

Computational Thinking with Algorithms - Benchmarking in Python

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Overview

- Motivation for benchmarking
- Time in Python
- Benchmarking a single run
- Benchmarking multiple statistical runs

Motivation

- Also known as a posteriori analysis
- Empirical method to compare relative performance of algorithm implementations
- Experimental (e.g. running time) data can be used to validate theoretical / a priori algorithm analysis
- Can effect running time:
 - System Architecture
 - CPU design
 - Operating System
 - Background Processes
 - Energy saving / performance enhancing technologies
- It is prudent to conduct multiple runs of the same experimental setup to ensure you get a representative sample

Time in Python I

- Dates and times in Python are represented as the number of seconds that have elapsed since midnight on January 1st 1970 (the “Unix Epoch”)
- Each second since the Unix Epoch has a specific timestamp
- Can import the time module in Python to work with dates and times
 - e.g. `start_time = time.time` gets the current time in seconds
 - e.g. **1555001605** is Thursday, 11 April 2019 16:53:25 in GMT

Time in Python II

Listing 1: Benchmarking a single run

```
import timeit
import time

def functionA():
    print("Function A starts the execution:")
    print("Function A completes the execution:")

start_time = timeit.default_timer()
functionA()
print(timeit.default_timer() - start_time)
```

Time in Python III

Listing 2: Benchmarking multiple runs

```
num_runs = 10
results = []
for r in range(num_runs):
    start_time = timeit.default_timer()

    #####
    # call the function to benchmark #
    #####

    end_time = timeit.default_timer()
    time_elapsed = end_time - start_time
    results.append(time_elapsed);

print(results)
```

Time in Python IV

- The function `random_array()` takes as input a value `n` and returns an array of `n` randomly generated integers with values between 0 and 99
- You may use this code to generate random input instances which can be used when benchmarking your chosen sorting algorithms. Note you must import `randint` from Python's `random` module ¹

```
def random_array(n):  
    array = []  
    for i in range(0, n, 1):  
        array.append(randint(0, 100))  
    return array
```

¹<https://docs.python.org/3/library/random.html>

The End