

Kia Storm

UI / UX Engineer

Experienced frontend engineer and lifelong learner
with an interest in systems, design & technology.



I'm looking for opportunities that will utilise my experience in building scaleable UI systems to contribute to architecture and make system-level decisions within an enthusiastic team focused on delivering delightful, accessible, truly high-quality user experiences.

TerraQuest Sep 2020 - Sep 2021 | Remote / Birmingham, England

My first project involved independently **building a library of reusable React components that render interactive, dynamic map and geospatial data visualisations using OpenLayers & TypeScript, with a data layer to interact with our backend services.** This library is **used in multiple products and applications** across the company, who specialise in providing geospatial data solutions. I then joined the rest of the team in building a land referencing application, **implementing the library, allowing users to see plots of land as vector layers on a map and interact with them to see associated information.** As the team finished the project, the company pivoted to focus on delivering their most crucial project - partnerships with three UK governments to **build the National Planning Portal for England, Wales and Northern Ireland.** I was reappointed to a new team and assigned to **lead the development of a reusable UI library to be used across all of the company's products.** Our team finished v1 of the library, which **supports multiple apps and design systems with modular, accessible, highly-customisable UI components,** and are now focused on **delivering the Planning Portal frontend,** using the UI library.

BJS Distribution June 2020 - Sep 2020 | Remote / Wednesbury, England

This role stood out to me as a challenge - to be the authority on everything frontend, including design, of a nationwide transport and logistics company. During my time there, I **delivered Figma mockups for a delivery fulfillment Android app** for HGV drivers on the road and **presented those Figma prototypes to directors,** handing over the work to developers once signed off. I also **built the frontend for a separate project using Next.js and deployed it to Vercel for feedback and testing.** I loved the responsibilities I had within the team and enjoyed the challenge of designing a business application independently.

Autopilot Nov 2018 - March 2020 | Sydney, Australia

I **collaborated closely with the CEO & Head of Design as part of a senior team that kickstarted a project to redesign and rebuild the company's legacy product** from scratch, a marketing automation web app. Once the foundations were built, the rest of the product team, and we, worked on **building a design system and library of reusable UI components alongside building out the rest of the application.** I also **designed and built the software's help centre website independently.** I occasionally **managed and built new features for the company's marketing website and blog.** My job consisted mostly of **researching accessibility standards, exploring design system tools and methodologies, discussing that with the design team and other devs, and using the information to build reusable components and screens** for the greenfield project, using **React and Redux + Sagas** for state management. I also introduced our team to the great **Styled System** library and **built a system that allowed dark mode** within in our app and component library.

Express & Star Jan 2017 - Jan 2018 | Wolverhampton, England

As part of a 2-man development team, I **helped transfer the content and functionality of the companies flagship newspaper app from the old platform to the new one,** which was a component-based CMS and page builder. Within a 2-man remote team (me + one other developer working abroad), I **built features following a style guide (without mockups),** found & fixed bugs, deployed to production safely, **collaborated with journalists & other co-workers outside of our development team,** including representatives of The Washington Post whenever appropriate to progress the project.

Potential.co Jan 2016 - Jan 2017 | Lichfield, England

Potential gave me the perfect introduction to my web development career. I spent the first month powering through courses and also attended college part-time, where I worked through a curriculum on IT skills, project management and networking. I was mentored and introduced to work on the suite of web apps they hosted, these include PPC comparison sites (anything from car rentals to shopping) and media/content outlets. I was in charge of fixing bugs and working with a team of ~5 to create responsive front end solutions from .psd design files.

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I'm a **British UI/UX Engineer** with **solid experience in delivering robust, complex, accessible UI and reusable libraries, using mostly React & TypeScript.**

I have extensive experience in working with designers to build libraries of reusable React components & utilities to accompany and support single or multiple design systems.

Recently moved from the West Midlands to **Shoreditch, London.** I'm looking for **roles that are fully remote but am happy to visit your office occasionally.**

Opportunities to learn, grow and make an impact are everything to me and so I'm searching for **impactful, senior roles that will give me exposure to the entire product design and development process.**

I'm looking to join an enthusiastic team building UI with tested, type-safe TypeScript (& preferably React) code, where reliability, scalability, accessibility & DX/UX are primary.

Tools I'm most familiar with

Vanilla HTML, CSS & JavaScript, TypeScript, React + Hooks, React Query, CSS-in-TS, Styled Components/Emotion, Styled System, Chakra UI, Stitches + Radix, Storybook, GraphQL, Next.js, Webpack, Rollup, Figma, Jest, Testing Library, Azure DevOps, Redux + Thunks/ Sagas, XState, React DND, React Spring, Framer Motion

My perfect role would see me:

- Leading or contributing towards the development of a highly reusable, accessible (UI) library
- Working to a high standard of code quality and type safety
- As a middleman between design & development

Outside of software engineering, I love music, MMA, learning, mountain biking, and Bitcoin / decentralisation technology. I spend most of my time discovering and producing music, tinkering with electronics and consuming non-fiction through books, articles & podcasts