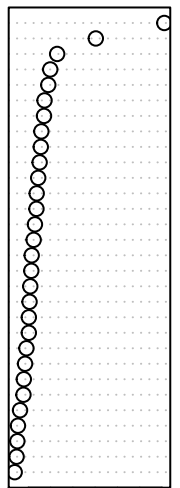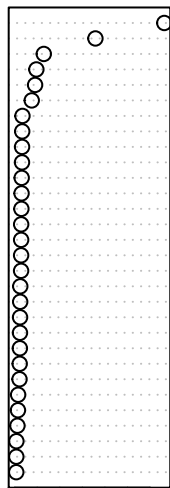# shrfmod1

Left panel (%IncMSE), top to bottom:
sh_toi.1
team_pp_goals_against.1
es_toi.1
toi.1
goals.1
blocked_shots.1
team_goals_against.1
games_played.1
points.1
giveaways.1
team_goals_for.1
faceoff_wins.1
missed_shots.1
assists.1
faceoff_losses.1
hits.1
shots.1
takeaways.1
st_points.1
pp_games_played.1
shot_pct.1
minors.1
sh_goals.1
team_pp_goals_for.1
pp_goals.1
penalty_minutes.1
plus_minus.1
gw_goals.1
pp_points.1

Right panel (IncNodePurity), top to bottom:
sh_toi.1
team_pp_goals_against.1
blocked_shots.1
es_toi.1
team_goals_against.1
toi.1
hits.1
shots.1
missed_shots.1
games_played.1
giveaways.1
pp_toi.1
points.1
plus_minus.1
faceoff_wins.1
takeaways.1
shot_pct.1
team_goals_for.1
penalty_minutes.1
goals.1
faceoff_losses.1
minors.1
assists.1
pp_games_played.1
team_pp_goals_for.1
pp_points.1
sh_points.1
majors.1
pp_goals.1
gw_goals.1

%IncMSE axis: 5   20   35

IncNodePurity axis: 0.0e+00