

Songfan Yang, Le An, Bir Bhanu and Ninad Thakoor
Center for Research in Intelligent Systems, University of California, Riverside, USA

1. Introduction

Goal:

Align faces with non-rigid muscle motion in real-world streaming video in real-time and boost facial AU recognition performance

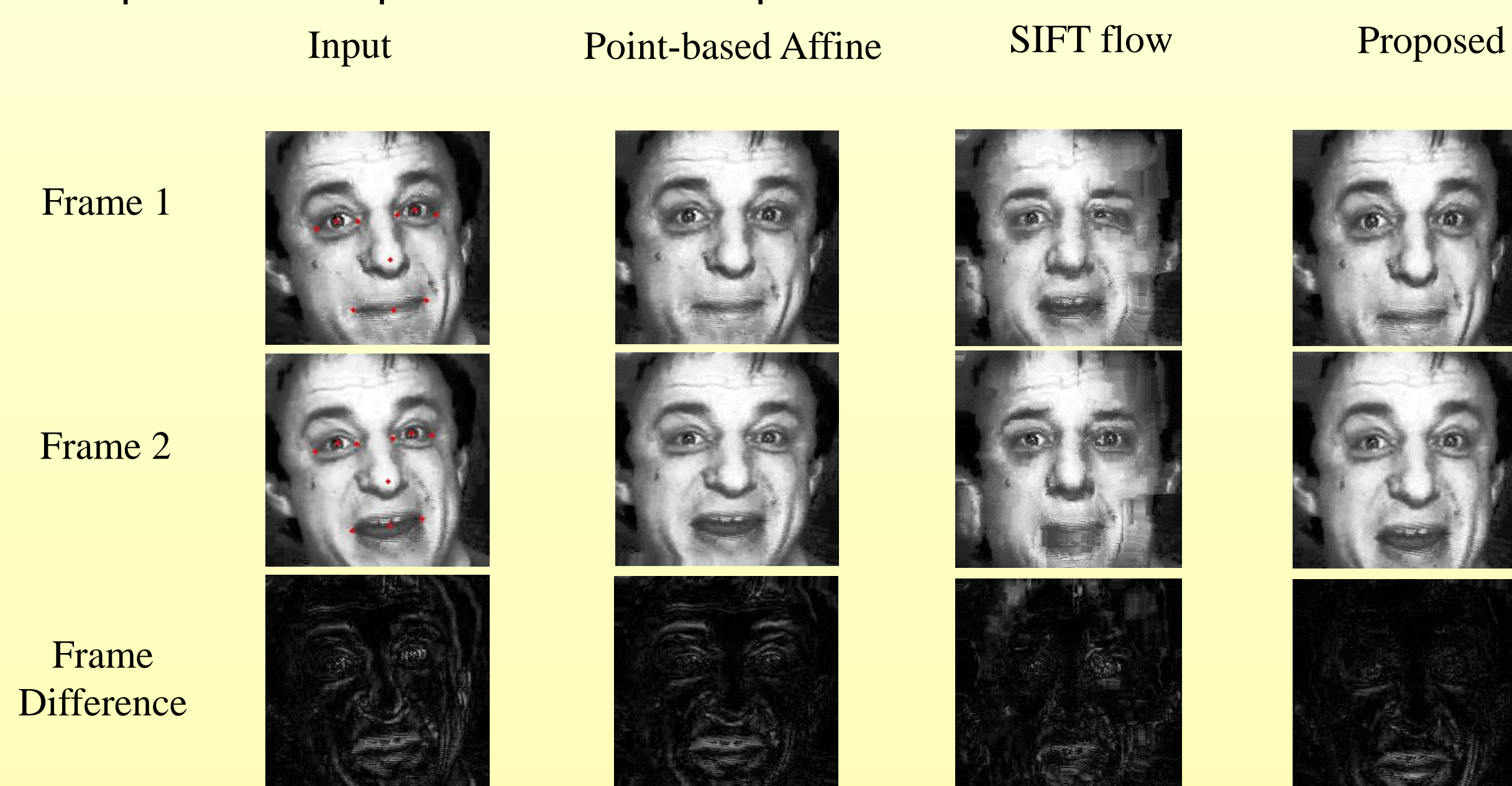
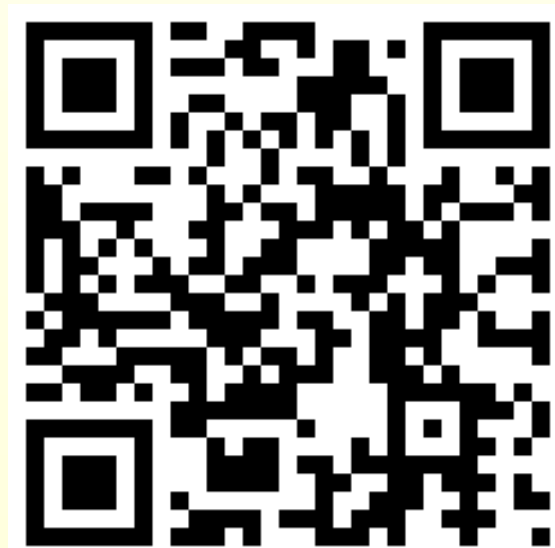
Challenge:

