## homework-task1

September 29, 2023

## 1 Report

In this task I made a program that solves a cryptarithmetic puzzle. In this puzzle you can enter 3 words of a length between 1 and 5. The sum of the 2 first words will be the last word.

To get to my solution I started with the code from the exercises where we already made a hard coded puzzle. Then I made the inputs for the words. After that I made the add to list function wich adds all of the different letters to the list. Now I wrote the different check definitions so that the words are not too long, that the last word is also the same length or 1 letter longer than the other two. This is because if the solution is shorter or 2 letters longer than the words it is impossible to find a solution. And I also wrote a check to see if there are not more than 10 different letters otherwise there won't be enough numbers. Then I made the for loop to add all the letters to the domain and give them a range, there is also an if function used so that if a letter is the forst letter of a word that value can't be 0. The constraint\_unique defenition stayed the same but the constraint\_add defenition was a bit harder to do. I had a bit of trouble with that but after a bit of thingking I came to this solution. Then I just added the constraints, used the CspProblem and the backtrack to generate the numbers and print the output.

Then for the streamlit part I copied the code that I made and turned the inputs into a st.text\_input. I placed an if around the rest of my code so that it only starts to generate the numbers when all of the words where filled in. And once my programme worked with streamlit on my local device I put the programme on the cloud. I had a bit off trouble figuring out how to install simpleai in the streamlit cloud, but eventually I found the answer on the internet.

For my genAI tool I used ChatGPT. I used it to create my constraint\_add. I did not copy the code that ChatGPT gave me but it gave me the idea of how to make the constraint add. The promp that I used was: You have a list of letters that have a value and you want to give these values to a word in python.

It gave me a definition wich I based my own definition off

Streamlit: https://kieran-cornelissen-homework-task1.streamlit.app/

## 2 Task 1

```
if len(first) > len(second):
        if len(last) < len(first) or len(last) > len(first) + 1:
            last_word = input('The last word that you chose is invalid, please ⊔
 ⇔choose another one. ')
            check_last(word1,word2,last_word)
    if len(first) < len(second):</pre>
        if len(last) < len(second) or len(last) > len(second) + 1:
            last_word = input('The last word that you chose is invalid, please⊔
 ⇔choose another one. ')
            check_last(word1,word2,last_word)
# Here we check the length of the first word. In this case it is set to 5 soll
that it does not take too long to solve the puzzle.
def check_length1(word):
    if len(word)>5:
        word1 = input('The word that you chose is too long, please choose⊔
→another one. ')
        check_length1(word1)
# Here we check the length of the second word. In this case it is set to 5 soll
 → that it does not take too long to solve the puzzle.
def check_length2(word):
    if len(word)>5:
        word2 = input('The word that you chose is too long, please choose ⊔
 ⇒another one. ')
        check length2(word2)
# Here we check if there are more than 10 different letters because you only in
 ⇔have 10 numbers.
def check letters(letterslist):
    if len(letterslist)>10:
        input words()
        letters=[]
# this function is used to change the words if there are too manny different
 ⇔letters.
def input_words():
    word1 = input('There were to manny different letters. What is your first⊔
    word2 = input('What is your second word? ')
    last_word = input('What is your last word? ')
# Here we input all the words and they are checked if they are correct.
word1=''
word2=''
last word=''
```

```
word1 = input('What is your first word? ')
check_length1(word1)
word2 = input('What is your second word? ')
check_length2(word2)
last_word = input('What is your last word? ')
check_last(word1,word2,last_word)
letters=[]
domains = {}
# This definition fills up the letters list with all different letters.
def add_to_list(word):
    for letter in word:
        if letter not in letters:
            letters.append(letter)
add_to_list(word1)
add_to_list(word2)
add_to_list(last_word)
# Here we turn the letters list into a tupple and give a range of numbers to \Box
⇒all of the letters.
variables = tuple(letters)
for letter in variables:
    # The if function is used to check if the letter is a first letter of a_{\sqcup}
 →word.
    # If it is then the range has to be from 1 to 9, otherwise it is from 0 to \Box
 →9. (The last number of the range function is not included.)
    if letter == word1[0] or letter == word2[0] or letter == last_word[0]:
        domains[letter] = list(range(1, 10))
    else:
        domains[letter] = list(range(0, 10))
# This checks if the tupple of letters are all different letters.
def constraint_unique(variables, values):
    return len(values) == len(set(values))
# Here we build the words back up but with the values that all of the letters,
 →represent and check if word1 + word2 = last_word.
def constraint_add(variables, values):
    \# I make a string where the value of the word will be stored as a string.
    wordString1 = ''
    # Then I loop over all of the letters in that word.
    for letter in word1:
```

```
# For every letter I search for the index of that letter in the letters \Box
  → tuple (with 'variables.index(letter)').
         # Then I get the value of that letter and add it to the wordString1 and \Box
  →if all the letters are done then you have the value of the word in thisu
  \hookrightarrowstring.
         wordString1+=str(values[variables.index(letter)])
    wordString2 = ''
    for letter in word2:
         wordString2+=str(values[variables.index(letter)])
    wordStringlast = ''
    for letter in last_word:
         wordStringlast+=str(values[variables.index(letter)])
     # Here i turn the wordstrings into an integer, add them and the check if it_{\sqcup}
 \hookrightarrow is the same as the value of the last word.
    return (int(wordString1) + int(wordString2)) == int(wordStringlast)
# I set the constraints for the variables (letters tuple).
constraints = [
     (variables, constraint_unique),
     (variables, constraint_add),
\# I use the simpleal cspProblem and give it the letters the ranges and the
 \hookrightarrow constraints.
problem = CspProblem(variables, domains, constraints)
# Then you just backtrack the problem so you get to a solution and then print_
 ⇔this solution.
output = backtrack(problem)
print(word1, '+', word2, '=', last_word)
print('\nSolutions:', output)
to + go = out
```

```
Solutions: {'t': 2, 'o': 1, 'g': 8, 'u': 0}
```

