

Convening Committee 14/15 Sheares Hall

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Handball (Male)

1 Rules and Regulations

- 1.1 All players will abide to the General Rules and Regulations as laid down by the Inter-Hall Games Convening Committee 2014/15.
- 1.2 The game shall take place in the format of a grouping tournament with Preliminaries, Semi-finals and Finals.

1.2.1 Competition Structure

- 1.2.1.1 Participating halls will be divided into groups of 3 teams. The Preliminaries will be played on a single round robin league system within each group.
- 1.2.1.2 The top 2 teams from the each group in the Preliminaries will proceed to the Semi-finals
- 1.2.1.3 In the case where there is a tie in the number of matches won, the ranking for the Preliminaries will be decided based on the goal difference. If the winning two teams still cannot be determined from the Preliminaries based on goal difference, the total goals scored between the teams in concern shall then be taken into consideration. If number of goals scored is the same, look at head-to-head.

1.2.1.3.1

If there is still a tie during the groupstage, and all have the same points, a round of rematches will be played with the following structure:

- 10mins game, 5 mins break, 10 mins game
- Same sequence of games as the original
- 1 timeout per half is allowed.

1.2.1.4 In the semi-finals, the champion from Group A will play against the Runner-up from Group B. The Runner-up from Group A will play against the Champion from Group B.

SF1: Group A Winner vs Group B Runner-up SF2: Group B Winner vs Group A Runner-up

1.2.1.5 The 2 winning teams from the Semi-finals will proceed to the finals to vie for the 1st and 2nd position in the Finals.

1.2.2 Game Details

1.2.2.1 Match Duration

- Preliminaries (Group Stages) (Male): 25 mins per halves with a 10mins break in between
- Semi-finals: 25 mins per halves with a 10mins break in between
- Finals: 30 mins per halves with a 10mins break in between
- 1.2.2.2 For the finals, teams will receive 3 1-minute team time-outs in the full game of the regular playing time.

1.2.2.3 Time-outs

Each team has the right to receive one 1-minute team time-out in each half of the regular playing time (but not in overtime, should there be any extra time.)

1.2.2.3.1

Time-outs for finals

Each team has the right to receive a maximum of two 1-minute team time-out in each half of the regular playing time, with a total maximum of three team time-out throughout 1 game.

1.2.2.4

In the event of a tie during the Semi Finals, 2 extra halves consisting of 8 mins each with a 2 min half time break will be played. The team with the higher point at the end of the extra halves is the winner of the match.

In the event of a tie during the Finals, 2 extra halves consisting of 10 mins each with a 2 min half time break will be played. The team with

the higher point at the end of the extra halves is the winner of the match.

- 1.2.2.5 However, in the event of a tie at the end of both overtimes, 5 7m throws shall be taken for each team, with 5 different players from each team and the chance to shoot alternating between the 2 teams. If there is still a tie at the end of 5 throws, the sudden death system will be used. IVP cap for the first 5 players is 2. No individual is allowed to shoot twice, unless all 14 players have attempted a shot.
- 1.3 The competition will be conducted in accordance to the latest standard rules of the game as approved by the International Handball Federation (IHF), with exception to the rules stated below:

1.3.1 THE PLAYERS

- 1.3.1.1 Each team shall consist of a maximum of 14 men registered whichever applicable and including goalkeeper, reserves and reserve goalkeeper. Participating halls are allowed to use a new set of 14 representatives for each match. Out of the 14 persons in the team, 7 players will start the game. Maximum number of IVP capped players on court is 2 for each team.
- 1.3.1.2 IVP cap
 IVP cap will be 2 per team of 7 players. (40% rounded down)

1.3.2 MISCELLANEOUS

- 1.3.2.1 Should any team fail to turn up for their match within 15 minutes after its supposed commencement, the opponent(s) shall be awarded a walk-over.
- 1.3.2.2 In case of disputes, only the captain of an involved team can appeal to the referee on the point of law.
- 1.3.2.3 Substitution bench area only for the respective teams and their team officials. No member of the opposition, be it player or supporter or even photographers is allowed in the area.
- 1.3.2.4 In the event of rain, the captains of the opposing Halls are to meet in the SRC to decide whether to postpone the match. All players stated to play have to be present as well. The postponed match must be

played the following day and no postponing of match unless it's due to rain. The teams' line-up and existing scores must be kept by both team captains or appointed representatives from both sides. However, if no match has started, the teams can submit a new line-up.