- Rigid head motion and non-rigid muscle motion
- Streaming data and changing resolution on face

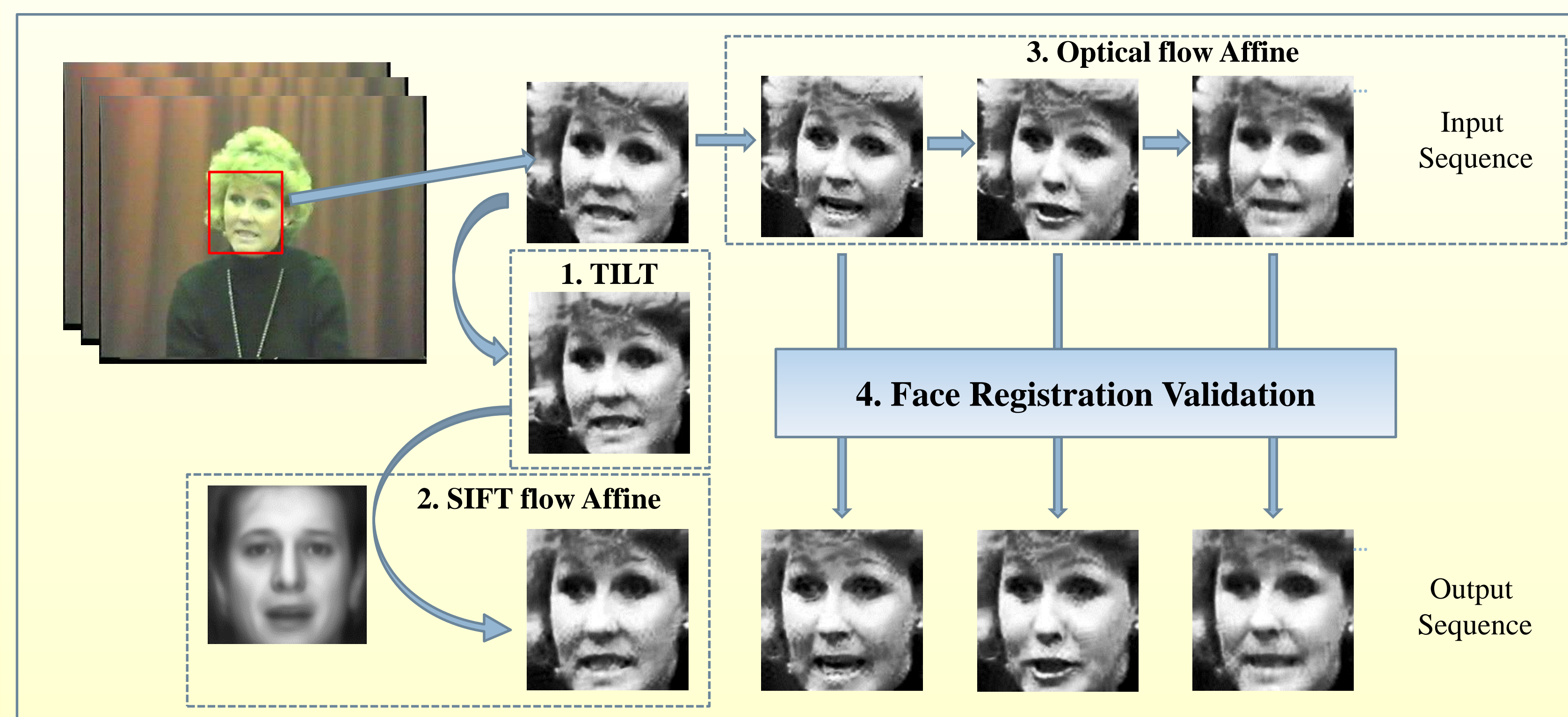
Solution:

