

# Grand Challenge: Real-Time Object Recognition from Streaming LiDAR Point Cloud Data

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## Challenges with the data

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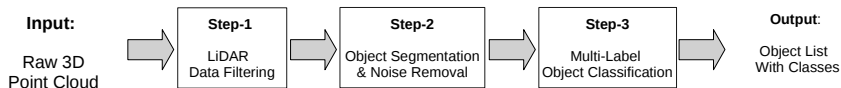
- ▷ Training data has input file and output file, input file has the coordinates and output has object names and the count of the each object.
- ▷ But there are no annotations.
- ▷ There are single-object scenes and multiple object scenes in the training data.
- ▷ Because of this problem, we cannot use the multiple-object scenes in the training phase. Also, this helped us to design our data processing pipeline.

# Data Processing Pipeline

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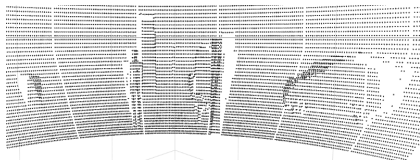
## Steps for data processing:

- ▷ **Step 1:** Data Filtering (Training and Testing)
- ▷ **Step 2:** Object Segmentation (Testing)
- ▷ **Step 3:** Object Classification (Training and Testing)

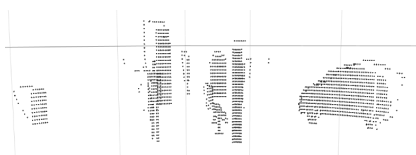


## Step 1: LiDAR Laser Line Data Filtering

- ▷ Filter out the LiDAR laser lines that build a cylinder 3D shape from the laser standing point ( $x = 0, y = 0, z = 0$ ).
- ▷ Figure 1 visualizes the LiDAR data for a single scene with LiDAR laser lines and Figure 2 visualizes the data after filtering out the Laser lines.



**Figure 1:** LiDAR Raw Point Cloud Data



**Figure 2:** Data After Filtering the LiDAR Scan Lines

### Understanding the 3D cylinder

- ▷ In the given data each point is annotated with the laser number.
- ▷ LiDAR used for collecting this data is mounted with the 64 lasers, each with different angle of elevation. Each cylinder line is formed by a single laser.
- ▷ In an empty scene and flat ground, the distance of the points in each cylinder line from the LiDAR is always constant.
- ▷ Thus, all the boundary points for each laser will always correspond to same distance given that the vehicle used to mount LiDAR is same.

## Step 2: Object Segmentation and Noise Removal

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### segment the point cloud to chunks of data

- ▷ **3D to 2D Projection:** projected the 3D data in 4 different ways to a 2D plane and reduced the data dimensionality
- ▷ **Perspective projection:**

$d$  = Distance to a projection plane

$$x' = x\left(\frac{d}{z}\right) \quad , \quad y' = y\left(\frac{d}{z}\right) \quad , \quad z' = z\left(\frac{d}{z}\right) = d$$

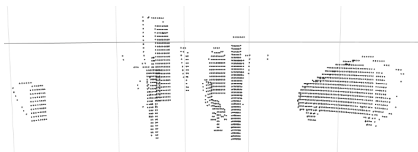
- ▷ Object points have varying density when the surface of the object is not normal to the LiDAR. To make the object points dense 2D projections are used.



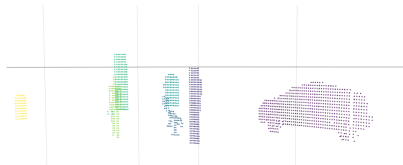
## Step 2: Contd

### Distance based vs Density based Clustering

- ▷ **Object segmentation using Clustering:** different clustering methods to cluster the data
  1. **K-means and Mini Batch K-means** on the 3D and project 2D data.
  2. **Meanshift** on 3D and 2D data
  3. **DBSCAN** on 3D and 2D
- ▷ Figure 3 visualizes the data after filtering the LiDAR lines and Figure 4 visualizes the objects after clustering



**Figure 3:** Data after Filtering the LiDAR Scan Lines



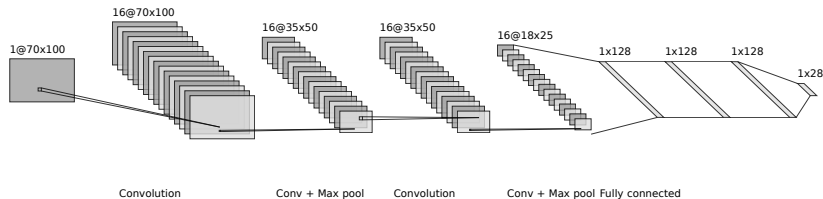
**Figure 4:** Clustered Point Cloud Data

## Step 3: Multi-class Object Classification

Used for classification of point cloud data Convolutional Neural Network (CNN)

### Layers:

- ▷ Convolutional layer
- ▷ Max Pooling layer
- ▷ Dropout Layer
- ▷ Fully Connected Layer



How to achieve real-time stream processing?

- ▷ **Step 1:** Data Filtering
- ▷ **Step 2:** Object Segmentation
- ▷ **Step 3:** Object Classification

Fast algorithm and efficient implementation.

