Siplib.jl: A Julia package for SIPLIB 2.0

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1 Introduction

SIPLIB 2.0 is an extended version of SIPLIB, the first SIP-oriented instance collection constructed in 2002 by Shabbir Ahmed and his colleagues [1]. We implement a Julia package for users to utilize new funtionalities of SIPLIB 2.0.

In this manual, we introduce the package. The main functionality of Siplib.jl is to generate SMPS files of instances of stochastic integer programming (SIP) problems. Currently supported problems and corresponding instance names are summarized in Table 1 and Table 2.

Table 1: Problems in SIPLIB 2.0

Problem	Description	Main reference
DCAP MPTSPs	Dynamic capacity planning with stochastic demand Multi-path traveling salesman problem with stochastic travel costs	Ahmed and Garcia [2] Tadei et al. [3]
SIZES SMKP	Optimal product substitution with stochastic demand Stochastic multiple knapsack problem	Jorjani et al. [4] Angulo et al. [5]
SSLP SUC	Stochastic server location problem Stochastic unit commitment problem	Ntaimo and Sen [7] Papavasiliou and Oren [6]

Table 2: Instance naming rules

Problem	Instance name	Remark
DCAP	$DCAP_R N_T \mathcal{S}$	R: number of resources, N : number of tasks, T : number of time periods, S : number of scenarios
MPTSPs	$MPTSPs_D_N_S$	D: node distribution strategy, N : number of nodes, S : number of scenarios
SIZES	$SIZES_{-S}$	S: number of scenarios
SMKP	$SMKP_{-I}$ _ S	I:number of types for item, S : number of scenarios
SSLP	$SSLP_I_J_S$	I: number of clients, J: number of server locations, S: number of scenarios
SUC	SUC_D_S	D : day type, \mathcal{S} : number of scenarios

1.1 Preliminaries

1.1.1 SMPS format

SMPS format is a data conventions for the automatic input of multiperiod stochastic linear programs. The input format is based on an old column-oriented format MPSX standard and is designed to promote the efficient conversion of originally deterministic problems by introducing stochastic variants in separate files.

Three input files are required to specify an stochastic program (SP) in SMPS format:

- .cor: Core file written in MPS format. This describes the fundamental problem structure and contains the first-stage data and one second-stage scenario data.
- .tim: Time file which specifies the location where the second-stage begins.
- .sto: Stoch file which contains stochastic data of all scenarios except the one included in .cor file.

One of the main functions of the package is to generate SMPS files for an instance. For example, the package generates the following three files for a DCAP instance DCAP $_R_N_T_S$.

- DCAP_R_N_T_S.cor
- DCAP_R_N_T_S.tim
- DCAP_R_N_T_S.sto

1.1.2 JuMP . Model-type object

 ${\tt JuMP}$. ${\tt Model}$ -type object is an object that contains every information of an instance. Hence, almost every function in the package requires this object as one of its input arguments. Combining ${\tt StructJuMP}$ package together with ${\tt JuMP}$ package, constructing a ${\tt JuMP}$. ${\tt Model}$ object is quite simpler and more intuitive than any other algebraic modeling language dedicated for SIP. For example, the script in Fig. 4 constructs an object ${\tt model}$ of a DCAP_ ${\tt R}$ - ${\tt N}$ - ${\tt T}$ - ${\tt S}$ instance.

1.2 Structure of the Julia package

The tree in Fig. 1 shows how the Julia package is structured.

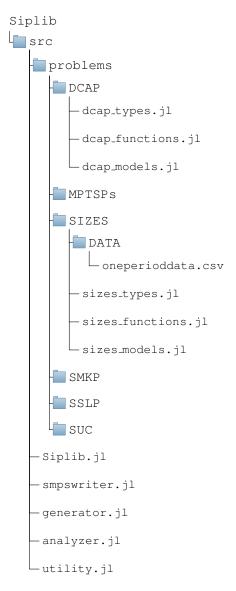


Figure 1: Structure of the Julia package

 ${\tt src}$ folder on the top contains every implementation of the package. In the directly descendant folder ${\tt problems},$ another folders with names for each problem present. Some folders in ${\tt problems}$ (e.g., ${\tt SIZES})$ have DATA folder in it which contains external data for generating the instances.

