

# lec1

August 12, 2016

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In [ ]: #You need a language to communicate with a computer just like we have difer
#languages to communicate with each other
#Different languages have different rules: grammar rules in English are dif
#Can you give me an example of rules that are different in english and Amha
#The same way there are different langauges to communicate with computers
#Each language has their own rules
#But there are some things common to every language. For example, both Eng
#Words are something common to all languages.
#In this class we will learn about
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In [298]: #Basic data types: int, long, float, bool, str, list.
#Uncomment these one at a time to see what data type they are
#Uncomment means remove # from the line
#type(5)
#type(5.0)
#type('5')
#type(True)
#type(False)
#type('My name is Timnit')
#type([1,2,3,4])
type(['timnit','5',6,True])
```

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Out[298]: list
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In [305]: #Operators for numerical data types (int,long,float)
#+ adds 2 values just like math
#What are other mathematical operators you know? (I just gave you a hint
5+2

#- subtract 2 values
5-2

#* Multiply 2 values
#5*2

#/ divide two values, rounds down for ints
#5.0/2.0
#5.0/2
```

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#%"mod", remainder after division
#5%2

##exponentiation
#5**2

#division with floor (rounds down to integer value)
5.0//2.0
#5//2

```

Out[305]: 2.0

```

In [311]: #Operators and indexing for strings
# 'hi' + ' there'
# 'hi'*3
# 'abcdefg'[3]
# 'abcdefg'[3:5]

```

Out[311]: 'def'

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In [317]: #Operators for bools (True,False)
#and, or, not
#True and True
#True and False
#False and True
#False and False
#-----
#True or True
#True or False
#False or True
#False or False
#-----
#not True
#not False

```

Out[317]: True

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In [323]: #Operators for lists
#+ concatenates two lists
# '5' #What type is this str,bool,int
#[5] + [2]
#* repeat a list several times (list*int or int*list)
#[1,2]*3
#[i] gives ith element in the list
#['a','b','c']
#What about ['a','b','c'][1]
#[i : j] means take sublist from element i to j - 1
#['a','b','c','d','e'][1:3] #Can you guess what this will be?

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Out[323]: ['b', 'c']
```

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In [326]: #Comparison operators
          #5 == 2 #==True if a equals b. What is the answer?
          #5 != 2 #!= True if a doesn't equal b asnwere? #space between equal and !
          #5 <> 2 #<> Same as !=
          #5 > 2  #> True if a is greater than b
          #5 < 2  #< True if a is less than b
          #5 >= 2 #>= True if a is greater than or equal to b. Answer?
          #5 <= 2 #True if a is less than or equal to b

          File "<ipython-input-326-42c420479d35>", line 3
            5 != 2 #!= True if a doesn't equal b asnwere? #space between equal and ! g
            ^
SyntaxError: invalid syntax
```

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In [332]: #Assignment Operators
          #Left hand side is a variable, call it "x", and right hand side is an exp

          #-=Sets x to the result of b
          x = 5 + 2
          #x #or print x

          #+= Sets x to x+b
          #x= x+5+2
          x += 5 + 2 #a space between + and = gives error
          x

          #-=Sets x to x-b
          x=x-(5+2)
          x -= 5 + 2 #a space between - and = gives error
          x

          #*=Sets x to x*b
          x=x*(5+2)
          x *= 5 + 2 #Guess what this does
          #x

          #/=Sets x to x/b
          x=x/(5+3)
          #x /= 5 + 3 #Same as x=x/(5+3)
          #x

          #%=Sets x to x%b
          x=x%(5+2)
```

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#x %= 5 + 2 #x=x% (5+2) #x%5+2 gives something different what?
#x
```

```
*** =Sets x to x**b
#x **= 2 #x=x**2
#x
```

```
#//= Sets x to x//b
#x//= 5 + 2
#x
```

Out[332]: 7

```
In [334]: #Operator Precedence, from highest precedence to lowest
#(remember you can override operator precedence using parentheses)
#Operation
#**
#* / % //
#+-
#<= < > >=
#<>== !=
#= %= /= //= -= += *= **=
#not or and

#not 0 and 0 #Vs. not (0 and 0)
#2**5+2 #vs 2**(5+2) vs (2**5)+2

not True and False
```

Out[334]: True

```
In [359]: #We define functions to do different things for us.
#For example the following function adds 2 to any number
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```
def addTwo(n):
    n = n+n
    return n
#return n+2
#addTwo(3)
#addTwo('abc')
#addTwo([1,2,3])
X=True
x=False
print X
print x
```

True  
False

```
In [236]: #We define functions to do different things for us.
          #For example the following function adds 2 to any number
          def addTwo(n): #<----syntax, need colon. What happens if we don't have t
              #return n+2 #<----what happens if we don't return n+2? Just have n +=
              #n +=2      same as return n+2
              #return n
```

```
In [237]: addTwo(5) #What do you think this would give us?
```

```
Out[237]: 7
```

```
In [362]: #Note: variables can point to functions
          x=addTwo
          x
          print x(2) #What is the output here?
          print x()  #What happens here.
          print x(2,3)
```

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TypeError                                Traceback (most recent call last)

<ipython-input-362-9348d1d03f79> in <module>()
      3 x
      4 print x(2) #What is the output here?
----> 5 print x()  #What happens here.
      6 print x(2,3)

TypeError: addTwo() takes exactly 1 argument (0 given)
```