Quinzical User Manual

BY KIERAN BETTESWORTH AAND HENRY MAN

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Preface

This is the user manual that was created for the Quinzical game created by Kieran Bettesworth and Henry Man. The intended audience of this application is 12-year olds.

Main Screen

The main screen is the screen that will greet you every time the game starts. The button located in the top left is the toggle click sound. Clicking it will enable or disable the sound of clicking a button. On the top left is the volume slider which you can use to set the volume of the game.

The top button in the middle will take the you to a practice game where they can improve their skills before they try a real game. Beneath the practice button is the game module. Clicking this button will take the player to category selection or their current game depending on whether they have played before or not. The button below that will take you to the international section but is only unlocked after solving two categories in the game module. The last button is the quit button which will exit the application.
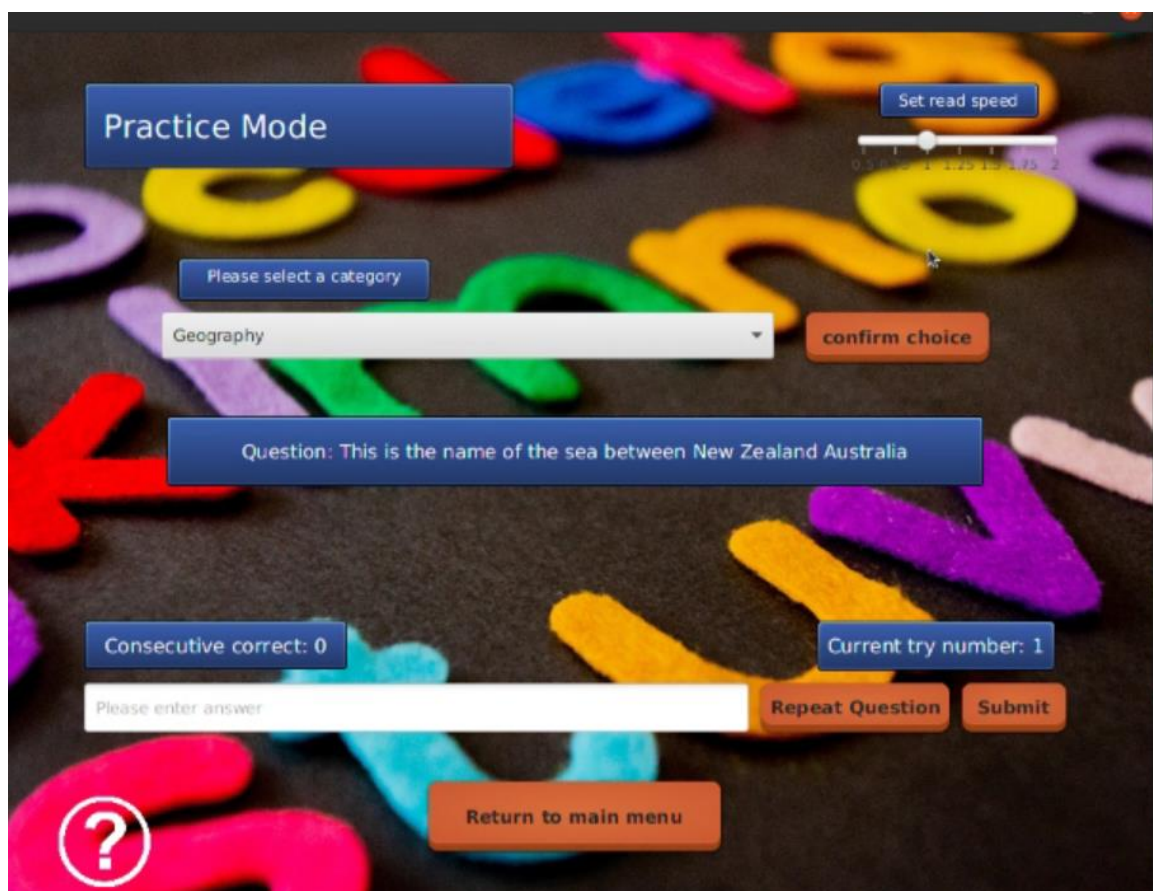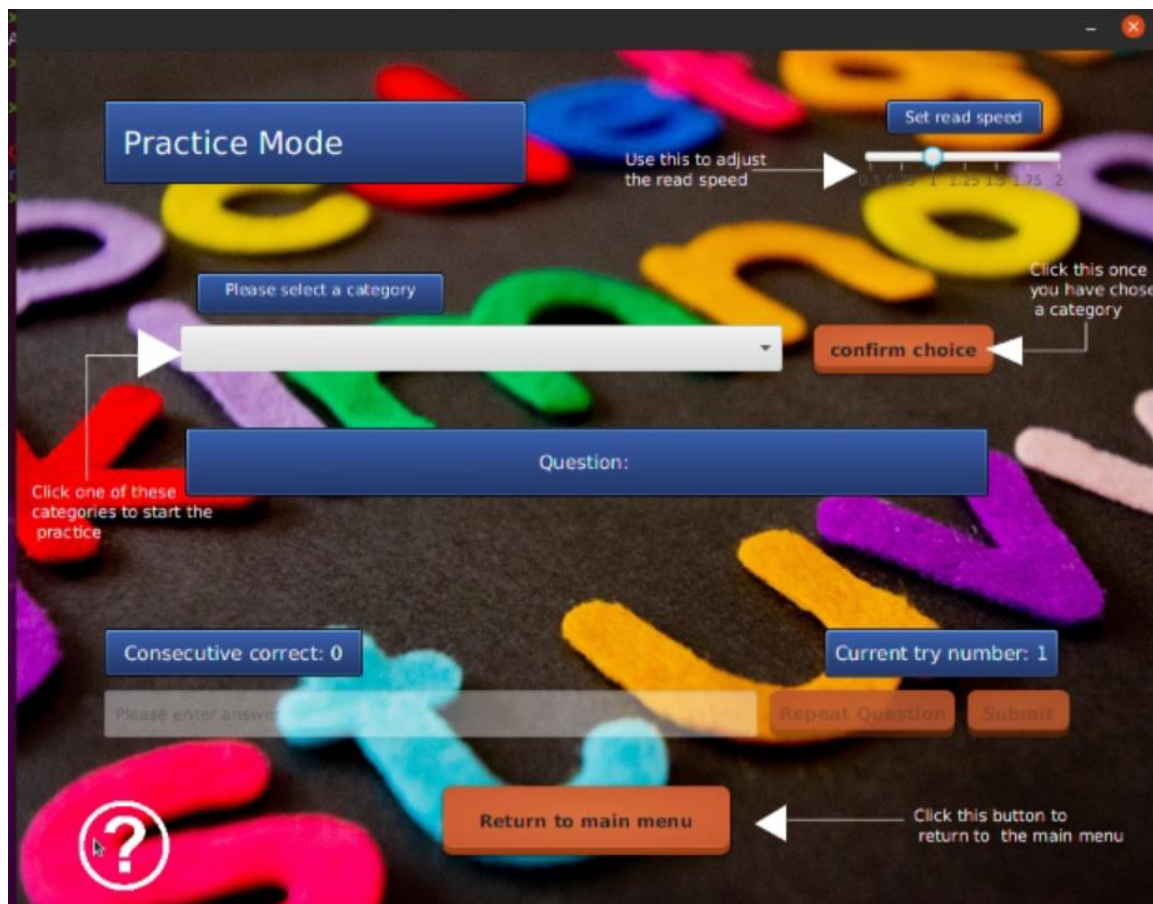
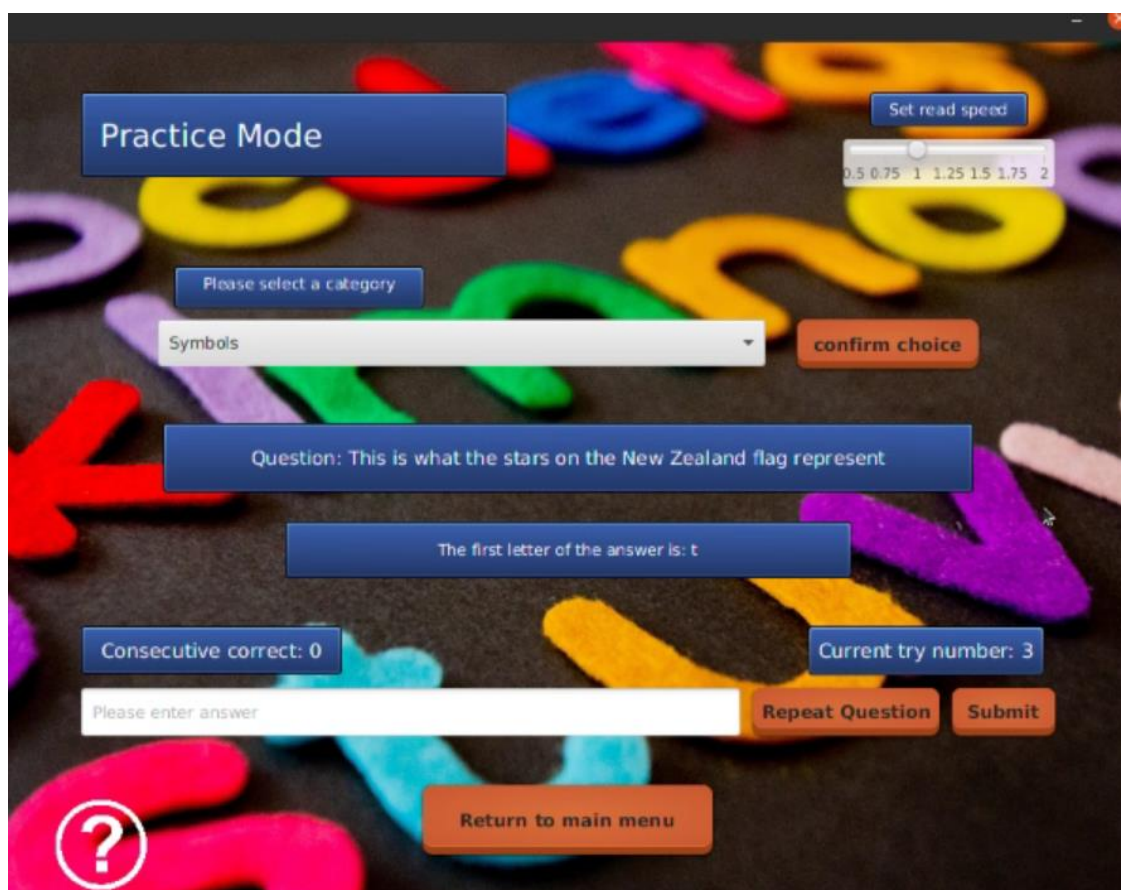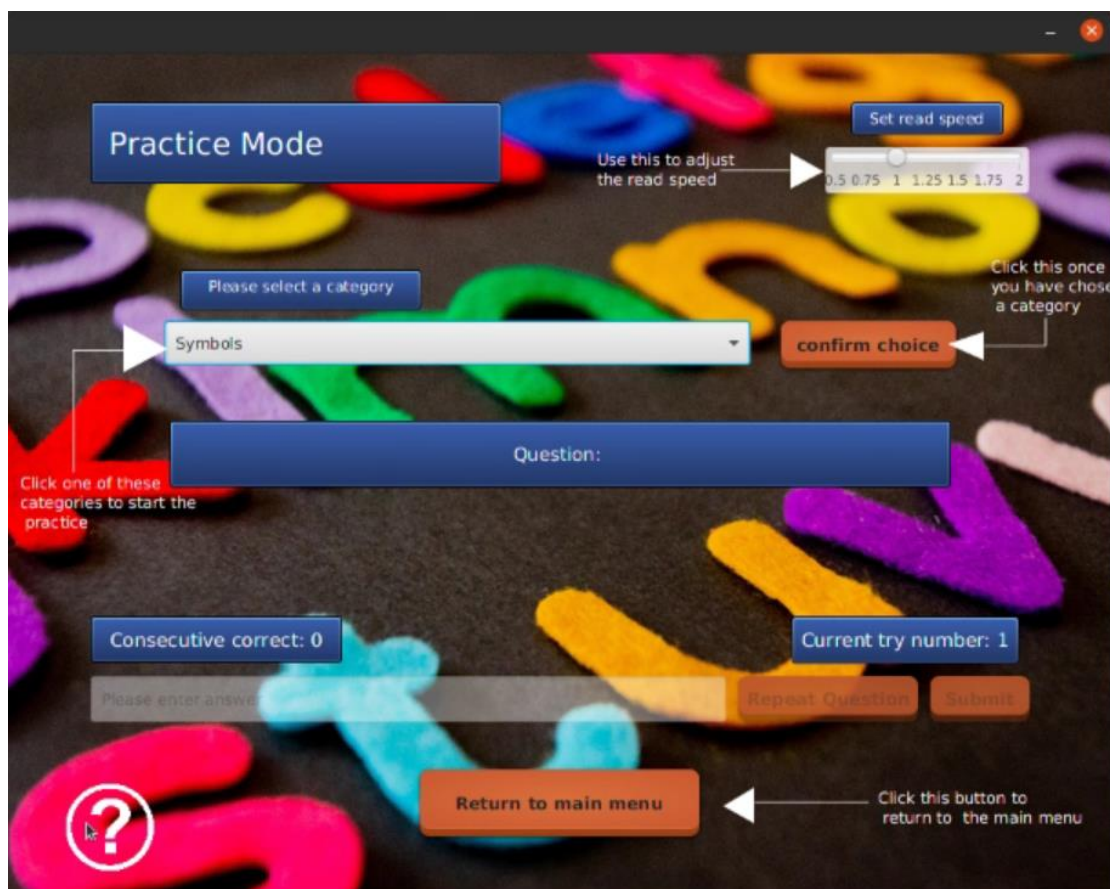This is the main screen with the international section now unlocked.