- ▷ Choose appropriate algorithm
- ▷ Be cautious about implementation details, e.g. which PL? (C++)

## Evaluation

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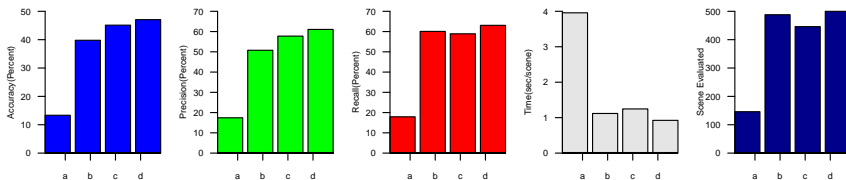
**We evaluated our implementation <sup>1</sup> using the 4 different experiment setups:**

- ▷ 2-Layer CNN on projected data to 2D (Single View) and Object Segmentation with 3D DBSCAN
- ▷ 2-Layer CNN on projected data to 2D (Using perspective projection) and Object Segmentation with 3D DBSCAN
- ▷ 4-Layer CNN on projected data to 2D (Single View) and Object Segmentation with 3D DBSCAN
- ▷ 4-Layer CNN on projected data to 2D (Using perspective projection) and Object Segmentation with 3D DBSCAN

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<sup>1</sup>Github Repository of our Implementation <https://github.com/kiat/debs2019>

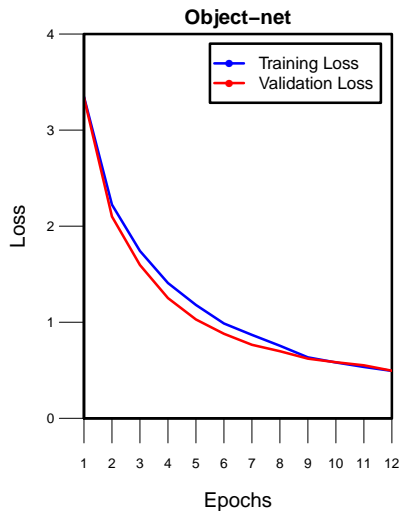
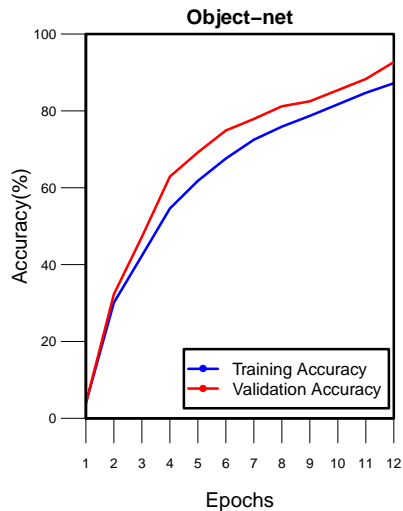
## Precision, Recall, Accuracy and Processing Time of 4 different our Experiment Variation



- a= 2-Layer CNN on projected data to 2D (Single View) and Object Segmentation with 3D DBSCAN
- b= 2-Layer CNN on projected data to 2D (Using perspective projection) and Object Segmentation with 3D DBSCAN
- c= 4-Layer CNN on projected data to 2D (Single View) and Object Segmentation with 3D DBSCAN
- d= 4-Layer CNN on projected data to 2D (Using perspective projection) and Object Segmentation with 3D DBSCAN

# Evaluation: Accuracy and Loss

## Training and Validation Accuracy and Loss



## Related Work

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**In this brief section, we review some of the most related publications regarding LiDAR point cloud object recognition problem.**

- ▷ [Yavartanoo et al., 2018] introduces multi-view stereographic projection; it first transforms a 3D input volume into a 2D planar image using stereographic projection.
- ▷ [Zhou and Tuzel, 2018] is the best-ranked model on KITTI [Geiger et al., 2012] for 3D and birds-eye view detections using LiDAR data only
- ▷ [Wu et al., 2018] present SqueezeSeg which projects point cloud to the front view with cells gridded by LiDAR rotation
- ▷ [Riegler et al., 2017] design more efficient 3D CNN or neural network architectures that exploit sparsity in the point cloud
- ▷ [Huang and You, 2016] take a point cloud and parse it through a dense voxel grid, generating a set of occupancy voxels which are used as input to a 3D CNN to produce one label per voxel
- ▷ [Maturana and Scherer, 2015] used deep learning models is to first convert raw point cloud data into a volumetric representation, namely a 3D grid

## Conclusion

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## Lessons learned from our implementation are:

- ▷ Classification of LiDAR point cloud can achieve high accuracy and real-time processing time by projecting the 3D data into 2D view.
- ▷ Classification using CNN on point cloud does not need a large number of hidden layers to achieve high accuracy.
- ▷ CNN may fail to classify if the scene includes tiny objects or objects have variable density like “Tree Objects”.
- ▷ If multiple objects are in a scene and they are hiding each other (completely or partially) then object segmentation using DBSCAN or other traditional clustering methods may fail to separate objects.

Thank you!

## References

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