



Convening Committee 14/15 Sheares Hall

National University of Singapore,
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Tennis (Male)

1 Rules and Regulations

- a. All players will abide to the General Rules and Regulation as laid down by the Inter-Hall Games Convening Committee 2014/15.
- b. The game shall take place in the format of Groupings Tournament.
- c. The competition will be conducted in accordance to the latest standard rules of the game as approved by the International Tennis Federation, with exception to the rules stated below:

1.0 Convening Captain Hall

- 1.1 Kent Ridge Hall

2.0 Rules of the Game

- 2.1 The competition shall be conducted in accordance to the current rules of the game as approved by the International Tennis Federation (ITF) Limited.

3.0 Representatives

- 3.1 All representatives must be registered residents of the six halls.
- 3.2 Each team shall consist of a team of 7 men or women whichever applicable. Participating halls are allowed to use a new set of 7 players for each match. Once a team lineup of the 7 players is submitted, no more changes will be allowed. In the event where any of the players, be it singles or doubles, is unable to play for any reason, he/she/they will have to concede a walk-over as substitution is not allowed after the submission of lineups.
- 3.3 Only 2 SUNiG players are allowed. (SUNiG 13/14 and SUNiG 14/15), both will be allowed to play any fixtures.

4.0 Competition

- 4.1 Competition structure (Please refer to Appendix C)

4.1.1 Participating halls will be divided into groups of 3 teams. The Preliminaries will be played on a single round robin league system within each group. The top 2 teams from the each group in the Preliminaries will proceed to the Semi-finals

4.1.2 In the case where there is a tie in the number of matches won, the ranking for the Preliminaries will be decided based on the number of games won.

4.1.3 In the semi-finals, the champion from Group A will play against the Runner-up from Group B. The Runner-up from Group A will play against the Champion from Group B.

SF1: Group A Winner vs Group B Runner-up

SF2: Group B Winner vs Group A Runner-up

4.1.4 The 2 winning teams from the Semi-finals will proceed to the finals to vie for the 1st and 2nd position in the Finals.

4.2 Each match shall be completed in the following order of games:

1 st game	-	First singles
2 nd game	-	Second singles
3 rd game	-	First doubles
4 th game	-	Second doubles
5 th game	-	Third singles

The team winning the majority of the 5 games (i.e. 3 out of 5 games) shall be the winning team.

4.3 For the preliminary rounds, each team will play each other in the group. The scoring for each tie is as follows:

Win:	2 points
Lose:	1 point
Walkover:	0 points

If there is a tie on points between the 2 teams, the head-to-head result between these teams shall decide the overall winner of the group. If the rankings still cannot be resolved, the total number of matches won in all ties will be taken in account to determine the winner.

4.4 Each set will be played to the following scoring:

No point	-	"Love"
First point	-	"15"
Second point	-	"30"
Third point	-	"40"
Fourth point	-	"Game"

- 4.4.1 The *No-Ad scoring system will be implemented for the preliminary rounds and semi-finals.

The *No-Ad scoring system: If both players have won 3 points, the score is called deuce; one deciding point shall then be played whereby the receiver shall choose whether he/she wishes to receive the service from the right half of the court or the left half of the court. The player who wins the deciding point wins the game.

- 4.4.2 The *Ad-scoring system will be implemented for the finals. *Ad-scoring system: At 40-40, a deuce will be played. A player must win 2 successive points to win a game.

- 4.5 At the preliminaries, in the event that there is a tie at 8-8, both teams will play a tie-break game to decide the winner for the match.

- 4.5.1 Tie-break game

During a tie-break game, points are scored "Zero", "1", "2", "3", etc. The first team to win seven points wins the "Game" and "Set", provided there is a margin of two points over the opponent(s). If necessary, the tie-break game shall continue until this margin is achieved.

The player whose turn it is to serve shall serve the first point of the tie-break game. The following two points shall be served by the opponent(s) (in doubles, the player of the opposing team due to serve next). After this, each player/team shall serve alternately for two consecutive points until the end of the tie-break game (in doubles, the rotation of service within each team shall continue in the same order as during that set).

The player/team whose turn it was to serve first in the tie-break game shall be the receiver in the first game of the following set.

- 4.6 In the Preliminaries, the team that reaches 9 games first will be the winner. A tie-breaker will be played when the score is at 8-all.

- 4.7 In the Semi-finals and Finals, best of 3 sets will be played.

- 4.8 The player(s) who reach 6 games first win(s) the set. In the event of 5-all, first to 7 games wins.

- 4.9 In the event there is a tie at 6-6, a tie-breaker will be played.

- 4.9.1 For rules of a tie-break game, refer to 4.5.1

- 4.10 After each match, the umpire must immediately report the score to the official-in-charge who will record the scores in the score sheet.
- 4.11 When all the matches of a tie have concluded, the captain of each team must verify and sign the score sheet for that tie.