Practice Module

The practice module is accessed by clicking the practice module button on the home screen.

On the top right of the screen is the read speed bar, this can be used by the player to change the speed of the voice. In the middle of the screen is the category selection drop down box. Use this to select a category to answer questions from. After choosing your categories, click the "confirm choice" button to start the practice game. Above the return the main menu button is where you should type your answer. If you could not hear the question, click the repeat question button which will replay the message. When you are sure of your answer click the "submit' button which will check your if your answer is right. At the very bottom is the return to main menu button which will return yuou to the main screen. At the bottom left is the help button which you should mouse over if you ever have any doubts.

Practice Mode

Set read speed

Use this to adjust
the read speed

Please select a category

Click this once
you have chose
a category

confirm choice

Click one of these
categories to start the
practice

Question:

Consecutive correct: 0

Current try number: 1

Please enter answer

Repeat Question

Submit

Return to main menu

Click this button to
return to the main menu

?

Practice Mode

Set read speed

Please select a category

Geography

confirm choice

Question: This is the name of the sea between New Zealand Australia

Consecutive correct: 0

Current try number: 1

Please enter answer

Repeat Question
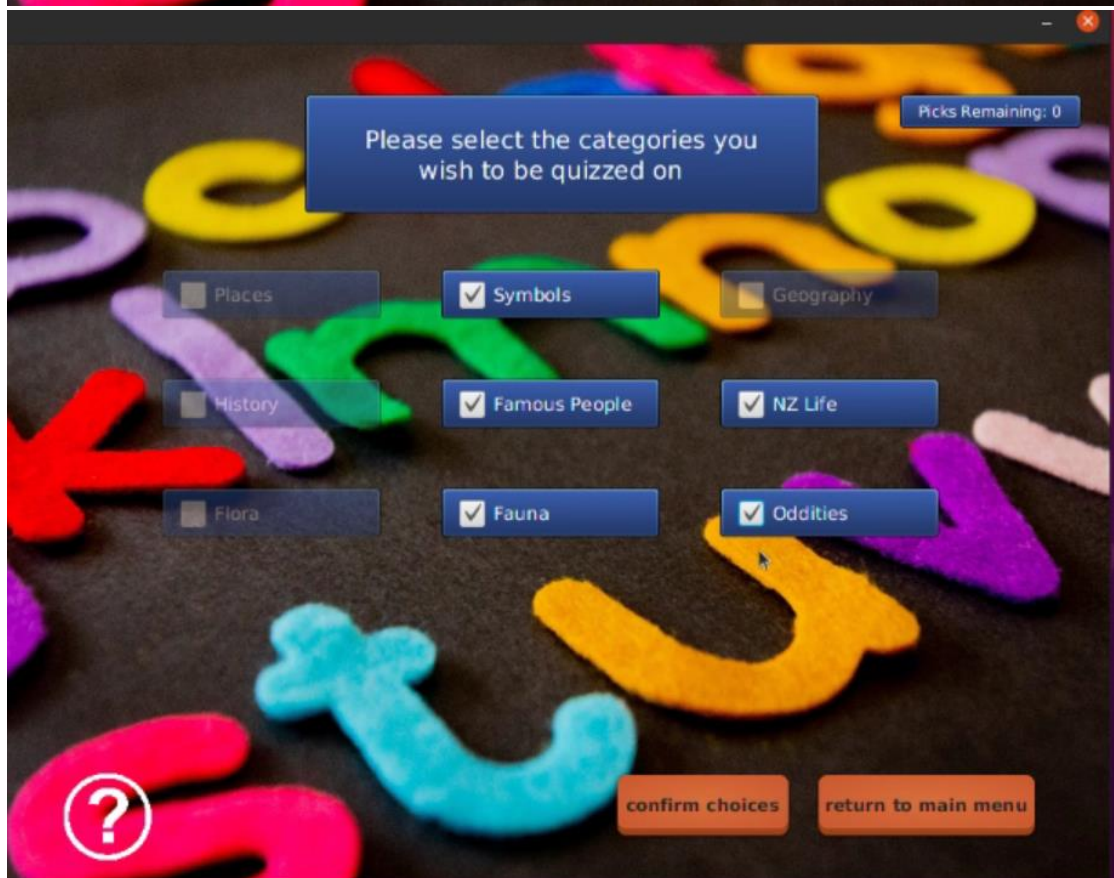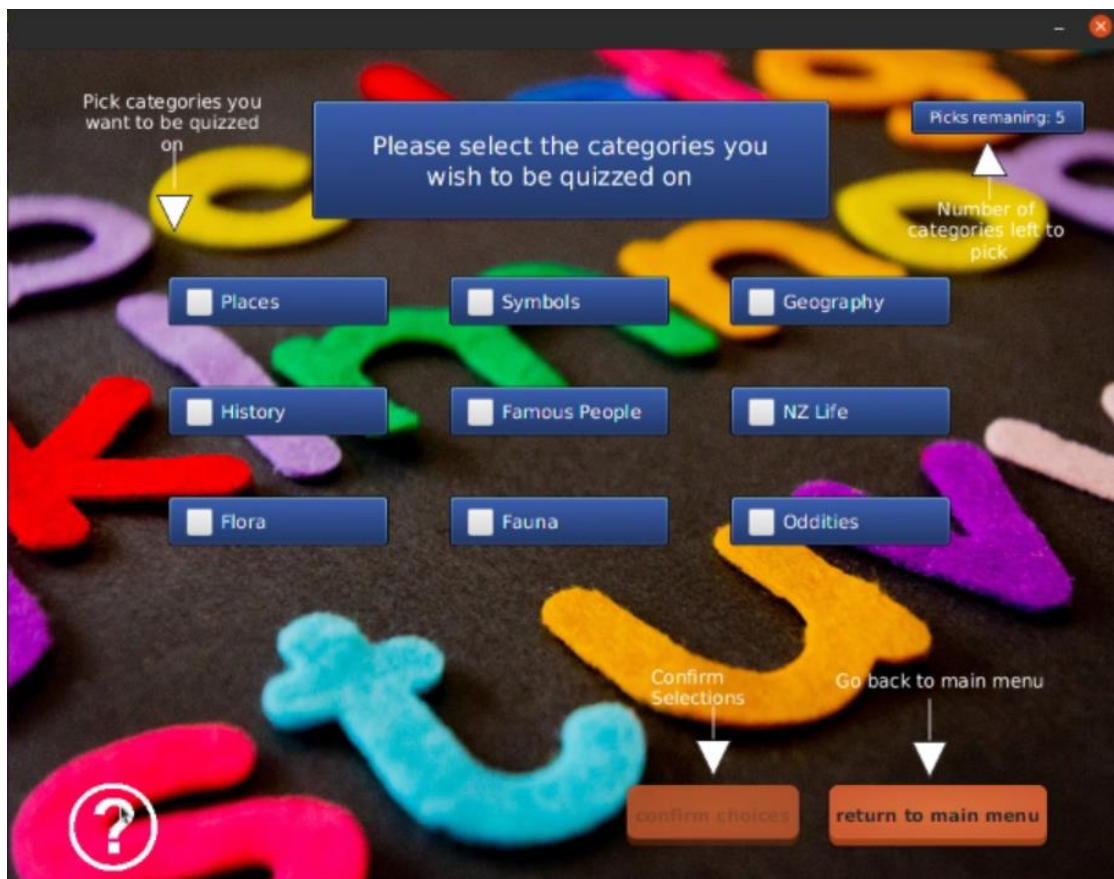
Submit

