

Backtracking

Backtracking

- Backtracking is the process of going back to a previous goal and trying to *re-satisfy* it, i.e. to find another way of satisfying it
- Consider the example below that is concerned with family relationships amongst a group of people.
- In the clauses shown below there are:
 - 10 facts defining the **mother/2** predicate
 - 9 facts defining the **father/2** predicate
 - 6 clauses defining the **parent/2** predicate

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Example Knowledgebase

```
[M1]    mother(ann,henry) .
[M2]    mother(ann,mary) .
[M3]    mother(jane,mark) .
[M4]    mother(jane,francis) .
[M5]    mother(annette,jonathan) .
[M6]    mother(mary,bill) .
[M7]    mother(janice,louise) .
[M8]    mother(lucy,janet) .
[M9]    mother(louise,caroline) .
[M10]   mother(louise,martin) .
```

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Example Knowledgebase...

```
[F1]    father(henry,jonathan) .
[F2]    father(john,mary) .
[F3]    father(francis,william) .
[F4]    father(francis,louise) .
[F5]    father(john,mark) .
[F6]    father(gavin,lucy) .
[F7]    father(john,francis) .
[F8]    father(martin,david) .
[F9]    father(martin,janet) .
```

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Example Knowledgebase...

```
[P1] parent(victoria,george).
[P2] parent(victoria,edward).
[P3] parent(X,Y):-write('mother?'),nl,mother(X,Y),
      write('mother!'),nl.
[P4] parent(A,B):-write('father?'),nl,father(A,B),
      write('father!'),nl..
[P5] parent(elizabeth,charles).
[P6] parent(elizabeth,andrew).
```

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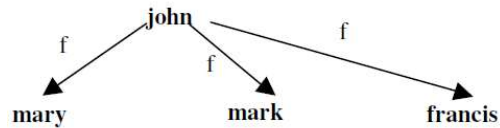
- Facts such as:
 - mother(jane,mark).
 - father(john,mark).
- can be interpreted as meaning:
 - 'jane is the mother of mark'
 - 'john is the father of mark'
- Labels such as [M1] have been added here for reference purposes only.

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- The facts relevant to the following examples can be shown diagrammatically as follows (with 'f' standing for 'father').



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Example 1

- Given the query
?-parent(john,Child),write('The child is '),write(Child),nl.
- Prolog attempts to satisfy all the goals in the sequence (simultaneously) and in doing so will find one or more possible values for variable *Child*.
- It starts with the first goal **parent(john,Child)** and attempts to unify it with the head of each of the clauses defining the predicate **parent/2** in turn, working from top to bottom
- It first comes to clauses [P1] and [P2] but fails to match the goal with (i.e. unify the goal with the head of) either of them

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Example 1...

- It next comes to clause [P3] and this time the goal is successfully unified with the head of the clause, with X bound to **john** and variables Y and $Child$ bound to each other.

`?-parent(john,Child),write('The child is '),write(Child),nl.`

[P3] `parent(john,Y):-write('mother?'),nl,mother(john,Y),write('mother!'),nl.`

- The system now works through the goals in the body of rule [P3] trying to make each one succeed in turn. It successfully evaluates the goals **write('mother?')** and **nl**, outputting the line of text **mother?** as a side effect.

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Example 1...

- It then comes to the third of the goals, i.e. **mother(john,Y)**. This does not unify with the head of any of the clauses [M1] to [M10] which define the **mother/2** predicate, so the goal *fails*.
- The system now *backtracks*. It goes back to the most recently satisfied goal in the body of [P3], moving from right to left, which is **nl**, and tries to *re-satisfy* it, i.e. to find another way of satisfying it.
- Like many (but not all) built-in predicates, **nl/0** is *unre-satisfiable*, meaning that it always fails when evaluated during backtracking.

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Example 1...

- Prolog now moves one further position to the left in the body of [P3], to the goal **write('mother?')**. The predicate **write/1** is also unre-satisfiable, so this goal also fails.

- There are no further goals in the body of rule [P3], working from right to left, so the system rejects rule [P3]. We now have simply

`?-parent(john,Child),write('The child is '),write(Child),nl.`

with variable *Child* unbound.

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Example 1...

- Prolog now goes back to the most recently evaluated previous goal, which in this case is **parent(john,Child)**, and tries to resatisfy it
- It continues searching through the database for clauses defining the **parent/2** predicate from the point it had previously reached, i.e. clause [P3]
- It first examines clause [P4] and successfully unifies the goal with its head, with variable A bound to **john** and variables B and $Child$ bound to each other

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Example 1...

?-parent(john,Child),write('The child is '),write(Child),nl.
 [P4] parent(john,B):-write('father?'),nl,father(john,B),write('father!'),nl.

