#### Aim:

Write an Android application with an Image View and Button. Onclick of the button the visibility of the image should toggle.

#### Code:

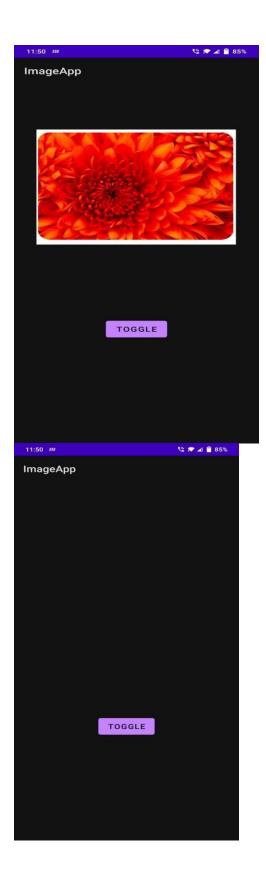
#### activity main.xml:

### MainActivity.java:

```
package com.example.imageapp;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.ImageView;

public class MainActivity extends AppCompatActivity {
    ImageView imgv;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        imgv=findViewById(R.id.img1);
    }

    public void onToggle(View view) {
        if(imgv.getVisibility() == View. VISIBLE);
        }
        else
        {
            imgv.setVisibility(View.INVISIBLE);
        }
        else
        {
            imgv.setVisibility(View.VISIBLE);
        }
    }
}
```



#### Aim:

Write an Android application to accept two numbers from users and perform an arithmetic operation (Addition, Subtraction, Multiplication and Division) as per user's choice using radio button. The result should be displayed in toast.

#### Code:

## activity\_main.xml:

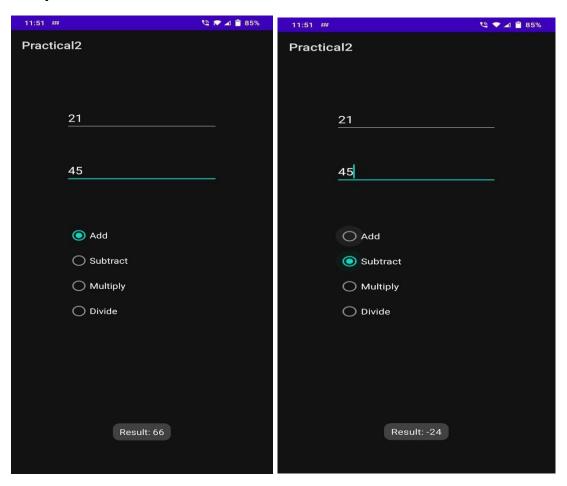
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns.android="http://schemas.android.com/ank/res/android"</pre>

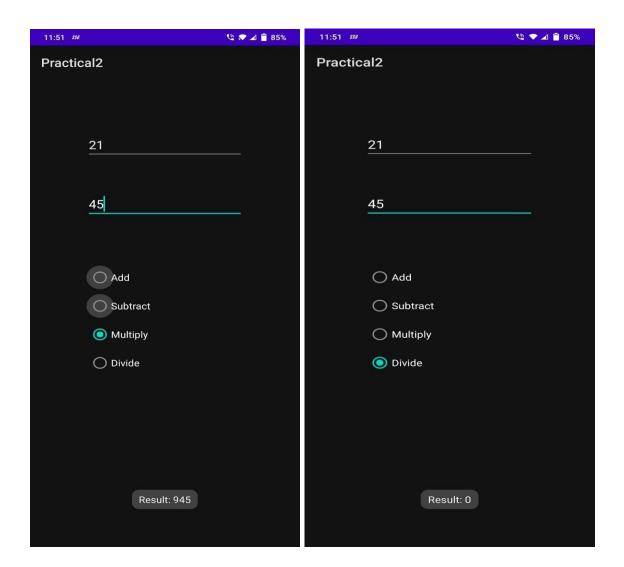
```
<EditText
    android:ems="10"
    android:inputType="textPersonName"
    app:layout constraintEnd toEndOf="parent"
```

```
protected void onCreate(Bundle savedInstanceState) {
    setContentView(R.layout.activity main);
public void onAdd(View view) {
    int num1=Integer.parseInt(e1.getText().toString());
    int num2=Integer.parseInt(e2.getText().toString());
    int num1=Integer.parseInt(e1.getText().toString());
```

```
int res= num1 * num2;
    Toast.makeText(this, "Result: " + res, Toast.LENGTH_LONG).show();
}

public void onDiv(View view) {
    int num1=Integer.parseInt(e1.getText().toString());
    int num2=Integer.parseInt(e2.getText().toString());
    int res= num1 / num2;
    Toast.makeText(this, "Result: " + res, Toast.LENGTH_LONG).show();
}
```