1.2.1 Three core scripts: types, functions, models

Each folder in <code>problems</code> contains three scripts (types, functions, models) for constructing <code>JuMP.Model</code> object for corresponding problem. Each kind of script has independent role that defines

 $\underline{ types}$ This kind of script defines the *composite type* (also known as structure or aggregate data type in various languages) that is used to store data for constructing $\underline{ types}$. $\underline{ types}$ Model object. The object of this composite type will contain all set and parameter data that define an instance. For example, $\underline{ types}$. $\underline{ types}$ in Fig. 2, defines the composite type $\underline{ types}$.

```
mutable struct DCAPData
# Sets
R # set of resources
N # set of tasks
T # set of time periods
S # set of scenarios

# Parameters
a # a[i,t]: variable cost for expanding capacity of resource i at time t
b # b[i,t]: fixed cost for expanding capacity of resource i at time t
c # c[i,j,t,s]: cost of processing task j using resource i in period t under scenario s
c0 # c0[j,t,s]: penalty cost of failing to assign a resource to task j under scenario s
d # d[j,t,s]: processing requirement for task j in period t under scenario s
Pr # Pr[s]: probability of occurence of scenario s
```

Figure 2: Example: dcap_types.jl

 $\underline{\mathtt{functions}}$ This kind of script mostly defines the functions exploited for generating random data for each problem. $\mathtt{dcap_functions.jl}$ in Fig 3, for example, defines a function that returns the DCAPData-type object as well as generates random data.

Figure 3: Example: dcap_functions.jl

 ${\tt models}$ This kind of script contains a definition of the function that finally constructs and returns ${\tt JuMP.Model-type}$ object of an instance. This function calls the members in ${\tt JuMP}$ and ${\tt StructJuMP}$ packages. The two kinds of scripts above should be included in this script. Script in Fig 4 shows the example of DCAP.

Figure 4: Example: dcap_models.jl

1.2.2 Julia scripts for convenient functionalities

To provide convenience for users, we implement various functions which are hopefully useful in terms of investigating SIP instances. The following \mathtt{Julia} files stand for that purpose.

 $\underline{\text{smpswriter.jl}}$ This script implements the basic building blocks for the functions that converts $\mathtt{JuMP.Model}$ object to SMPS files.

<u>analyzer.jl</u> This script implements the functions for analysis of instances. This includes getting size information, sparsity information, and plots of sparsity patterns.

<u>utility.jl</u> This script contains some utility functions that help implementing the package.

2 Tutorial

2.1 Prerequisites

We assume that you are in Linux environment. To use Siplib.jl, you need to perform the following steps:

- 1. install the latest Julia release.
- 2. install Julia packages Distributions.jl, StructJuMP.jl, PyPlot.jl by executing
 - Pkg.add("Distributions")
 - Pkg.add("StructJuMP")
 - Pkg.add("PyPlot")
- 3. download and place the Siplib. jl package to any directory in your computer
- 4. open a terminal and change working directory to "any-directory-in-your-computer/Siplib/src/"
- 5. run Julia in that directory
- 6. excute include ("Siplib.jl")
- 7. excute using Siplib

Then, you are all set to use the functions in Siplib.jl.

2.2 Generating instances

Siplib.jl provides four functions with regard to instance generation:

- getInstanceName()
- getModel()
- writeSMPS()
- generateSMPS()

In short, getInstanceName() returns a String-type instance name, getModel() constructs JuMP.Model-type object, writeSMPS() converts a JuMP.Model-type object to the three SMPS files, and generateSMPS() does both of them simultaneously.