- The system now works through the goals in the body of the rule [P4] trying to make each succeed in turn. The first two goals succeed, with the line of text, **father?** output as a side effect.

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Example 1...

- The system now tries to satisfy the third goal, i.e. **father(john,B)**. It searches through the clauses defining the **father/2** predicate in turn, from top to bottom.
- The first clause it matches is [F2], which is a fact. This causes variable *B* to be bound to atom **mary**.
- This in turn causes variable *Child* (which is bound to variable *B*) to be bound to atom **mary**.

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Example 1...

?-parent(john,Child),write('The child is '),write(Child),nl.
 [P4] parent(john,mary):-
 write('father?'),nl,father(john,mary),write('father!'),nl.
 [F2] father(john,mary).

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Example 1...

- There are two further goals in the body of rule [P4], i.e. **write('father!')** and **nl**.
- These both succeed with the line of text **father!** output as a side effect.
- All the goals in the body of [P4] have now succeeded, so the head of the clause, which in rewritten form is **parent(john,mary)**, succeeds.
- The goal **parent(john,Child)** in the user's query therefore succeeds.

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Example 1...

- The first of the goals in the sequence entered by the user has now been satisfied.
- There are three more goals in the sequence: **write('The child is ')**, **write(Child)** and **nl**.
- They all succeed, as a side effect outputting the line of text: **The child is mary**
- All the goals in the user's query have now been satisfied
- The Prolog system outputs the value of all the variables used in the query. In this case, the only one is *Child*.

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Example 1...

```
?- parent(john,Child),write('The child is '),write(Child),nl.
mother?
father?
father!
The child is mary
Child = mary
```

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Forcing the System to Backtrack to Find Further Solutions

- The user can now force the system to backtrack to find a further solution or solutions by entering a semicolon character
- This works by forcing the most recently satisfied goal, i.e. **nl** (the last goal in the user's query) to fail. The system now backtracks to the previous goal in the sequence, i.e. **write(Child)**
- This too fails on backtracking, as does the previous goal, i.e. **write('The child is ')**
- The system backtracks a further step, to the first goal in the query, which is **parent(john,Child)**.

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Forcing the System to Backtrack to Find Further Solutions...

```
?-parent(john,Child),write('The child is '),write(Child),nl.
[P4] parent(john,mary):-
    write('father?'),nl,father(john,mary),write('father!'),nl.
[F2] father(john,mary).
A is bound to john. Variables B and Child are bound to each other and to atom mary.
```

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Forcing the System to Backtrack to Find Further Solutions...

- The system attempts to find another way of satisfying it, beginning by trying to find another way of satisfying the last goal in the body of [P4]
- This is **nl**, which fails on backtracking
- So too does the previous goal **write('father!')**.
- It now attempts to resatisfy the previous goal in the body of [P4], working from right to left, which is **father(john,B)**
- This process begins by rejecting the unification with the head of [F2]
- Prolog now continues to search through the clauses defining the **father/2** predicate for further unifications

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Forcing the System to Backtrack to Find Further Solutions...

- The next successful unification is with the head of clause [F5]. The terms **father(john,B)** and **father(john,mark)** are unified with variable *B* bound to **mark**
- This causes variable *Child* also to be bound to **mark**.

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Forcing the System to Backtrack to Find Further Solutions...

```

?-parent(john,Child),write("The child is "),write(Child),nl.
[P4] parent(john,mark):-
    write('father?'),nl,father(john,mark),write('father!'),nl.
[F5] father(john,mark).
A is bound to john. Variables B and Child are bound to each other and to atom mark.
```

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Forcing the System to Backtrack to Find Further Solutions...

- This gives a second solution to the user's goal, i.e. a second way of satisfying it.
- Further backtracking will find a third solution, using clause [F7].

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Forcing the System to Backtrack to Find Further Solutions...

```

?-parent(john,Child),write('The child is '),write(Child),nl.
[P4] parent(john,francis):-
    write('father?'),nl,father(john,francis),write('father!'),nl.
[F7] father(john,francis).
A is bound to john. Variables B and Child are bound to each other and to atom francis.

?- parent(john,Child),write('The child is '),write(Child),nl.
mother?
father?

```

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Forcing the System to Backtrack to Find Further Solutions...

```

?- parent(john,Child),write('The child is '),write(Child),nl.
mother?
father?
father!
The child is mary
Child = mary ;
father!
The child is mark
Child = mark ;
father!
The child is francis
Child = francis

```

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Forcing the System to Backtrack to Find Further Solutions...