#### Aim:

Write an Android application with two activities namely MainActivity and SecondActivity. The username and password from MainActivity to be passed to SecondActivity and its validated and appropriate message is displayed.

#### Code:

#### activity\_main.xml:

```
android:inputType="textPersonName"
android:ems="10"
android:inputType="textPassword"
android:onClick="onLogin"
```

```
android:text="Login"
   app:layout_constraintBottom_toBottomOf="parent"
   app:layout_constraintEnd_toEndOf="parent"
   app:layout_constraintStart_toStartOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

# activity\_second.xml:

```
package com.example.loginapp;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;

public class MainActivity extends AppCompatActivity {
    EditText e1,e2;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
```

```
super.onCreate(savedInstanceState);
setContentView(R.layout.activity_main);
e1 = findViewById(R.id.uname);
e2 = findViewById(R.id.pass);
}

public void onLogin(View view) {
   String user = e1.getText().toString();
   String pwd = e2.getText().toString();

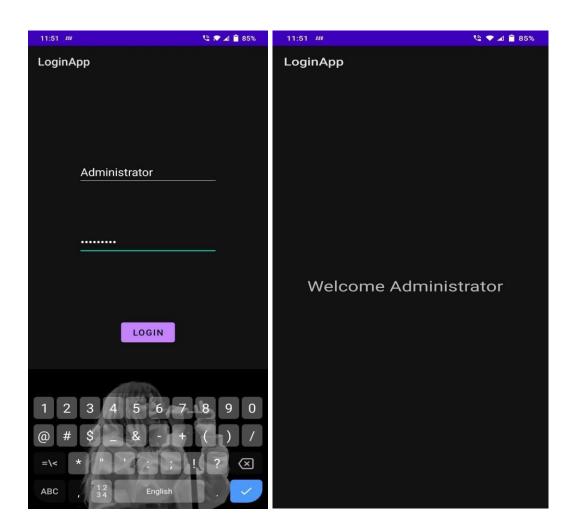
   Intent intent = new Intent(this,SecondActivity.class);
   intent.putExtra("username",user);
   intent.putExtra("password",pwd);
   startActivity(intent);
}
```

#### SecondActivity.java:

```
package com.example.loginapp;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.widget.TextView;

public class SecondActivity extends AppCompatActivity {
    TextView tv;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_second);
        tv = findViewById(R.id.tl);
        Intent rintent = getIntent();
        String user = rintent.getStringExtra("username");
        String pwd = rintent.getStringExtra("password");
        if(user.equals("Administrator") && pwd.equals("admin@123"))
        {
            tv.setText("Welcome " + user);
        }
        else
        {
            tv.setText("Invalid User!");
        }
}
```



#### Aim:

Write an Android program to demonstrate Activity life cycle.

# **Program Code:**

activity\_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello World!"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintLeft_toLeftOf="parent"
        app:layout_constraintRight_toRightOf="parent"
        app:layout_constraintTop_toTopOf="parent" />

</androidx.constraintlayout.widget.ConstraintLayout>
```

