



Convening Committee 14/15 Sheares Hall

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Basketball (Male)

1 Rules and Regulations

1.1 INTRODUCTION

- 1.1.1 Basketball Captains of Kent Ridge are the convening captains for IHG Basketball 2014/2015.

1.2 REGISTRATION

- 1.2.1 All participating competitors are advised to arrive at least **twenty (20) minutes** before the scheduled time for warm-up and registration purposes.
- 1.2.2 **All IHG players are to bring along their matriculation card for every game that they participate in. In the event that a player is unable to produce his matriculation card, only JCRC members can vouch for his identity.**
- 1.2.3 The captain and players' names must be submitted to the convener **fifteen (15) minutes** before the commencement of the match, after which, no alterations are to be made.
- 1.2.4 If a team fails to show during the **Round Robin** stage, after **15** minutes of the scheduled time, they will be **disqualified** instead of treating it as a walkover.

1.3 LOGISTICS

- 1.3.1 The Convening Captain will prepare the necessary equipment for the matches.
- 1.3.2 Respective halls are encouraged to bring along their personal basketballs for warming up purposes. **NO HALLS ARE ALLOWED TO BORROW THE MATCHBALL FOR WARM-UP PRIOR TO THE GAME.**
- 1.3.3 Respective halls are to provide their own first aid kit.

1.4 RULES AND REGULATIONS

1.4.1 The competition will be conducted in accordance to the latest standard rules of the game as approved by the Basketball Association of Singapore, *FIBA Official Basketball Rules 2012*.

1.4.2 Some critical changes and/or highlights to the game:

1.4.2.1 All matches will be played for duration of forty (40) minutes, consisting **four (4) individual periods of ten (10) minutes each, with stoppage time**. If a tie occurs at the end of regular time, the game shall continue with as many extra periods of **five (5) minutes** as is necessary to break the tie.

1.4.2.2 There shall be intervals of **two (2) minutes** between the 1st and 2nd period, 3rd and 4th period and before each extra period, and the halftime interval shall be **five (5) minutes**.

1.4.2.3 The shot-clock timing will be set at **twenty-four (24) seconds**, if equipment permits.

1.4.2.4 The games will officially begin with a jump ball, at the start of the game, at centre circle.

1.4.2.5 The length of timeout will be set at **one (1) minute**. Each team will be granted **two (2) timeouts** at any time during the first half; **three (3) timeouts** for the second half and **one (1) timeout** for each extra period.

1.4.2.6 The time limit to cause the ball to go to the frontcourt is **eight (8) seconds**.

1.4.2.7 Team foul penalty is 5 per period, i.e. **5th** team foul will result in 2 free throws.

1.4.2.8 Apart from these highlighted issues, all else remains unchanged.

1.5 PLAYERS

1.5.1 All players must be registered hostelites of the 6 halls.

1.5.2 Each team shall consist of a maximum **twelve (12)** men or women, whichever is applicable.

1.5.3 Individual halls are allowed to have different players for different games, as long as they are residents from the hall.

1.5.4 On court there will only be 2 IVP players allowed during the game.

1.6 JERSEYS

1.6.1 All halls are required to provide their own jerseys or T-shirts with number tags on both the front and the back.

1.6.2 Numbers are NOT to be repeated.

1.6.3 The recommended policy is for individual halls to stick to their hall colours in terms of jersey colour. However, other colours are also acceptable as long as there are no clashes of jersey colours for any particular matches. This issue awaits negotiations.

1.7 REFEREES AND TABLE OFFICIALS

1.7.1 **BAS officials and table officials** will be provided for both men's and women's events.

1.7.2 Once the fixtures are finalised, it is the responsibility of the convening captains to ensure that the officials turn up to officiate the match. Failure to do so will result in penalties rendered to the hall.

1.8 POSTPONEMENT OF MATCHES

1.8.1 For urgent postponement due to bad weather, negotiations will be made between both competing hall's captains to agree on an alternative date. Decisions will be made and finalised by the convenor.

1.8.2 Regardless of bad weather or any unforeseen circumstances, both competing teams are to turn at the scheduled time and venue. Failure to do so after **fifteen (15)** minutes of the scheduled time will result in a **disqualification**.

1.9 CLASSIFICATION

1.9.1 Round-robin stage:

1.9.1.1 Teams shall be classified according to their win-loss records, namely two (2) points for each game won, one (1) point for each game lost

(including lost by default) and zero (0) points for a game lost by forfeit.

1.9.1.2 If all teams in the classification with equal points, the total goal difference (total points scored for minus total points scored against) will be used to determine the placing.

1.9.1.3 If the goal difference is still identical, then the winner of the head-to-head contest will advance.

1.9.2 Top 2 teams from each group will advance to cross elimination.

1.10 OTHERS

1.10.1 All players will abide to the General Rules and Regulations as laid down by the Inter-Hall Games Convening Committee 2014/2015.

1.10.2 All captains should be responsible for their own team, including the disciplines of the players.

1.10.3 In case of any protest, captains should sign on 'Captain's signature in protest' on the scoresheet.

1.10.4 In the event of inclement weather setting in during an outdoor match (ie. after the match has started), the Convening Captain may decide on the following options based on any existing IHG Sports Rules or official rules from the sports governing body:

1.10.4.1: If inclement weather occurs **before the 2nd quarter ends**, score will not be kept and the match will be postponed to another time.

1.10.4.2: If inclement weather occurs **after the half time (i.e. any time after the whistle is blown for the 2nd quarter to end, is defined as after the half time of the match)**, score at **half time** will be kept and the match will be postponed and continued from the second half to another date.

2 Manpower

Each hall will provide the adequate manpower for the following purposes:

Manpower	Duties	Number of manpower
Referees (From Basketball Association of Singapore)	Referee Game	4
Logistics	Carry tables and chairs	3

3 Logistics

3.1 The following logistics will be required for the smooth running of the games:

No.	Item	Quantity
1	Basketballs	6 x Molten GG 7
2	Whistles	4
3	Scoreboard	2
4	Electronic Scoreboard	2
5	Chairs	2
6	Long Table	1
7	Long Benches	4
8	Stopwatches	2
9	First-Aid Kit	1
10	Basketball Bags to hold Basketballs	2

3.2 For the finals match, score board equipment will be set up according to SUNIG basketball matches, which include two 24-second shot clocks and two electronic scoreboards.

4 Declaration

The above Rules and Regulations have been agreed upon by the various Captains of Basketball (Male), Inter-Hall Games 2014/15.

Basketball (Male)
Convening Captain
Kent Ridge Hall

Basketball (Male)
Captain
Sheares Hall

Basketball (Male)
Captain
Eusoff Hall

Basketball (Male)
Captain
King Edward Hall

Basketball (Male)
Captain
Raffles Hall

Basketball (Male)
Captain
Temasek Hall

Basketball (Male)
Liaison Officer

Inter-Hall Games 2014/15
Convening Chairperson
(Sheares Hall)