Return to main menu

?

The practice screen with a category chosen.

This is the practice screen showing the hint bar which will occur when there have been 3 incorrect attempts.
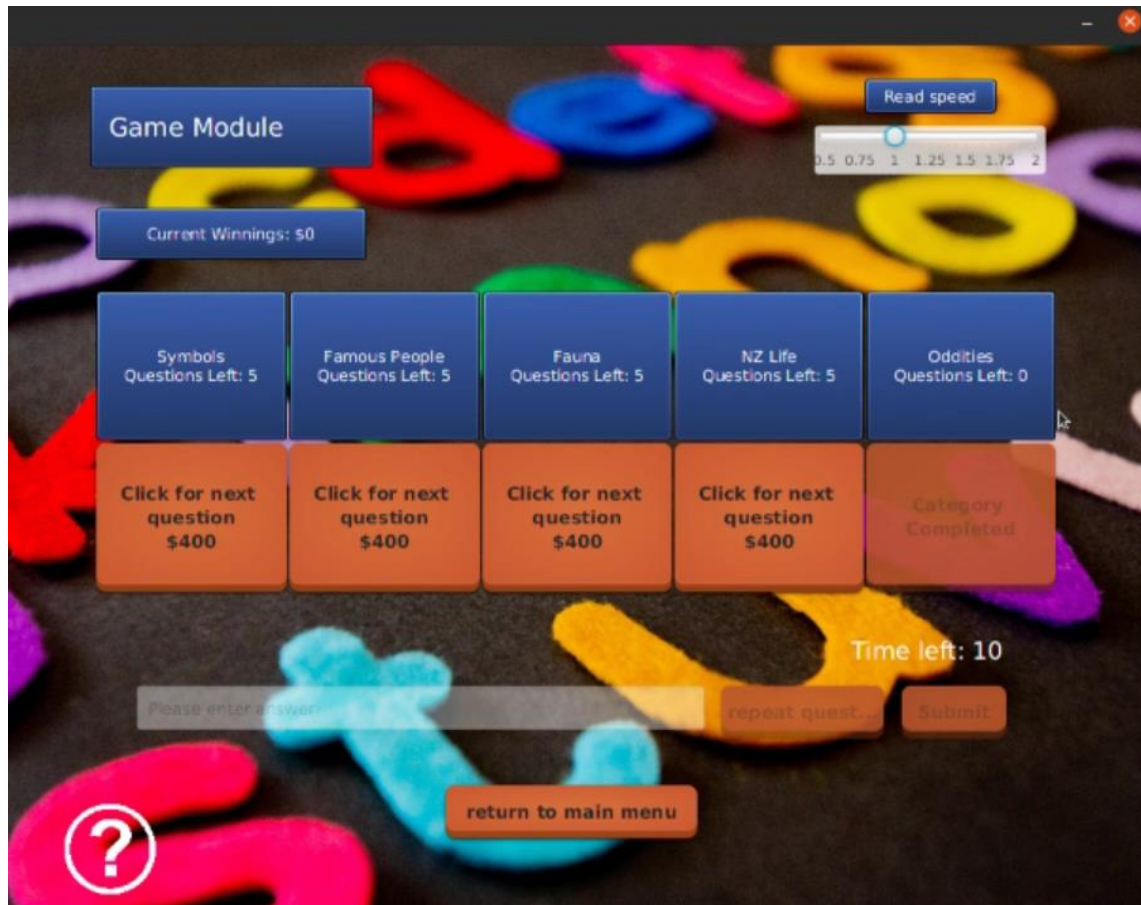
Category selection screen