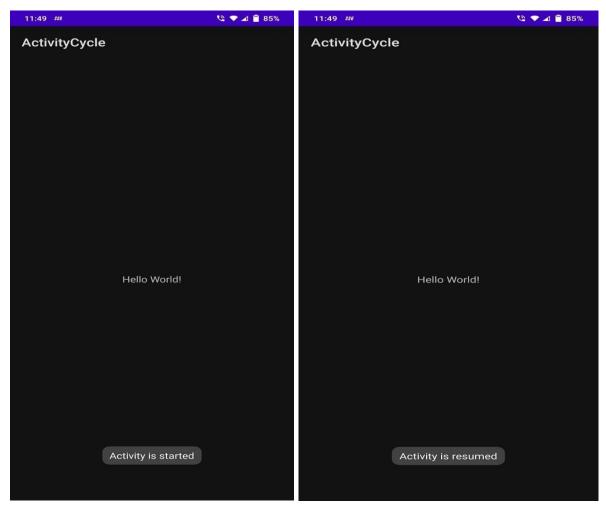
```
package com.example.activitycycle;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.Toast;

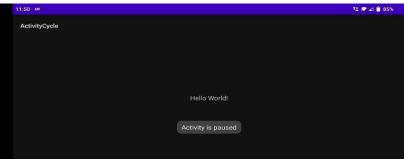
public class MainActivity extends AppCompatActivity
{
    @Override
    protected void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        Toast.makeText(this, "Activity is created",

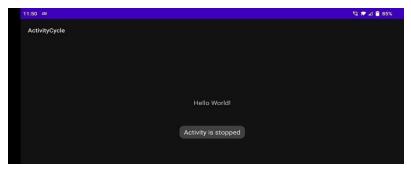
Toast.LENGTH_SHORT).show();
    }
    @Override
    protected void onStart()
    {
        super.onStart();
        Toast.makeText(this, "Activity is started",

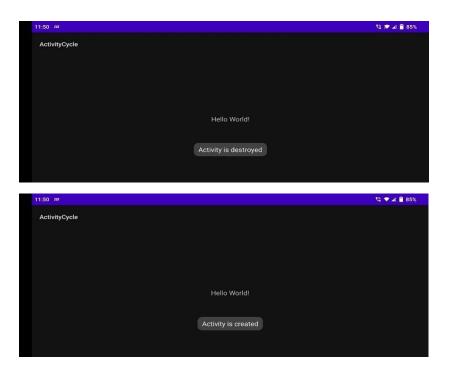
Toast.LENGTH_SHORT).show();
    }
    @Override
    protected void onResume()
    {
        super.onResume();
        Toast.makeText(this, "Activity is resumed",
        Toast.makeText(this, "Activity is resumed",
    }
}
```

```
Toast.LENGTH_SHORT).show();
    protected void onStop()
Toast.LENGTH SHORT).show();
    protected void onDestroy()
Toast.LENGTH SHORT).show();
```









#### Aim:

Write an Android application with two activities namely MainActivity and SecondActivity. Pass two numbers from MainActivity and in the SecondActivity, find sum of the two numbers and pass it back to Mainactivity.

## **Program Code:**

# activity\_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"</pre>
```

```
android:inputType="textPersonName"
       app:layout constraintTop toTopOf="parent" />
   <EditText
       android:ems="10"
       app:layout constraintStart toStartOf="parent"
       app:layout constraintTop toBottomOf="@+id/e1" />
       android:layout width="wrap content"
       app:layout constraintTop toBottomOf="@+id/e2" />
</androidx.constraintlavout.widget.ConstraintLavout>
```

#### activity\_second.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".SecondActivity">
</androidx.constraintlayout.widget.ConstraintLayout>
```

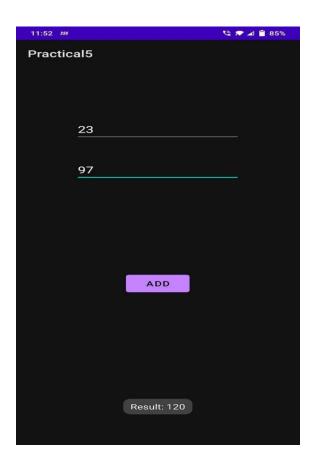
```
import androidx.annotation.Nullable;
   protected void onCreate(Bundle savedInstanceState)
```

```
{
    if (resultCode==RESULT_OK)
    {
        int res = data.getIntExtra("Result",0);
        Toast.makeText(this, "Result: "+res,

Toast.LENGTH_LONG).show();
    }
}
}
```

### SecondActivity.java:

```
package com.example.practical5;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
public class SecondActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_second);
        Intent in1 = getIntent();
        int num1 = in1.getIntExtra("Num1",0);
        int num2 = in1.getIntExtra("Num2",0);
        int res = num1+num2;
        Intent in2 = new Intent();
        in2.putExtra("Result",res);
        setResult(RESULT_OK,in2);
        finish();
    }
}
```



### Aim:

Write an android application to demonstrate the use of Options Menu, Floating Context Menu and Contextual Action Bar Menu.

