cout << "\tThe seat left only " <<
MovieSeat[movieChoice - 1] << endl;
                system("pause");
                bookMovie();
            }
            else
            {
                cout <<
"~~~~~" <<
endl;

                cout << "\t!!!The movie " <<
MovieTitle[movieChoice - 1] << " with " << noSeat << " seat booked
successfully!!!" << endl << endl << endl;
            }
        }
    }
}

```

```

- 1] - noSeat;

MovieSeat[movieChoice - 1] = MovieSeat[movieChoice

int n = totalMovie;
ofstream storeMovieFile;
storeMovieFile.open("MovieList.txt");
for (int i = 0; i < n - 1; i++)
{
    storeMovieFile << MovieTitle[i] << endl;
    storeMovieFile << MoviePrice[i] << endl;
    storeMovieFile << MovieSeat[i] << endl;
    storeMovieFile << MovieDesc[i] << endl;
    storeMovieFile << startTime[i] << endl;
    storeMovieFile << endTime[i] << endl;
}
storeMovieFile.close();

}

}

// open text to store the book movie info into a text file for
cust usage
// store in permanent file
ofstream outFile("temp_booked_movie_info.txt", ios::app);

outFile << MovieTitle[movieChoice - 1] << endl;
outFile << noSeat << endl;
outFile << MoviePrice[movieChoice - 1] << endl;
outFile << startTime[movieChoice - 1] << endl;
outFile << endTime[movieChoice - 1] << endl;
outFile.close();

}

```

```

0)     else if (strcmp(custChoice, "N") == 0 || strcmp(custChoice, "n") ==
        {
            userUI();
        }
        else
        {
            cout << "Invalid input" << endl;
            system("pause");
            bookMovie();
        }
        system("pause");
        userUI();
    }

```

// show cust the book history

```

void showHistory()
{
    cout << fixed << setprecision(2);
    double totalPrice = 0;
    system("cls");
    storeBookedInfoInArray(totalBookedMovie);
    ifstream nameFile;
    nameFile.open("username.txt");
    if (nameFile.is_open())
    {
        while (!nameFile.eof())
        {
            getline(nameFile, username);
        }
    }
    nameFile.close();
}

```

```

if (totalBookedMovie - 1 <= 0)
{
    char choose[10];
    cout << "\t\t\t-----" << endl;
    cout << "\t\t\t|          HISTORY          |" << endl;
    cout << "\t\t\t\t-----" << endl;
    cout << "\n\tSo Empty Here, Go Get'em Shall We? >_<" << endl;
    cout << "\t= = = = = " << endl;
    cout << "\t ***Press Y to get your ticket now***" << endl <<
"\t" << endl;
    cout << "\t      ***Press anykey to leave***" << endl << "\t"
<< endl;

    cout << "\t      Your Choice : ";
    cin >> choose;
    if (strcmp(choose, "y") == 0 || strcmp(choose, "Y") == 0) {
        cout << "\t      !!Great choice.Let's go!!" << endl;
        cout << "\t";
        system("pause");
        bookMovie();
    }
    else {
        cout << "\n\tBack to User Interface." << endl;
        system("pause");
        userUI();
    }
}
else
{
    cout << "\t\t\t\t-----" << endl;
    cout << "\t\t\t\t|          HISTORY          |" << endl;
    cout << "\t\t\t\t\t-----" << endl << endl;
    cout << "\t\t\t\t>_< Hi, my dear " << username << endl;
    cout << "\t\t\t\tHere is your booking history" << endl <<
endl << endl;
}

```

```

        for (int i = 0; i < totalBookedMovie - 1; i++)
        {
            cout <<
"=====
===== " << endl;
            cout << "\t\t" << bMovietitle[i] << endl;
            cout << "\t\tNumber of seat booked: " <<
bNumMovieSeat[i] << endl << endl;
            cout << "\t\tPrice: RM " << bMoviePrice[i] << endl <<
endl;
            cout << "\t\tStarting Time: " << bMovieStartTime[i] <<
" , End time: " << bMovieEndTime[i] << endl << endl;
        }
        for (int i = 0; i < totalBookedMovie - 1; i++)
        {
            cout << fixed << setprecision(2);
            totalPrice += bMoviePrice[i] * bNumMovieSeat[i];
        }
        cout << "\t\tThe Total Price Is << RM" << totalPrice << " >> "
<< endl << endl;
        cout << "\t\t" << paidStatus << endl << endl;

        char paychoice[10];
        cout << "*****Do you want to make payment?(Y=yes, N=no)*****:
";
        cin >> paychoice;
        if (strcmp(paychoice, "Y") == 0 || strcmp(paychoice, "y") ==
0)
        {
            paybill();
        }
        else if (strcmp(paychoice, "N") == 0 || strcmp(paychoice, "n")
== 0)
        {
            system("pause");
            userUI();

```

