

Internet Programming

Practice 6

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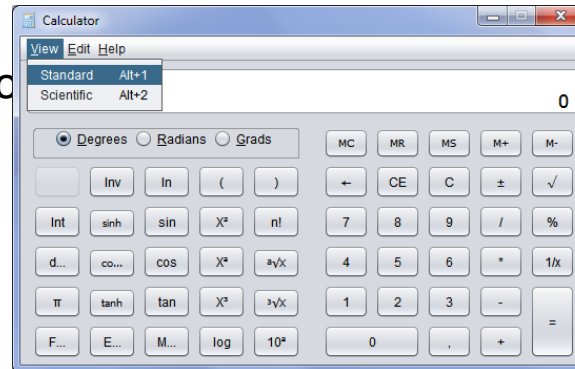
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Calculator with GUI

- Implement a simple calculator with keypads, which can be clicked by mouse. Keypad should have *at least* 0 ~ 9, +, -, *, /, ., (,), C, and Enter(=).
- The calculator should have two panels, one for equation and the other for answer. When numbers and operators are clicked, the equation panel shows the clicked ones. By clicking the Enter, the answer panel shows the calculated value.
- Definitely, you can use the code last week.
- (1) Please make two different designs
 - Simple one and Girlish one
- (2) (Optional) Add a backspace button
- (3) (Optional) Upgrade to an engineering calculator!



- You are required to complete the practice within the class. Optional calculators are for bonus points.
- Once you are done, please ask the lecturer or TA to check your practice, and submit Assignments and Test in blackboard.