

KIEN NGUYEN

SOFTWARE ENGINEER • MELBOURNE, 3125, AUSTRALIA • 0449982748

◦ DETAILS ◦

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Date of birth
24/03/2003

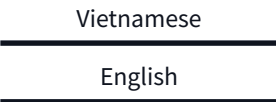
◦ LINKS ◦

[LinkedIn](#)
[Github](#)

◦ SKILLS ◦



◦ LANGUAGES ◦



◦ HOBBIES ◦

Soccer, Playing Guitar, and Coding



PROFILE

A passionate and innovative student with hands-on experience in web and mobile development. Transitioning into a professional setting, I aspire to create a lasting legacy by contributing unique characteristics to dynamic teams and delivering cutting-edge solutions. Ready to make a lasting impact in technology.



EMPLOYMENT HISTORY

Software Engineer Internship at Moveware, Melbourne

November 2023

Designed and maintained a comprehensive logistic system, integrating Progress OpenEdge, ASP.NET, Azure Functions, and Angular to optimize performance and user experiences.

Software Engineer Internship at AML Cloud, Melbourne

May 2022 — July 2024

As a Frontend Developer for an anti-money laundering startup, I specialized in Flutter and Riverpod, contributing to the creation of a robust and user-friendly interface for cutting-edge financial security solutions.



EDUCATION

Bachelor of Computer Science, Swinburne University of Technology, Melbourne

August 2021 — July 2025

GPA: 3.9/4.0

Tran Dai Nghia Specialized High School, Ho Chi Minh City

June 2018 — June 2021



HONORS & AWARDS

First Prize Win in Undergraduate Industry Program

Issued by IMove · Dec 2023

Developing a cutting-edge system to find and visualize real-time parking data around Melbourne, enhancing accessibility and convenience.

Third Prize in the City Contest of Science and Technology

Issued by Department of Education and Training of Ho Chi Minh City · Apr 2021

Creating a navigation app to find the most optimized path, solving the traffic jams in the city.



PROJECTS

Miachan – Hotels booking website

2023

Developed a web application for hotels booking using Flutter, StrapiJs

[Miachan Go \(duydao.org\)](#)

Troubador - Cross-platform system for livestream and streaming media

May 2023

Developed a media-streaming system using ExpressJs, React, and Kong API Gateway.