



SPRING BEAN SCOPES

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Agenda





- Overview of Spring Bean Scopes
- 2 Singleton Scope
- 3. Prototype Scope
- Web Aware Scopes: request, session, application
- **Question and Answer**

Lesson Objectives





1

Understand the Spring Bean Scopes

2

Understand the different types of bean scopes in the Spring framework.

3

Apply the bean scopes in the Java Spring Projects







Overview of Spring Bean Scopes



Overview of Spring Bean Scopes





- Spring Bean Scopes allows us to have more granular control of the bean instances creation.
- In Spring, the scope can be defined using spring bean @Scope annotation.

cope	Description
singleton (default)	Single bean instance per Spring IoC container.
prototype	A new bean instance is created every time a bean is requested.
request	Only a single instance will be created and available during the complete lifecycle of an HTTP request. Only valid in the context of a web-aware Spring ApplicationContext.
session	Only a single instance will be created and available during the complete lifecycle of an HTTP Session. Only valid in the context of a web-aware Spring ApplicationContext.
application	Only a single instance will be created and available during the complete lifecycle of ServletContext. Only valid in the context of a web-aware Spring ApplicationContext.
websocket	Only a single instance will be created and available during the complete lifecycle of WebSocket. Only valid in the context of a web-aware Spring ApplicationContext.

Singleton Scope





The *singleton* is default bean scope in the spring container. It tells the container to create and manage only one bean class instance per container.

- This single instance is stored in a cache of such <u>singleton</u> beans, and all subsequent requests and references for that named bean return the cached instance.
- XML Configuration:

```
<!-- To specify singleton scope is redundant -->
<bean id="beanId" class="fa.training.entities.BeanClass" scope="singleton" />
//or
<bean id="beanId" class="fa.training.entities.BeanClass" />
```

Singleton Scope





Java Configuration:

We can also use a constant instead of the *String* value in the following manner:

Singleton Scope





XML Configuration:

```
AnnotationConfigApplicationContext ctx = new AnnotationConfigApplicationContext();
ctx.register(AppConfiguration.class);
ctx.refresh();

Person instance1 = ctx.getBean(BeanClass.class);
System.out.println(instance1.hashCode());

BeanClass instance2 = ctx.getBean(BeanClass.class);
System.out.println(instance2.hashCode());

ctx.close();
```

Result:

1932274274 1932274274

Prototype Scope





The **prototype** scope results in the creation of a **new bean instance every time** a request for the bean is made by the application code.

- In contrast to the other scopes, Spring does not manage the complete lifecycle of a prototype bean.
 - ✓ We should know that <u>destruction bean lifecycle methods</u> are not called prototype scoped beans; only initialization callback methods are called.
 - ✓ So as a developer, we are responsible for cleaning up prototype-scoped bean instances and any resources they hold using the bean post-processor methods.
- XML Configuration:

```
<bean id="beanId" class="fa.training.entities.BeanClass" scope="prototype" />
```

Prototype Scope





Java Configuration:

```
@Bean
@Scope("prototype")
public BeanClass beanClass() {
         System.out.println("A new BeanClass instance created");
        return new BeanClass();
}
```

Result:

```
A new BeanClass instance created A new BeanClass instance created 324234234 756757767
```

Singleton vs Prototype Scope







A common question is that when to use singleton and prototype scope in Spring?

As a rule, we should use the **prototype scope for all stateful beans** and the **singleton scope for stateless beans**.





- The remaining four scopes i.e. *request*, *session*, *application* and *websocket* are only available in web applications.
- In the case of non-web applications, an IllegalStateException is thrown with a message for an unknown bean scope.
- Request Scope

The Web Container creates a new instance for each and every HTTP request

- ✓ If the server is currently handling 50 requests, then the container can have at most 50 individual instances of the bean class. Any state change to one instance, will not be visible to other instances
- ✓ A bean instance is destructed as soon as the request is completed.





Request Scope

✓ Java Configuration

```
@Bean
@Scope("request")
public BeanClass beanClass() {
         System.out.println("A new BeanClass instance created for current request");
         return new BeanClass();
//or
@Component
@RequestScope
public class BeanClass {
```

✓ XML Configuration

```
<bean id="beanId" class="fa.training.BeanClass" scope="request" />
```





Request Scope

The application context creates a new instance for each and every HTTP session.

- ✓ If the server has **20 active sessions**, then the container can have at most 20 individual instances of the bean class.
- ✓ All HTTP requests within a single session lifetime will have access to the same single bean instance in that session scope.
- ✓ Any state change to one instance will not be visible to other instances.
- ✓ A bean instance is destructed as soon as the session is completed.





Session Scope

√ Java Configuration

√ XML Configuration

```
<bean id="beanId" class="fa.training.BeanClass" scope="session" />
```





Application Scope

In application scope, the container creates one instance per web application runtime.

- It is almost similar to singleton scope with only two differences i.e.
 - ✓ The application scoped bean is singleton per ServletContext, whereas singleton scoped bean is singleton per ApplicationContext. Please note that there can be multiple application contexts within a single application.
 - ✓ The application scoped bean is visible as a ServletContext attribute.





Session Scope

√ Java Configuration

√ XML Configuration

```
<bean id="beanId" class="fa.training.BeanClass" scope="application" />
```





WebSocket Scope

The <u>WebSocket Protocol</u> enables two-way communication between a client and a remote host that has opted-in to communicate with the client.

- ✓ WebSocket Protocol provides a single TCP connection for traffic in both directions
- ✓ This is especially useful for multi-user applications with simultaneous editing and multi-user games.
- When first accessed, WebSocket scoped beans are stored in the WebSocket session attributes. The same bean instance is then returned during the entire WebSocket session.

Summary





- Overview of Spring Bean Scopes
- Singleton Scope
- Prototype Scope
- Web Aware Scopes: request, session, application
- Questions and Answers





THANK YOU!