```

    }
    else
    {
        cout << "\tInvalid Input. Key In (Y/N) only." << endl;
        system("pause");
        showHistory();
    }

}

cout << endl;

}

void cancelBooking()
{
    cout << fixed << setprecision(2);
    system("cls");
    int choice;
    cout << "\t\t\t*****" << endl;
    cout << "\t\t\t|          CANCEL BOOKING          |" << endl;
    cout << "\t\t\t*****" << endl << endl;

    storeBookedInfoInArray(totalBookedMovie);
    if (totalBookedMovie - 1 <= 0)
    {

        cout << "\t\t\t-----" << endl;
        cout << "\t\t\t|          Empty          |" << endl;
        cout << "\t\t\t-----" << endl;
    }
}

```

```

        cout << endl << endl << "\tYou have not book any movie" <<
endl << endl;
        system("pause");
        userUI();
    }

    ofstream CancelFile;
    for (int i = 0; i < totalBookedMovie - 1; i++)
    {
        cout << "\tBooked Movie " << i + 1 << ": " << bMovietitle[i]
<< endl << endl;
        cout << "\tBooked Seat: " << bNumMovieSeat[i] << endl << endl;
        cout << "\tMovie Price: " << bMoviePrice[i] << endl << endl;
        cout << "\tMovie Show Time : " << bMovieStartTime[i] << " - "
<< bMovieEndTime[i] << endl << endl;
        cout << "= = = = = " << endl;
    }
    cout << "\tWhich movie you want to cancel (1-" << totalBookedMovie -
1 << ") : ";
    cin >> choice;
    if (choice > totalBookedMovie-1 || choice <= 0)
    {
        cout << "\t!! Please key in movie in range only !!" << endl <<
endl;
        system("pause");
        cancelBooking();
    }
    else
    {
        cout << "\tYour Booked Movie ( " << bMovietitle[choice - 1] <<
" ) has canceled." << endl;
        for (int i = choice; i < totalBookedMovie - 1; i++)
        {
            bMovietitle[i - 1] = bMovietitle[i];
            bNumMovieSeat[i - 1] = bNumMovieSeat[i];

```

```

        bMoviePrice[i - 1] = bMoviePrice[i];
        bMovieStartTime[i - 1] = bMovieStartTime[i];
        bMovieEndTime[i - 1] = bMovieEndTime[i];
    }
    CancelFile.open("temp_booked_movie_info.txt");
    for (int i = 0; i < totalBookedMovie - 2; i++)
    {
        CancelFile << bMovietitle[i] << endl;
        CancelFile << bNumMovieSeat[i] << endl;
        CancelFile << bMoviePrice[i] << endl;
        CancelFile << bMovieStartTime[i] << endl;
        CancelFile << bMovieEndTime[i] << endl;
    }
    CancelFile.close();
    system("pause");
    userUI();
}

}

void paybill()
{
    system("cls");
    double totalPrice = 0;
    cout << fixed << setprecision(2);
    cout << "\n$$$$$$\n" << endl;
    cout << "$$ __$$\n" << endl;
    cout << "$$ | $$ |$$$$$\n $$\n $$\n $$$$$$\n$$$$$\n $$$$$$\n" << endl;
    cout << "$$$$$$\n $$$$$$\n " << endl;
    cout << "$$$$$$ |\\____$$\n $$ | $$ |$$ _$$ _$$\n $$ _$$\n" << endl;
    cout << "$$ _$$\\_$$ _| " << endl;

```



```

    cout << "$$ ____/ $$$$$$ |$$ | $$ |$$ / $$ / $$ |$$$$$$$ |$$ |
$$ | $$ | " << endl;

    cout << "$$ | $$ __$$ |$$ | $$ |$$ | $$ | $$ |$$ ____|$$ |
$$ | $$ |$$\\ " << endl;

    cout << "$$ | \\$$$$$$$ |\\$$$$$$$ |$$ | $$ | $$ |\\$$$$$$$\\
$$ | $$ | \\$$$$ |" << endl;

    cout << "\\_| \\_____| \\_____$ $ |\\_| \\_| \\_|
\\_____|\\_| \\_| \\_____/ " << endl;

    cout << "
                $$$ \\ $ $ |
                " << endl;

    cout << "
                \\$$$$$ |
                " << endl;

    cout << "
                \\_____/
                " << endl << endl << endl;