## 3 Streamlit

Streamlit website: https://kieran-cornelissen-homework-task1.streamlit.app/

```
[]: import streamlit as st from simpleai.search import CspProblem, backtrack st.title('Cryptarithmetic puzzle')
```

```
# This definition checks if the last word is the same length or one letter.
 ⇔longer than the other two words.
def check_last(first,second,last):
    if len(first) > len(second):
        if len(last) < len(first) or len(last) > len(first) + 1:
            st.text('The last word that you chose is invalid, please choose,
 ⇒another one. ')
            #check_ last(word1, word2, last_word)
    if len(first) < len(second):</pre>
        if len(last) < len(second) or len(last) > len(second) + 1:
            st.text('The last word that you chose is invalid, please choose,
 ⇒another one. ')
            #check_last(word1, word2, last_word)
# Here we check the length of the first word. In this case it is set to 5 \text{ so}_{\sqcup}
 ⇔that it does not take too long to solve the puzzle.
def check_length1(word):
    if len(word)>5:
        st.text('The word that you chose is too long, please choose another one.
 → ¹)
        #check_length1(word1)
    return True
# Here we check the length of the second word. In this case it is set to 5 \text{ so}_{\sqcup}
 → that it does not take too long to solve the puzzle.
def check length2(word):
    if len(word)>5:
        st.text('The word that you chose is too long, please choose another one.
→ ¹)
        #check_length2(word2)
    return True
# Here we check if there are more than 10 different letters because you only i
 ⇔have 10 numbers.
def check_letters(letterslist):
    if len(letterslist)>10:
        letters=[]
        input_words()
# this function is used to change the words if there are too manny different
□letters.
def input words():
    st.text('There were to manny different letters. What is your first word? ')
```

```
# Here we input all the words and they are checked if they are correct.
word1=''
word2=''
last_word=''
if word1 == '':
    word1 = st.text_input('What is your first word? ')
    check_length1(word1)
if word2 == '' and word1 != '':
    word2 = st.text_input('What is your second word? ')
    check length2(word2)
if last_word == '' and word2 != '' and word1 != '':
    last_word = st.text_input('What is your last word? ')
if last_word != '':
    check_last(word1,word2,last_word)
if last_word != '' and word2 != '' and word1 != '' and len(word1)<6 and__
 ⇒len(word2)<6:
    letters=∏
    domains = {}
# This definition fills up the letters list with all different letters.
    def add_to_list(word):
        for letter in word:
            if letter not in letters:
                letters.append(letter)
    add_to_list(word1)
    add_to_list(word2)
    add_to_list(last_word)
# Here we turn the letters list into a tupple and give a range of numbers to \Box
 ⇔all of the letters.
    variables = tuple(letters)
    for letter in variables:
    # The if function is used to check if the letter is a first letter of a_{\sqcup}
 ⇔word.
    # If it is then the range has to be from 1 to 9, otherwise it is from 0 to \Box
 →9. (The last number of the range function is not included.)
        if letter == word1[0] or letter == word2[0] or letter == last_word[0]:
            domains[letter] = list(range(1, 10))
        else:
            domains[letter] = list(range(0, 10))
# This checks if the tupple of letters are all different letters.
```

```
def constraint_unique(variables, values):
        return len(values) == len(set(values))
# Here we build the words back up but with the values that all of the letters_{\sqcup}
 \rightarrowrepresent and check if word1 + word2 = last_word.
    def constraint add(variables, values):
    # I make a string where the value of the word will be stored as a string.
        wordString1 = ''
    # Then I loop over all of the letters in that word.
        for letter in word1:
        # For every letter I search for the index of that letter in the letters \Box
 → tuple (with 'variables.index(letter)').
        # Then I get the value of that letter and add it to the wordString1 and \square
 → if all the letters are done then you have the value of the word in this
 \hookrightarrowstring.
            wordString1+=str(values[variables.index(letter)])
        wordString2 = ''
        for letter in word2:
            wordString2+=str(values[variables.index(letter)])
        wordStringlast = ''
        for letter in last word:
             wordStringlast+=str(values[variables.index(letter)])
    # Here i turn the wordstrings into an integer, add them and the check if it_{\sqcup}
 \hookrightarrow is the same as the value of the last word.
        return (int(wordString1) + int(wordString2)) == int(wordStringlast)
# I set the constraints for the variables (letters tuple).
    constraints = \Gamma
        (variables, constraint_unique),
        (variables, constraint_add),
    1
# I use the simpleal cspProblem and give it the letters the ranges and the
 \hookrightarrow constraints.
    problem = CspProblem(variables, domains, constraints)
# Then you just backtrack the problem so you get to a solution and then print_{\sqcup}
 \hookrightarrow this solution.
    output = backtrack(problem)
    st.text(str(word1+' + '+word2+' = '+last word))
    st.text('\nSolutions:')
    st.text(output)
```