2.2.1 function getInstanceName()

```
function getInstanceName(problem::Symbol, params_arr::Any)::String
```

The function <code>getInstanceName()</code> is an utility function that returns a <code>String-type</code> instance name defined in Table 2. It takes two necessary input arguments <code>problem</code> and <code>params_arr</code>:

<u>problem</u> (necessary, positional) The Symbol-type argument that specify the problem of which we want to generate instance. The appropriate values are given in Table 3.

<u>params_arr</u> (necessary, positional) The argument that specifies the parameters of the problem. It must be properly paired with the argument problem. The appropriate values are given in Table 3.

Table 3: Acceptable values for problem and params_arr arguments pairs

problem	params_arr	Remark
:DCAP	[R, T, N, \mathcal{S}]	All parameters are integer.
:MPTSPs	[D, N, \mathcal{S}]	String $D \in \{\text{"D0"}, \text{"D1"}, \text{"D2"}, \text{"D3"}\}$. All other parameters are integer.
:SIZES	$[\mathcal{S}]$	Integer $S \geq 20$.
:SMKP	[I, S]	All parameters are integer.
:SSLP	[I, J, \mathcal{S}]	All parameters are integer.
:SUC	[D, S]	String $D \in \{\text{"FallWD"}, \text{"FallWE"}, \text{"WinterWD"}, \text{"WinterWE"}, \}$
		"SpringWD", "SpringWE", "SummerWD", "SummerWE"}. \mathcal{S} is integer.

2.2.2 function getModel()

```
function getModel(problem::Symbol, params_arr::Any ; seed::Int=1, lprelax::Int=0)::
    JuMP.Model
```

The function <code>getModel()</code> returns a <code>JuMP.Model-type</code> object. It has two necessary positional arguments and two optional keyword arguments:

<u>problem</u> (necessary, positional) The Symbol-type argument that specify the problem of which we want to generate instance. The appropriate values are given in Table 3.

<u>params_arr</u> (necessary, positional) The argument that specifies the parameters of the problem. It must be properly paired with the argument problem. The appropriate values are given in Table 3.

 $\underline{\mathtt{seed}}$ (optional, keyword) The integer argument $\underline{\mathtt{seed}}$ specifies the seed of pseudo-random number generator in \mathtt{Julia} . If specific value is not supplied, $\underline{\mathtt{seed=1}}$ as a default.

 $\underline{\mathtt{lprelax}}$ (optional, keyword) The keyword argument specifying the level of LP-relaxation of an instance. Table 4 summarizes the acceptable values with its meaning. If not specified, $\mathtt{lprelax=0}$ as a default which means no LP-relaxation.

Table 4: Acceptable values for lprelax argument

lprelax	Remark
0 (default)	No LP-relaxation
1	First-stage only LP-relaxation
2	Second-stage only LP-relaxation
3	Full LP-relaxation (both first-stage and second-stage)

For example, executing the following line constructs a <code>JuMP.Model</code> object <code>model</code> of instance <code>DCAP_3_4_2_100</code> with default random seed 1 and without LP-relaxation.

```
julia> model = getModel(:DCAP, [3,4,2,100])
```

The keyword argument seed can be changed by another value, for example,

```
julia> model = getModel(:DCAP, [3,4,2,100], seed=2)
```

The line below constructs a JuMP.Model object of the second-stage only LP-relaxed instance DCAP_3_4_2_100 using a different random seed 2.

```
julia> model = getModel(:DCAP, [3,4,2,100], seed=2, lprelax=2)
```

2.2.3 function writeSMPS()

```
function writeSMPS(model::JuMP.Model, INSTANCE_NAME::String="instance", DIR_NAME::
    String="$(dirname(@__FILE__))/../instance"; genericnames::Bool=true, splice::Bool
    =true)
```

The function writeSMPS() converts a JuMP. Model object to SMPS files. It takes up to five inputs:

 $\underline{\mathtt{model}}$ (necessary, positional) The $\mathtt{JuMP}.\mathtt{Model}$ -type object of which we want to generate SMPS files.