## **Program Code:**

# MainActivity.java:

package com.example.menuappl;

```
protected void onCreate (Bundle savedInstanceState)
   t2.setOnLongClickListener(new View.OnLongClickListener()
        public boolean onLongClick(View v)
public ActionMode.Callback actionModeCallback=new ActionMode.Callback()
   public boolean onCreateActionMode (ActionMode mode, Menu menu)
    public boolean onPrepareActionMode (ActionMode mode, Menu menu)
    public boolean onActionItemClicked (ActionMode mode, MenuItem item)
```

```
Toast.makeText(MainActivity.this, "Edit CAB Selected",
    public void onDestroyActionMode (ActionMode mode)
public boolean onCreateOptionsMenu(Menu menu)
     getMenuInflater().inflate(R.menu.menul,menu);
public boolean onOptionsItemSelected(@NonNull MenuItem item)
    super.onCreateContextMenu(menu, v, menuInfo);
    getMenuInflater().inflate(R.menu.menu2,menu);
```

#### activity main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout_height="match_parent"
tools:context=".MainActivity">

<TextView
    android:id="@+id/text1"
    android:layout_width="210dp"
    android:layout_marginLeft="138dp"
    android:layout_marginLeft="138dp"
    android:layout_marginTop="152dp"
    android:layout_marginTop="152dp"
    android:layout_marginTop="152dp"
    android:layout_marginTop="152dp"
    android:layout_marginTop="152dp"
    android:layout_marginTop="152dp"
    android:layout_marginTop="152dp"
    android:layout_marginTop="152dp"
    android:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />

<TextView
    android:layout_width="210dp"
    android:layout_marginStart="135dp"
    android:layout_marginStart="135dp"
    android:layout_marginIeft="135dp"
    android:
```

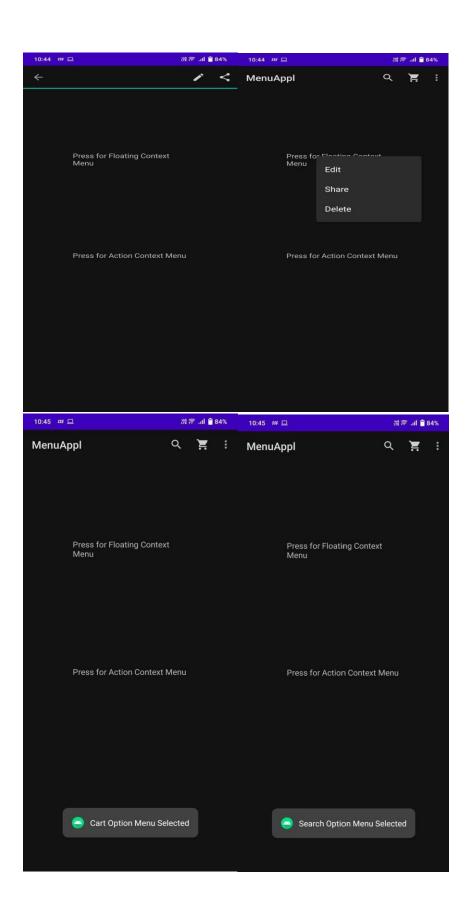
```
android:layout_marginEnd="136dp"
android:layout_marginBottom="289dp"
android:text="Press for Action Context Menu"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toBottomOf="@+id/text1" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

#### Menu1.xml:

#### Menu2.xml:

```
android:title="Share"
    android:visible="true" />
    <item
        android:id="@+id/item6"
        android:enabled="true"
        android:title="Delete"
        android:visible="true" />
        </menu>
```

#### Menu3.xml:



#### Aim:

Write an android application to implement implicit intent to show a web url, dialer and capture image with device camera.

