

HỌC VIỆN CÔNG NGHỆ BƯU CHÍNH VIỄN THÔNG



BÁO CÁO THỰC TẬP CƠ SỞ TUẦN 2
Tìm hiểu sâu về Express.js, Git , Github

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I.Express.js

1. What is Express.js?

Express.js is a fast, unopinionated, and minimalist web framework for Node.js that simplifies building web applications and APIs.

Role of Express.js in Node.js development:

- Provides powerful tools to handle HTTP requests/responses.
- Supports Middleware for easy feature extensions.
- Simplifies Routing.
- Integrates well with databases like MongoDB and MySQL.
- Enables template rendering with engines like Pug and EJS.

Why Choose Express.js?

- Reduces boilerplate code compared to native Node.js HTTP modules.
- Provides built-in utilities for request handling.
- Easy to integrate with frontend frameworks like React, Angular, and Vue.js.
- Large community support and frequent updates.

2. Setting up Express.js

Step 1: Install Node.js

Download and install Node.js from the official website: <https://nodejs.org/>

Step 2: Initialize a Node.js Project

- mkdir my-express-app
- cd my-express-app
- npm init -y

Step 3: Install Express.js

- npm install express

Step 4: Create a Basic Express Server

Create a new file index.js and add the following code:

- const express = require('express');
- const app = express();
-
- app.get('/', (req, res) => {
- res.send('Hello, Express.js!');
- });
-
- app.listen(3000, () => {
- console.log('Server is running on port 3000');
- });

Run the server:

- node index.js

Open a browser and visit <http://localhost:3000> to see the response.

3. Routing in Express.js

Routing in Express.js helps handle HTTP requests like GET, POST, PUT, and DELETE efficiently.

Example of Defining Routes:

```
- const express = require('express');
- const app = express();
-
- app.get('/', (req, res) => {
- res.send('Welcome to the Homepage!');
- });
-
- app.post('/submit', (req, res) => {
- res.send('Form submitted successfully!');
- });
-
- app.put('/update', (req, res) => {
- res.send('Data updated!');
- });
-
- app.delete('/delete', (req, res) => {
- res.send('Data deleted!');
- });
-
- app.listen(3000, () => {
- console.log('Server is running on port 3000');
- });
```

Route Parameters and Query Strings:

```
- app.get('/user/:id', (req, res) => {
- res.send(`User ID: ${req.params.id}`);
- });
-
- app.get('/search', (req, res) => {
- res.send(`Search Query: ${req.query.q}`);
- });
```

4. Middleware in Express.js

Middleware functions process incoming requests before they reach the final route handler.

Example of Custom Middleware:

```
- app.use((req, res, next) => {  
- console.log(`Request Method: ${req.method}, Request URL:  
${req.url}`);  
- next();  
- });
```

Built-in Middleware:

- `express.json()`: Parses JSON request bodies.
- `express.urlencoded({ extended: true })`: Parses URL-encoded bodies.

Third-party Middleware:

- `morgan`: Logs HTTP requests.
- `cors`: Enables Cross-Origin Resource Sharing.

Example:

```
- npm install morgan cors  
- const morgan = require('morgan');  
- const cors = require('cors');  
-  
- app.use(morgan('dev'));  
- app.use(cors());
```

5. Connecting Express.js to MongoDB

Using Mongoose to interact with MongoDB.

Step 1: Install Mongoose

```
- npm install mongoose
```

Step 2: Connect to MongoDB

```
- const mongoose = require('mongoose');  
-  
- mongoose.connect('mongodb://localhost:27017/mydatabase', {  
- useNewUrlParser: true,  
- useUnifiedTopology: true  
- })  
- .then(() => console.log('Connected to MongoDB'))  
- .catch(err => console.error('Could not connect to MongoDB', err));
```

Step 3: Define a Mongoose Model

```
- const UserSchema = new mongoose.Schema({  
- name: String,  
- email: String,
```

```
- age: Number
- });
- const User = mongoose.model('User', UserSchema);
```

Step 4: CRUD Operations

```
- app.post('/users', async (req, res) => {
-   const user = new User(req.body);
-   await user.save();
-   res.send(user);
- });
-
- app.get('/users', async (req, res) => {
-   const users = await User.find();
-   res.send(users);
- });
```

II. Git và Github

Git Commands

- **Registering a Git User:**
- + Declaring your **user.name** and **user.email** when using Git Bash is necessary because Git needs this information to record the identity of the person performing actions on the repository. When you make a commit, Git attaches this user information to the commit history.

```
git config --global user.name kien
git config --global user.email trungkienpham@gmail.com
```

- + The **--global** flag applies this configuration to all Git projects on your computer.

Check current user configuration:

```
git config user.name
git config user.email
```

-
- **cd Command** – Navigate to a Specific Folder or Repository

The **cd** (Change Directory) command is used to move between folders in your file system. When working with Git, you need to **cd** into the folder containing your Git repository before running Git commands.

```
cd folder_name
```

```
cd /c/Users/Trung/Documents/GitHub/MyProject
```

```
cd ..      # Go back to the parent folder
```

```
cd ~       # Go to the home directory
```

- The **ls** command shows a list of files and folders in the current directory.
- **mkdir, touch** – Create Folders and Files
 - + **mkdir** folder_name # Create a new folder
 - + **touch** file_name.ext # Create a new file
- **rm, rmdir** – Remove Files and Folders
 - + **rm** file_name.ext # Delete a file
 - + **rmdir** folder_name # Delete an empty folder

Initialize a Git Repository

- **git init**

=>This command initializes a new Git repository in the current folder. It creates a **.git** folder that tracks all changes.

Basic Git Concepts

- Repository (repo):
 - A container for code, projects, etc.
 - Two types: local repo and remote repo
 - The **.git** folder is what tracks changes in the repo.

Adding Changes

- **git add .** – Adds all new and modified files, but not deletions
- **git add --all** – Adds all changes: new files, modifications, deletions

Color meanings in Git Bash:

- Green: New file

- Yellow: Modified file

Commit History

- `git log` # Full commit history
- `git log --oneline` # Simplified one-line format

Undoing Commits

- `git checkout` – View a different branch or commit
- `git revert` – Create a new commit that undoes changes from a previous commit
- `git reset` – Reset the current branch to a specific state

General Git Workflow

1. Configure your username and email
2. Navigate to the folder you want and initialize a local repo
3. Add files to the staging area
4. Commit changes to the local repo
5. Connect the local repo to a remote repo
6. Push code to the remote repo
7. Create a pull request

Working with Branches

- Check branches:
 - + `git branch`
- Create a new branch:
 - + `git branch new_branch_name`
- Switch between branches:
 - + `git checkout branch_name`
- Or with Git 2.23+:
 - + `git switch -c new_branch_name` # Create and switch to new branch

Git Clone

- `git clone <url>`

=> This command clones a remote repository to your local machine and sets it up as a local repository automatically.

HEAD and Commit Pointer

- **HEAD** is a special pointer representing the current commit you're working on.
- A detached HEAD means you are not on any branch, but viewing a specific past commit.

Upstream Branch

- In Git, an *upstream branch* is the remote branch your local branch is tracking. It tells Git where to push code to or pull code from.

Push and Pull Commands

- `git push <remote_name> <local_branch>:<remote_branch>`
- `git pull <remote_name> <remote_branch>:<local_branch>`

Example:

- `git push origin main:main`