<u>INSTANCE_NAME</u> (optional, positional) The String-type argument that will be the name of SMPS files. If not specified, INSTANCE_NAME="instance" as a default. Then, the three files are generated:

- instance.cor
- instance.tim
- instance.sto

<u>DIR_NAME</u> (optional, positional) The String-type argument to indicate a directory where the files are stored. The SMPS files are stored in the default folder "~/Siplib/instance/" unless the argument DIR_NAME is specified.

genericnames (optional, keyword) The Bool-type keyword argument that decides whether or not we keep the original variable names.

If genericnames=true, SMPS files are written with the variable names VAR1, VAR2, VAR3, and so on. If genericnames=false, the original variable names such as x[1,1], y[2,2], and z[3,3] are maintained. true as a default.

 $\underline{\mathtt{splice}}$ (optional, keyword) The Bool-type keyword argument that decides whether or not the stochastic data stored in the <code>JuMP.Model-type</code> object is spliced after writing the SMPS files. Hence, it increases the memory efficiency during the generation of SMPS files. However, the spliced <code>JuMP.Model-type</code> object cannot be re-used for further purpose. <code>true</code> as a default.

Executing the following lines store the three SMPS files of DCAP_3_4_2_100 in the default directory "~/Siplib/instance/" with the default file name "instance", generic variable names, and splicing stored data.

```
julia> model = getModel(:DCAP, [3,4,2,100])
julia> writeSMPS(model)
```

The optional inputs can be replaced like below.

The above lines store SMPS files named by DCAP_3_4_2_100.cor, DCAP_3_4_2_100.tim, DCAP_3_4_2_100.sto into the directory "/another/directory" with the original variable names x, y, u and without splicing the data in the object model.

2.2.4 function generateSMPS()

```
function generateSMPS(problem::Symbol, params_arr::Any, DIR_NAME::String="$(dirname(
    @_FILE__))/../instance"; seed::Int=1, lprelax::Int=0, genericnames::Bool=true,
    splice::Bool=true)
```

generateSMPS() generates SMPS files as well as returns JuMP.Model object. It is simply the combination of the two functions: getModel() and writeSMPS().

One benefit of using this function is its functionality to generate instance name automatically using the input arguments. For example, the following line returns <code>JuMP.Model-type</code> object <code>model</code> as well as generates three SMPS files.

```
julia> model = generateSMPS(:DCAP, [3,4,2,100], splice=false)
```

generateSMPS() takes up to seven argument inputs:

<u>problem</u> (necessary, positional) The Symbol-type argument that specify the problem of which we want to generate instance. The appropriate values are given in Table 3.

<u>params_arr</u> (necessary, positional) The array argument that specifies the parameters of the problem. It must be properly paired with the argument problem. The appropriate values are given in Table 3.

<u>DIR_NAME</u> (optional, positional) The String-type argument to indicate a directory where the files are stored. The SMPS files are stored in the default folder "~/Siplib/instance/" unless the argument DIR_NAME is specified.

 $\underline{\mathtt{seed}}$ (optional, keyword) The integer argument $\underline{\mathtt{seed}}$ specifies the seed of pseudo-random number generator in \mathtt{Julia} . If specific value is not supplied, $\underline{\mathtt{seed}}=1$ as a default.

 $\underline{\mathtt{lprelax}}$ (optional, keyword) The keyword argument specifying the level of LP-relaxation of an instance. Table 4 summarizes the acceptable values with its meaning. If not specified, $\mathtt{lprelax=0}$ as a default which means no LP-relaxation.

Noticeably, the SMPS files are named to denote the level of LP-relaxation unless lprelax=0. For example, setting lprelax=2 for this function with a pair problem=:DCAP and $params_arr=[3,4,2,100]$ generates three SMPS files:

- DCAP_3_4_2_100_LP2.cor
- DCAP_3_4_2_100_LP2.tim
- DCAP_3_4_2_100_LP2.sto

<u>genericnames</u> (optional, keyword) The Bool-type keyword argument that decides whether or not we keep the original variable names.

If genericnames=true, SMPS files are written with the variable names VAR1, VAR2, VAR3, and so on. If genericnames=false, the original variable names such as x[1,1], y[2,2], and z[3,3] are maintained. true as a default.