#### **Program Code:**

```
protected void onCreate(Bundle savedInstanceState)
    setContentView(R.layout.activity main);
    imageView = findViewById(R.id.img);
public void showWeb(View view)
```

```
startActivity(intent);
}

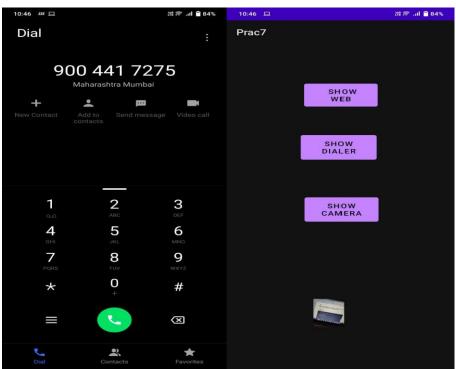
public void showCam(View view)
{
    Intent intent = new Intent(MediaStore.ACTION_IMAGE_CAPTURE);
    startActivityForResult(intent,11);
}

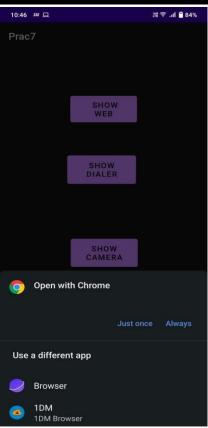
@Override
    protected void onActivityResult(int requestCode, int resultCode,
@Nullable Intent data) {
        super.onActivityResult(requestCode, resultCode, data);
        Bitmap bmp = (Bitmap)data.getExtras().get("data");
        imageView.setImageBitmap(bmp);
    }
}
```

#### activity\_main.xml:

```
app:layout constraintTop toTopOf="parent" />
android:layout marginTop="57dp"
android:text="Show Dialer"
```

```
app:layout constraintEnd toEndOf="parent"
</androidx.constraintlayout.widget.ConstraintLayout>
```





#### Aim:

Write an android application to create a Biodata form to demonstrate the use of Autocomplete text view, Spinner, Date Picker and Alert Dialog

#### **Program Code:**

```
package com.example.biodataactivity;
import androidx.annotation.RequiresApi;
import androidx.appcompat.app.AppCompatActivity;
import android.app.AlertDialog;
import android.app.DatePickerDialog;
import android.os.Duild;
import android.os.Build;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArayAdapter;
import android.widget.AutoCompleteTextView;
import android.widget.DatePicker;
import android.widget.EditText;
import android.widget.Toast;

public class MainActivity extends AppCompatActivity implements
AdapterView.OnItemSelectedListener
{
    EditText Name, Phone, DOB;
    AutoCompleteTextView cntry;
    Spinner sp;
    String phntype="";
    //public static final String[] countries= new String[]
{"India", "Indonesia", "United States of America", "Italy", "Germany"};
    @Override
    protected void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
    }
}
```

```
Phone = findViewById(R.id.phnid);
        ArrayAdapter<CharSequence> ad1 =
            sp.setOnItemSelectedListener(this);
        sp.setAdapter(ad2);
        DatePickerDialog dp = new DatePickerDialog(this, 0);
        dp.setOnDateSetListener(new DatePickerDialog.OnDateSetListener()
            public void onDateSet (DatePicker view, int year, int month, int
    public void showAlert(View view)
        msg+="\n PhoneNo: "+Phone.getText().toString();
                            .setMessage(msg)
DialogInterface.OnClickListener()
                    public void onClick(DialogInterface dialog, int which)
```

