

Class 8 Lab questions

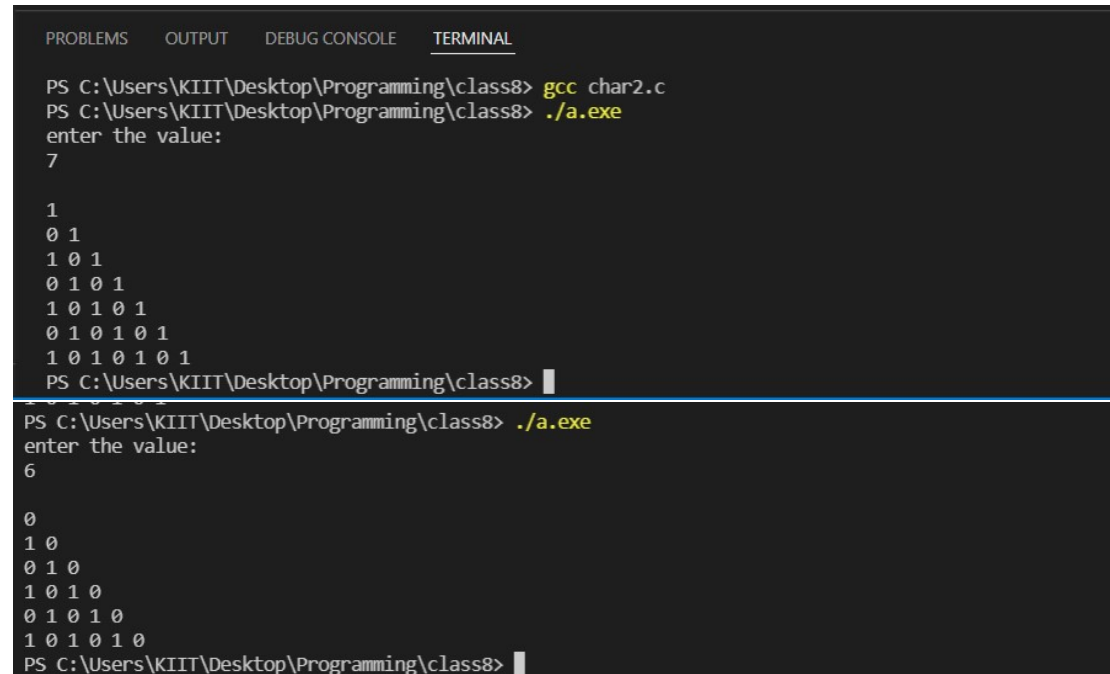
#1.WAP to print the following pattern for n rows. Ex. for n=5 rows

```
1
0 1
1 0 1
0 1 0 1
1 0 1 0 1
```

Code:

```
#include <stdio.h>
int main()
{
    int a285,b285,d285;
    printf("enter the value:\n");
    scanf("%d",&a285);
    printf("\n");
    for(b285=1;b285<=a285;b285++)
    {
        for(d285=1;d285<=b285;d285++)
            printf("%d ",(a285+b285+d285)%2);
        printf("\n");
    }
    return 0;
}
```

Output:



```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
PS C:\Users\KIIT\Desktop\Programming\class8> gcc char2.c
PS C:\Users\KIIT\Desktop\Programming\class8> ./a.exe
enter the value:
7
1
0 1
1 0 1
0 1 0 1
1 0 1 0 1
0 1 0 1 0 1
1 0 1 0 1 0 1
PS C:\Users\KIIT\Desktop\Programming\class8>
PS C:\Users\KIIT\Desktop\Programming\class8> ./a.exe
enter the value:
6
0
1 0
0 1 0
1 0 1 0
0 1 0 1 0
1 0 1 0 1 0
PS C:\Users\KIIT\Desktop\Programming\class8>
```

#2.WAP to print the following pattern for n rows. Ex. for n=5 rows

```
A
A B
A B C
A B C D
A B C D E
```