- If the user again enters a semicolon to force the system to backtrack, the system will again go through the backtracking sequence described above, until it reaches the stage of attempting to re-satisfy **father(john,B)**, by rejecting the unification with the head of clause [F7] previously found and continuing to search through the clauses defining the **father/2** predicate for further matches
- As no further unifications are found, the goal **father(john,B)** in the body of rule [P4] will now fail.

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Forcing the System to Backtrack to Find Further Solutions...

- The system now attempts to re-satisfy the goal to the left of it in the body of rule [P4].
- This is **nl**, which always fails on backtracking
- The next goal, again moving to the left, is **write('father?')**, which also fails. There are no further goals in the body of [P4], moving from right to left, so the system rejects rule [P4]
- This brings it back to the original goal **parent(john,Child)**, which it tries to re-satisfy.

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Forcing the System to Backtrack to Find Further Solutions...

- It continues to search through the clauses defining the **parent/2** predicate from the point it previously reached ([P4]), but finds no further matches, so the goal fails.
- As this is the first in the sequence of goals entered by the user, no further backtracking is possible and the user's query finally fails.

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Forcing the System to Backtrack to Find Further Solutions...

```
?- parent(john,Child),write('The child is '),write(Child),nl.  
mother?  
father?  
father!  
The child is mary  
Child = mary ;  
father!  
The child is mark  
Child = mark ;  
father!  
The child is francis  
Child = francis  
?-
```

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Example 2

- In the following example the clauses in the database are as before, with the addition of the clauses

```
[R1]    rich(jane) .  
[R2]    rich(john) .  
[R3]    rich(gavin) .  
[RF1]   rich_father(X,Y) :- rich(X), father(X,Y) .
```

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Example 2...

- Given the goal
?-rich_father(A,B).
- Prolog starts by trying to unify the goal with the heads of all the clauses defining the **rich_father/2** predicate
- There is only one, i.e. clause [RF1].
- Unification succeeds and variables *A* and *X* are bound to each other.
- Variables *B* and *Y* are also bound to each other.

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Example 2...

?-rich_father(A,B).

[RF1] rich_father(X,Y):-rich(X),father(X,Y).

- Next Prolog tries to find a value of *A* satisfying the first goal in the body of rule [RF1]
- It does this by searching through the clauses defining the **rich/1** predicate.
- The first unification it finds is with the head of [R1], i.e. **rich(jane)**. *X* is bound to **jane**.

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Example 2...

?-rich_father(A,B).

[RF1] rich_father(jane,Y):-rich(jane),father(jane,Y).

[R1] rich(jane).

- The system now tries to satisfy the goal **father(jane,Y)** by examining the clauses defining the **father/2** predicate, i.e. [F1] to [F9]
- None of them unify with the goal, so the system backtracks and attempts to re-satisfy solution to) the most recently satisfied goal, which is **rich(X)**

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Example 2...

- It continues searching through the clauses defining the **rich/1** predicate, the next unification found being with **rich(john)** (clause [R2]). Now *X* is bound to **john**, which in turn causes *A* to be bound to **john**. (i.e. find another solution to) the most recently satisfied goal, which is **rich(X)**
- It continues searching through the clauses defining the **rich/1** predicate, the next unification found being with **rich(john)** (clause [R2]). Now *X* is bound to **john**, which in turn causes *A* to be bound to **john**.

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Example 2...

?-rich_father(A,B).

[RF1] rich_father(john,Y):-rich(john),father(john,Y).

[R2] rich(john).

- The system now tries to satisfy the goal **father(john,Y)** by examining the clauses defining the **father/2** predicate, i.e. [F1] to [F9]. The first unification found is with [F2], i.e. **father(john,mary)**. *Y* is bound to **mary**.

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Example 2...

?-rich_father(A,B).

[RF1] rich_father(john,mary):-rich(john),father(john,mary).

[R2] rich(john).

[F2] father(john,mary).

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Example 2...

- There are no more goals in the body of [RF1], so the rule succeeds. This in turn causes the goal **rich_father(A,B)** to succeed, with *A* and *B* bound to **john** and **mary**, respectively.

?- rich_father(A,B).

A = john ,

B = mary

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Example 2...

- The user can now force the system to backtrack to find further solutions by entering a semicolon character
- If so, it attempts to re-satisfy the most recently matched goal, i.e. **father(john,Y)** by rejecting the match with [F2] previously found. This causes *B* and *Y* no longer to be bound to **mary** (they are still bound to each other).
- The system continues to search the clauses defining the **father/2** predicate for further matches
- The next unification found is with the head of clause [F5].
- Variable *Y* is bound to **mark**.

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Example 2...

?-rich_father(A,B).

[RF1] rich_father(john,mark):-rich(john),father(john,mark).