## activity\_main.xml:

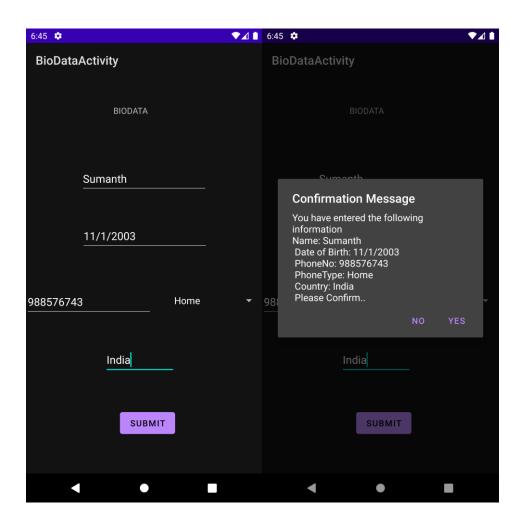
```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

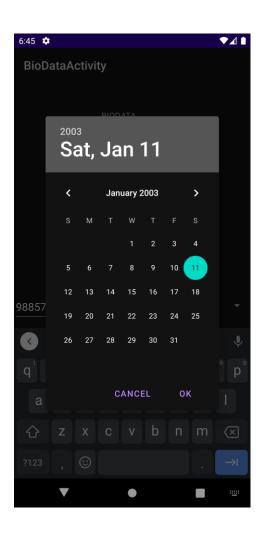
    <TextView
        android:layout_width="103dp"
        android:layout_width="103dp"
        android:layout_height="44dp"
        android:layout_marginStart="154dp"
        android:layout_marginTop="46dp"
        android:layout_marginEnd="154dp"
        android:layout_marginEnd="154dp"
        android:layout_marginRight="154dp"
        android:layout_marginRight="154dp"
        android:layout_marginRight="154dp"
        android:layout_onstraintEnd toEndOf="parent"</pre>
```

```
app:layout constraintTop toTopOf="parent" />
    android:layout width="wrap content"
   android:ems="10"
    app:layout constraintTop toBottomOf="@+id/textView" />
    android:inputType="textPersonName"
<EditText
    app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toBottomOf="@+id/dobid" />
```

```
android:layout marginEnd="16dp"
android:textColorHint="#D31414"
app:layout constraintEnd toEndOf="parent"
```

## Strings.xml:





# **Practical No 9**

#### Aim:

Write an android application to demonstrate use of AsyncTask for background activities.

### **Program Code:**

## MainActivity.java:

```
package com.example.asynctaskdemo1;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import com.example.asynctaskdemo1.MyAsyncTaskClass;
public class MainActivity extends AppCompatActivity {
    MyAsyncTaskClass as1;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
    }
    public void showProg(View view) {
        as1=new MyAsyncTaskClass(this);
        as1.execute();
    }
}
```

# activity\_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="#0C0C0C"
    tools:context=".MainActivity">
```

### MyAsyncTaskClass.java:

```
public MyAsyncTaskClass(Context ctx)
protected void onPreExecute() {
    pd.setProgressStyle(ProgressDialog.STYLE HORIZONTAL);
    pd.setButton(ProgressDialog.BUTTON NEGATIVE, "Cancel", new
```

```
Thread.sleep(700);
    Log.i("Thread", "Execute"+ i);
    publishProgress(i);
}
    return "Successful";
}
catch(Exception e){
    Log.i("Exception", e.getMessage());
    return "Failure";
}
}

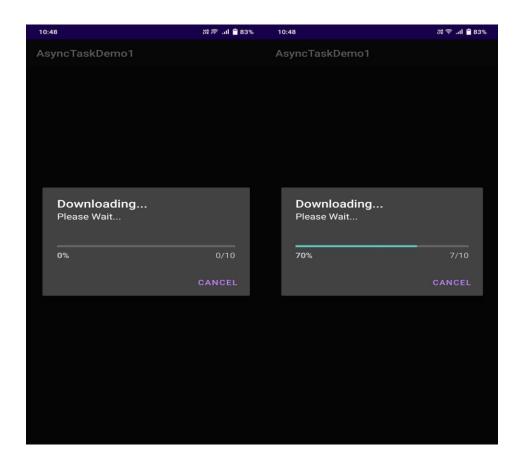
@Override
protected void onProgressUpdate(Integer... values) {
    int myvalue=values[0];
    pd.setProgress(myvalue);
}

@Override
protected void onPostExecute(String s) {
    Toast.makeText(cnxt,s, Toast.LENGTH_LONG).show();
    pd.dismiss();
}
```

# Strings.xml:

```
<resources>
     <string name="app_name">AsyncTaskDemo1</string>
     <string name="btntext">Show Progress</string>
</resources>
```

### **Output:**



# **Practical No 10**

#### Aim:

Write an android application to demonstrate broadcast and broadcast receiver.

# **Program Code:**

# MainActivity.java:

package com.example.practicalno10;