    storeBookedInfoInArray(totalBookedMovie);
    ofstream clearFile;
    char choice[15];
    cout << "\tDo you want to perform the payment?: " << endl;
    cout << "\t\t[Y - yes | N - no] :";
    cin >> choice;
    cout << endl;
    if (strcmp(choice, "Y") == 0 || strcmp(choice, "y") == 0)
    {
        for (int i = 0; i < totalBookedMovie - 1; i++)
        {
            cout << fixed << setprecision(2);
            totalPrice += bMoviePrice[i] * bNumMovieSeat[i];
        }
        char choice2[20];
        cout << "\t $ $ The total price: RM " << totalPrice << " $ $" <<
endl;

        cout << "\t-----" << endl;
        cout << "\t|Press Y to confirm the payment |" << endl;
        cout << "\t|Press other key to exit the payment |" << endl;
        cout << "\t-----" << endl;
        cout << "\tYour choice: ";

```

```

        cin >> choice2;
        cout << endl <<
"===== " << endl;
        if (strcmp(choice2, "Y") == 0 || strcmp(choice2, "y") == 0)
        {
                cout << "$$ Your payment are done hope you have a good
day $$" << endl << endl;
                ifstream nameFile;
                nameFile.open("username.txt");
                getline(nameFile, username);
                nameFile.close();
                storeBookedInfoInArray(totalBookedMovie);
                ofstream adminFile("AdminView.txt", ios::app);
                adminFile << "USERNAME: " << username << endl;;
                for (int i = 0; i < totalBookedMovie - 1; i++)
                {
                        adminFile << "BOOKED MOVIE: " << bMovietitle[i] <<
endl;
                        adminFile << "BOOKED SEAT: " << bNumMovieSeat[i]
<< endl;

                        cout << fixed << setprecision(2);
                        adminFile << "PRICE FOR THE SEAT: RM" <<
bMoviePrice[i] * bNumMovieSeat[i] << endl;
                }
                cout << fixed << setprecision(2);
                adminFile << "TOTAL PRICE: RM" << totalPrice << endl;
                adminFile << "PAYMENT: PAID" << endl << endl;

                adminFile.close();
                clearFile.open("temp_booked_movie_info.txt");
                clearFile << "";
                clearFile.close();
                system("pause");
                userUI();
        }

```

```

        else
        {
            cout << "Exit the payment" << endl;
            system("pause");
            userUI();
        }

    }
    else if (strcmp(choice, "N") == 0 || strcmp(choice, "n") == 0)
    {
        cout << endl << "Back to User Interface. " << endl << endl;
        system("pause");
        userUI();
    }
    else
    {
        cout << endl << "Invalid Input. Key In (Y/N) Only. " << endl
<< endl;
        system("pause");
        paybill();
    }
}

```

// function to store the cust info from cust\_info.txt to array

// when want to use the array pls call the function

```
void storeBookedInfoInArray(int& totalBookedMovie)
```

```

{
    cout << fixed << setprecision(2);
    int total = 0;
    int i = 0;
    ifstream bookfile;
    bookfile.open("temp_booked_movie_info.txt");
    if (bookfile.is_open())

```

```

{
    while (!bookfile.eof())
    {
        //bookfile.ignore();
        getline(bookfile, btitle);
        bMovietitle[i] = btitle;

        //bookfile.ignore();
        bookfile >> bSeat;
        bNumMovieSeat[i] = bSeat;

        /*bookfile.ignore();*/
        bookfile >> bprice;
        bMoviePrice[i] = bprice;

        bookfile >> bStartTime;
        bMovieStartTime[i] = bStartTime;

        bookfile >> bEndTime;
        bMovieEndTime[i] = bEndTime;

        i++;
        total++;
        bookfile.ignore();
    }
}

totalBookedMovie = total;
bookfile.close();
}

```

```

// function to store the info from txt file to array
// when want to use array please call out this function first

```

```

void storeInfoInArray(int& totalMovie)
{
    cout << fixed << setprecision(2);
    int total = 0;
    int i = 0;
    ifstream moviefile;
    moviefile.open("MovieList.txt");
    if (moviefile.is_open())

        while (!moviefile.eof())
        {
            getline(moviefile, title);
            MovieTitle[i] = title;

            moviefile >> price;
            MoviePrice[i] = price;

            moviefile >> seat;
            MovieSeat[i] = seat;

            moviefile.ignore();
            getline(moviefile, describe);
            MovieDesc[i] = describe;

            moviefile >> sTime;
            startTime[i] = sTime;

            moviefile >> eTime;
            endTime[i] = eTime;

            i++;
            total++;
            moviefile.ignore();

```

```
    }  
    totalMovie = total;  
    moviefile.close();  
}
```