

# REQUIREMENTS ENGINEERING

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**CHAPTER THREE**  
**REQUIREMENT ELICITATION AND ANALYSIS**

# Objectives



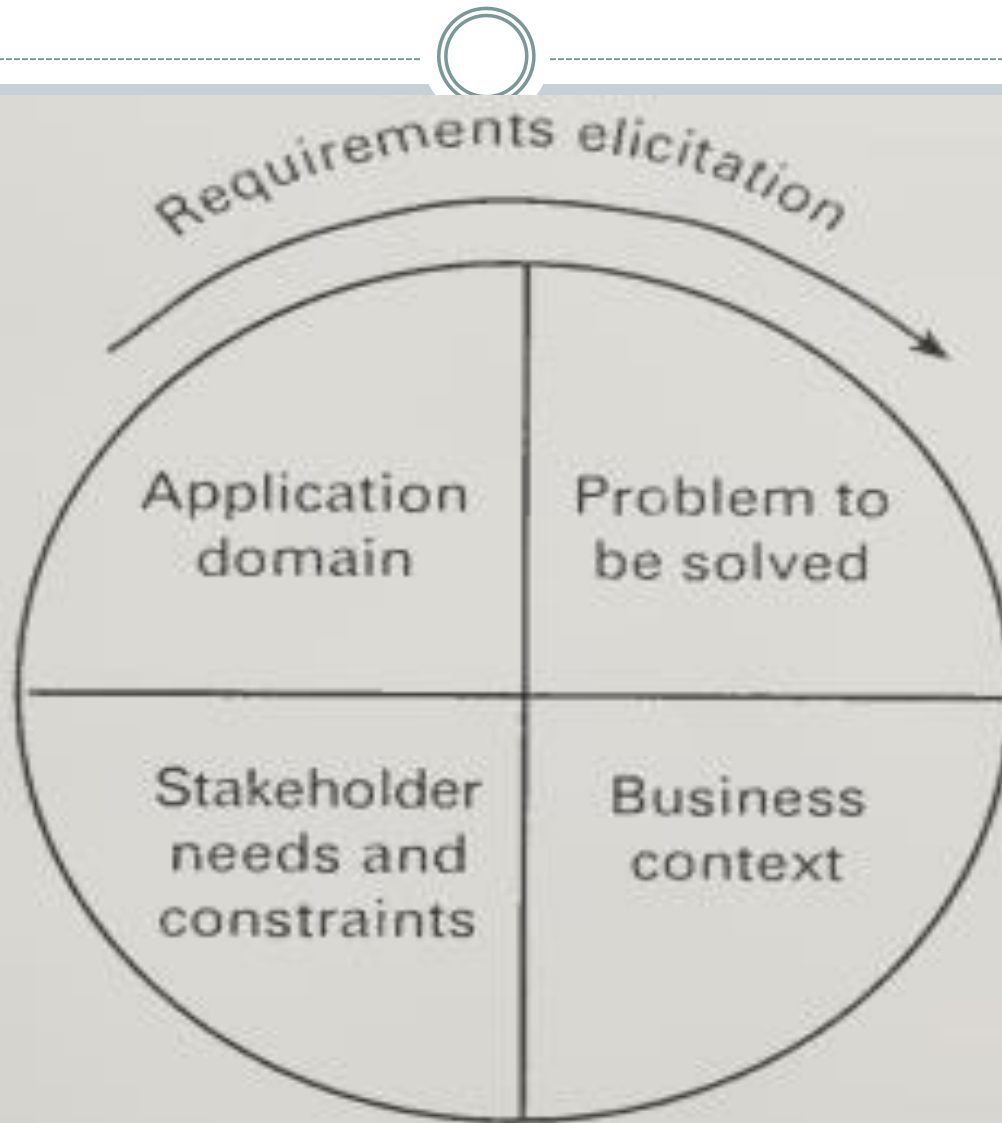
- To describe the processes of requirements elicitation and analysis.
- To introduce a number of requirements elicitation and requirements analysis techniques.
- To discuss how prototypes may be used in the RE process.

# Introduction



- **Requirement elicitation** is the process of gathering requirements.
- Two major activities/processes in requirement elicitation:
  1. **Requirements analysis:** the process of evaluating value/cost of different requirements, identifying dependencies between requirements, etc.
  2. **Requirements Negotiation:** the process of resolving conflicts between requirements, deciding which to accept, setting priorities.
- **Problem analysis** is the activity that encompasses learning about the problem to be solved (often through brainstorming and/or questioning), understanding the needs of potential users, trying to find out who the user really is, and understanding all the constraints on the solution.

# Components of Requirements Elicitation



# Components of Requirements Elicitation



1. **Application domain understanding:** Application domain knowledge is knowledge of the general area where the system is applied. **For example,** to understand the requirements for a railway signaling system, you must have background knowledge about the operation of railways and the physical characteristics of trains.
2. **Problem Understanding:** The details of the specific customer problem where the system will be applied must be understood. **Therefore,** for a railway signaling system, you must know the way in which speed limits are applied to particular track segments.
  - During problem understanding, you specialize and extend general domain knowledge.

# Components of Requirements Elicitation



- 3. Business Understanding:** Systems are generally intended to contribute in some way to the development of a business or organization.
  - You must understand how these systems interact and affect the different parts of the business and how they can contribute to overall business goals.
- 4. Understanding the needs and constraints of system stakeholders:**
  - System stakeholders are those people who are affected in some way by the system.
  - They may be end-users of the system, managers of departments where the system is installed, etc.
  - You must understand, in detail, their specific needs for system support in their work.

