Outlines of the report (project)

1. Introduction		troduction
	1.1.	Statement of the Problem in traditional commerce
	1.2.	Objectives of the Project
	1.3.	Significance of the project
2.	М	ethodology
	2.1.	Methods of data collection
	2.2.	Development and programming Tools (software and hardware requirements)
	2.3.	Object oriented Methodology/business analysis
3.	Tr	aditional Commerce System for selling goods and services
	3.1.	Problems of the traditional commerce system
	3.2.	Practices to be preserved from Existing system
	3.3.	Security in traditional commerce system
4.	E-	Commerce System (proposed System)
	4.1.	Requirement analysis and specification
	4.2.	Benefits of E-commerce System
	4.3.	Security in E-commerce system
5.	E-	Commerce Business Model and coding
6.	Co	onclusions and Recommendations
References		