 $\underline{\mathtt{splice}}$ (optional, keyword) The Bool-type keyword argument that decides whether or not the stochastic data stored in the <code>JuMP.Model-type</code> object is spliced after writing the SMPS files. Hence, it increases the memory efficiency during the generation of SMPS files. However, the spliced <code>JuMP.Model-type</code> object cannot be re-used for further purpose. <code>true</code> as a default.

2.3 Pre-analyzing instances: size, sparsity, plot

Siplib.jl provides pre-analysis functions for instances. By "size", we mean the number of components (continuous, binary, integer, constraint) in an instance. The sparsity is analyzed block-wisely. The size and sparsity information is stored in the object of the following composite types: Size and Sparsity.

Siplib.jl also provides functions to plot sparsity pattern in the constraint matrix. The types of plot that can be drawn are:

- · Constraint matrix of extensive form
- First-stage block (block A)
- Second-stage block (block W)
- Technology block (block T)

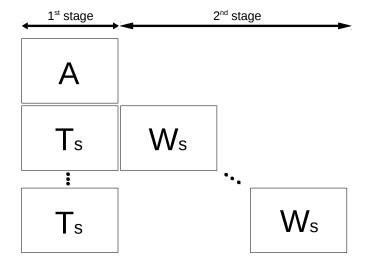


Figure 5: Three independent blocks in SIP

2.3.1 function getSize()

To get the size information of an instance, use <code>getSize()</code> with one of the following input arguments set:

```
function getSize(problem::Symbol, params_arr::Any)::Size
function getSize(model::JuMP.Model, INSTANCE_NAME::String="")::Size
```

Then, it returns Size-type object defined as follows.

```
mutable struct Size
   INSTANCE_NAME::String # instance name
   nCont1::Int # number of continuous variables in 1st stage
   nBin1::Int # number of binary variables in 1st stage
   nInt1::Int # number of integer variables in 1st stage
   nCont2::Int # number of continuous variables in 2nd stage
   nBin2::Int # number of binary variables in 2nd stage
   nInt2::Int # number of integer variables in 2nd stage
   nCont::Int # number of integer variables in total
   nBin::Int # number of continuous variables in total
   nBin::Int # number of binary variables in total
   nRow::Int # number of rows in coefficient matrix in extensive form
   nCol::Int # number of columns in coefficient matrix in extensive form
   nNo::Int # number of nonzero values in coefficient matrix in extensive form
   Size() = new()
end
```

2.3.2 function getSparsity()

To get the sparsity information of an instance, excute the following function.

```
function getSparsity(problem::Symbol, params_arr::Any)::Sparsity
function getSparsity(model::JuMP.Model, INSTANCE_NAME::String="")::Sparsity
```

Then, it returns Sparsity-type object defined as follows.

```
mutable struct Sparsity
   INSTANCE_NAME::String # instance name
   nRow1::Int # number of rows in 1st stage—only block (block A)
   nCol1::Int # number of columns in 1st stage—only block (block A)
   nNz1::Int # number of nonzero values in 1st stage—only block (block A)
   sparsity1::Float64 # sparsity ([0,1] scale) of 1st stage—only block (block A)
   nRow2::Int # number of rows in 2nd stage—only block (block W)
   nCol2::Int # number of columns in 2nd stage—only block (block W)
   nNz2::Int # number of nonzero values in 2nd stage—only block (block W)
   sparsity2::Float64 # sparsity ([0,1] scale) of 2nd stage—only block (block W)
   nRowC::Int # number of rows in technology block (block T)
   nColC::Int # number of columns in technology block (block T)
   nNzC::Int # number of nonzero values in technology block (block T)
   sparsityC::Float64 # sparsity ([0,1] scale) of technology block (block T)
   nRow::Int # number of columns in total
   nNz::Int # number of nonzero values in total
   sparsity::Float64 # sparsity ([0,1] scale) in total
   Sparsity() = new()
end
```