- Use holistic SIFT flow and optical flow based affine transform
- Warp the first frame to a reference with canonical pose, expression, and illumination
- Warp the subsequent frames to its previous frame

Please scan the QR code for demo and code



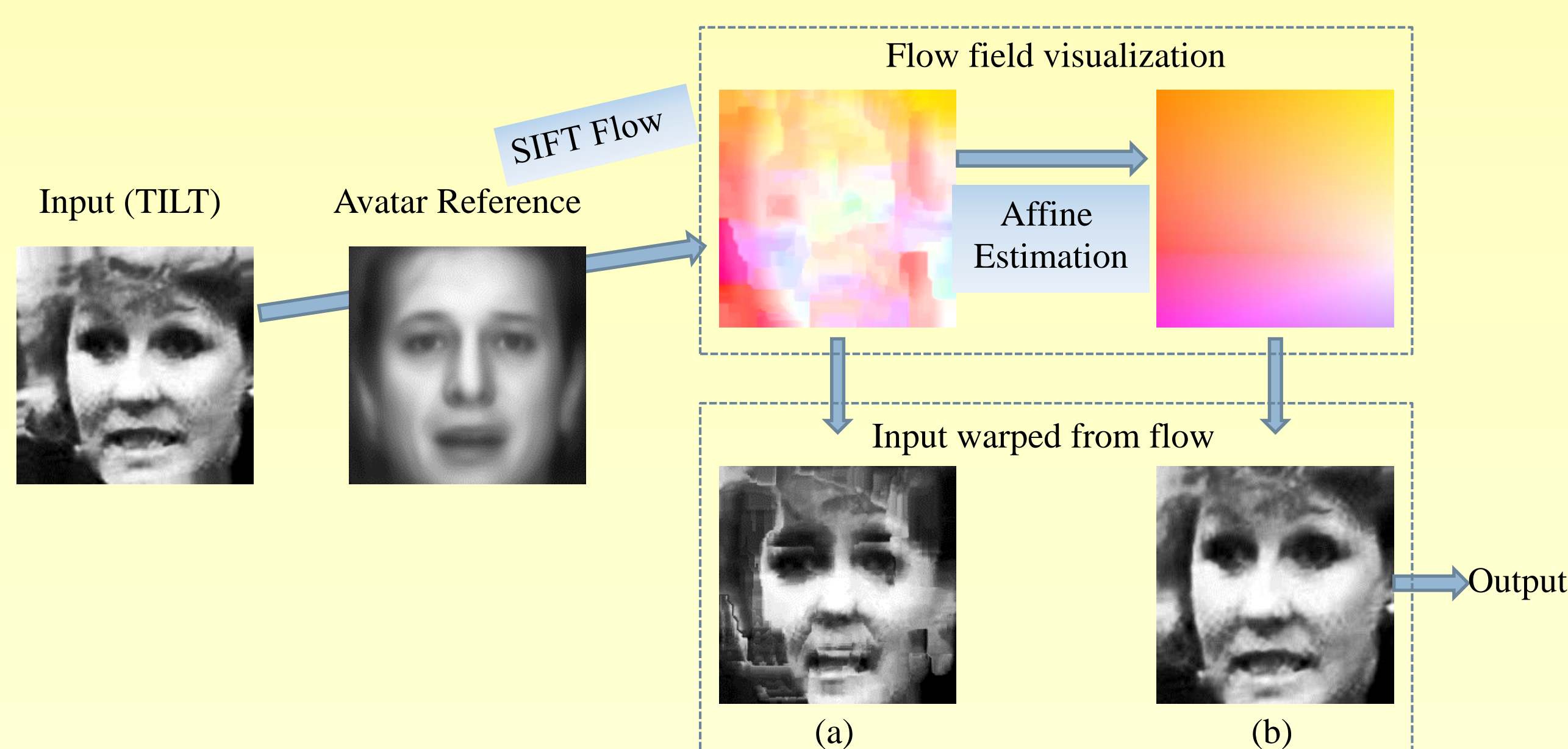
2. Technical Approach



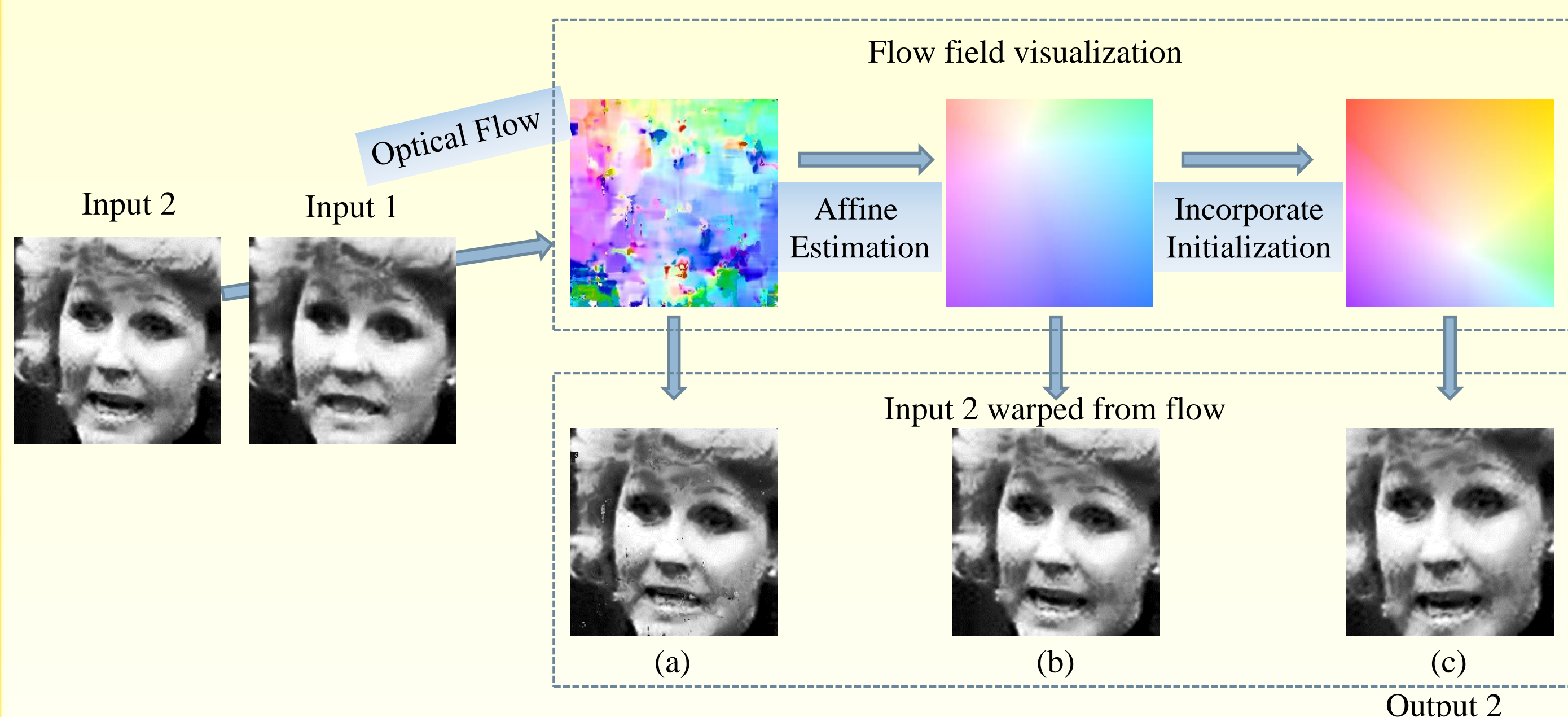
1. Transform Invariant Low-rank Texture (TILT): recover the symmetric structure and in-plane rotation
2. SIFT flow Affine: compute SIFT flow of the first frame w.r.t. the reference frame, estimate the affine transform based on the flow vector, record the warping matrix
3. Optical flow Affine: compute the optical flow between consecutive frames, estimate the affine transform, warp the image based on the cumulated affine warping matrix
4. Registration Validation: validate the current registration result using the binary classification model trained with linear SVM on HOG feature