While in this screen you can click the categories, you want to answer questions from. If you change your mind about the categories, you want you can click them again to remove them. Once you have selected five categories and are sure about your choices you can click confirm choices to proceed to the game. On the bottom left is the help button which you should mouse over if you have any doubts. On the far bottom right is the return to main menu button which will return you to the main screen.
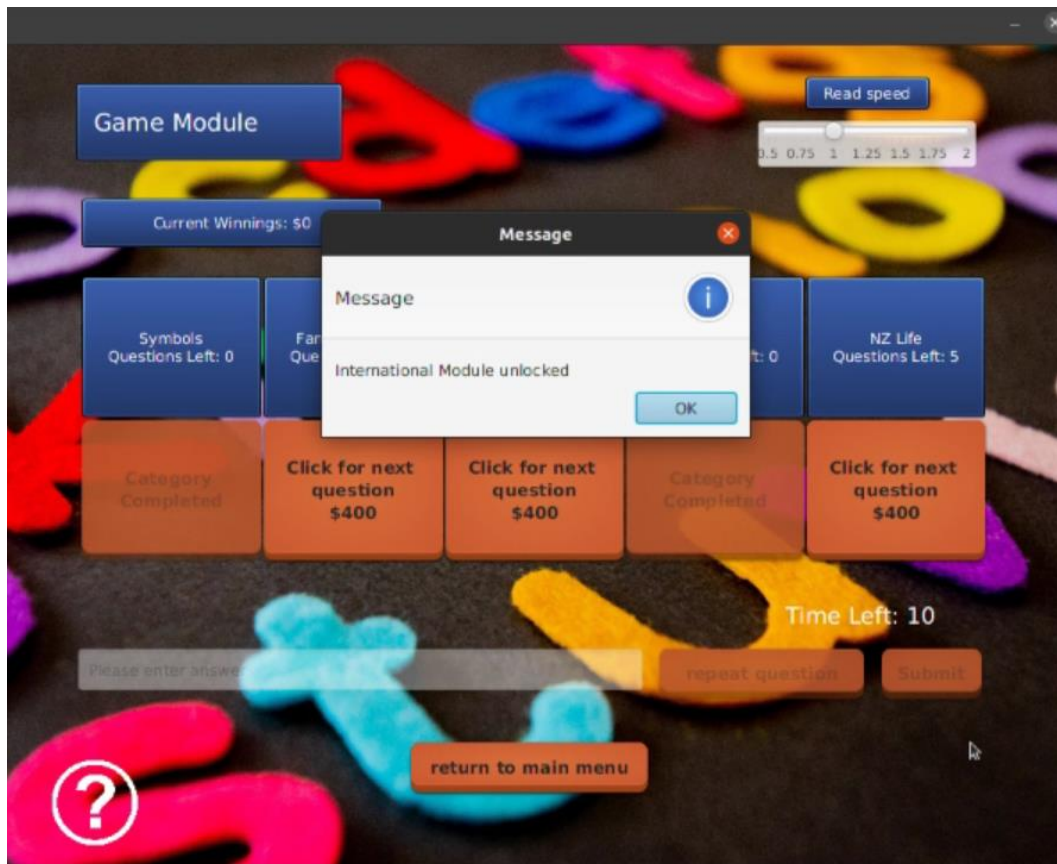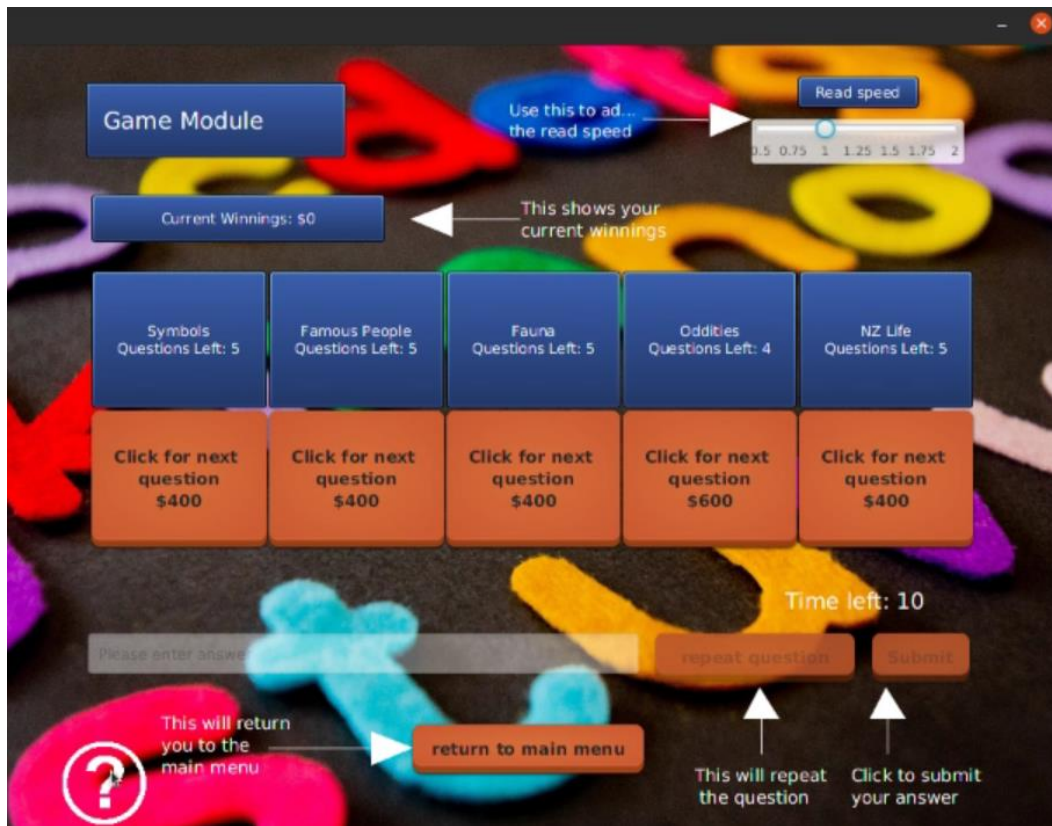
This is the same screen with all five choices made. At this stage the other buttons are now disabled to prevent you from picking six categories.

