

kian lavi (he/they) product designer

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kian.design

I'm a product designer and documentary photographer.

Currently leading video game design within Meta's New Products Experimentation organization.

It's pronounced key · on.

experience

Meta 2022-

NEXTRIA • LEAD DESIGNER & GAME DESIGNER

 Designing a new video game at Meta to help people roleplay socially and play Dungeons and Dragons with the whole world

Instagram

2021-2022

TEENS TEAM • DESIGN LEAD & ETHICIST

- Consulted with the Instagram team as a Privacy expert, to help understand how to build and design social media features appropriately for Teens (under 18) and Kids (under 13)
- Led design efforts for Parental Supervision in the wake of Instagram for Kids being paused

Facebook

2019-2021

PRIVACY TEAM • DESIGN LEAD & ETHICIST

- Led design on cross-company effort, building a central privacy hub, for transparency and control across Facebook, Instagram, WhatsApp, Oculus, and Portal
- Led design on a redesigned <u>Access Your Information</u> tool, which transparently visualizes the data Facebook app stores about you

Facebook

2017-2019

ADS TEAM • SENIOR PRODUCT DESIGNER, ETHICIST

 Advocated for safer, more equitable ad platform, culminating in multiple joint efforts with leadership to fight online discrimination

Kian Lavi Design

2015-2017

DESIGN LEAD AND ADVISOR

 Led design and product strategy for clients like <u>MakerSights</u>, <u>Boost Media</u>, <u>DealSite</u>, <u>Nova.ai</u>, and FirstLine Medical

ProductBio

2015

PRODUCT DESIGNER

Sony Electronics

HUMAN FACTORS ENGINEER

2013-2014

education

UC San Diego

2009-2013