# Requirements Elicitation Process



- A good requirements elicitation process should include four critical activities.
- 1. **Objective Setting:** The overall organizational objectives should be established at this stage. These include :
  - General goals of the business
  - An outline description of the problem to be solved
  - An outline description of why the system may be necessary
  - An outline description of the milestones on the system such as budget, schedule and inter-operability constraints.

# Requirements Elicitation Process



- 2. Background knowledge acquisition:** This is a very important stage where the requirements engineers gather and understand background information about the system. This includes:
- Information about the organization where the system is to be installed,
  - Information about the application domain of the system.
  - Information about any existing systems which are in use and which may be replaced by the system being specified.



# Requirements Elicitation Process



- 3. Knowledge organization:** The large amount of knowledge which has been collected in the previous stage must be organized and collated. This involves :
- Identifying system stakeholders and their roles in the organization.
  - Prioritizing the goals of the organization.
  - Discarding domain knowledge which does not contribute directly to the system requirements.

# Requirements Elicitation Process



- 4. **Stakeholder requirements collection:** It involves:
  - Consulting system stakeholders to discover their requirements
  - Deriving requirements which come from the application domain and the organization which is acquiring the system.
- The **output** from the requirements elicitation process should be a **draft document** which describes the system requirements.
- This document is then analyzed to discover problems and conflicts in the requirements definition.

# Requirements Analysis



*“The goal of requirements analysis is to find problems in the draft requirements document”*

**HOW TO DO IT:**

# Activities for Requirements Analysis



1. **Necessity checking:** Ask **Why?**
  - The need for the requirement is analyzed.
    - ✦ Root cause analysis
    - ✦ Determine (recursively) the factors that contribute to the problem(s) found by stakeholders
  - In some cases, requirements may be proposed which don't contribute to the business goals of the organization or to the specific problem to be addressed by the system.

# Activities for Requirements Analysis



- 2. **Consistency and completeness checking:** The requirements are cross-checked for consistency and completeness.
- 3. **Feasibility checking:** The requirements are checked to ensure that they are feasible in the context of the budget and schedule available for the system development.
- The **output** from the requirements analysis process may lead for **requirements negotiation**.

# Activities for Requirements Negotiation



- 1. Requirements discussion:** Requirements which have been highlighted as problematical are discussed and the stakeholders involved present their views about the requirements.
- 2. Requirements prioritization:** Disputed requirements are prioritized to identify critical requirements and to help the decision making process.
- 3. Requirements agreement:** Solutions to the requirements problems are identified and a compromise set of requirements is agreed.

# Elicitation Techniques



1. Analysis of Existing Systems
2. Interview
3. Brainstorming
4. Joint Application Design (JAD)
5. Prototyping

# Analysis of Existing Systems



- Useful when building a **new improved version** of an existing system.
- **Important to know:**
  - What is used, not used, or missing
  - What works well, what does not work
  - How the system is used (with frequency and importance) and it was supposed to be used, and how we would like to use it



# Interview



- Requires preparation and good communication management
- Achieve interview objectives without preventing the exploration of promising leads
- Interview as many stakeholders as possible
- Ask problem-oriented questions

“When people talk, listen completely. Most people never listen”

# Interviews – Objectives and Process



## ➤ Three main objectives:

- Record information to be used as input to requirements analysis and modeling
- Discover information from interviewee accurately and efficiently
- Reassure interviewee that his/her understanding of the topic has been explored, listened to, and valued

## ➤ Process consists of four important steps:

- Planning and preparation
- Interview session
- Consolidation of information
- Follow-up

# Brainstorming



- To invent new way of doing things or when much is unknown
  - When there are few or too many ideas
- Early on in a project particularly when:
  - There is little expertise for the type of applications
  - Innovation is important (e.g., novel system)
- Two main activities:
  - The Storm: Generating as many ideas as possible (quantity, not quality) – wild is good!
  - The Calm: Filtering out of ideas (combine, clarify, prioritize, improve...) to keep the best one(s) – may require some voting strategy
- Roles: scribe, moderator (may also provoke), participants

# Brainstorming Phases



## Preparation

- Define Agenda
- Define Time Limit
- Identify the participants

## Having the session

- Share and record ideas
- Get as many ideas as possible
- Give a chance to speak to all the members

## Concluding the results

- Discuss the ideas and remove the duplicate ideas
- Distribute Final List

# Joint Application Design (JAD)



- JAD a collaborative way to gather requirements across people or groups connected to the project.
- Used for making decisions on different aspects of a project
- Any process where consensus-based decision making across functional areas is required, e.g.,
  - Planning a project
  - Defining requirements
  - Designing a solution

“Governed by 6 “P”s”

# The 6 “P”s



1. **Purpose** - Why do we do things? (Goals, needs, motivation)
2. **Participants** - Who is involved? (People, roles, responsibilities)
3. **Principles** - How do we function? (Guidelines, working agreements, ground rules)
4. **Products** - What do we create? (Deliverables, decisions, plans, next steps)
5. **Place** - Where is it located? (Venue, logistics)
6. **Process** - When do we do what? (Activities, sequence)

# Prototyping



- A software requirements prototype is a mock-up or partial implementation of a software system
  - Helps developers, users, and customers better understand system requirements
  - Helps clarify and complete requirements
  - Provides early response to “I’ll know it when I’ll see (or won’t see) it” attitude
  - Effective in addressing the “Yes, But” and the “Undiscovered Ruins” syndromes
  - Helps find new functionalities, discuss usability, and establish priorities
- Prototyping is effective in resolving uncertainties early in the development process
  - Focus prototype development on these uncertain parts
  - Encourages user participation and mutual understanding

# **Any Question?**

