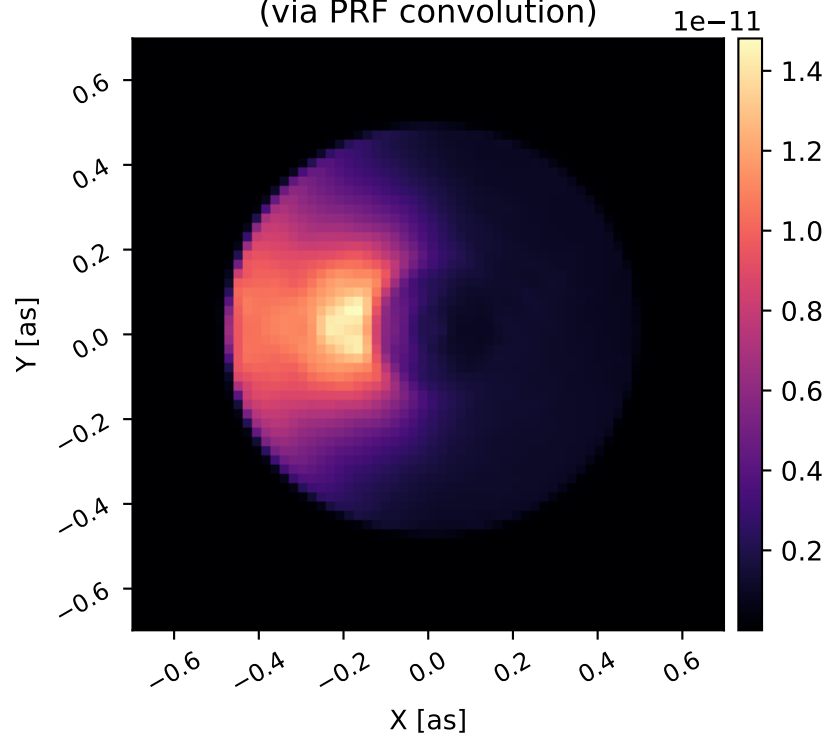


Image Simulation
(via PRF convolution)



Difference

