lec9

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1 Solving linear equations

When we want to solve a hard problem, it is good to start with the simplest possible problem.

So we will start with solving one equation with one variable of the form ax = b

In fact, we'll make our life even easier, and so we don't worry about reading the input for now So, our goal is to find a function solve1(a,b) that will solve equations of the form ax + b = 0. For example solve1(2, -4) = 2

Let's now try to solve *two* equations, of the form ax + by + c = 0, dx + ey + f = 0 So, solve2(a, b, c, d, e, f) should return a list [x, y] of the solution for x and the solution for y.

The idea is the following: if $a \neq 0$, then we can divide the first equation by a to get an equation of the form 1x + b'y + c' = 0

Then we can subtract the first equation times d from the second equation, to make the second equation have the form e'y + f' = 0.

But then the second equation is only over *one* variable, which we already know how to solve. So, we can get a solution for y, and then plug it into the first equation to get a solution for x.

```
In [18]: def solve2(a,b,c,d,e,f): # solve xa+by+c = 0 , xd+ey+f = 0
    if a: # True if a is not zero
        # x = (-by-c)/a
        # d(-by-c)/a+ey+f=0
        y = solve1(-d*b/a+e,-d*c/a+f)
        x = (-b*y-c)/a
        return x,y
# x = (-ey-f)/d
# a(-ey-f)/d+by+c=0
    y = solve1(-a*e/d+b,-f*a/d+c)
    x = (-e*y-f)/d
    return x,y
```

```
Out [59]: solve2(1,1,-10,1,-1,-4)

Now we want to solve three equations of the form: ax + by + cz + dw + e = 0
fx + gy + hz + iw + j = 0
kx + ly + mz + nw + o = 0
We are starting to run out of letters, so we will write this as: a_{0,0}x_0 + a_{0,1}x_1 + a_{0,2}x_2 + a_{0,3} = 0
a_{1,0}x_0 + a_{1,1}x_1 + a_{1,2}x_2 + a_{1,3} = 0
a_{2,0}x_0 + a_{2,1}x_1 + a_{2,2}x_2 + a_{2,3} = 0
We will represent the input as a list of lists: [
[a_{0,0}, a_{0,1}, a_{0,2}, a_{0,3}], [a_{1,0}, a_{1,1}, a_{1,2}, a_{1,3}], [a_{2,0}, a_{2,1}, a_{2,2}, a_{2,3}], [a_{2,0}, a_{2,1}, a_{2,2}, a_{2,2}], [a_{2,0}, a_{2,1}, a_{2,2}, a_{2,2}], [a_{2,0}, a_{2,1}, a_{2,2}, a_{2,2}], [a_{2
```

Our solution will have the following form:

We will write a function solve3(eqs) that given a list eqs that contains three lists eqs[0], eqs[1], eqs[2] where each of those corresponds to an equation, returns a list of three numbers that is the solution to the equations.

The approach would be as follows:

- 1. Make sure that the first equation has the first coefficient equal to one. That is, it should be of the form $1x_0 + a'_{0,1}x_1 + a'_{0,2}x_2 + a'_{0,3} = 0$ for some numbers $a'_{0,1}, a'_{0,2}, a'_{0,3}$.
- 2. Subtract a multiple of this first equation from all the rest of the equations, so that all the rest of the equations have the first coefficient equalling zero
- 3. Run solve2 on the second and third equations with 2 variables to get solution (y, z)
- 4. Compute $x = -a'_{0,3} a'_{0,2}z a'_{0,2}y$
- 5. Return [x, y, z]

solve 2nd and 3rd equations on 2nd and 3rd variables

```
x = -eqs[0][1]*y - eqs[0][2]*z - eqs[0][3]
             # solve 1st variable given solutions for 2nd and 3rd variables
             return (x, y, z)
In [110]: def make_first_coeff_nonzero(eqs):
              """Switch order of equations so 1st coef of 1st equation is nonzero"
              if eqs[0][0]:
                  return
              if eqs[1][0]:
                  eqs[0], eqs[1] = eqs[1], eqs[0]
                  return
              if eqs[2][0]:
                  eqs[0] , eqs[2] = eqs[2], eqs[0]
              sys.exit("Oh oh! All first coefficients are zero - can't solve!")
In [100]: def multiply_equation(eq, num):
              """Multiply all coefficients of equation eq by number num.
                Return result"""
              res = []
              for x in eq:
                  res.append(x*num)
              return res
In [101]: def add_equations(eq1,eq2):
              """Add eq1 and eq2. Return result"""
              res = []
              for i in range(len(eq1)):
                  res.append(eq1[i]+eq2[i])
              return res
In [102]: # recalling the definition of solve3:
          def solve3(eqs):
              make_first_coeff_nonzero(eqs) # make 1st coef of 1st equation nonzer
              eqs[0] = multiply_equation(eqs[0], 1/eqs[0][0])
              # make 1st coef of 1st equation equal 1
              for i in [1,2]:
                  eqs[i] = add_equations(eqs[i], multiply_equation(eqs[0], -eqs[i][0]
              # make 1st coef of 2nd and 3rd equation equal zero
              (y,z) = solve2(eqs[1][1],eqs[1][2],eqs[1][3],eqs[2][1],eqs[2][2],eqs
              # solve 2nd and 3rd equations for 2nd and 3rd variables
              x = -eqs[0][1]*y - eqs[0][2]*z - eqs[0][3]
```

```
# solve 1st variable using solution for 2nd and 3rd variable
```

```
In [112]: solve3([ [1,1,1,-6] , [1,1,-1,0], [1,-1,1,-2]])
Out[112]: (1.0, 2.0, 3.0)
```

2 Labwork

2.0.1 Exercise 1

We wrote a function solve1(a, b) that gets input coefficients for an equation ax + b = 0 and outputs a solution for x.

But we can also write an equation in the form cx = d. Write a function $other_solve1(c, d)$ that outputs the solution x such that cx = d.

Below are some examples for the output of other_solve1

return (x, y, z)

2.0.2 Exercise 2

Write a similar function for solving 2 equations in 2 variables. $other_solve2(a, b, c, d, e, f)$ should output two numbers x, y such that ax + by = c and dx + ey = f.

Below are some examples for the output of other_solve2

2.0.3 Exercise 3

There are some inputs that "breal" the solve2 function we saw in class. That is, there are some examples of equations it will not be able to solve and will output an error instead. Can you find such an example?

That is, find 6 numbers a, b, c, d, e, f such that solve2(a, b, c, d, e, f) will result in an error

2.0.4 Exercise 4

Write a function solve4(eqs) that solves four equations in four variables. The function will get a list of 4 equations, each of them a list of 5 numbers which correspond to the coefficients of an equation in variables x_0, x_1, x_2, x_3 of the form $a_0x_0 + a_1x_2 + a_2x_2 + a_3x_3 + a_4 = 0$.

That is, solve4 gets as input a list eqs such that eqs = [eq0, eq1, eq2, eq3].

Each one of the eqi's is itself a list of 5 numbers corresponding the coefficients $a_{i,0}, a_{1,1}, \ldots, a_{i,4}$ in the equation $a_{i,0}x_0 + a_{i,1}x_1 + a_{i,2}x_2 = a_{i,3}x_3 + a_{i,4} = 0$.

The function should return (x_0, x_1, x_2, x_3) : the solution for the four variables. For example:

```
In [114]: solve4([ [1,1,1,1,-10] , [1,1,1,-1,-2], [1,1,-1,1,-4], [1,-1,1,1,-6] ])
Out[114]: [1.0, 2.0, 3.0, 4.0]
```