Code:

```
#include<stdio.h>
int main()
{
    int a285,b285,d285;
    char ch285;
    printf("enter the value:\n");
    scanf("%d",&a285);
    printf("\n");
    for(b285=1;b285<=a285;b285++)
    {
        ch285='A';
        for(d285=1;d285<=b285;d285++)
        {printf("%c ",ch285);
        ch285=ch285+1;}
        printf("\n");
    }
    return 0;
}
```

Output:

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL

PS C:\Users\KIIT\Desktop\Programming\class8> gcc char1.c
PS C:\Users\KIIT\Desktop\Programming\class8> ./a.exe
enter the value:
5

A
A B
A B C
A B C D
A B C D E
PS C:\Users\KIIT\Desktop\Programming\class8> |
```

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL

enter the value:
9

A
A B
A B C
A B C D
A B C D E
A B C D E F
A B C D E F G
A B C D E F G H
A B C D E F G H I
PS C:\Users\KIIT\Desktop\Programming\class8> |
```

#3.Series $1 + \frac{32}{3} + \frac{52}{5} + \frac{72}{7} + \dots$ till N terms

Code:

```
#include <stdio.h>
#include <math.h>
int main()
{
    int i285,N285;
    float sum285;
    int count285;
```

KIDUS ABEBE
Roll No- 2106285
Section A11
IT department

```
printf("Provide total number of terms=>");
scanf("%d",&N285);
sum285=0.0f;
count285=1;
for(i285=1;i285<=N285;i285++)
{
    sum285 = sum285 + ((float)(pow(count285,2))/ (float)(pow(count285,3)));
    count285+=2;
}
printf("Sum of the series is: %f\n",sum285);
return 0;
}
```

Output:

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL

PS C:\Users\KIIT\Desktop\Programming\class8> gcc series.c
PS C:\Users\KIIT\Desktop\Programming\class8> ./a.exe
Provide total number of terms=>9
Sum of the series is: 2.080624
PS C:\Users\KIIT\Desktop\Programming\class8> █
```

```
PS C:\Users\KIIT\Desktop\Programming\class8> ./a.exe
Provide total number of terms=>5
Sum of the series is: 1.787302
PS C:\Users\KIIT\Desktop\Programming\class8> █
```

#4. WAP to form a pyramid of numbers for a given number. Ex. for number 4

Code:

```
#include <stdio.h>
int main()
{
    int n285,i285,j285,k285;
    printf("\nEnter a number to form a pyramid =>");
    scanf("%d",&n285);
    printf("\n");
    for(i285=1;i285<=n285;i285++)
    {
        for(j285=1;j285<=n285-i285;j285++)
            printf(" ");
        for(k285=1;k285<=i285;k285++)
            printf("%d ",k285);
        for(k285=i285-1;k285>0;k285--)
            printf("%d ",k285);
        printf("\n");
    }
```

KIDUS ABEBE
Roll No- 2106285
Section A11
IT department

```
    }  
return 0;  
}
```

Output:

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  
  
PS C:\Users\KIIT\Desktop\Programming\class8> gcc center_star.c  
PS C:\Users\KIIT\Desktop\Programming\class8> ./a.exe  
  
Enter a number to form a pyramid =>6  
  
      1  
    1 2 1  
  1 2 3 2 1  
1 2 3 4 3 2 1  
1 2 3 4 5 4 3 2 1  
1 2 3 4 5 6 5 4 3 2 1  
PS C:\Users\KIIT\Desktop\Programming\class8> █
```

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  
  
PS C:\Users\KIIT\Desktop\Programming\class8> ./a.exe  
  
Enter a number to form a pyramid =>8  
  
      1  
    1 2 1  
  1 2 3 2 1  
1 2 3 4 3 2 1  
1 2 3 4 5 4 3 2 1  
1 2 3 4 5 6 5 4 3 2 1  
1 2 3 4 5 6 7 6 5 4 3 2 1  
1 2 3 4 5 6 7 8 7 6 5 4 3 2 1  
PS C:\Users\KIIT\Desktop\Programming\class8> █
```