```
mport androidx.localbroadcastmanager.content.LocalBroadcastManager;
import android.content.IntentFilter;
    protected void onCreate(Bundle savedInstanceState)
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        IntentFilter filter = new IntentFilter();
LocalBroadcastManager.getInstance(this).registerReceiver(mReceiver, new
IntentFilter(ACTION CUSTOM BROADCAST));
    public void sendcustomBroadcast(View view)
    protected void onDestroy()
        this.unregisterReceiver (mReceiver);
```

### activity\_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
```

### MyReceiver.java:

```
}
}
```

### activity\_my\_receiver.xml:

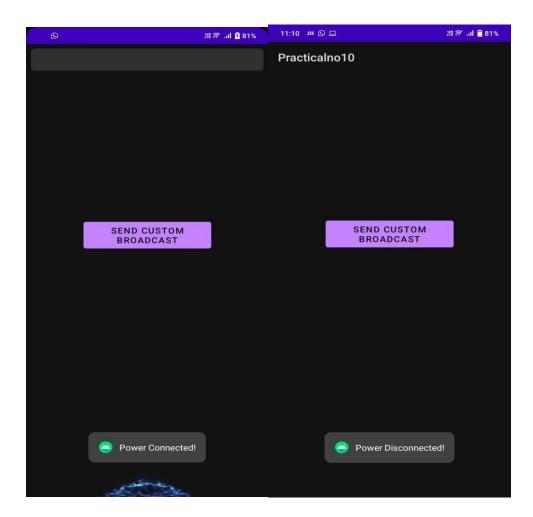
```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MyReceiver">
</androidx.constraintlayout.widget.ConstraintLayout>
```

#### AndroidManifest.xml:

## Strings.xml:

```
<resources>
     <string name="app_name">Practicalno10</string>
     <string name="btn_text">Send Custom Broadcast</string>
</resources>
```

# **Output:**



# **Practical No 11**

Aim:

Write an android application to demonstrate notification from an app.

### **Program Code:**

### MainActivity.java:

```
import android.app.NotificationChannel;
   NotificationManager nmgr;
   protected void onCreate(Bundle savedInstanceState)
           NotificationChannel nchannel = new
           nchannel.enableVibration(true);
           nmgr.createNotificationChannel(nchannel);
   private NotificationCompat.Builder getNotifyBuilder()
       PendingIntent pintent =
```

### activity\_main.xml:

## Notified.java:

```
package com.example.notificationapp;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
```

```
import android.widget.TextView;

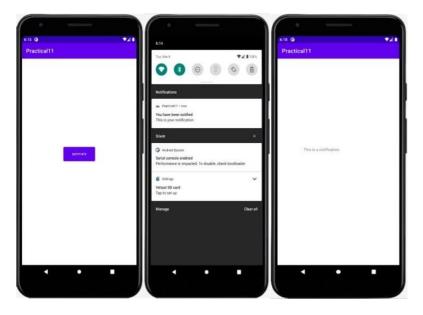
public class Notified extends AppCompatActivity
{
    TextView tv1;
    @Override
    protected void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_notified);
        tv1 = findViewById(R.id.textview);
    }
}
```

### activity notified.xml:

### Strings.xml:

```
<resources>
     <string name="app_name">NotificationApp</string>
          <string name="btntxt">Notify</string>
          <string name="txtdata">This is a notification</string>
</resources>
```

### **Output:**



# **Practical No 12**

#### Aim:

Write an android application to demonstrate the use of SQLite databases.

# **Program Code:**

## MainActivity.java:

```
package com.example.sqliteappln;
import androidx.appcompat.app.AppCompatActivity;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
```

```
EditText t1;
MySqliteHelper mysql;
protected void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
public void onSave(View view)
    String name=t1.getText().toString();
    db.execSQL(q1);
    db=mysql.getReadableDatabase();
        String n=cursor.getString(1);
```

# activity\_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <Button
        android:id="@+id/button2"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"</pre>
```

```
android:layout marginTop="107dp"
       android:inputType="textPersonName"
       app:layout constraintEnd toEndOf="parent"
       app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

### MySqliteHelper.java:

```
package com.example.sqliteappln;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import android.os.Bundle;
```

### **Output:**