1.3.2.4.1 Additional Clauses:

- If is less than 10 mins into the game, the game will be restarted, and the lineup can change.
- If it is more than 10 mins into the game, the score will be frozen, and the lineup cannot change.
- 1.3.2.5 The team captains should as far as possible control their supporters from verbally abusing players. Cheering will be allowed between points. In the case of excessive cheering that distracts the players, the referee will ask the captain to warn the supporters to quieten down and in the event that the supporters do not cooperate, they will be asked to leave the match venue.
- 1.3.2.6 Players and supporters shall not block view of table referees at the referees' tables.
- 1.3.2.7 Any unprofessional behaviour like unreasonable delays, audible obscenity, and visible obscenity, abuse of balls, abuse of equipments, verbal abuse, physical abuse and unsportsmanlike conduct will not be tolerated.
- 1.3.2.8 Exclusion. For exclusion, refer to IHF rules 16.9 to 16.11.

1.3.3 DISQUALIFICATIONS

- 1.3.3.1 During the group stage, if a team has been disqualified:
 - 1.3.3.1.1 Before or during their match, the other team will walkover the disqualified team
 - 1.3.3.1.2 After their match, the remaining two teams will play until a winner emerges
 - 1.3.3.1.3 If a team is disqualified, all matches related to that team are voided.

1.4 Administrative Matters

- 1.4.1 All teams must submit the following to the conveners 15 minutes before the commencement of the first game (i.e. according to the timings given by the sports council). No alterations will be permitted after the submission.
 - 1.4.1.1 The team list of a maximum of 14 registered players and their NUS matriculation cards.
 - 1.4.1.2 The line-up (i.e. starting 7 players etc.) for the team.

2 Manpower

Manpower Duties Quantity

Table Referees To record the time of starting and 2 per game, provided by

finishing of each period in the game H

To keep record of scores and make

sure scores are turned

(1 Time keeper, 1 Score keeper)

Court Referees To ensure rules are adhered to in the 2 per game, provided by

game HFS

All referees are external. HFS referees will be paid S\$50 per game (TBC) for 4 referees (2 table and 2 court referees).

3 Logistics

The following logistics will be required for the smooth running of the games:

| Item | Quantity |
|------------------------------------------------------|-----------------|
| Red Molten H2X3200 Ball – size 3 | 2 per game |
| Ball Pump | 1 per game |
| Scoreboard | 1 per game |
| Whistles | 4 per game |
| Stopwatch | 2 per game |
| Time-out cards | 2 per game |
| Nail clipper (in case some have not cut their nails) | 1 per game |
| First aid kit | 1 per game |
| Benches for competing teams | 2 per game |
| Tables for table referees | 2 per game |
| Chairs for table referees | 2 per game |
| Yellow and red card | 1 each per game |
| IVP players' tag | 6 per game |

- 1. Red and yellow cards for court referees will be provided by HFS.
- 2. For every game there must be at least two balls available. The reserve balls must be immediately available at the timekeeper's table.
- 3. Each hall is to bring their own glue for the matches.

4 Declaration

The above Rules and Regulations have been agreed upon by the various Male Captains of Handball, Inter-Hall Games 2014/15.

Handball (Male) Convening Captain Raffles Hall Handball (Male) Captain Eusoff Hall

Handball (Male) Captain

Kent Ridge Hall

Handball (Male)

Captain

King Edward VII Hall

Handball (Male) Captain Sheares Hall Handball (Male)

Captain Temasek Hall

Su Ying Lun

Handball (Male) Liaision Officer Inter-Hall Games 2014/15 Convening Chairperson

(Sheares Hall)