3. Results

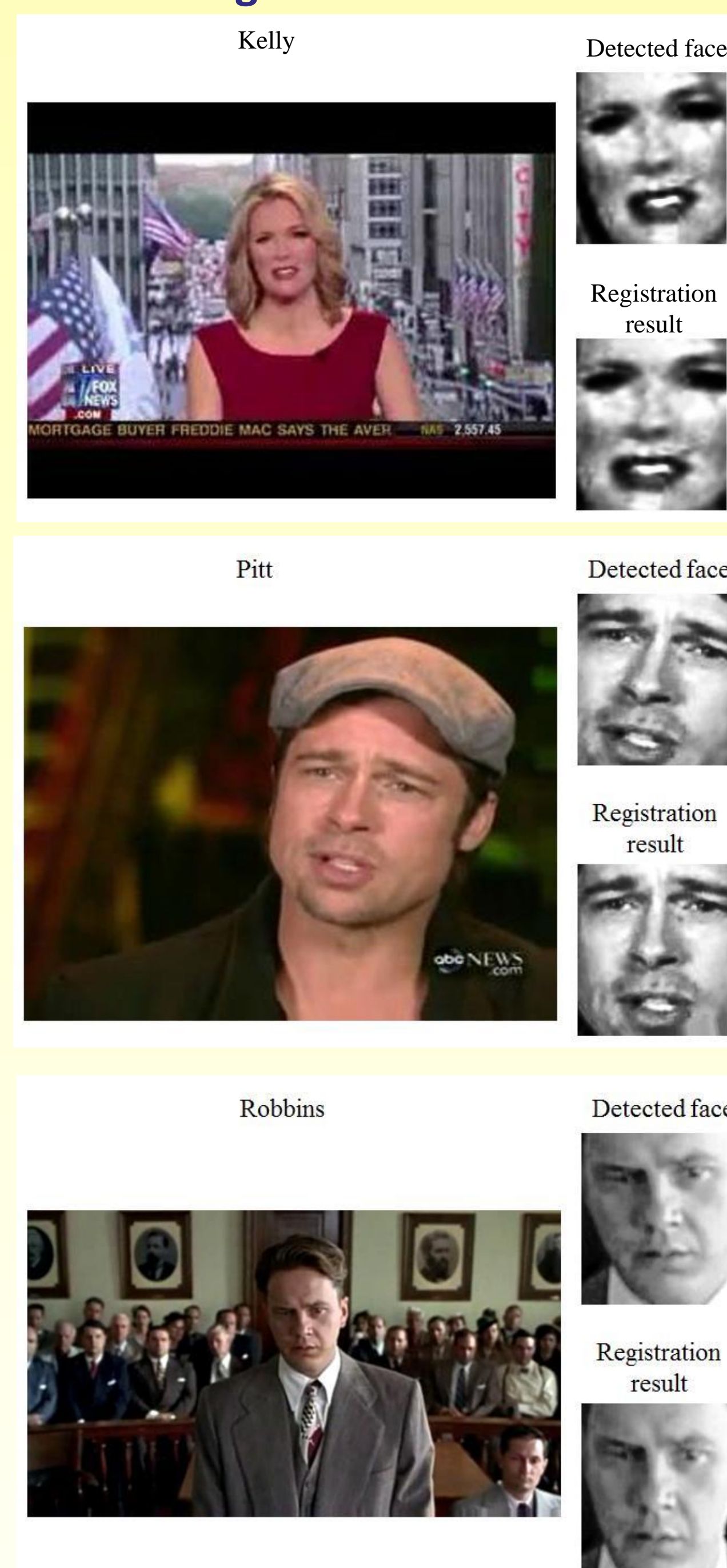
Flow-based affine warping: for the first frame