2.3.3 Five functions for plotting sparsity pattern

To plot the sparsity patterns of coefficient matrices, we provide the following functions.

```
function plotConstrMatrix(model::JuMP.Model, INSTANCE_NAME::String="instance",
    DIR_NAME::String="$(dirname(@_FILE__))/../plot")

function plotFirstStageBlock(model::JuMP.Model, INSTANCE_NAME::String="
    instance_block_A", DIR_NAME::String="$(dirname(@_FILE__))/../plot")

function plotSecondStageBlock(model::JuMP.Model, INSTANCE_NAME::String="
    instance_block_W", DIR_NAME::String="$(dirname(@_FILE__))/../plot")

function plotTechnologyBlock(model::JuMP.Model, INSTANCE_NAME::String="
    instance_block_T", DIR_NAME::String="$(dirname(@_FILE__))/../plot")

function plotAllBlocks(model::JuMP.Model, INSTANCE_NAME::String="instance", DIR_NAME::
    String="$(dirname(@_FILE__))/../plot")

function plotAll (model::JuMP.Model, INSTANCE_NAME::String="instance", DIR_NAME::String="$(dirname(@_FILE__))/../plot")
```

All the functions above take up to three input arguments:

 $\underline{\bmod 1}$ (necessary, positional) The $\underline{\tt JuMP}$. $\underline{\tt Model-type}$ object of which we want to draw plots.

<u>INSTANCE_NAME</u> (optional, positional) The String-type argument that will be the name of plot files. If not specified, INSTANCE_NAME="instance_" as a default. Plots are stored in .pdf format.

<u>DIR_NAME</u> (optional, positional) The String-type argument to indicate a directory where the files are stored. The .pdf file is stored in the default folder "~/Siplib/plot/" unless the argument DIR_NAME is specified.

The function plotConstrMatrix plots the whole constraint matrix of extensive form. For example, the following command lines plot Fig. 6b.

```
params_arr = [2,2,2,2] # declare parameters
problem = :DCAP # declare problem
INSTANCE_NAME = getInstanceName(problem, params_arr) # get instance name
model = getModel(problem, params_arr) # construct JuMP.Model object
plotConstrMatrix(model, INSTANCE_NAME) # plot extensive form constraint matrix
```

The functions plotFirstStageBlock(), plotSecondStageBlock(), and plotTechnologyBlock() all take JuMP.Model-type object and plots each block. For example, the following command lines plot Fig. 6a, 6c, and 6d.

```
params_arr = [2,2,2,2] # declare parameters
problem = :DCAP # declare problem
INSTANCE_NAME = getInstanceName(problem, params_arr) # save instance name
model = getModel(problem, params_arr) # construct JuMP.Model object
plotFirstStageBlock(model, INSTANCE_NAME) # plot 1st stage block
plotSecondStageBlock(model, INSTANCE_NAME) # plot 2nd stage block
plotTechnologyBlock(model, INSTANCE_NAME) # plot technology block
```

One might want to draw all the plots at once. The following two functions are defined to do that.

```
plotAllBlocks (model, INSTANCE_NAME) # plot all blocks A, W, and T, respectively plotAll (model, INSTANCE_NAME) # plot all the plots above: EF constraint matrix and blocks A, W, T
```

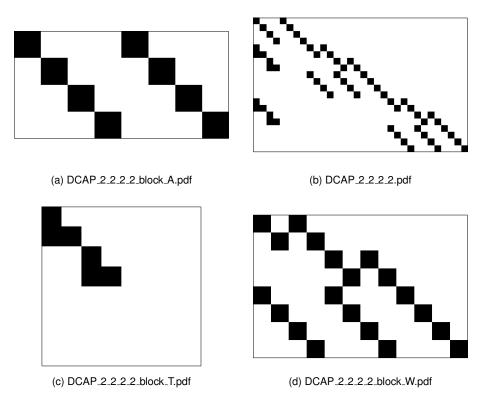


Figure 6: Plots drawn by executing function plotAll

By executing plotAll(), one can obtain all the plots in Fig. 6.

References

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