Unit Testing Tools Result

(Result of Unit Testing Tools)

Unit Testing Tools			
S. No	Conditions	Output	Pass/Failed
1.	Admin do Rent In for customer.	(RentIn) The result will be passed. The auto-generate of ID Transaction works well.	Pass
2.	Admin do Rent Out for customer	(RentOut) The result will be passed.	Pass
3.	Admin do get Reservation from ID User	(getReservationFromIDUser)The result will be passed.	Failed
4.	Admin do Update Room	(UpdateRoom) The result will be passed.	Pass
5.	Admin View Room Type	(getRoomType) The result will be passed.	Pass
6.	Admin do Add Room Type	(AddRoomType) The result will be passed.	Pass
7.	Admin do Add Customer	(AddCustomer) The result will be passed.	Pass
8.	Admin do Update Room Type	(UpdateRoomType) The result will be passed.	Pass
9.	Customer Registration	(InsertUser) The result will be passed	Pass

10.	Admin view the Room	(getRoom) The data will be shown in desktop app	Pass
11.	Admin view the Customer	(getCustomer) The data will be shown in desktop app	Pass

Manual Tools			
S. No	Conditions	Pass	Failed
1.	The data will be saved if administrator entering customer data with valid parameter	Pass	-
2.	The data will be shown in the text box if the administrator click the grid view column	Pass	-
3.	The data will be edited if the administrator editing customer data	Pass	-
4.	The transaction will be done if customer entering valid parameter	Pass	-
5.	The transaction will be failed if customer entering invalid parameter (empty text field)	Pass	-
6.	The transaction will be failed if customer entering invalid parameter	Pass	-
7.	The transaction will be failed if customer cancelling transaction	Pass	-
8	The login will be failed if the customer input wrong email or password	Pass	-
9	The transactions will be failed if the account balance equals Rp. 25.000	Pass	-
10	The customer could view the detail of all their monthly paid	Pass	-
11	The customer could reserve any room type	Pass	-
12	The login will be failed if the admin input wrong username and password.	Pass	-
13	Any Desktop Application has a rules in every input.	Pass	-

14	If customer do Reservation using function: public string AddReservation(object), with valid object	Pass	-
15	If customer view their reservation status using function: public List getReservationFromID(string id), with valid parameter	Pass	-
16	If customer view Room type using function: public List getRoomType(), without parameter	Pass	-
17	If customer do login using function: public List loginUser(string email,string password), with valid parameter	Pass	-
18	If admin view reservation status using function: public List getReservationFromID(string id), with valid parameter	Pass	-
19	If admin do rent in using function: void RentIn(), with valid object parameter	Pass	-
20	If admin do rent out using function: void RentOut(), with valid object parameter	Pass	-
21	If admin do add rent room using function: void AddRoom(), with valid object parameter	Pass	-
22	If admin do add room type using function: void AddRoomType(), with valid object parameter	Pass	-
23	If admin do add customer using function: void AddCustomer(), with valid object parameter	Pass	-
24	If admin do update customer in using function: void UpdateCustomer(), with valid object parameter	Pass	-
25	If admin do delete room using function: void DeleteRoom(), with valid object parameter	Pass	-
26	If admin do update room type in using function: void UpdateRoomType(), with valid object parameter	Pass	-
27	If admin do delete room type in using function: void DeleteRoomType(), with valid object parameter	Pass	-
28	If admin do monthly paid using function: void AddMonthlyPaid(), with valid object parameter	Pass	-

| 29 | If admin view monthly paid in using function: void LoadMonthlyPaid() | Pass | - |