[R2] rich(john).

[F5] father(john,mark).

Variables *A* and *X* are bound to each other and to atom *john*. Variables *B* and *Y* are bound to each other and to atom *mark*.

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Example 2...

- This gives a second solution to the user's query. If the user forces the system to backtrack again, it will find a third solution using clause [F7] **father(john,francis)**.

?-rich_father(A,B).

[RF1] rich_father(john,francis):-rich(john),father(john,francis).

[R2] rich(john).

[F7] father(john,francis).

Variables *A* and *X* are bound to each other and to atom *john*. Variables *B* and *Y* are bound to each other and to atom *francis*.

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Example 2...

- If the user forces the system to backtrack again, it will start by deeming that the most recently satisfied goal, i.e. **father(john,Y)** has failed
- This causes *B* and *Y* no longer to be bound to **francis** (they are still bound to each other).

?-rich_father(A,B).

[RF1] rich_father(john,Y):-rich(john),father(john,Y).

[R2] rich(john).

Variables *A* and *X* are bound to each other and to atom *john*. Variables *B* and *Y* are bound to each other.

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Example 2...

- The system will fail to find any further matches for the goal **father(john,Y)**
- It will next attempt to find further solutions to the most recently satisfied previous goal in [RF1], working from right to left.
- This is **rich(X)**. This will succeed with *X* now bound to **gavin** (clause [R3]).

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Example 2...

?-rich_father(A,B).

[RF1] rich_father(gavin,Y):-rich(gavin),father(gavin,Y).

[R3] rich(gavin).

Variables *A* and *X* are bound to each other and to atom *gavin*. Variables *B* and *Y* are bound to each other.

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Example 2...

- Working from left to right again, the system will now try to satisfy the goal **father(gavin,Y)**.
- This will unify with the head of just one of the **father/2** clauses, namely with clause [F6] **father(gavin,lucy)**, with variable *Y* bound to **lucy**.

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Example 2...

?-rich_father(A,B).

[RF1] rich_father(gavin,lucy):-rich(gavin),father(gavin,lucy).

[R3] rich(gavin).

[F6] father(gavin,lucy).

Variables *A* and *X* are bound to each other and to atom *gavin*. Variables *B* and *Y* are bound to each other and to atom *lucy*.

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Example 2...

- All the goals in the body of [RF1] have now succeeded, so the head **rich_father(gavin,lucy)** succeeds, and in turn **rich_father(A,B)** succeeds with *A* and *B* bound to **gavin** and **lucy**, respectively.
- Forcing the system to backtrack again will lead to the same sequence of operations as above, right up to the attempt to find further matches for the goal **rich(X)** in the body of [PF1]
- This will fail, which will in turn cause [RF1] to fail.

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Example 2...

- This will make the Prolog system go back a further step to try to find another match for the original goal **rich_father(A,B)** with clauses defining the **rich_father/2** predicate.
- Since there is only one such clause, no more matches will be found and the user's goal will finally fail.

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Example 2...

?- rich_father(A,B).

A = john ,

B = mary ;

A = john ,

B = mark ;

A = john ,

B = francis ;

A = gavin ,

B = lucy ;

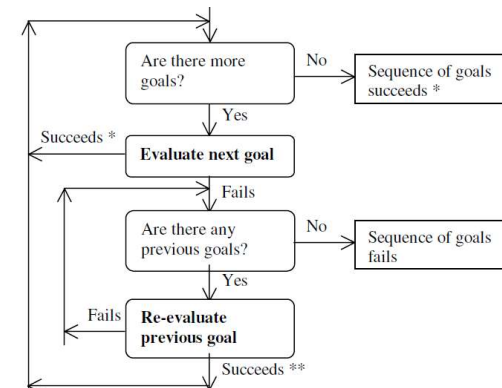
?-

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Satisfying Goals: A Summary



* Some variables may have become bound.

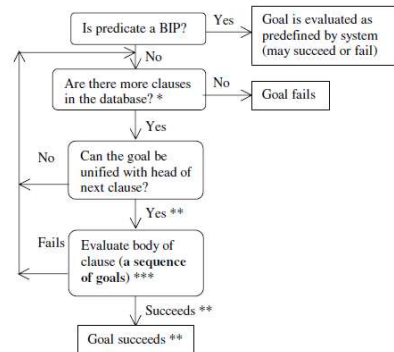
** Some variables may have become bound to other values (or unbound).

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Evaluating a Sequence of Goals: Summary



* Evaluation: Start at top of database.

Re-evaluation: Start after clause matched when goal last satisfied.

** Some variables may have become bound.

*** If the clause is a fact there is no body, so the goal succeeds immediately.

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END

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