5.0 Administration

- 5.1 All matches will be held at the NUS Sports and Recreation Centre (SRC) Tennis Courts.
- 5.2 All teams must submit the following to the conveners 15 minutes before the commencement of the first game. Thereafter, 3 calls will be made to request the team captain to submit the line-up. No alterations will be permitted after the submission.
 - 5.2.1 The team list of **7 registered players** and their NUS matriculation cards
 - 5.2.2 The line-up (i.e. first singles, first doubles etc.) for the team
- 5.3 Should any player fail to turn up for his/her match within **15 minutes** after its supposed commencement, his/her opponent(s) shall be awarded a walk-over.
 - 5.3.1 The maximum score possible for a walk-over is **9-0** for preliminaries and **6-0** for semis/finals.
- 5.4 In case of disputes, only the players involved of the involved matches can appeal to the honorary referee on the point of law.
- 5.5 Match courts are **STRICTLY for PLAYERS ONLY**. Warm-up courts will not be provided. Warm-up will be **STRICTLY 5 minutes ONLY**.
- 5.6 All the non-team players must be seated at the spectators' seats.
- 5.7 At this tournament, matches will be played with a Chair Umpire. Players must adhere to the umpire's decision on line calls and score. If a player feels that the line calls are inaccurate, the player can ask for a re-serve. In case of dispute, the umpire will have the final say. Protests will not be entertained after a match is completed.
- 5.8 In the event of rain, the captains of the opposing Halls are to meet at the SRC Grandstand to decide whether to postpone the match and to agree on another date. All players stated to play have to be present as well. The postponed match must be completed by the following weekend. No changes in the line-up of pairings are allowed once a match has started. The teams' line-up and existing scores must be kept by both team captains or appointed

representatives from both sides. However, if no match has started, the teams can submit a new line-up.

5.8.1 In the event where rain stops shortly, the referee shall make an announcement informing all players to dry their courts when the rain stops. Should any player fail to report 15 minutes after the announcement is made, the player will have to concede a walk-over. No appeal will be entertained.

5.9 The team captains should as far as possible control their supporters from verbally abusing players or cheering in between points. On this point, the convener is allowed to issue 2 warnings followed by forfeitures of 1 point and 1 game regarding that.

5.10 Crowds are only allowed to stand or sit outside the courts. If the convener feels that the crowd is distracting the players, he has the right to ask them to move to a less intrusive place.

5.11 Underhand service is allowed, but there is to be no bouncing of the ball.

5.12 Any unprofessional behaviour like unreasonable delays, audible obscenity, and visible obscenity, abuse of balls, abuse of racquets or equipment, verbal abuse, physical abuse and unsportsmanlike conduct will not be tolerated. On this point, the umpire is allowed to issue 2 warnings followed by forfeitures of 1 point and 1 game regarding that.

5.13 In the case that a player is injured during a game, a one-time 10 minutes grace period is allowed for the player to receive any treatment or rest. No qualified medical personnel will be available. The referee shall allow the player to be treated by any person selected by him/her. After the rest period, the player has to decide either to continue with the match or retire.

6.0 Special Conditions

6.1 The convening hall reserves the right to make any necessary decisions concerning any rule or regulation without first consulting the other halls.

6.2 Decisions made by the convening Hall are final.

7.0 Inclement weather

In the event of inclement weather, if the game is underway, suspend. Game will be played the next day by default. If any side is unable to play, game will be played on another date to be decided. Authority to be with Convening Hall and Captain.

2 Manpower

Each hall will provide the adequate manpower for the following purposes:

Manpower	Duties	Quantity
Umpire (Neutral Hall)	Informing players of their courts, timing the warm-ups, keeping score and being on stand-by in the event of disputes. Help in line calls for serves. (to report to the convenor).	1 per match
Lines Man (Neutral Hall)	No linesman for all matches	NONE

Please note that if lines man and umpire are not provided from the respective halls on time, a penalty of one point will be given to the offending hall.

At any time there must at least be 2 umpires from neutral halls ready to umpire

Group stages + semis + Finals = 10 fixtures in total per gender

Total fixtures = $10 \times 2 = 20$ fixtures in total

1 fixture = 5 matches

Total number of matches = $20 \text{ fixtures} \times 5 \text{ matches} = 100 \text{ matches}$

1 match requires 1 ref only.

3 Logistics

The following logistics will be required for the smooth running of the games:

Item	Quantity
Tennis Balls (Slazenger “Wimbledon”)	70 cans

4 Declaration

The above Rules and Regulations have been agreed upon by the various Captains of Tennis (Male), Inter-Hall Games 2014/15.

Shilp Samir Rawal
Tennis (Male)
Convening Captain
Kent Ridge Hall

Isaac Cheong
Tennis (Male)
Captain
Eusoff Hall

Shao Yu Jin
Tennis (Male)
Captain
King Edward VII Hall

Chia Yan Long Brandon
Tennis (Male)
Captain
Raffles Hall

Chia Wei Chun Leslie
Tennis (Male)
Vice-Captain
Sheares Hall

Ho Heung Kin
Tennis (Male)
Captain
Temasek Hall

Nicholas Chan
Tennis (Male)
Liaison Officer
(Sheares Hall)

Su Ying Lun
Inter-Hall Games 2014/15
Convening Chairperson
(Sheares Hall)

Appendix C: Competition Structure

