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**EDUCATION**

<b>M.Sc. in Computer Science</b>	<b>Ontario Tech University</b>	<b>Class of 2023</b>
<ul style="list-style-type: none"><li>• Three Minute Thesis Finalist</li><li>• Teaching Assistant Excellence Nomination</li></ul>		
<b>B.Eng. in Software Engineering</b>	<b>Ontario Tech University</b>	<b>Class of 2019</b>
<ul style="list-style-type: none"><li>• Internet of Things specialization</li><li>• 1st Place in Electrical &amp; Software Engineering Capstone Competition</li></ul>		

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**EMPLOYMENT**

<b>Teaching Assistant</b>	<b>Ontario Tech University</b>	<b>Sept 2019 - Dec 2022</b>
<ul style="list-style-type: none"><li>• Lead TA for Computer Vision; covered topics include Image Formation, Camera Calibration, Image Pyramids, Template Matching, Edge Detection, SHIFT descriptors, and Homography.</li><li>• Primarily tasked with running the laboratory component of course, receiving positive feedback from students on the quality and clarity of the content communicated with an average end-of-term rating of 4.7/5.</li><li>• Collaborated with the professor to design and revise course materials to enhance student engagement and assumed responsibility of delivering lectures in the absence of the professor.</li><li>• Other courses taught: Scientific Data Analysis, Mobile Devices, Web Application Development, Software Design &amp; Analysis, and Computer Architecture.</li></ul>		
<b>Machine Learning Developer</b>	<b>Investabit (now investDEFY)</b>	<b>Apr 2017 – Mar 2019</b>
<ul style="list-style-type: none"><li>• Responsible for reproducing published ML research relevant to finance and portfolio management; successfully built a reinforcement learning agent that executed trades based on live data and market predictions.</li><li>• Created an automated feature engineering pipeline to unify data sources for various ML models in production. Resulted in reducing developer time spent on model development by 20%</li><li>• Generated reports digesting market performance and model effectiveness into various tables and graphs to effectively communicate findings to teams leads and management.</li></ul>		

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**PROJECTS****M.Sc. Thesis: Predicting 3D Multi-Person Dynamics from Video**

- Developed an SMPL based model that can predict the shape, pose, and location of multiple people in future unseen frames based on input video data.
- Model leverages a GPT style transformer architecture with a custom attention layer that is augmented with a human pose specific inductive bias and identity based query/key projections to better contextualize multiple people simultaneously.
- Built with PyTorch, PyTorch3D, MMDetection, SMPL, OpenCV, Pillow, WandB

**SMPLify 3D**

- Extended the original SMPLify model by using paired 2D and 3D keypoints to fit a human mesh to an image.
- Original model uses only 2D keypoints and a weak-perspective camera, meaning it cannot estimate mesh depth, just shape and pose. Addressed this inability by using a differentiable renderer to optimize for the mesh location through the projection equation.
- This approach can be leveraged to generate pseudo groundtruth 3D mesh data to train subsequent models with accurate depth.
- Built with PyTorch, SMPL, OpenCV, Pillow, Numpy

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**LANGUAGES AND TECHNOLOGIES**

- **Languages:** Python, JavaScript, Bash, C#, Java, C++
- **Libraries:** Pytorch, Tensorflow, Keras, OpenCV, Pillow, Pandas, Numpy
- **Tools:** Linux, Git, Docker, SQL, Mongo.DB