Regulation

Scoring System

- · A match consists of the best of 3 games of 21 points.
- Every time there is a serve there is a point scored.
- The side winning a rally adds a point to its score.
- At 20 all, the side which gains a 2 point lead first, wins that game.
 At 29 all, the side scoring the 30th point, wins that game.
- · The side winning a game serves first in the next game.

Interval and Change of Ends

- When the leading score reaches 11 points, players have a 60 second interval.
 A 2 minute interval between each game is allowed.
- In the third game, players change ends when the leading score reaches 11 points.

Singles

- At the beginning of the game (0-0) and when the server's score is even, the server serves from the right service court. When the server's score is odd, the server serves from the left service court.
- · If the server wins a rally, the server scores a point and then serves again from the alternate service
- · If the server wins a rally, the server scores a point and then serves again from the alternate service court.

Doubles

- · A side has only one 'set'.
- The service passes consecutively to the players as shown in the diagram.
- · At the beginning of the game and when the score is even, the server serves from the right service court. When it is odd, the server serves from the left court.
- · If the serving side wins a rally, the serving side scores a point and the same server serves again from the alternate service court.
- · If the receiving side wins a rally, the receiving side scores a point. The receiving side becomes the new serving side.
- · The players do not change their respective service courts until they win a point when their side is serving.

*For more information ,Please press the $\underline{\text{LINK}}$