Flow-based affine warping: for the subsequent frames

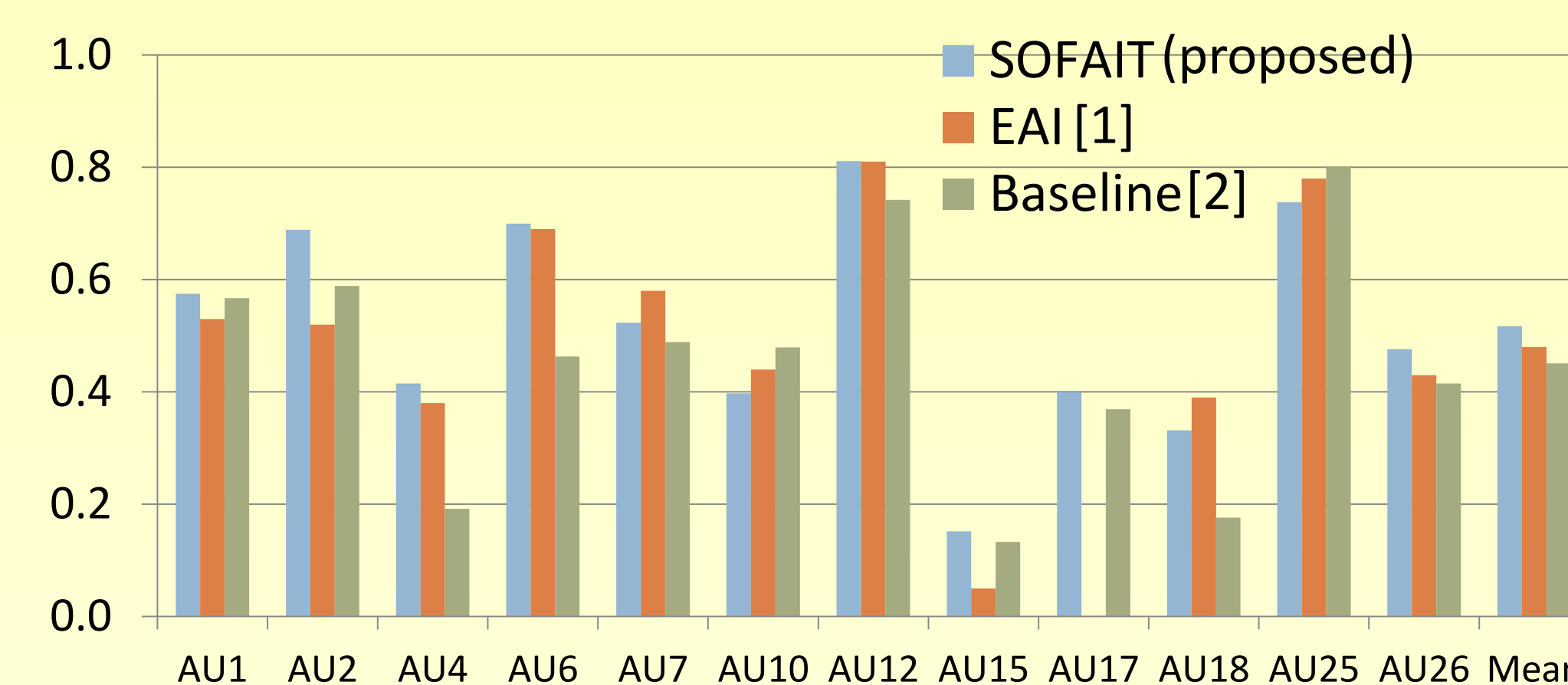


Registration Results



The improvement of AU recognition

We demonstrate SOFAIT face registration technique by facial action unit (AU) recognition on FERA Challenge Dataset



4. Conclusions

- Introduced a video-based real-time face registration technique
- Utilizes holistic dense flow-based information, and therefore, robust to detection error, noise, and low image resolution
- Generates temporally smooth registration results
- Boosts AU recognition performance

5. Reference

- [1] Yang et al.: Understanding Discrete Facial Expressions in Video Using an Emotion Avatar Image. IEEE Trans. SMC-B (2012)
- [2] Valstar et al.: The First Facial Expression Recognition and Analysis Challenge. FG Workshop on FERA Challenge. (2011)