Game Module

The next screen is the game module screen. In the top right you can adjust the read speed. In the middle of the screen the orange buttons all represent categories. When you click a button, a question will be read out that you can answer. These buttons will also display that questions value and when they are out of questions. At the very bottom is the return to main menu button which will return you to the main screen. Once again, the repeat question button will repeat the question when clicked if you misheard it. The bar above the return to main menu button is where you type your answer. The submit button is used to submit your answer when you are done. If you are unsure about anything on this screen hover your mouse over the help button.
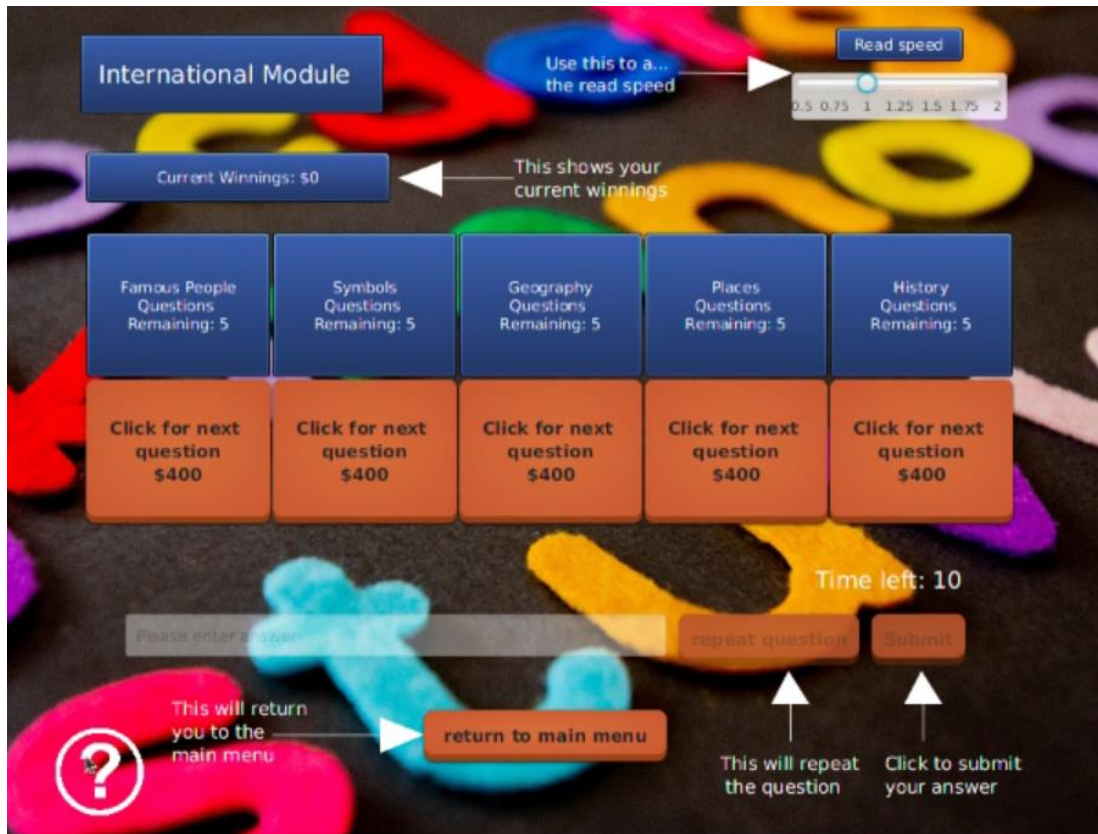

As shown on the far left when a category is completed it will become greyed out.

This is what will happen when you complete two categories, unlocking the international section.
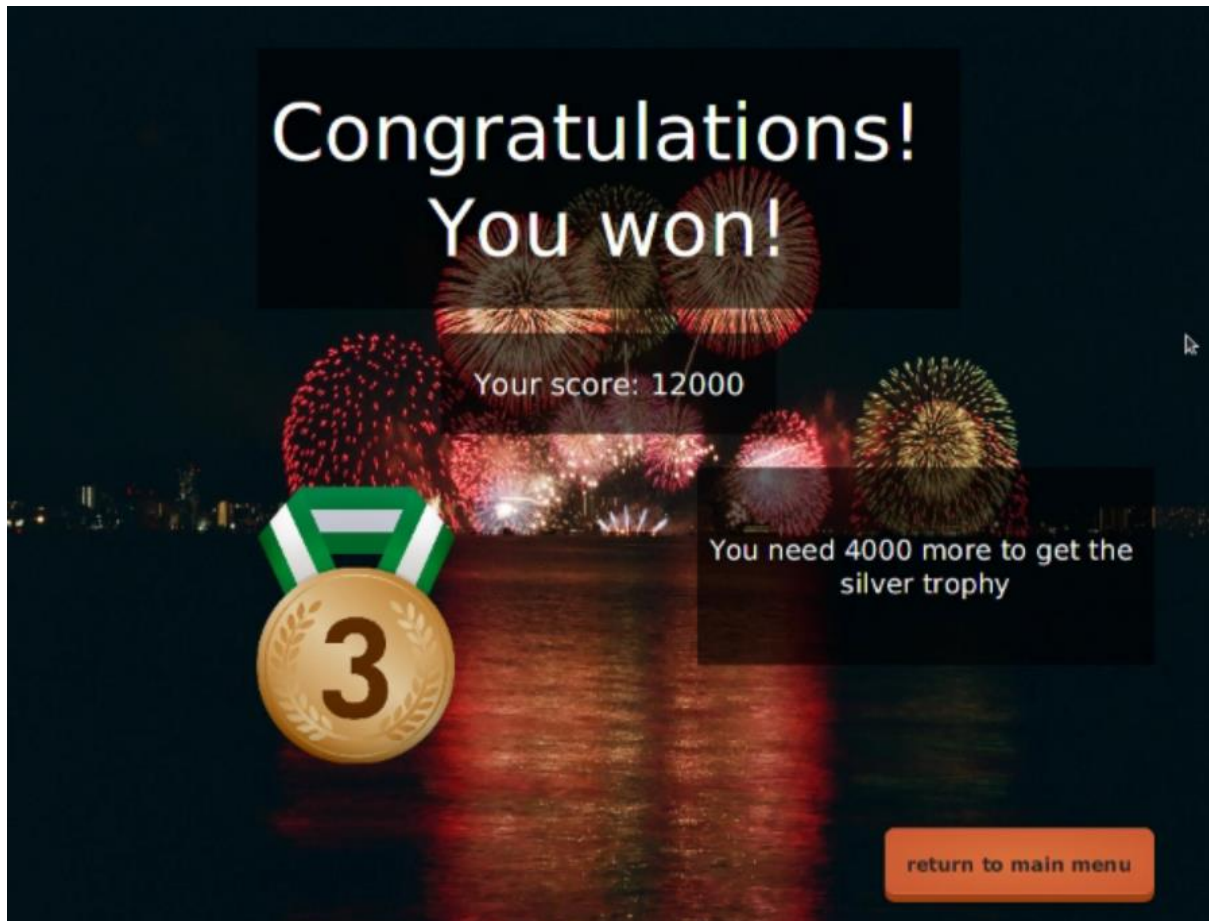
International game module

The next screen is the international game module screen. In the top right you can adjust the read speed. In the middle of the screen the orange buttons all represent categories. When you click a button, a question will be read out that you can answer. These buttons will also display that questions value and when they are out of questions. At the very bottom is the return to main menu button which will return you to the main screen. Once again, the repeat question button will repeat the question when clicked if you misheard it. The bar above the return to main menu button is where you type your answer. The submit button is used to submit your answer when you are done. If you are unsure about anything on this screen hover your mouse over the help button.

Reward screen

The reward screen will show your final score when you complete either an international game or a New Zealand game. It will also show a trophy that is dependant on your final score. You can also return to the main menu from this screen using the return to main menu button.

This is the reward screen which shows you what trophy you got, your score and how many more points you needed to get the next trophy.